

# Trema tutorial

NEC Trema Team

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REGISTER FOR THE

## So, Trema is something for testing and debugging ?

APRIL 16-18, 2012  
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Schedule Tutorials Speakers About the Organizers Opportunities for Participation

### Tutorials | April 2012 Open Networking Summit

#### Tutorial One: SDN For Engineers

These pieces from the most knowledgeable sources: featured guest speakers who have built SDN platforms, applications, and switch implementations. By the end of the tutorial, you should understand the overall SDN architecture and what's required to create SDN components and solutions, and more importantly, be in a better position to make your SDN deployment, feature, or system happen.

While past OpenFlow engineering tutorials mostly comprised hands-on coding exercises with OpenFlow-specific tools, this time we'll focus more on SDN in general, with more talks, demos, Q&As, and an occasional exercise on your laptop. Specific pieces to cover include physical and virtual OpenFlow switch options from variety of vendors, FlowVisor for slicing and virtualization, open-source controller platforms like NOX, Beacon, Trema, Floodlight, and others, and testing tools like Mininet. Of course, these pieces support network applications, and we'll cover plenty of those, too.

Detailed tutorial outline

JOIN THE CONVERSATION

## Or, Trema is an OpenFlow controller ?

about 2 days ago

Open Networking Summit 2012 guides the SDN revolution @gaoom bit.ly/HirYNS #ONS2012 about 4 days ago

@OpenNetSummit on Twitter

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# Four things you should know about Trema

1.

2.

3.

