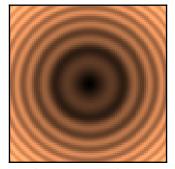
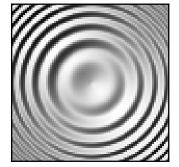
## **HSV Blending Looks Best with Smooth Surfaces**



Colormapped Data



Blend Mode: "hsv" (default)



Illumination Intensity



Blend Mode: "overlay"