### Deliver Faster and Spend Less with Cloud Native Microservices

Adrian Cockcroft @adrianco Technology Fellow - Battery Ventures O'Reilly Software Architecture Workshop - March 2015

**B**attery Ventures

### Agenda

### Workshop vs. Presentation Introductions Faster Development Microservice Architectures Cloud Native Cost Optimization

### **Workshop vs. Presentation**

Questions at any time Interactive discussions Share your experiences Everyone's voice should be heard

### This is me, who are you?

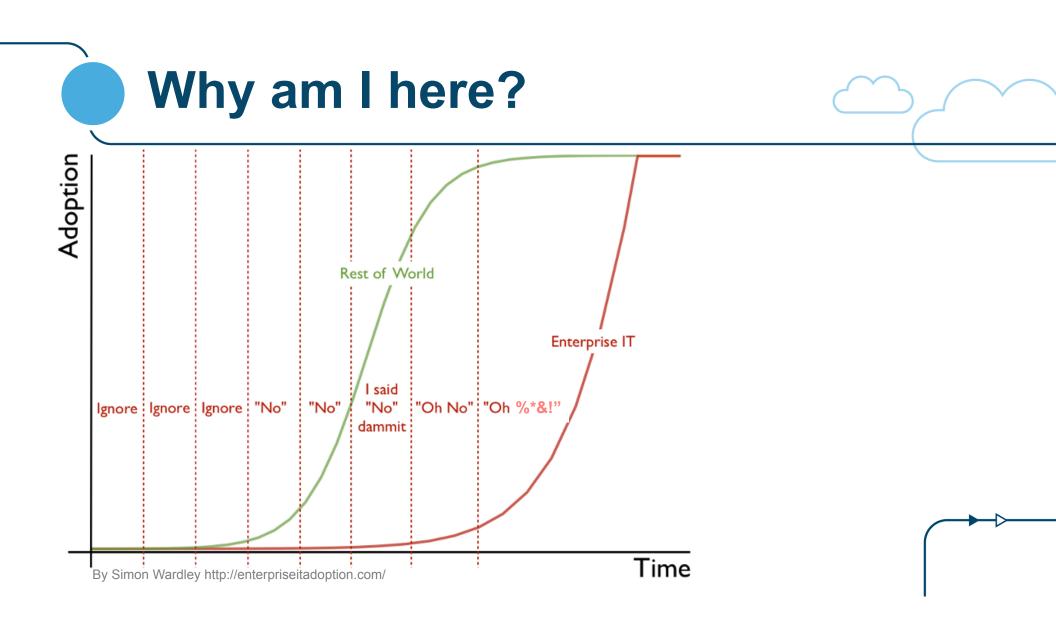
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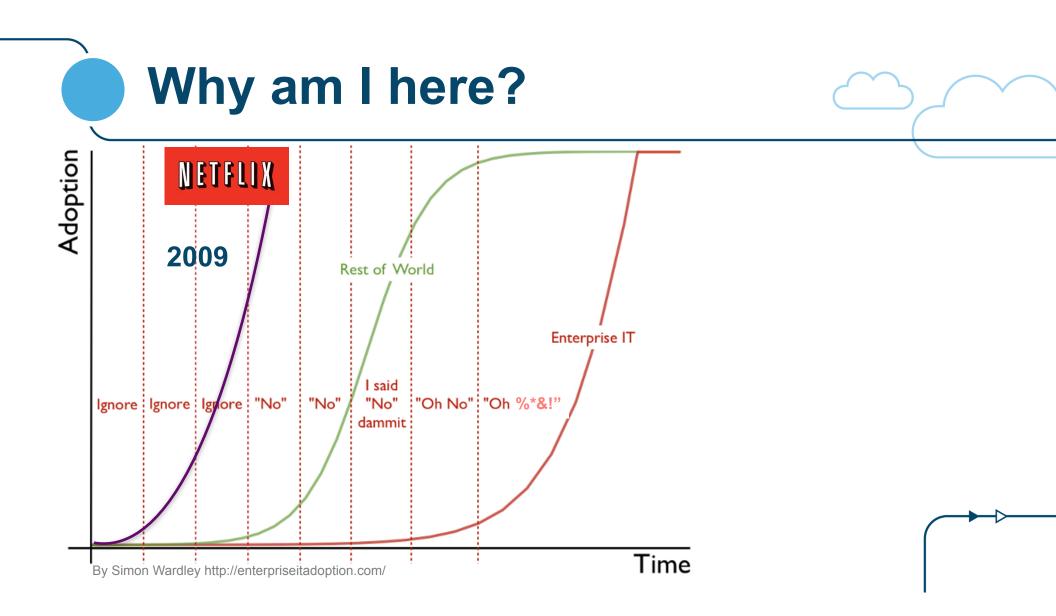


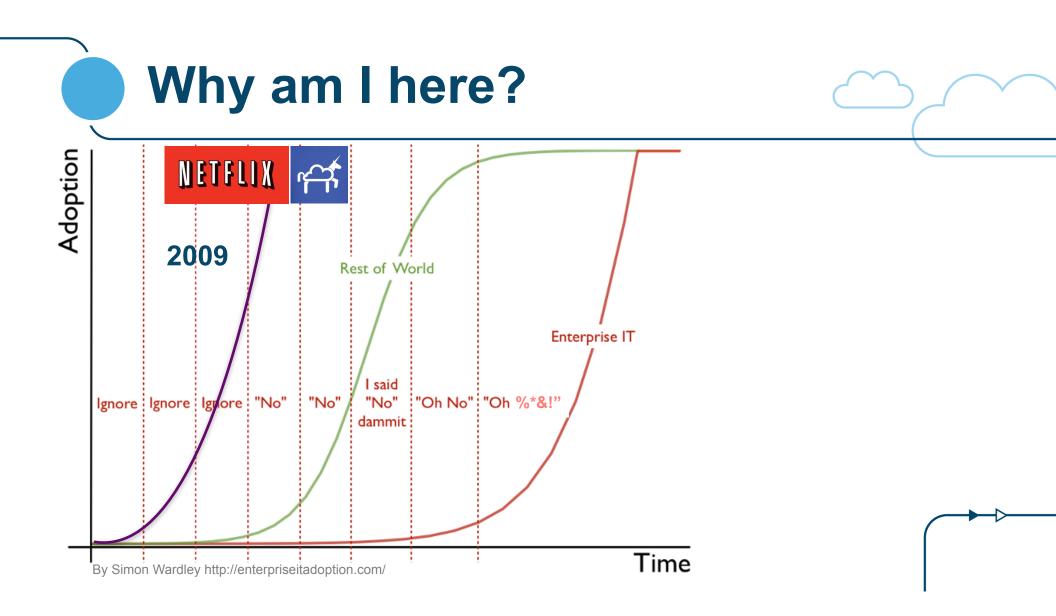
adrian cockcroft @adrianco Baffling-late-adopters as a Service