**4. What is Trema ?**



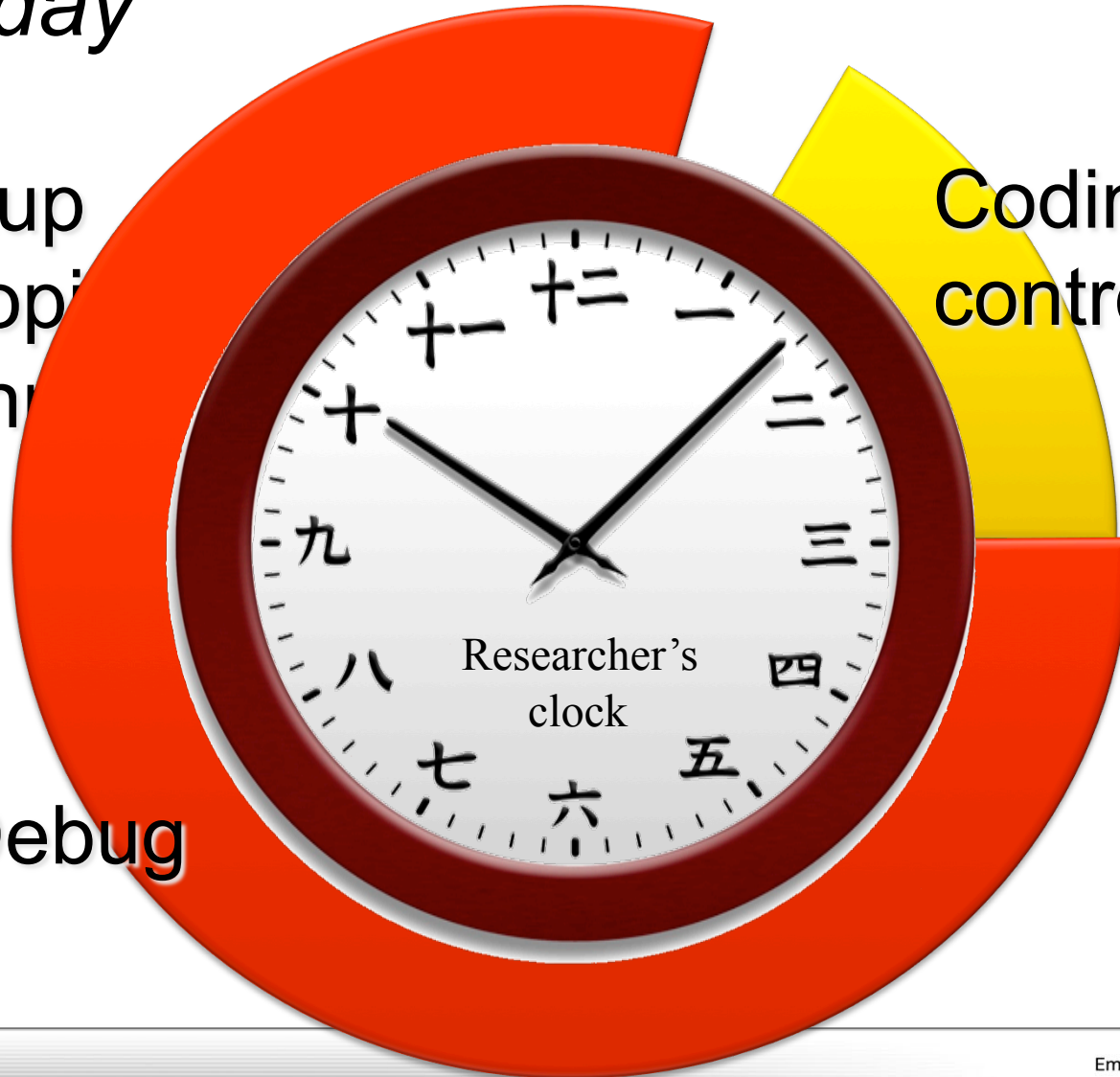
# What will spoil SDN

*One day*

Setup  
developi  
environ

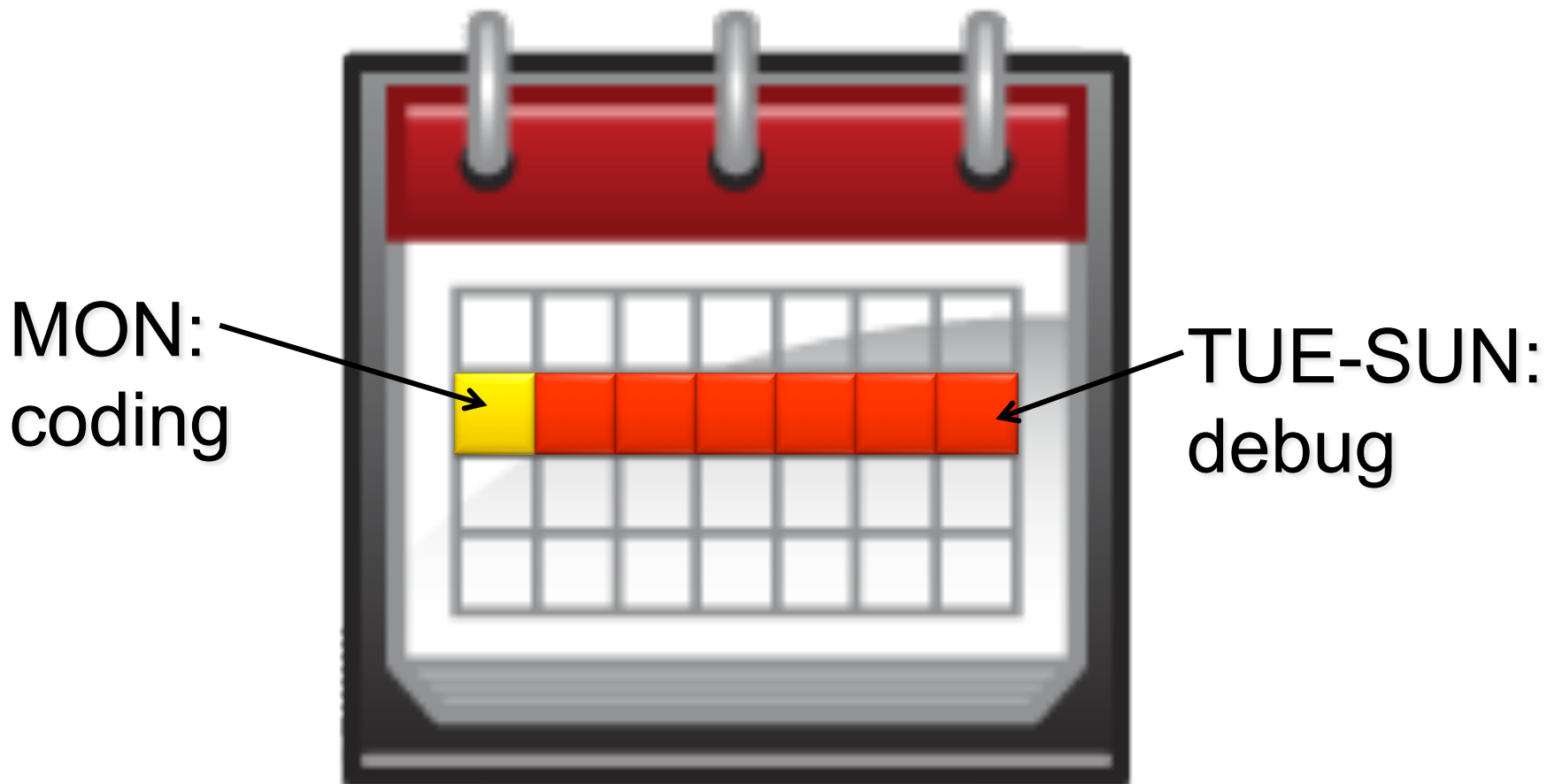
Coding a  
controller

Debug



# What will spoil SDN

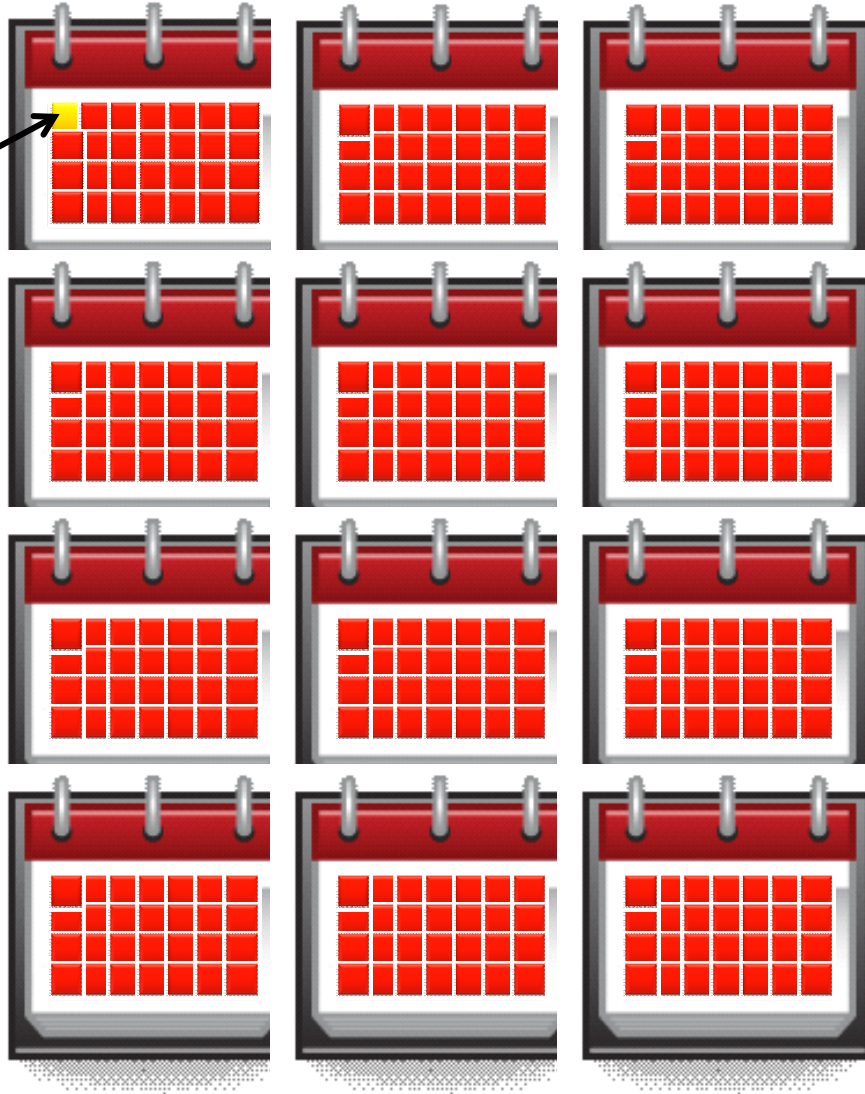
*One week*



# What will spoil SDN

*One year*

New Year's Day



# Our objective

- Totally improve productivity of development
  - Get start, develop various applications, and debug (not just coding itself)
  - Otherwise, my colleagues



I am an advisor

I am a manager and I am a coordinator

I'm not a serious programmer

I like to study algorithms

Well, ns2 is OK

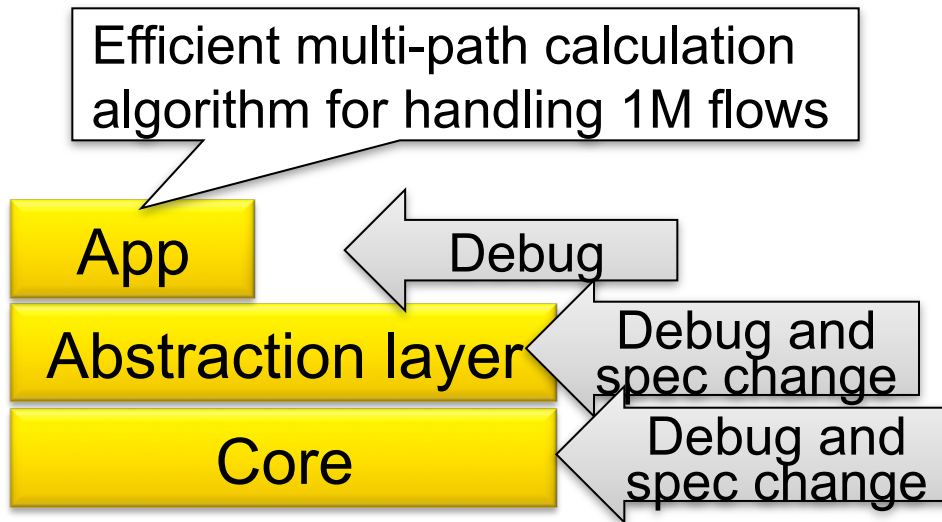
Motivate people to try SDN

Productivity is our key message

# Lessons learned

## Spectrums of diverse requirement for “controllers”

- Networks for research, office, data center, carrier, etc.
- Data consistency requirements
- Scalability requirements
- Static or dynamic flow push, micro flow or aggregated, etc.

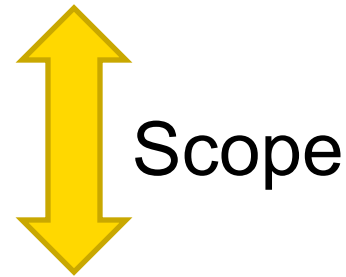
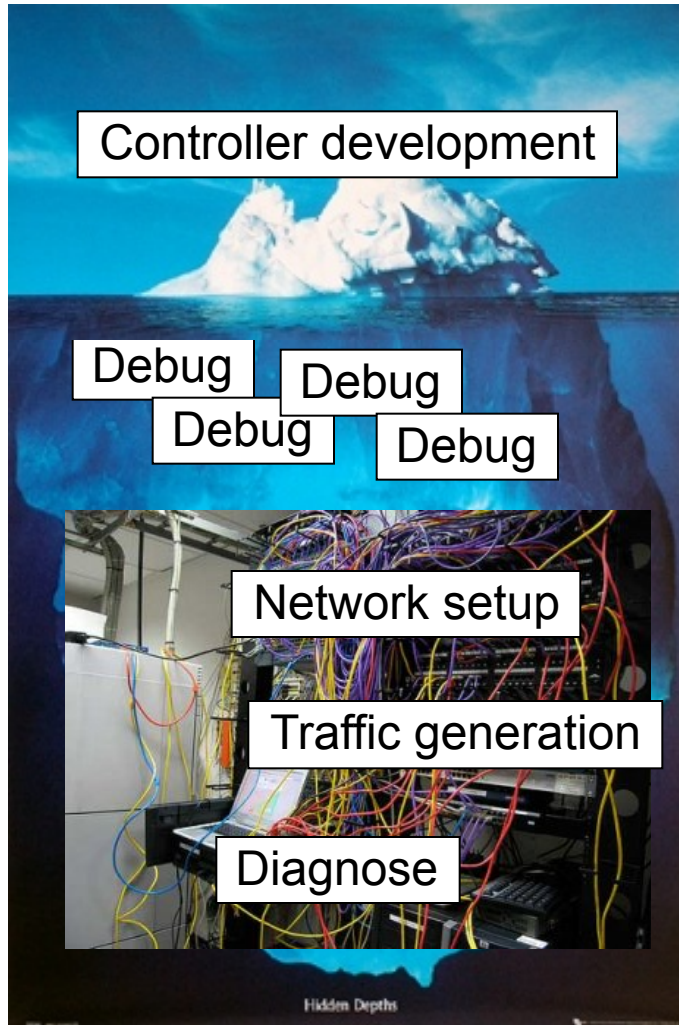


Abstraction layers should be designed flexibly, and maybe co-developed with applications (rather than co-developed with controllers)



# Lessons learned

## OpenFlow iceberg



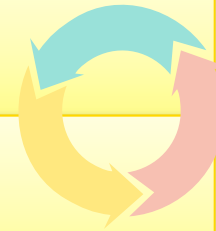
Seamless integration of operations and state monitoring among controller applications, switches, hosts, etc.

# What is Trema

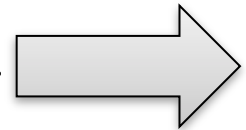
User application

Your OpenFlow controller (in Ruby or C)

Abstraction mechanisms, and  
high-level APIs



OpenFlow  
controller



Core:

OpenFlow controller libraries and modules

Developing environment:

Network/host emulator, debugging tool, etc

Operation environment:

trema commands

Trema



Trema is “OpenFlow programming framework”  
for Ruby and C (GPL2)

# Four things you should know about Trema

1.

2.

**3. High-productivity**

4. What is Trema ?



# Design goal of Trema “Framework”

## To improve OpenFlow development productivity...

### *Run it quick*

- Closed-loop development - code, test, debug

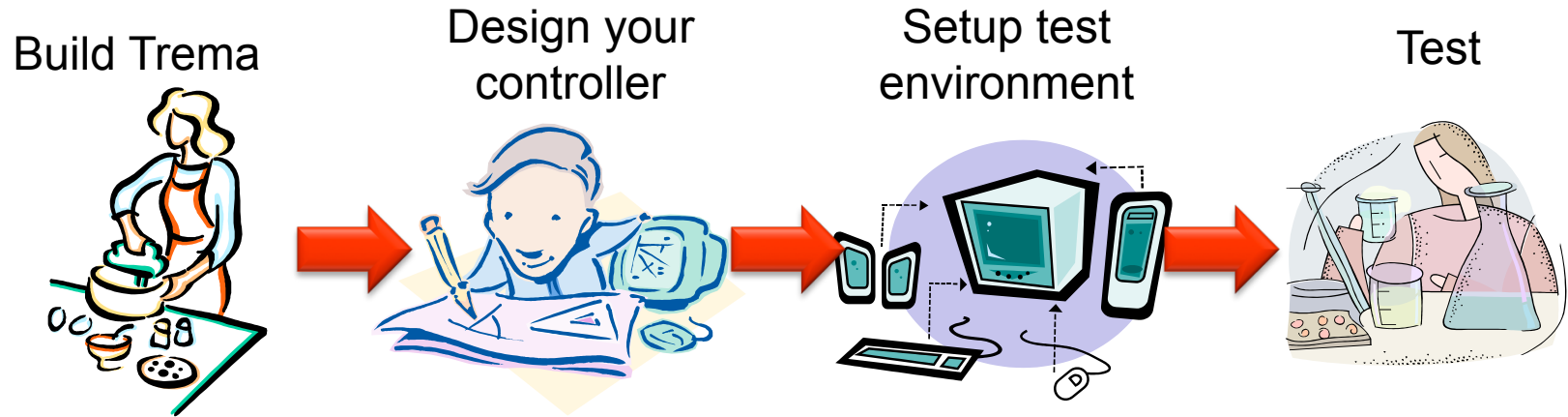
### *Write it short*

- Coding by convention

### *Fix it easy*

- Integrated debugging helps

# RUN IT QUICK



*How quick ?* ➔ Let me show

## Demo

- Build Trema
- Design a controller
- Setup test environment
- Test (Packet send and receive)
- Using real switches (without emulator)

# WRITE IT SHORT

```
class RepeaterHub < Controller                                # Create a new controller class

def packet_in datapath_id, message                          # Packet-in received handler
  send_flow_mod_add(
    datapath_id,
    :match => ExactMatch.from( message ),
    :actions => ActionOutput.new( OFPP_FLOOD )
  )
  send_packet_out(
    datapath_id,
    :packet_in => message,
    :actions => ActionOutput.new( OFPP_FLOOD )
  )
end
end
```

← Send flow\_mod

← Send packet\_out

Coding by convention

Syntactic sugar

An example for a "repeater hub"

Reads smoothly

Default options

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Love  
Why ?



