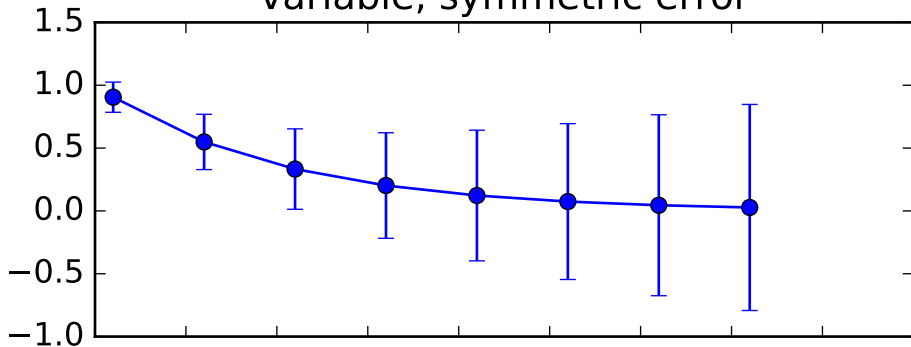


variable, symmetric error



variable, asymmetric error