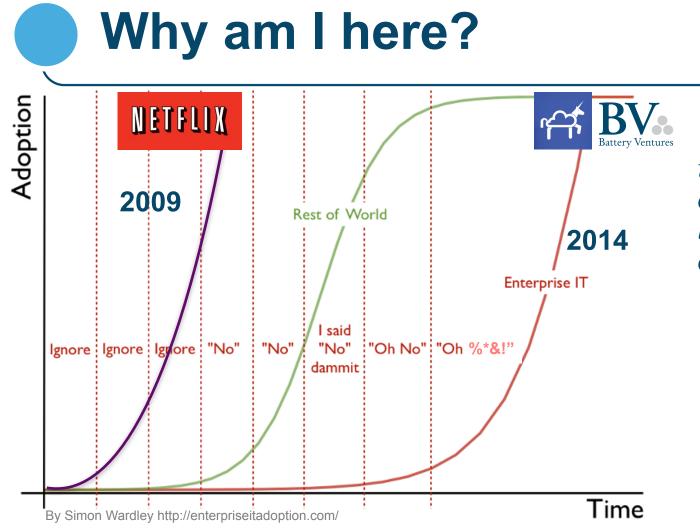
Retweeted by Andrew Clay Shafer

Expand

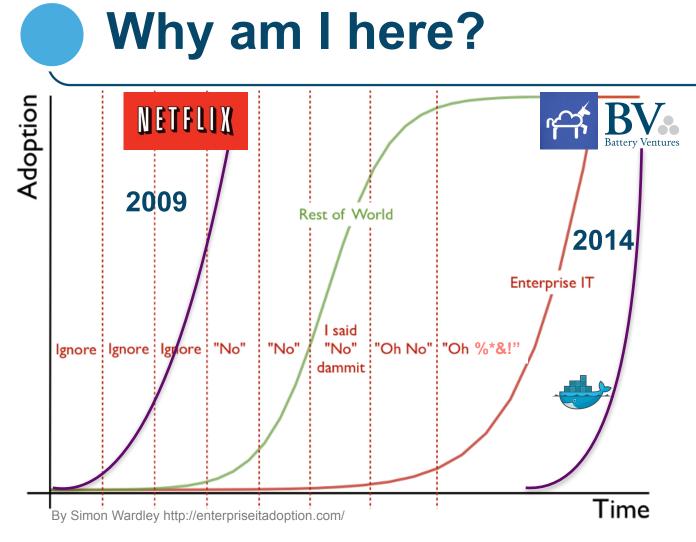






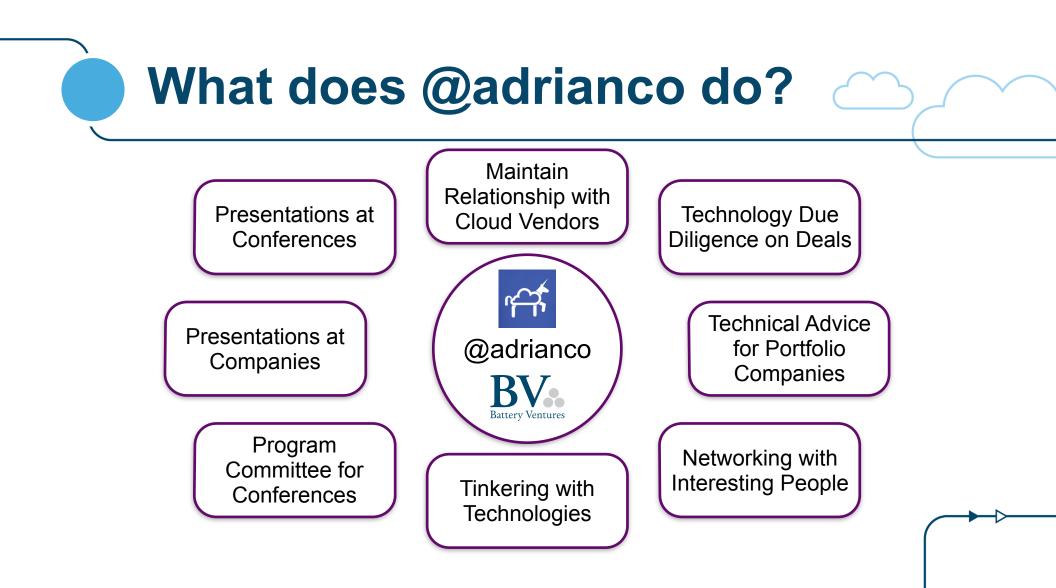


@adrianco's job at the intersection of cloud and Enterprise IT, looking for disruption and opportunities.

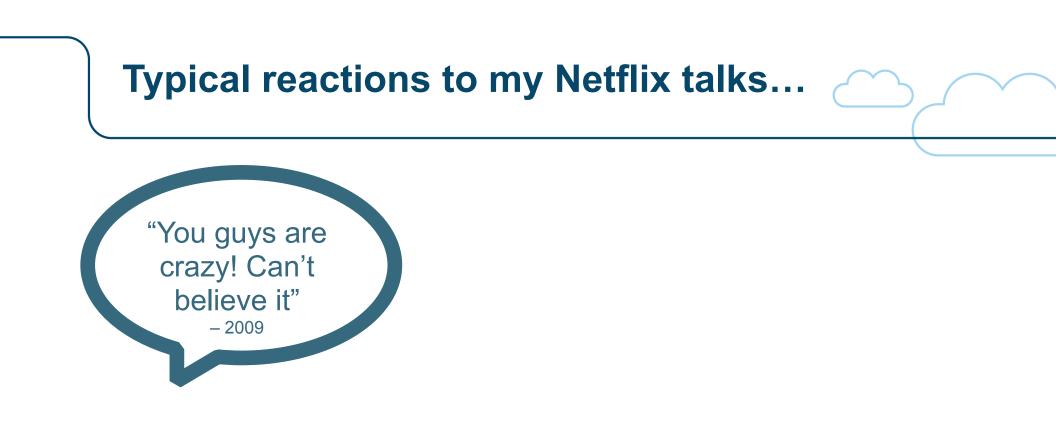


@adrianco's job at the intersection of cloud and Enterprise IT, looking for disruption and opportunities.

Example: Docker wasn't on anyone's roadmap for 2014. It's on everyone's roadmap for 2015.