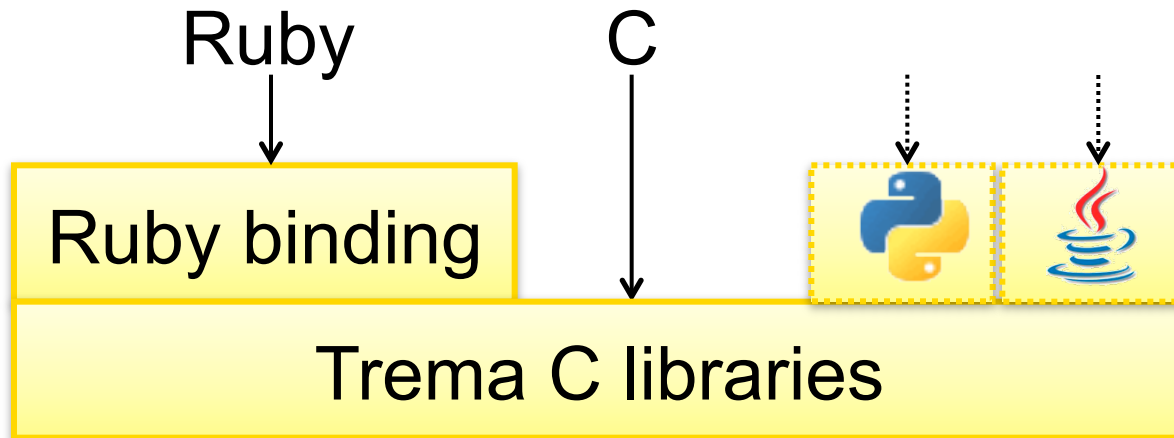
# From rapid prototyping to production use

Trema provides libraries for both Ruby and C

- Script language for productivity
- Compile language for performance

Trema C is also as simple as Trema Ruby

- Most of practical applications in use are written in C



# Forget about this ?

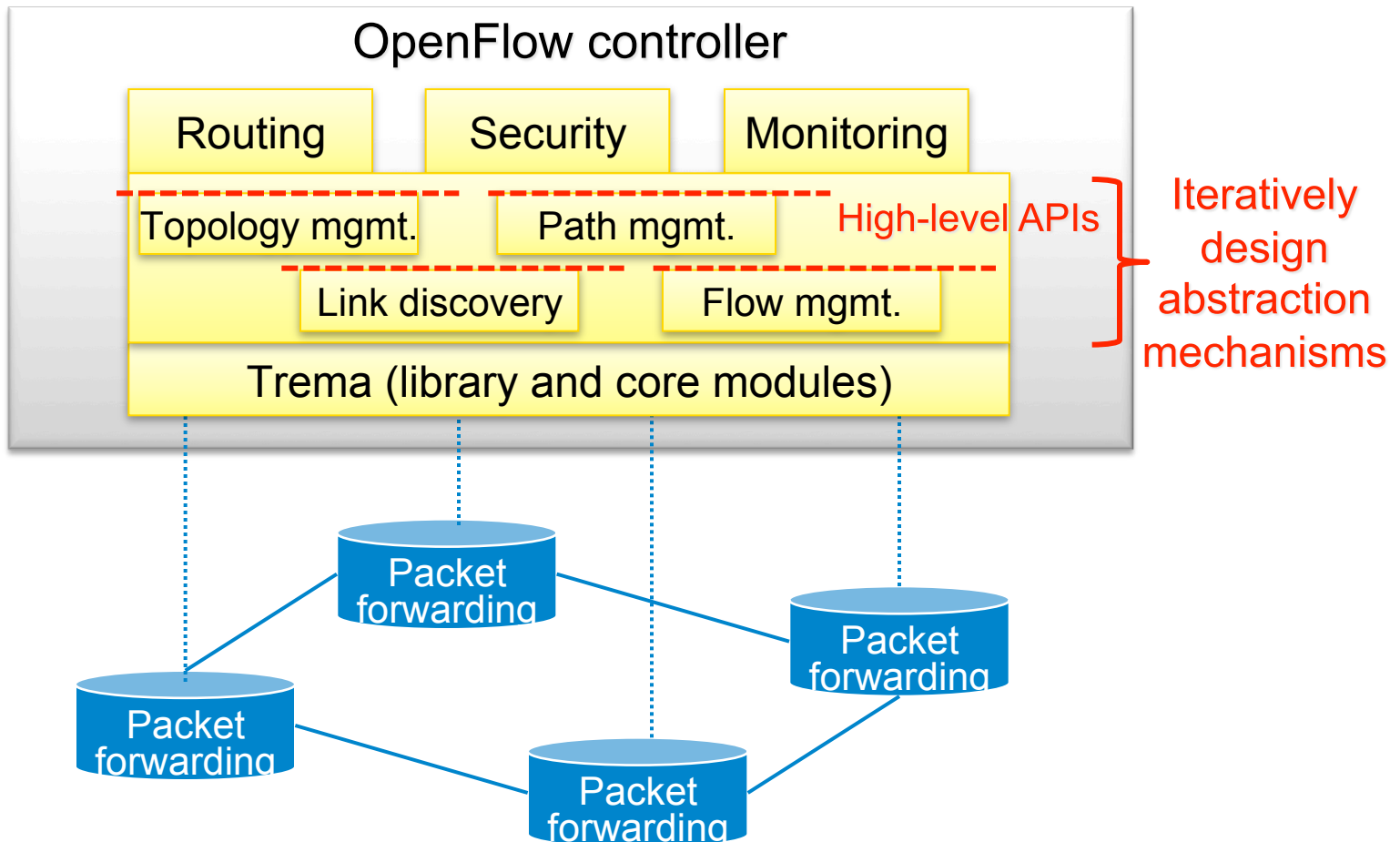
Network abstractions ?  
High-level APIs?

Modularity ?  
Extensibility ?

➤ It's an ongoing project  
on top of Trema

# (To study) network abstractions

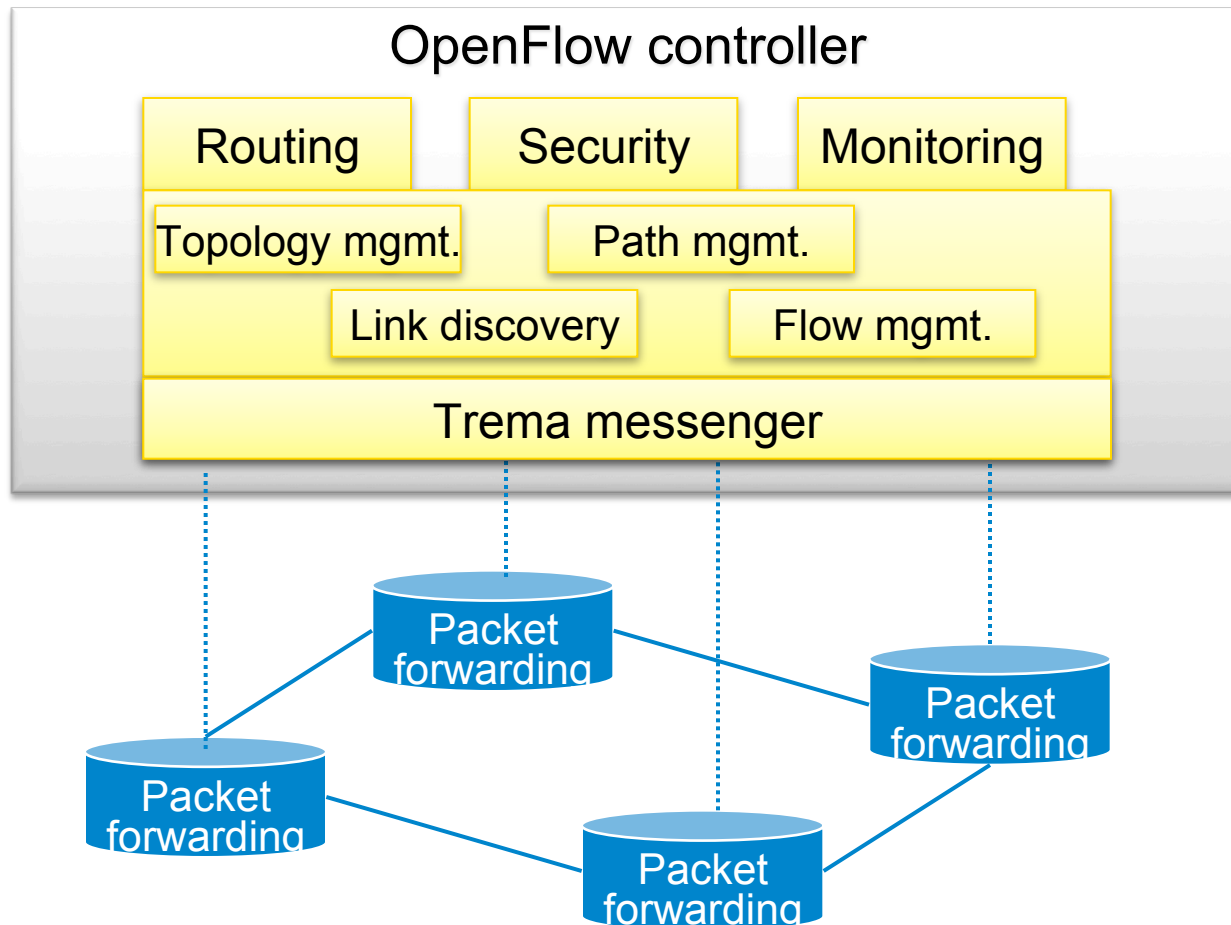
- Trema provides no high-level APIs or abstractions
- Common function modules provide their own APIs



