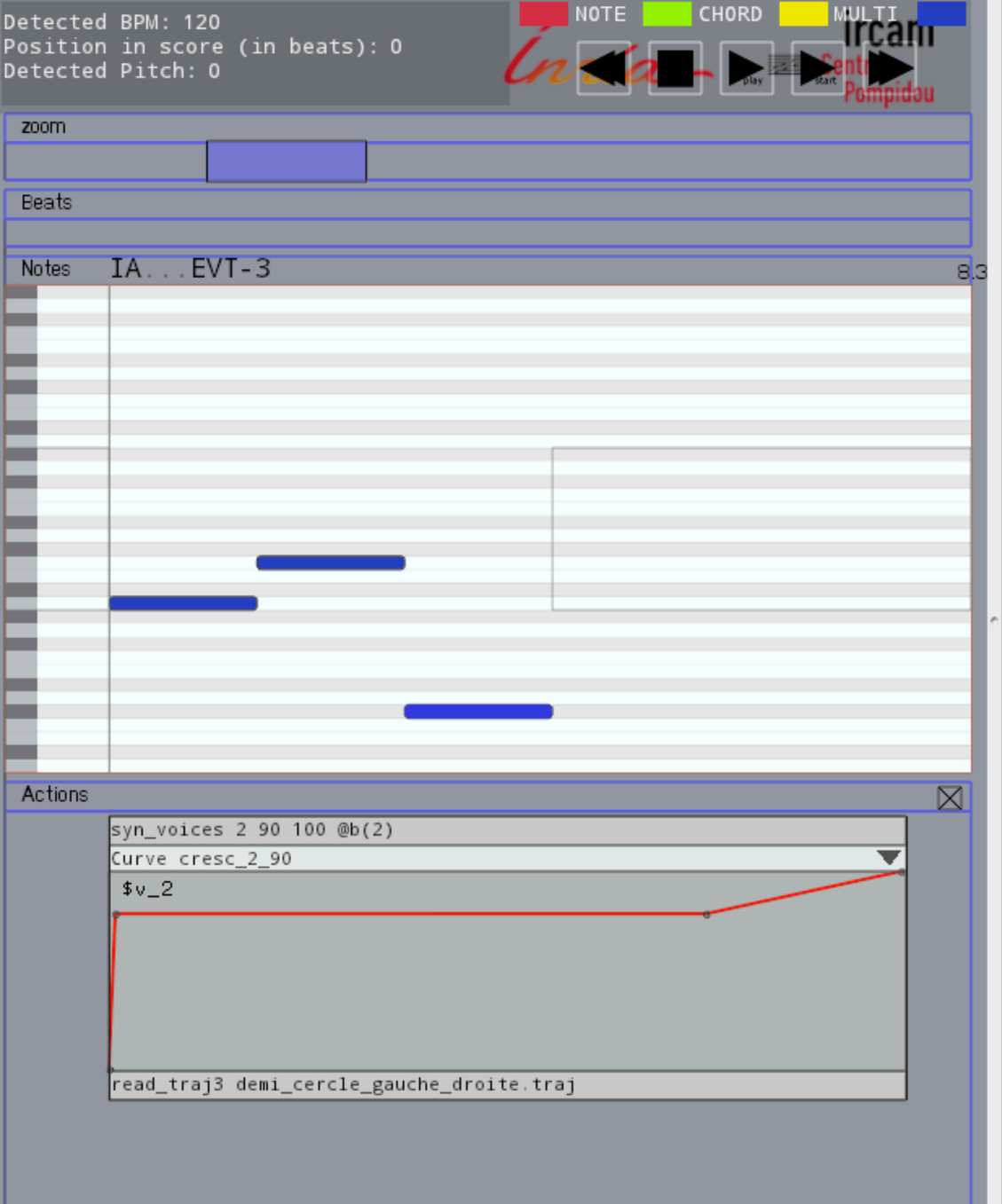


```
                0.4     sampler1_play  cloche.17_sol#5.wav 0 2
                0.8     sampler1_play  cloche.17_sol#5.wav -800 2
                0.4     sampler1_play  cloche.17_sol#5.wav 200 2
                1.2     sampler1_play  cloche.21_do6.wav -100 2.5
                0.8     sampler1_play  cloche.21_do6.wav 900 2.5
                0.4     sampler1_play  cloche.21_do6.wav 300 2.5
    }


    0.5 group   Pizzicati
    {
                            Bsyn_voices 4 vol 127
                            Bsyn_voices 4    vol 127
                0.18            Bsyn_voices 4   85 127 100
                            Bsyn_voices 4    vol 127
                0.18            Bsyn_voices 4   85 127 100
                0.18            Bsyn_voices 4   85 127 100
                0.18            Bsyn_voices 4   85 127 100
                0.18            Bsyn_voices 4   85 127 100
                0.18            Bsyn_voices 4   85 127 100
                0.18            Bsyn_voices 4   85 127 100
    }
            ; print un temps est egal Ã

NOTE 0 0.5
TRILL (8100) 0.5
NOTE 0 0.5
;*****************************************************************
TRILL ( 7500) 0.5           IA...EVT-2

        @cresc_curve(2,84,120,1.5,100,127,80,127,33)    ; VOIX,NOTE,VEL,DUR,VOL1,VOL2,

TRILL ( 7800) 0.5
NOTE 0 1.0

;*****************************************************************
;*****************************************************************
;*****************************************************************

TRILL (6900) 0.5            IA...EVT-3

        @cresc_curve(2,90,100,2,100,127,80,127,33)  ; VOIX,NOTE,VEL,DUR en beat,VOL1,V

        read_traj3 demi_cercle_gauche_droite.traj

TRILL (7200) 0.5
```