#### Typical reactions to my Netflix talks...













•Speed wins in the marketplace

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•Remove friction from product development

•Speed wins in the marketplace

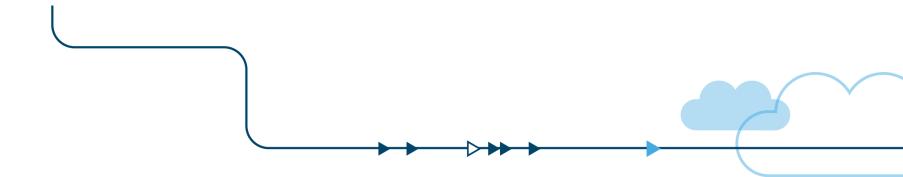
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- •Don't do your own undifferentiated heavy lifting
- •Use simple patterns automated by tooling
- •Self service cloud makes impossible things instant



# 2014 was the year that Enterprises finally embraced cloud and DevOps.



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What a difference a year makes. My #GartnerSYM 1:1s this year, everyone's already comfortably using laaS (overwhelmingly AWS, bit of Azure).





3:53 PM - 6 Oct 2014

20

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adrian cockcroft @adrianco · Oct 22

RT @devopscouts: Nordstrom went from optimizing for IT cost to optimizing for delivery speed @ladyhock #DevOps #DOES14 < this is key point

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3:53 PM - 6 Oct 2014

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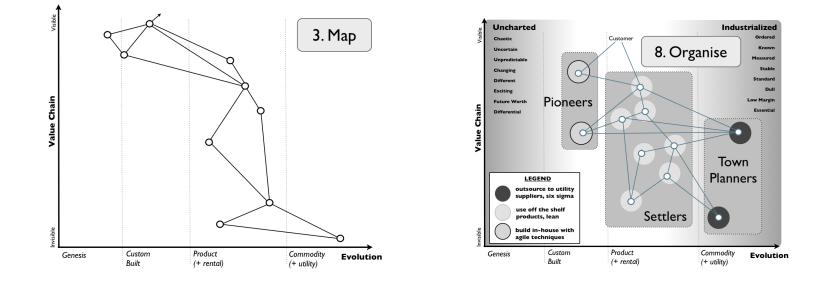
#### Adrian cockcroft retweeted Steve Brodie @stbrodie · Oct 22 This may be the very best conference I have ever been to, Oct 20



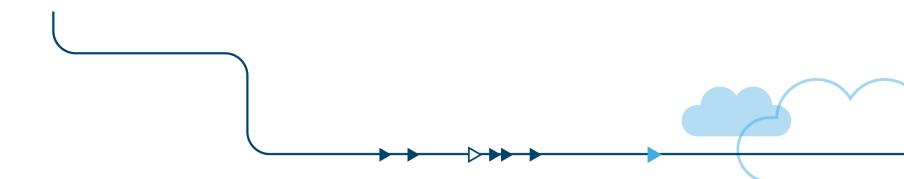
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# What separates incumbents from disruptors?

### **Strategy Mapping**



Simon Wardley http://blog.gardeviance.org/2014/11/how-to-get-to-strategy-in-ten-steps.html Related tools and training <u>http://www.wardleymaps.com/</u>



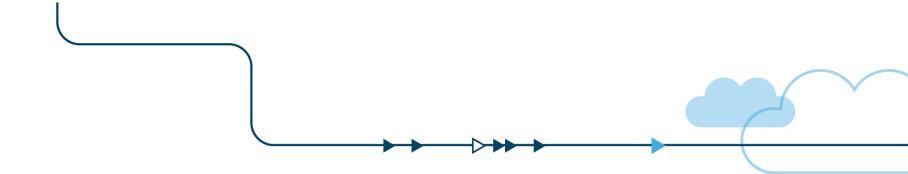
### "It isn't what we don't know that gives us trouble, it's what we know that ain't so."

Will Rogers

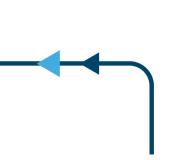




# Assumptions



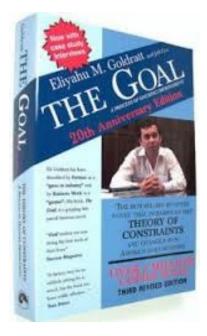
# Optimizations



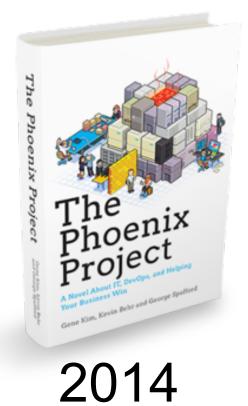
# Assumption: Process prevents problems

### Organizations build up slow complex "Scar tissue" processes

"This is the IT swamp draining manual for anyone who is neck deep in alligators."