# Trema implementation

- Module = process, messenger = IPC

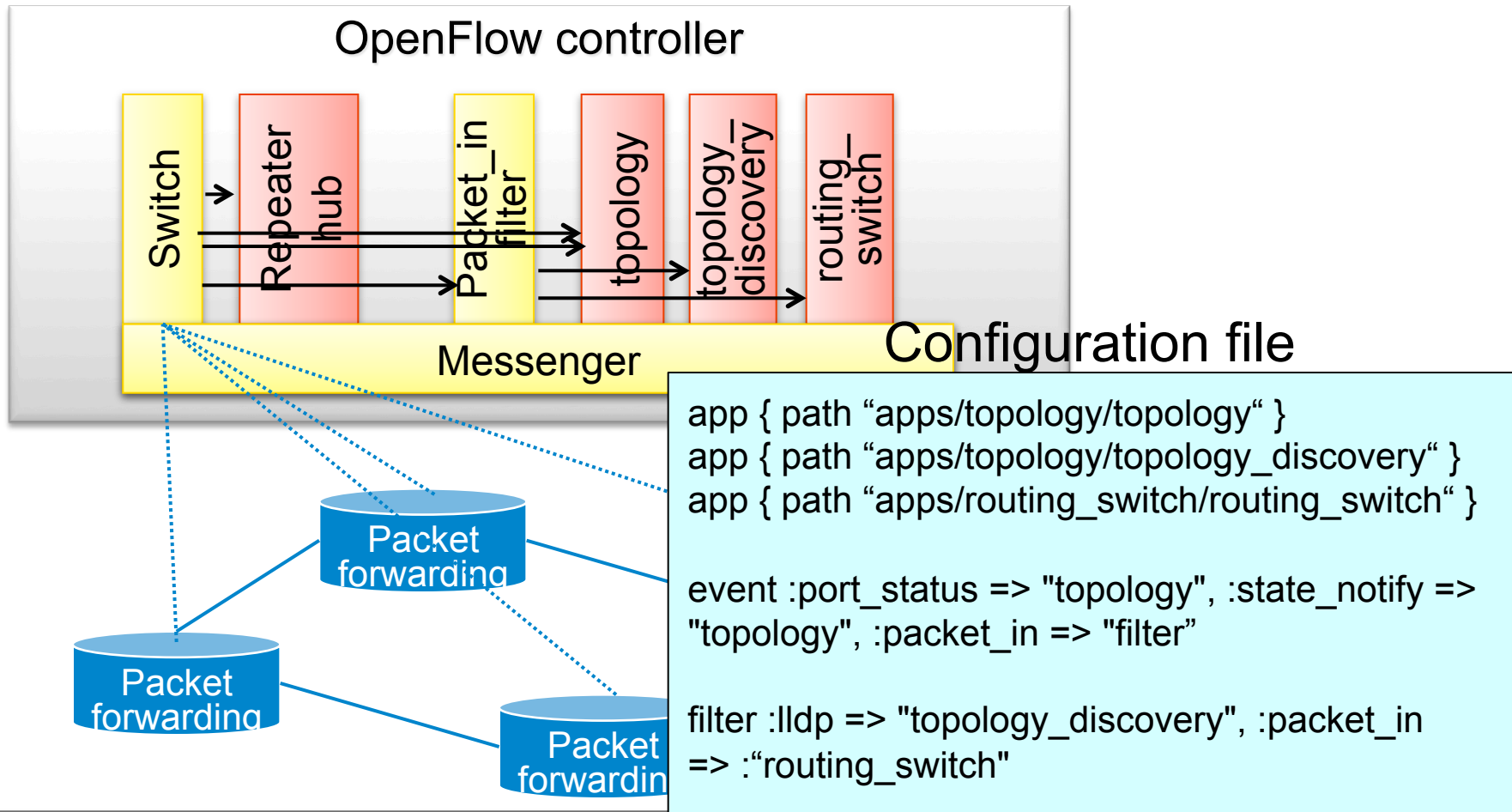
- Better isolation for 3<sup>rd</sup> party modules, partial updates, etc.



# An example

- Repeater-hub

- Routing switch case (@TremaApps)



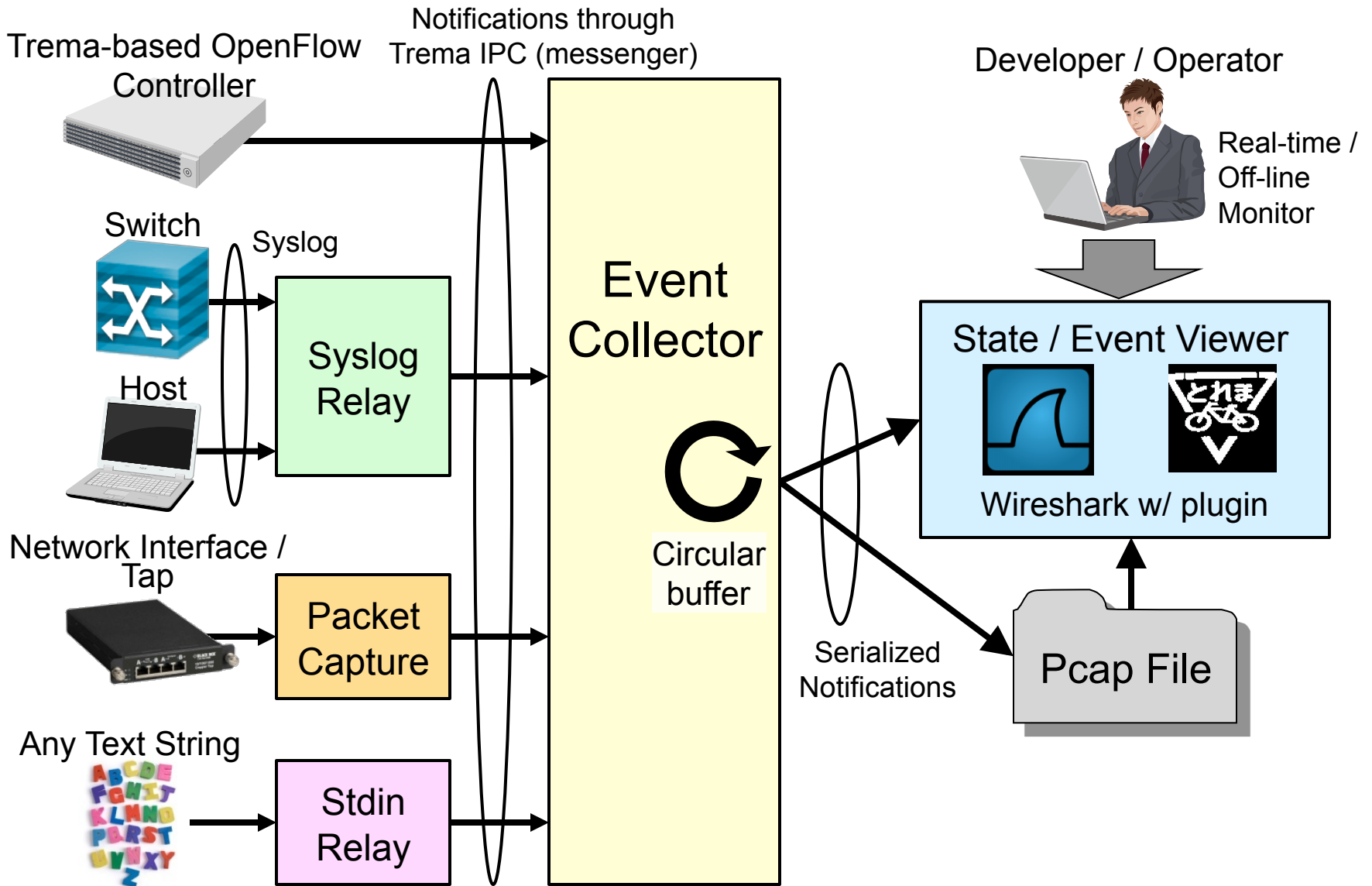
# FIX IT EASY

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## Demo

- Trema dump\_flows
- Trema ruby
- TremaShark

# TremaShark



# TremaShark

Capturing from /home2/y-chiba/trema/trema/tmp/tremashark - Wireshark

File Edit View Go Capture Analyze Statistics Telephony Tools Help

Filter: Expression... Clear Apply

No.	Time	Source	Destination	Protocol	Info
27	271.628748	192.168.0.1	192.168.0.2	TREMA+OFP+UDP	lo (Packet Capture) => Packet In (AM) (Buf...
28	271.628940	192.168.0.1	192.168.0.2	TREMA+OFP+UDP	switch.abc > learning_switch (Sent) => Packet...
29	271.629025	192.168.0.1	192.168.0.2	TREMA+OFP+UDP	learning_switch (Received) => Packet In (AM)...
30	271.629126	learning_sws	switch.abc	TREMA+OFP	learning_switch > switch.abc (Sent) => Packet...
31	271.629179		switch.abc	TREMA+OFP	switch.abc (Received) => Packet Out (CSM) (BU...
32	271.629245	127.0.0.1	127.0.0.1	TREMA+OFP	lo (Packet Capture) => Packet Out (CSM) (Buf...
33	271.629292	127.0.0.1	127.0.0.1	TREMA+TCP	lo (Packet Capture) => 47027 > 6633 [ACK] Sec...
34	293.636857		syslog_relay	TREMA+Syslog	(Syslog) => LOCAL6.ERF Dec 14 16:52:17 ax...

Frame 32: 162 bytes on wire (1296 bits), 162 bytes captured (1296 bits)  
DLT: 147

Trema Universal Event Dumper

- ▼ Dump header
  - Type: Packet Capture (10)
  - Event occurred at: Dec 14, 2011 16:51:55.803120000 JST
  - Application name length: 3
  - Service name length: 15
  - Data length: 126
  - Application name: lo
  - Service name: packet\_capture
- ▶ PCAP dump header
- ▶ PCAP packet header
- ▶ Ethernet II, Src: 00:00:00\_00:00:00 (00:00:00:00:00:00), Dst:
- ▶ Internet Protocol, Src: 127.0.0.1 (127.0.0.1), Dst: 127.0.0.1
- ▶ Transmission Control Protocol, Src Port: 6633 (6633), Dst Port:
- ▶ OpenFlow Protocol

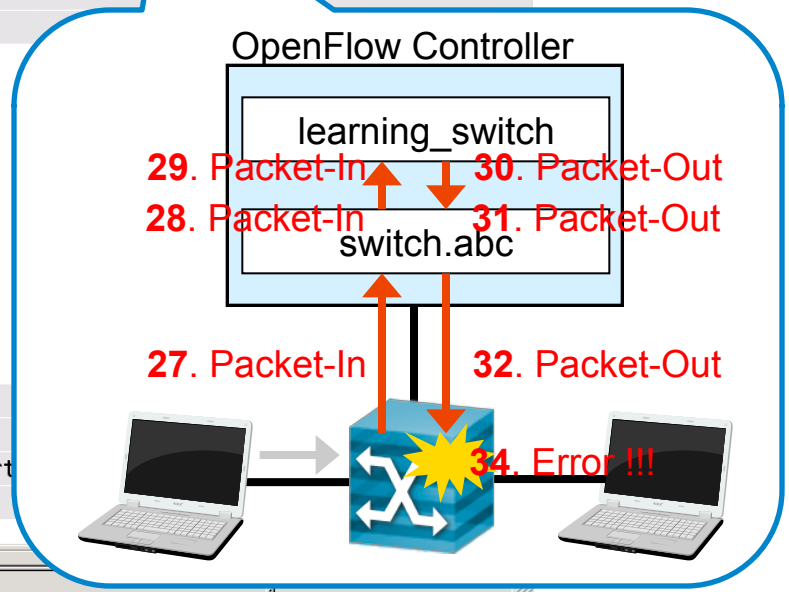
Ⓞ /home2/y-chiba/trema/trema/tm... Packets: 34 Displayed: 34 Marked: 0

Packet capture

Inter-function  
module events

Packet capture

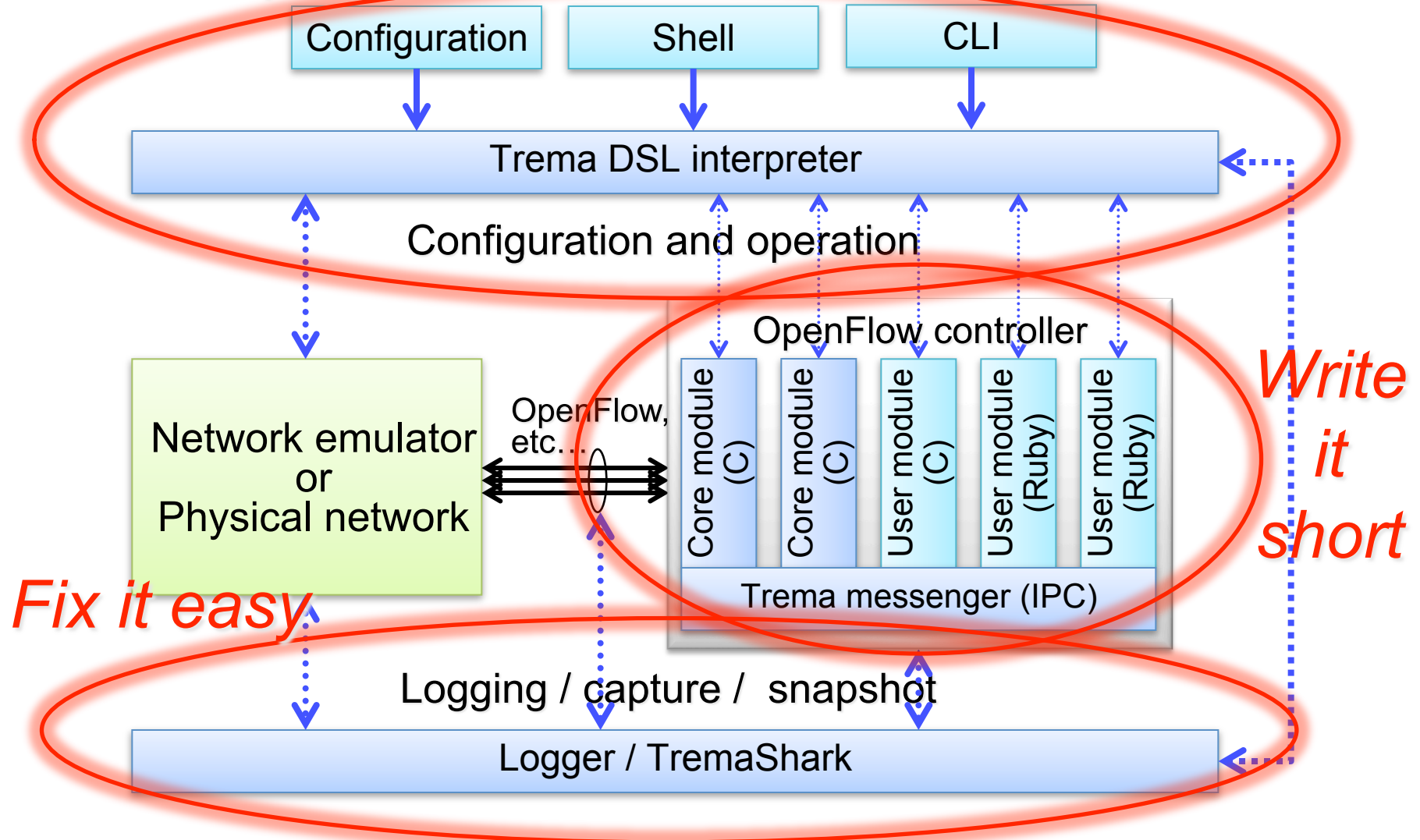
Syslog message





# Trema architecture overview

*Run it quick*



# Four things you should know about Trema

## 2. TremaApps



## 3. High-productivity

## 4. What is Trema ?

# TremaApps

## TremaApps

Let us share.

We welcome your contribution

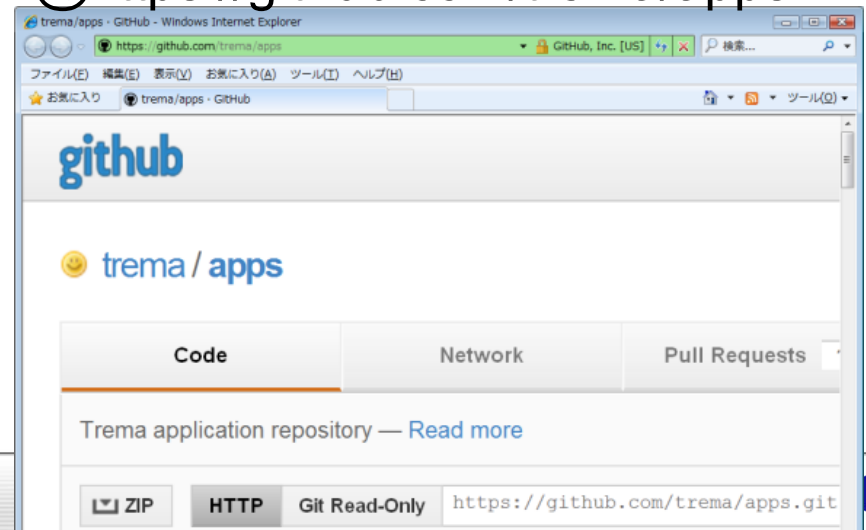


Trema

- Practical/experimental controllers developed on top of Trema
- Experimental abstraction modules
- Good starting point for developing real-world controllers