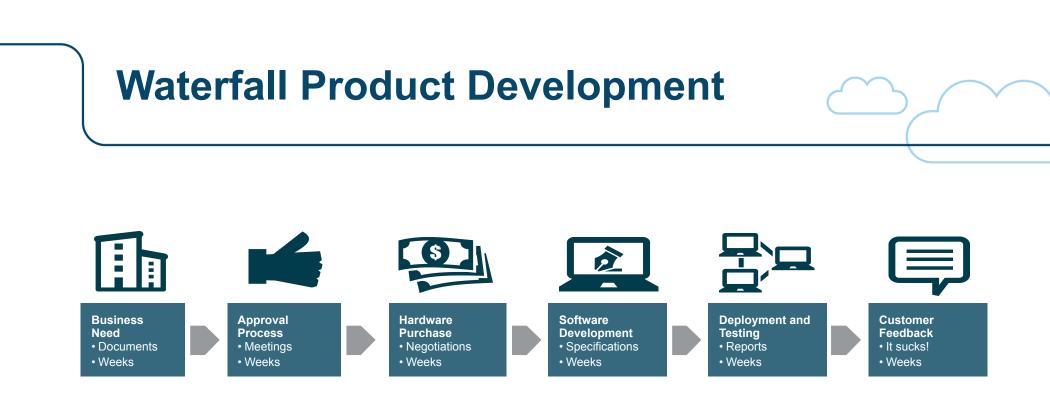


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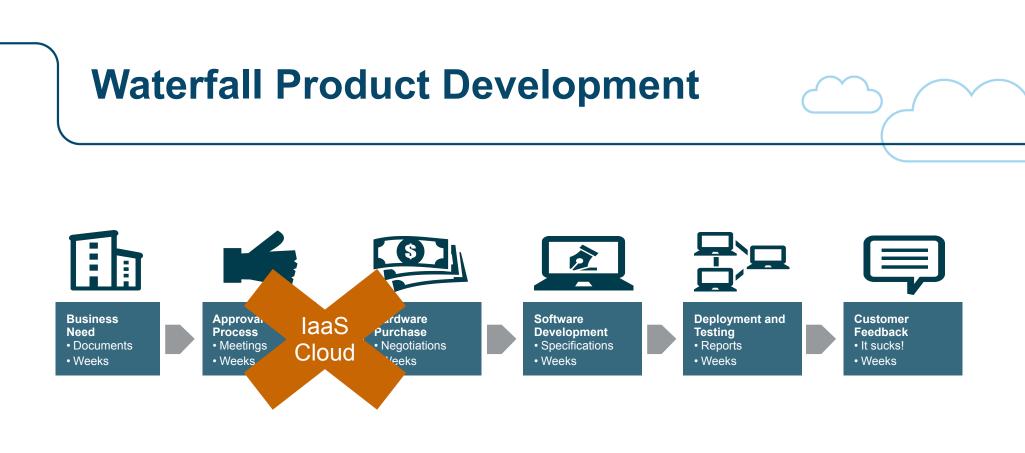




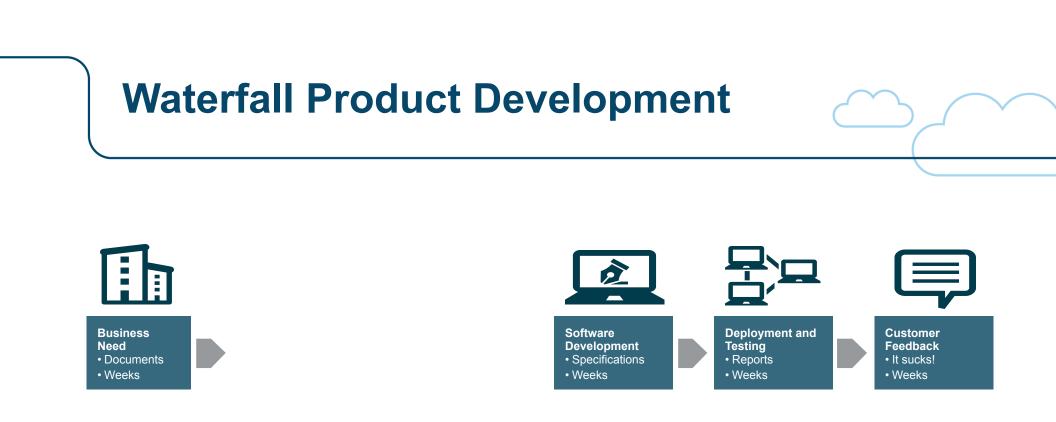




Hardware provisioning is undifferentiated heavy lifting – replace it with IaaS



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### Process Hand-Off Steps for Agile Development on IaaS



### **IaaS Agile Product Development**



Business NeedDocuments

• Weeks



Software DevelopmentSpecifications

• Weeks



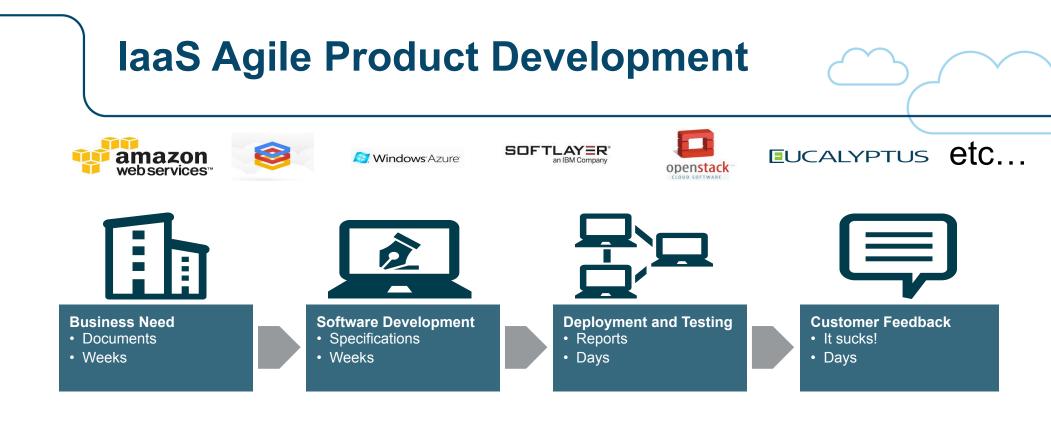
**Deployment and Testing** 

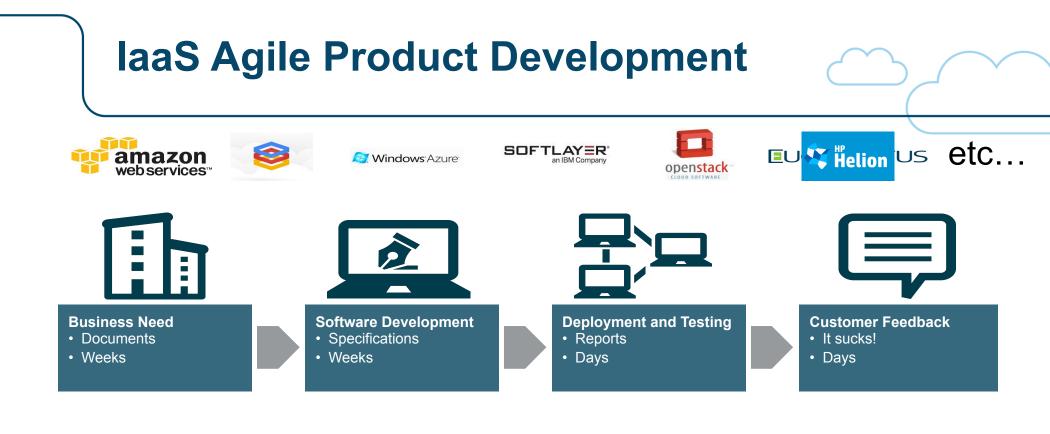
Reports Days

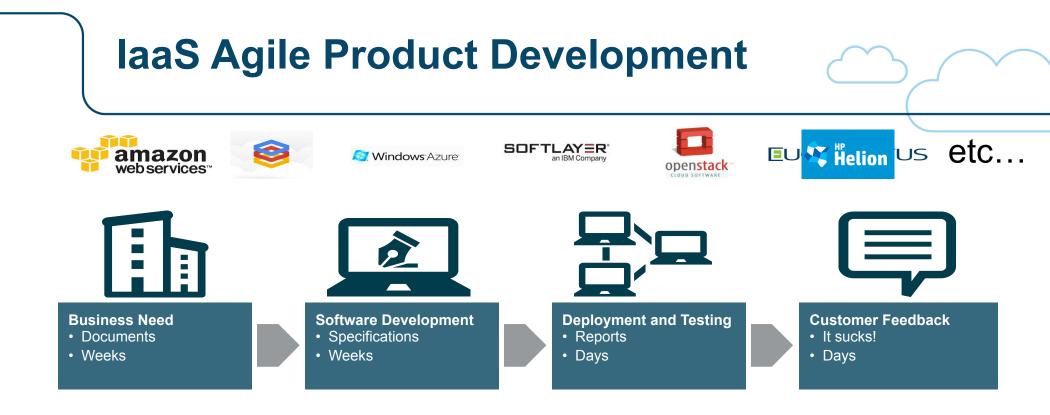
**Customer Feedback** 

It sucks!