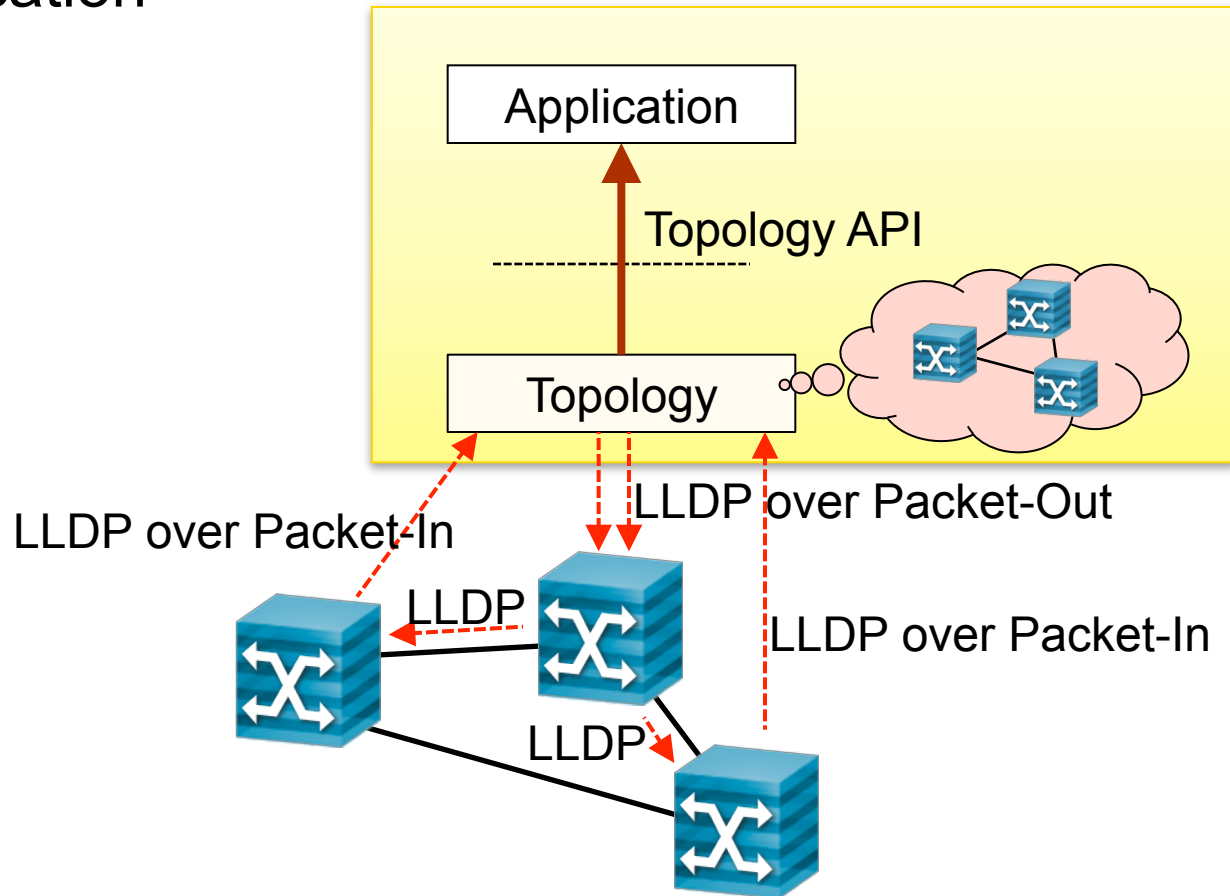
TremaApps

@<https://github.com/trema/apps>



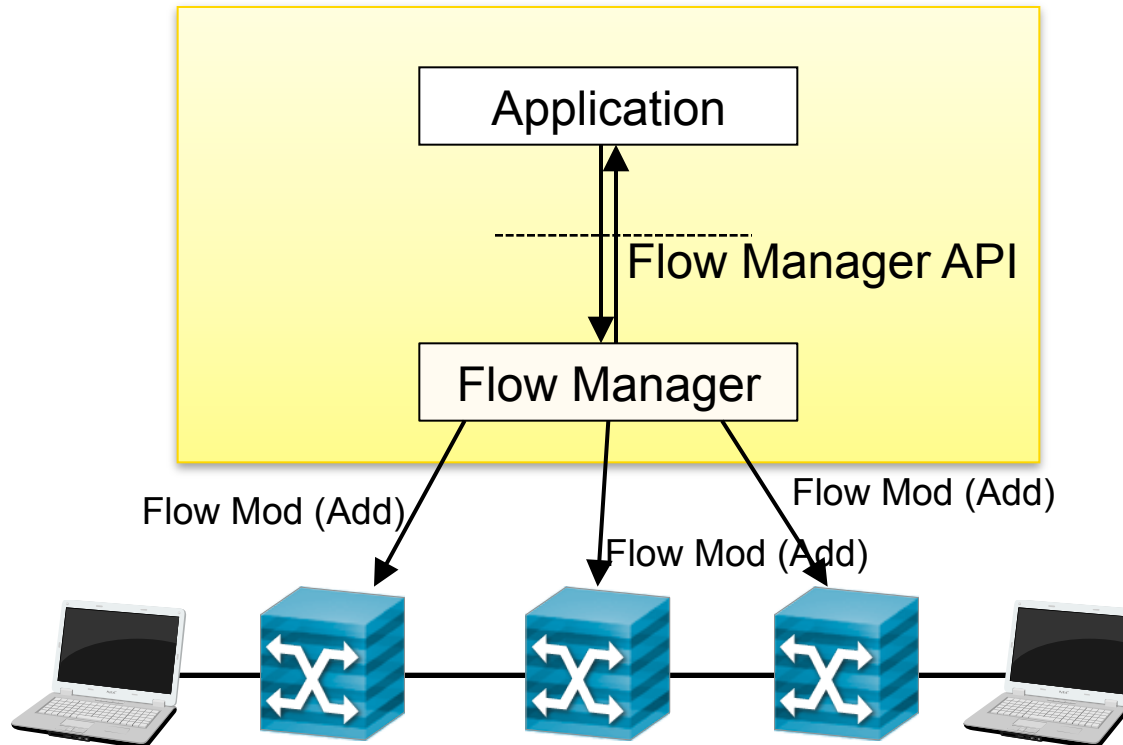
# Trema/Apps: Topology

- Discovers network topology using LLDP frames
- Provides API for retrieving a discovered topology from other application



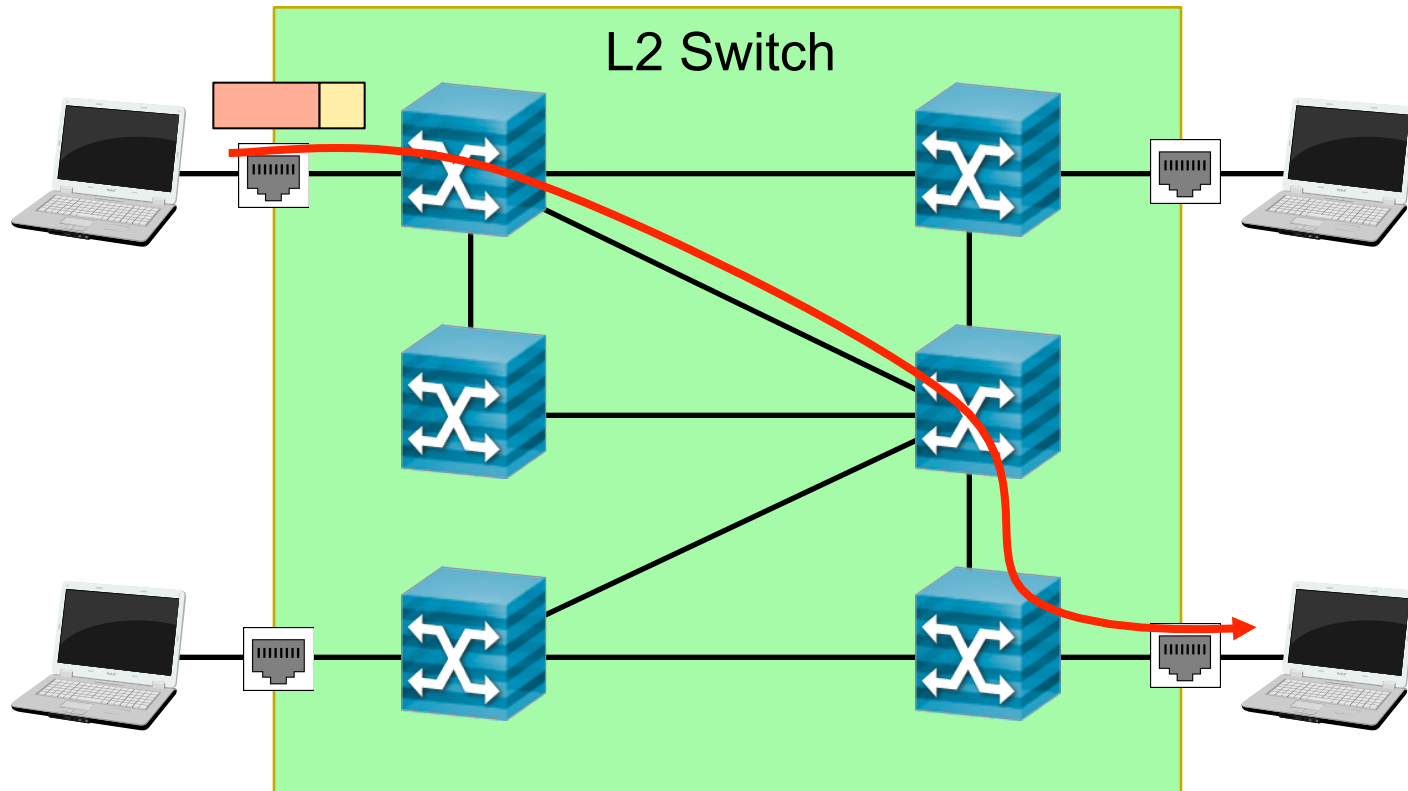
# Trema/Apps: Flow Manager

- Provides API for managing a set of flow entries as a single group
- Guarantees all entries in a group are properly installed and removed