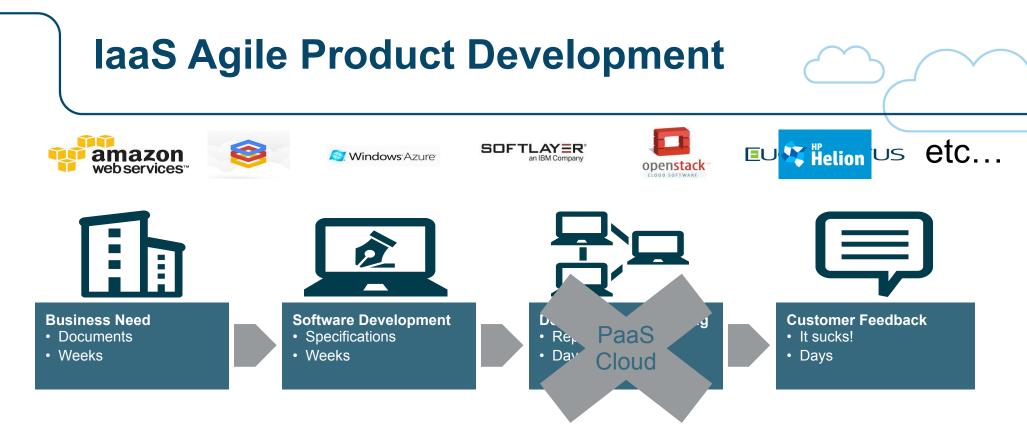
Days



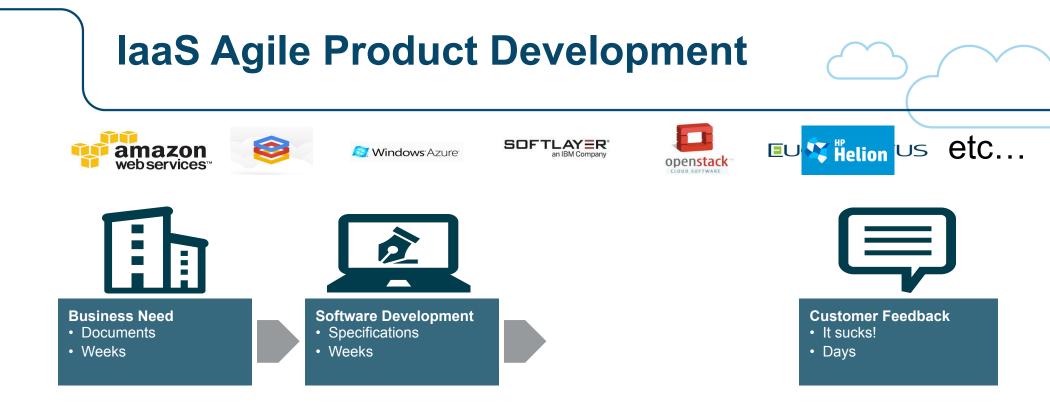




Software provisioning is undifferentiated heavy lifting – replace it with PaaS

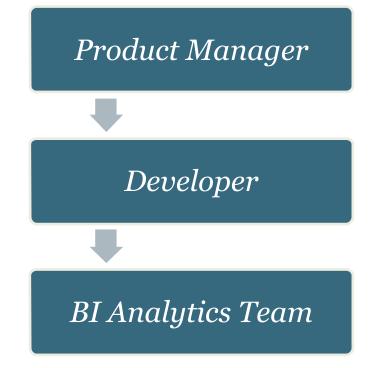


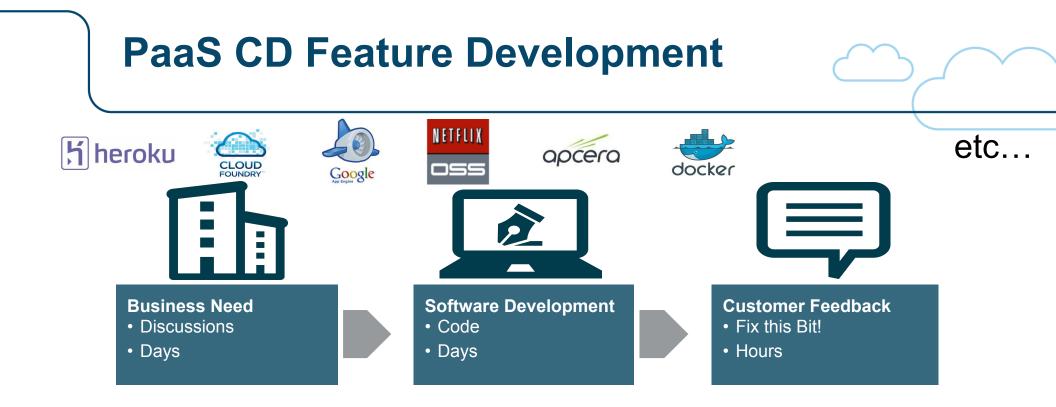
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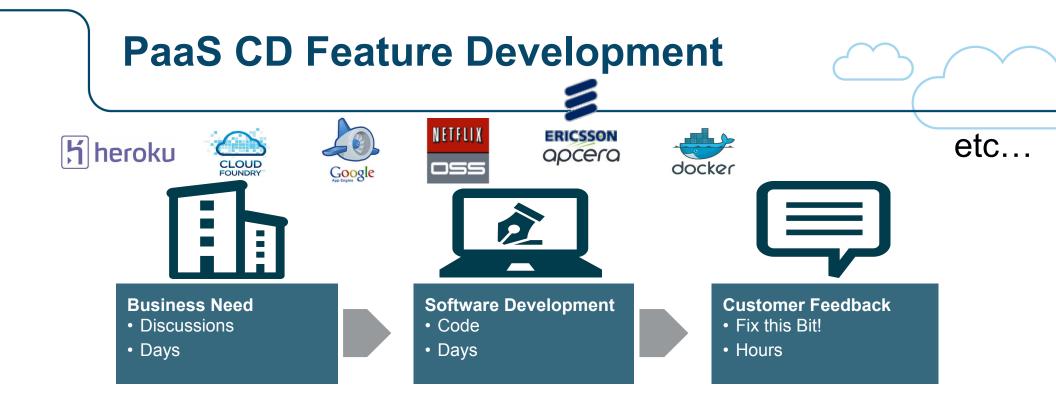