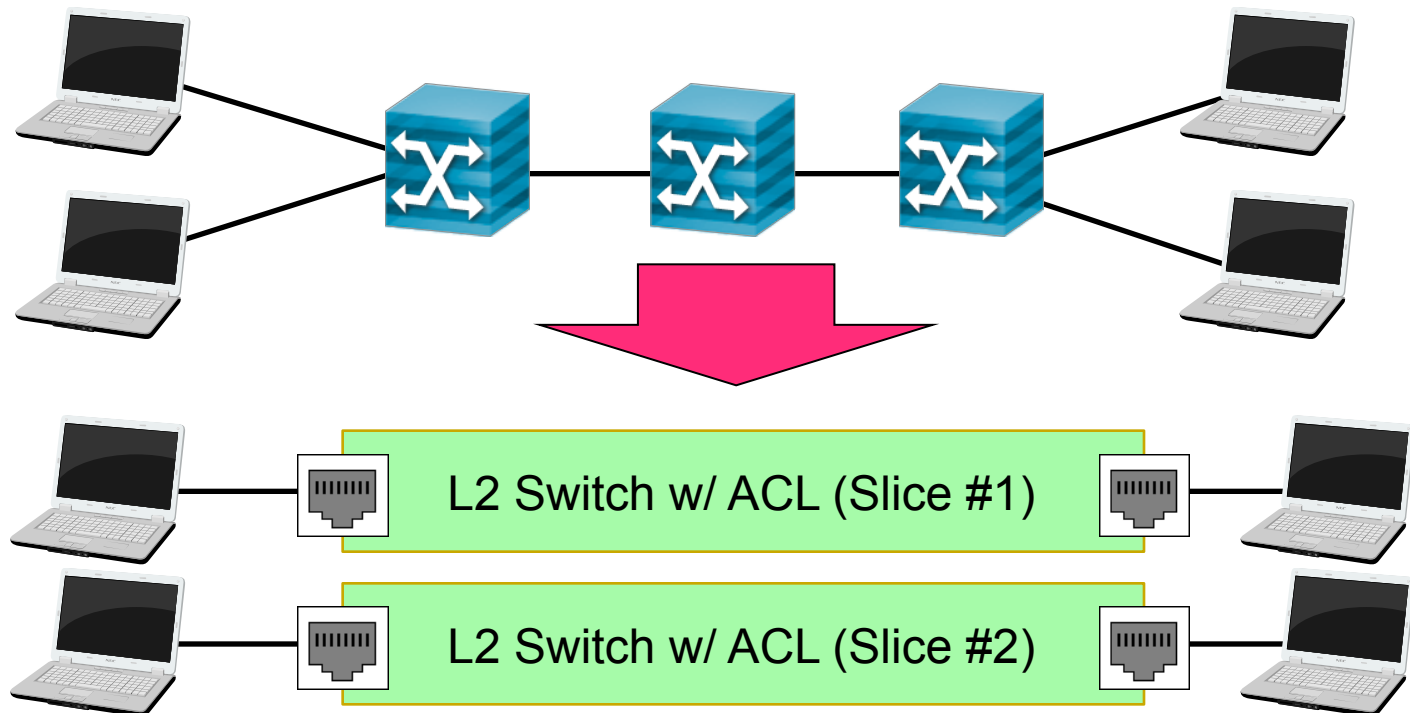
# TremaApps: Routing Switch

- Creates a Layer-2 switch consisting of OpenFlow switches
- Resolves internal paths using a shortest path algorithm



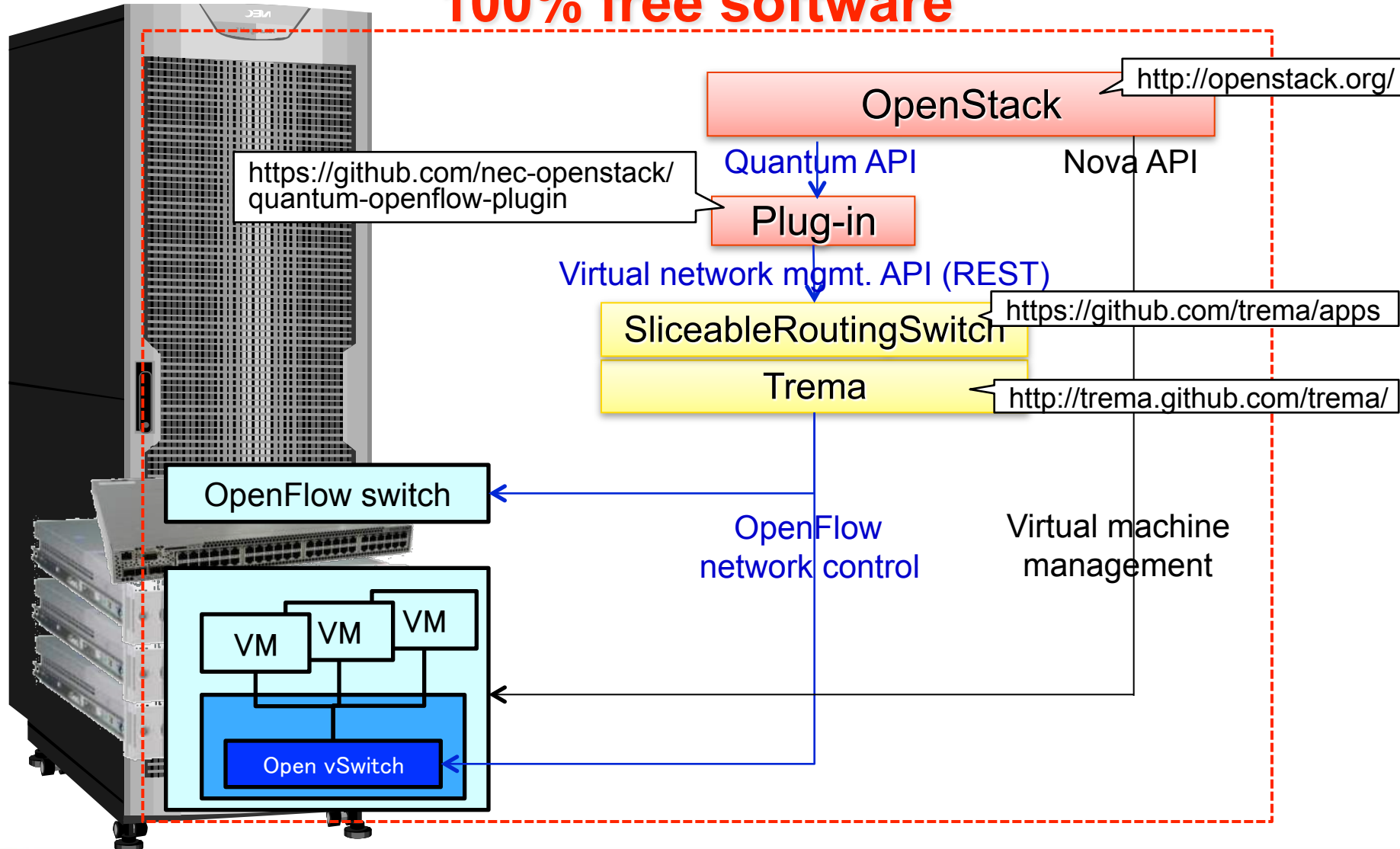
# Trema/Apps: Sliceable Routing Switch

- Creates virtual L2 network domains (slices) with L1-4 ACL
- North-bound API (REST) for slice and ACL management
  - Create/delete a slice
  - Attach/detach a host to/from a slice
  - Add/delete an ACL entry



# Sliceable Routing Switch and OpenStack

**100% free software**





# Four things you should know about Trema

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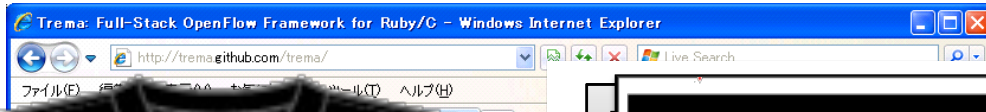
**1. Tested and supported**

2. TremaApps

3. High-productivity

4. What is Trema ?

# Tested and supported



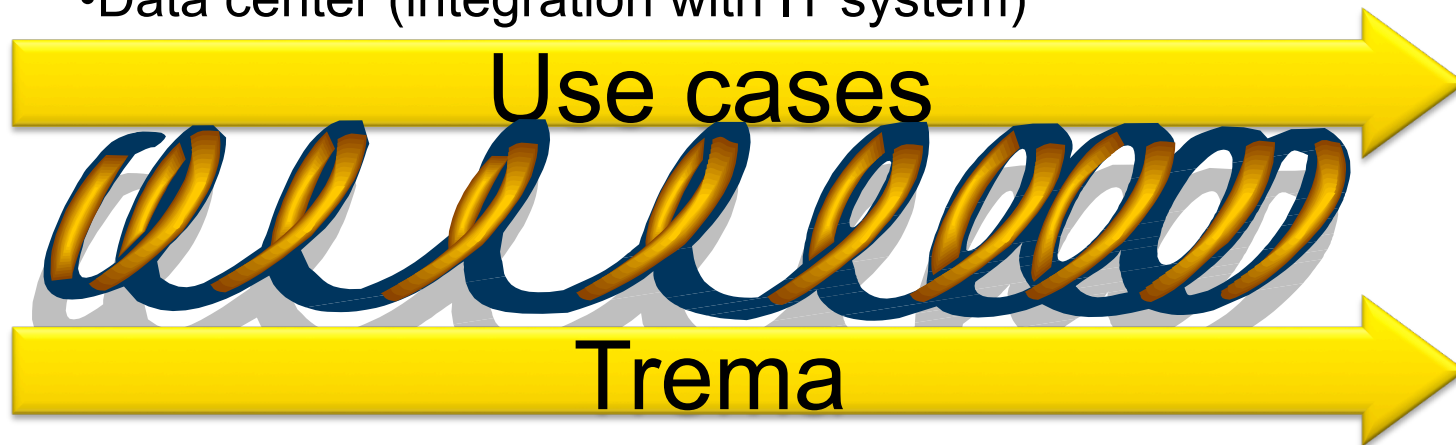
# Future directions and roadmap

## Keep update Trema

- We use it as our research platform and production platform

## Keep spiral development of Trema and its use cases

- Carrier network (scalability)
- Data center (integration with IT system)



- Many feedbacks from application development
- Better define RoutingSwitch, and high-level APIs / north-bound APIs
- Stronger integration with network environment (new software switch)

# Another option for hands-on

## Self-study tutorial

- Just follow the slides. No Ruby knowledge needed in advance.
- Files: <https://github.com/trema/tutorial.files>
- Slides: <http://trema-tutorial-gec13.herokuapp.com/>

## Useful examples in “[trema]/src/examples”

- Simple samples demonstrating API usage
- Both Ruby and C samples

## Explore TremaApps

- <https://github.com/trema/apps>

# Help desk for hands-on

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■ If you get any troubles, call our help desk

- Tweet to “@yasuhito” with hash-tag “#trema”
- Email to Trema-ML
- Engineers are standing by for you [3:15pm-4:15pm]