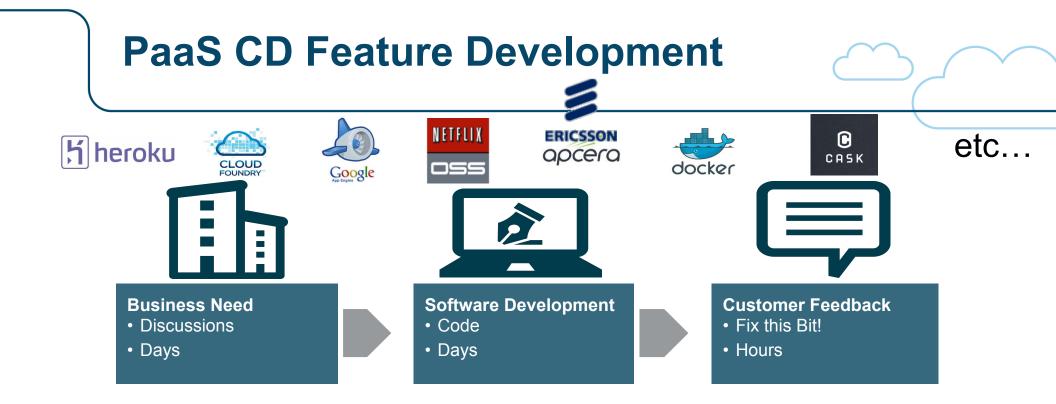
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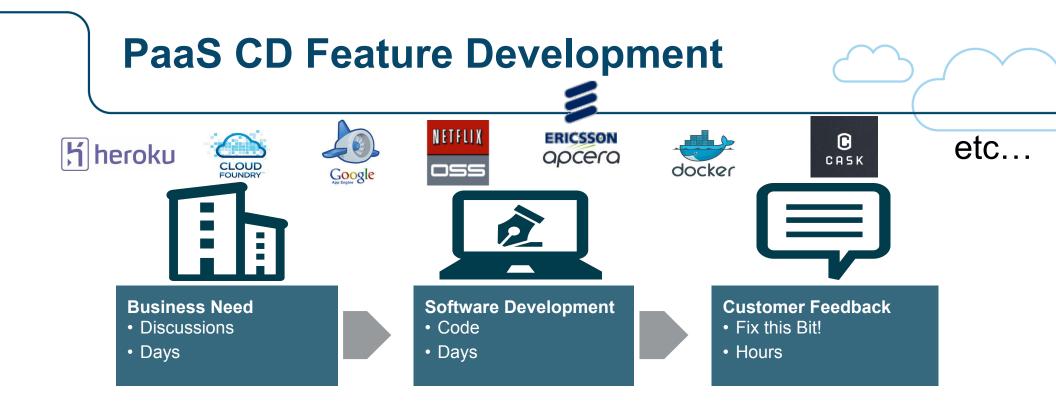
#### Process for Continuous Delivery of Features on PaaS



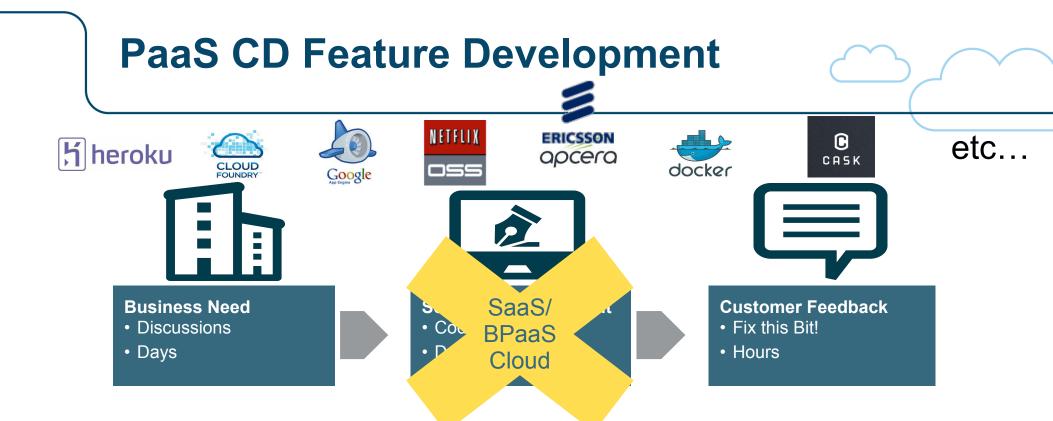




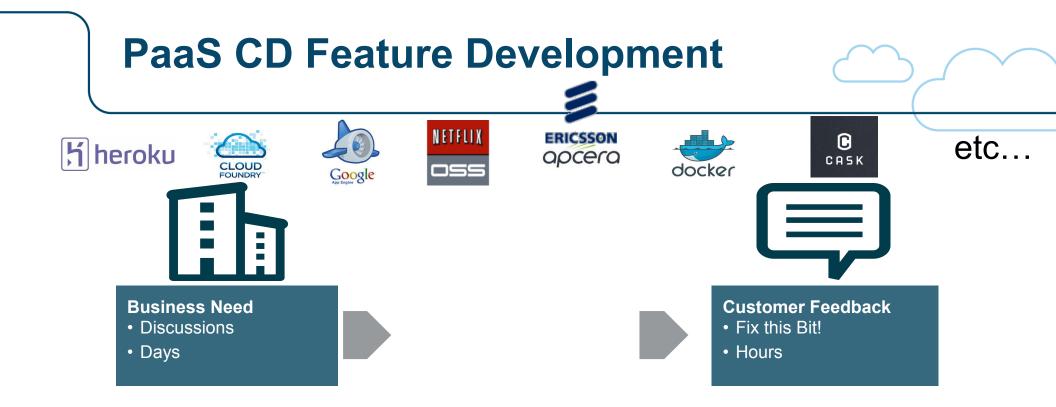




Building your own business apps is undifferentiated heavy lifting – use SaaS



Building your own business apps is undifferentiated heavy lifting – use SaaS



Building your own business apps is undifferentiated heavy lifting – use SaaS

## SaaS Based Business Application Development



Business Need •GUI Builder •Hours



Customer Feedback •Fix this bit! •Seconds

# SaaS Based Business Application Development

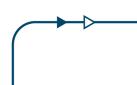


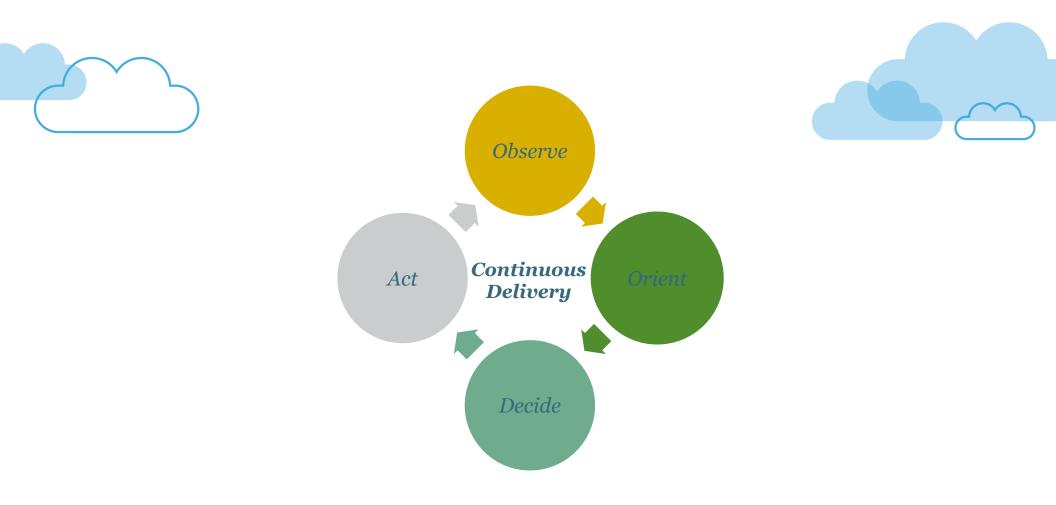


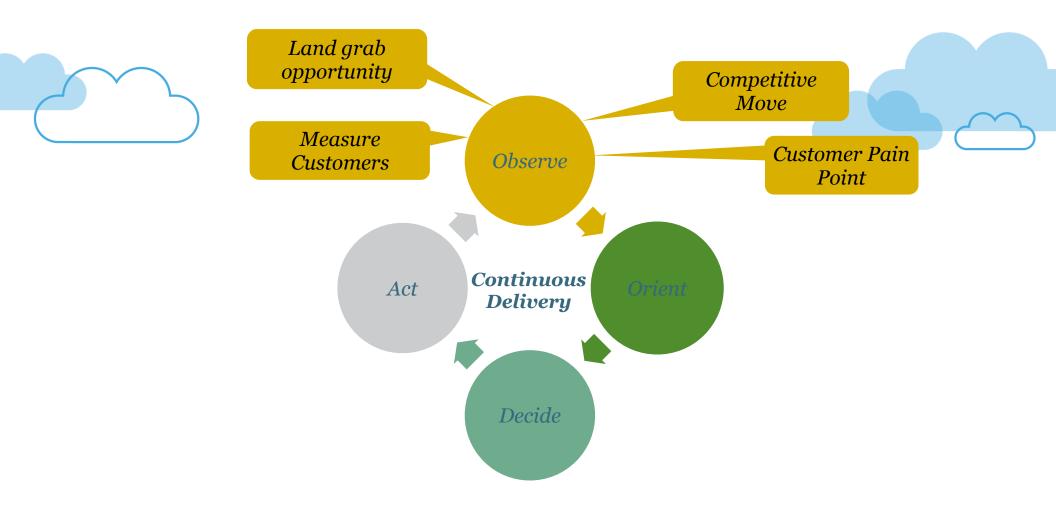
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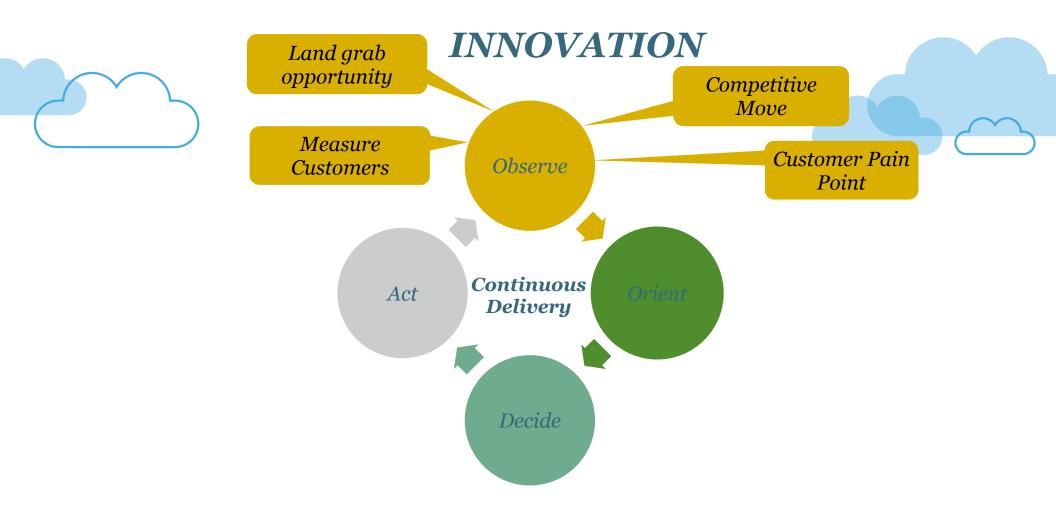