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# Backup

# How we design this time

Design a controller with all high-level features



Develop many applications

Design a “**simple**” and “**productive**” controller

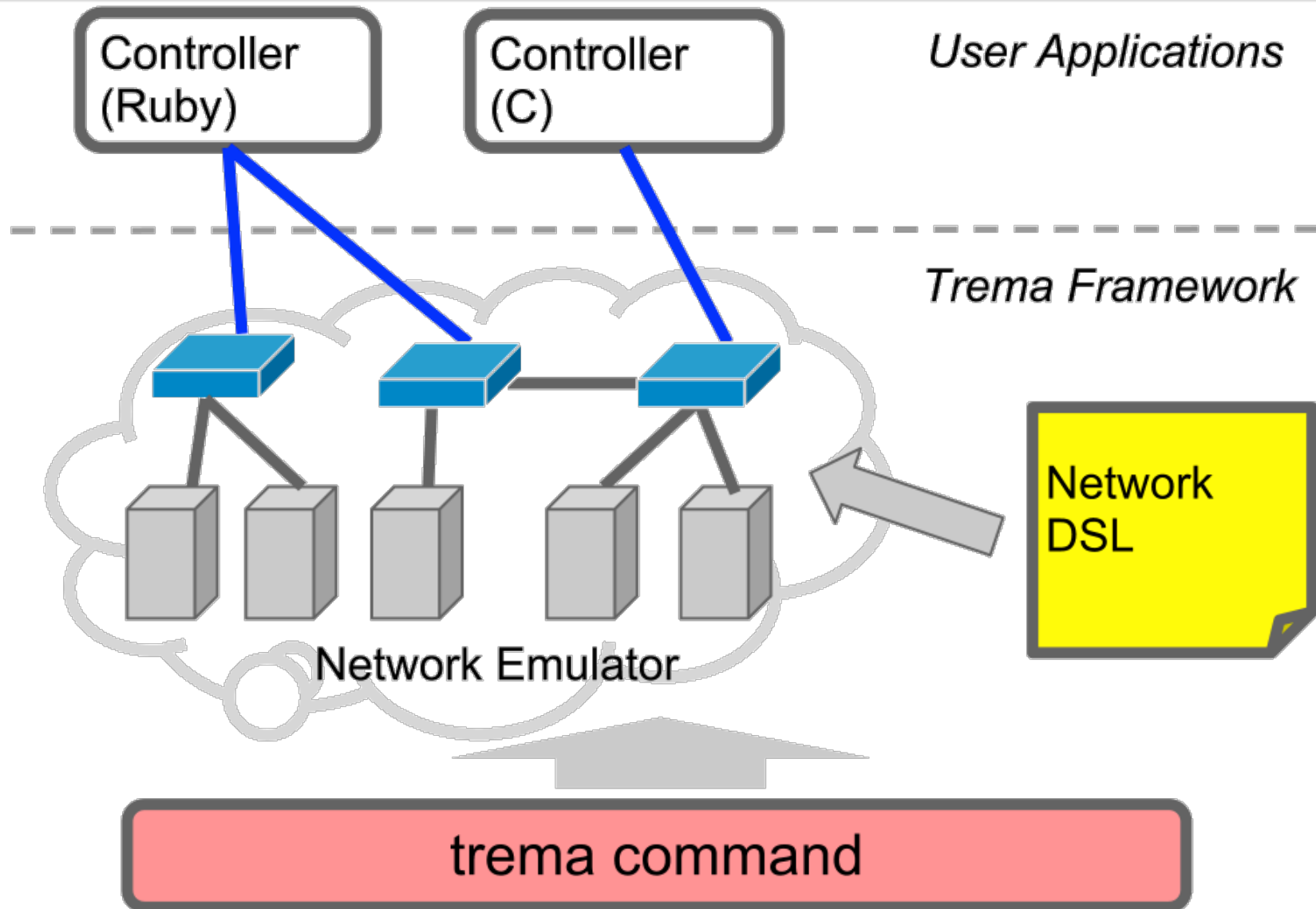
Design useful tools and abstraction layers



Develop many applications



# Scope of Trema



# Auto handler dispatch by naming convention

```
class MyController < Controller
```

```
  def packet_in dpid, msg          # Packet-in received handler  
    # ...  
  end
```

```
  def features_reply dpid, msg    # features_reply handler  
    # ...  
  end
```

```
  # ...  
end
```

```
public Command receive(IOFSwitch sw, ...)  
{  
  switch (msg.getType()) {  
    case PACKET_IN:  
      return this.handlePacketIn(sw, ...);  
    case features_reply  
    ...  
  }  
}
```

Coding conventions for concise and compact code

- No need to write dispatchers

# Syntactic Sugar

```
ExactMatch.from( message )
```

V.S.

```
Match.new(  
  :in_port => message.in_port,  
  :nw_src => message.nw_src,  
  :nw_dst => message.nw_dst,  
  :tp_src => message.tp_src,  
  :tp_dst => message.tp_dst,  
  :dl_src => message.dl_src,  
  :dl_dst => message.dl_dst,  
  ...  
)
```

# Default option

```
send_flow_mod_add(  
  dpid,  
  :match => ExactMatch.from( message ),  
  :actions => ActionOutput.new( port_no )  
)
```

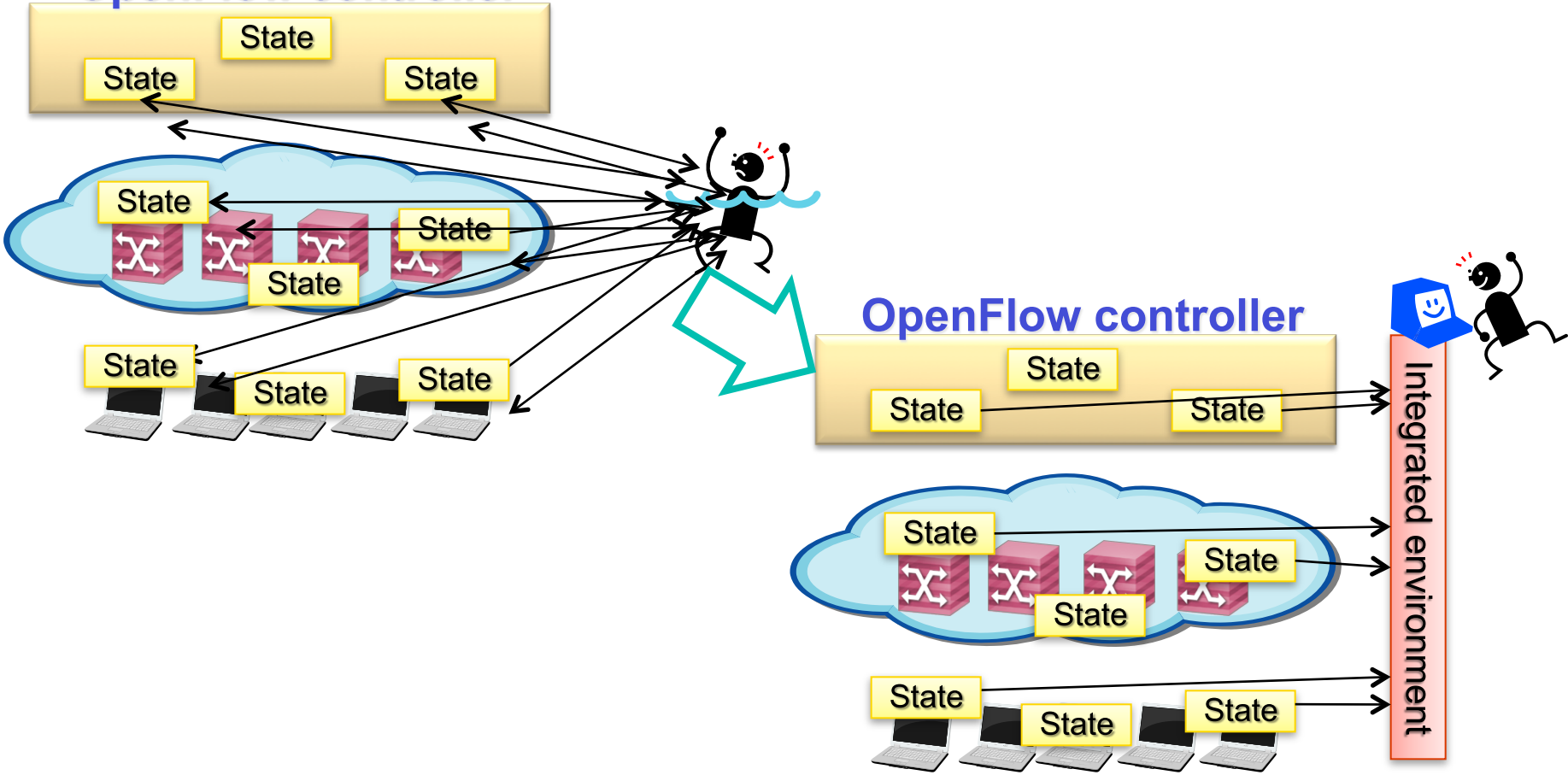
V.S.

```
inst.install_datapath_flow(  
  dpid,  
  extract_flow(packet),  
  CACHE_TIMEOUT,  
  openflow.OFP_FLOW_PERMANENT,  
  [[openflow.OFPAT_OUTPUT, [0, prt[0]]]],  
  bufid,  
  openflow.OFP_DEFAULT_PRIORITY,  
  inport,  
  buf  
)
```

# Integration of controller and network environment

Network programming is essentially distributed system programming

## OpenFlow controller



Systematic support to manage, monitor, and diagnosis entire system

# Wanted



✓ **SHARE YOUR APPLICATIONS AT TREMAAPPS**

✓ **DISCUSSIONS ON NORTH-BOUND API AND OPENSTACK INTEGRATION**

✓ **DISCUSSIONS ON NETWORK ABSTRACTION AND HIGH-LEVEL APIS**

✓ **ANY COMMENTS AND SUGGESTIONS**

# Conclusion

## What is Trema ?

- Trema is “OpenFlow programming framework” for Ruby and C (GPL2)

## High-productivity

- Run it quick
- Write it short
- Fix it easy

## TremaApps

- Many useful application
- Fully open source cloud software suite

## Tested and supported

# What's Trema



“Trema is something for testing and debugging ?”

*“Trema is an OpenFlow controller ?”*



Trema is “OpenFlow programming framework”  
for Ruby and C (GPL2)

WHY ?

High-productivity for this “Post-Rails” era