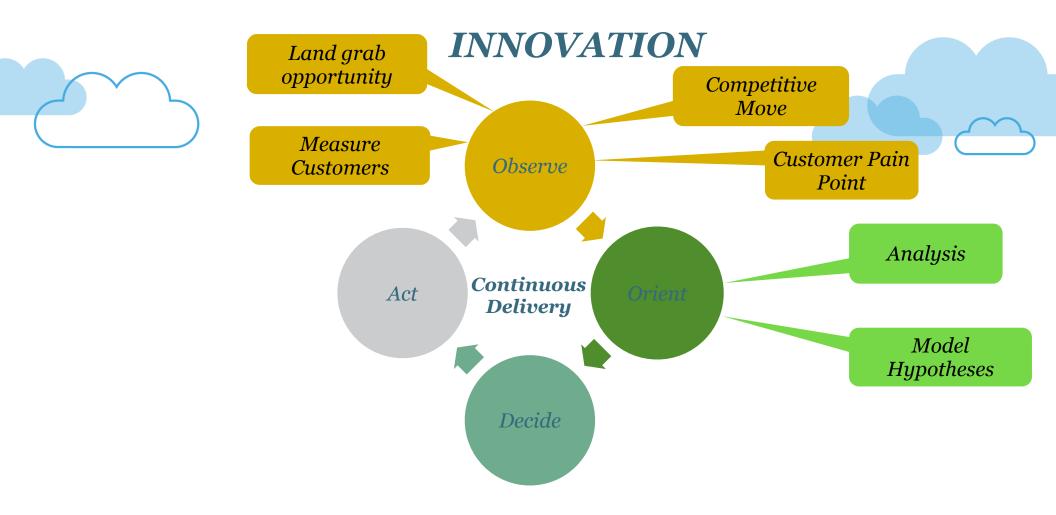


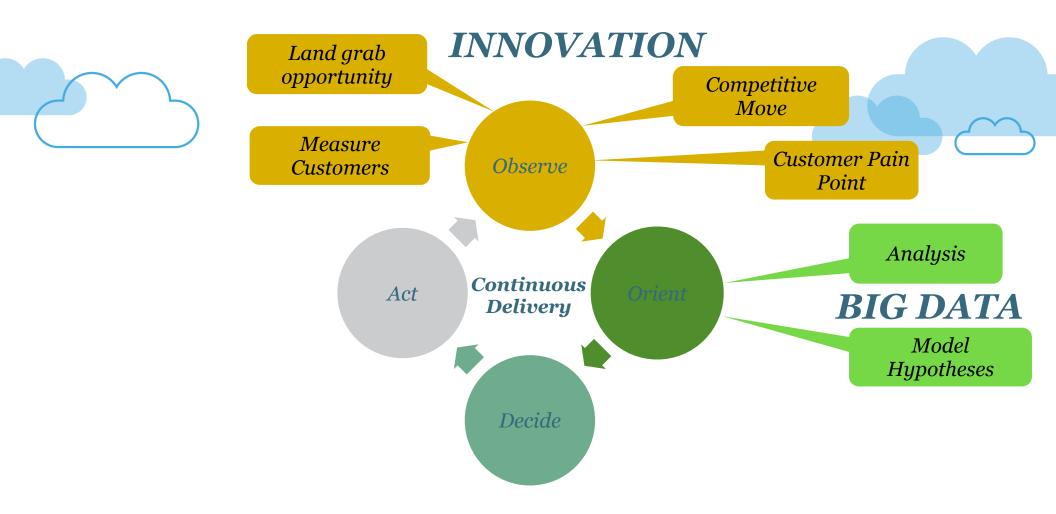


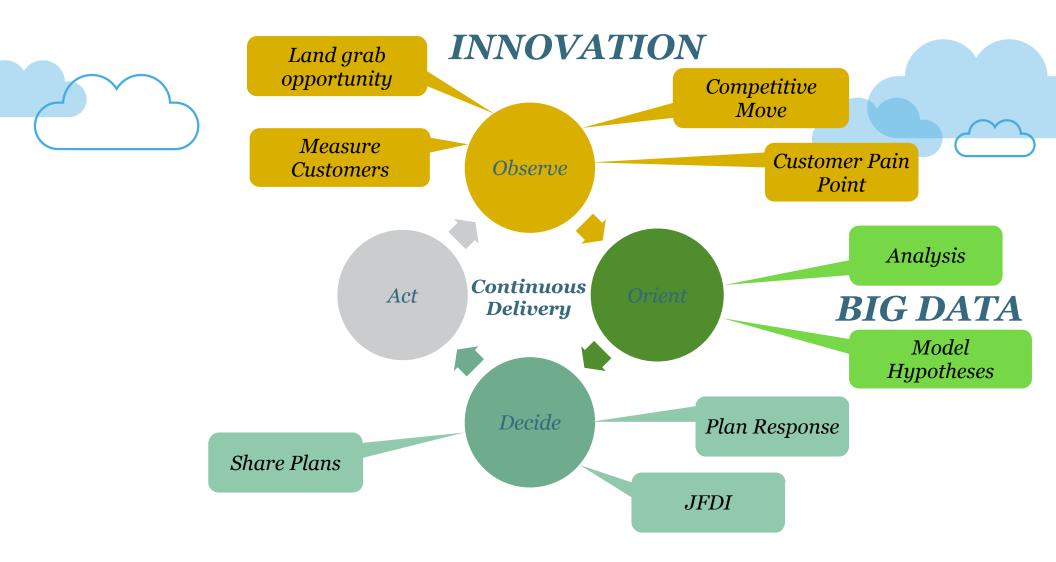


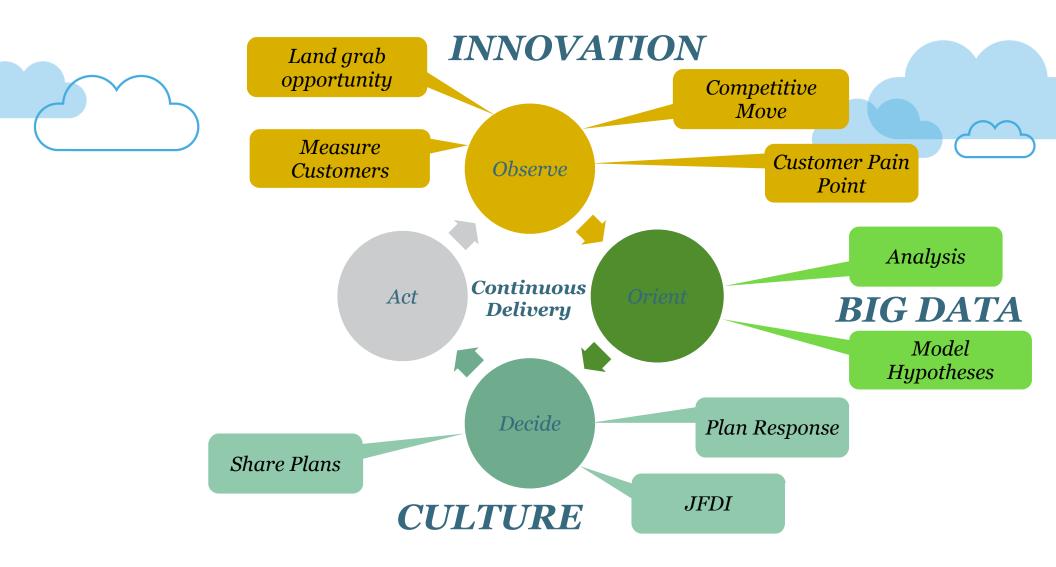


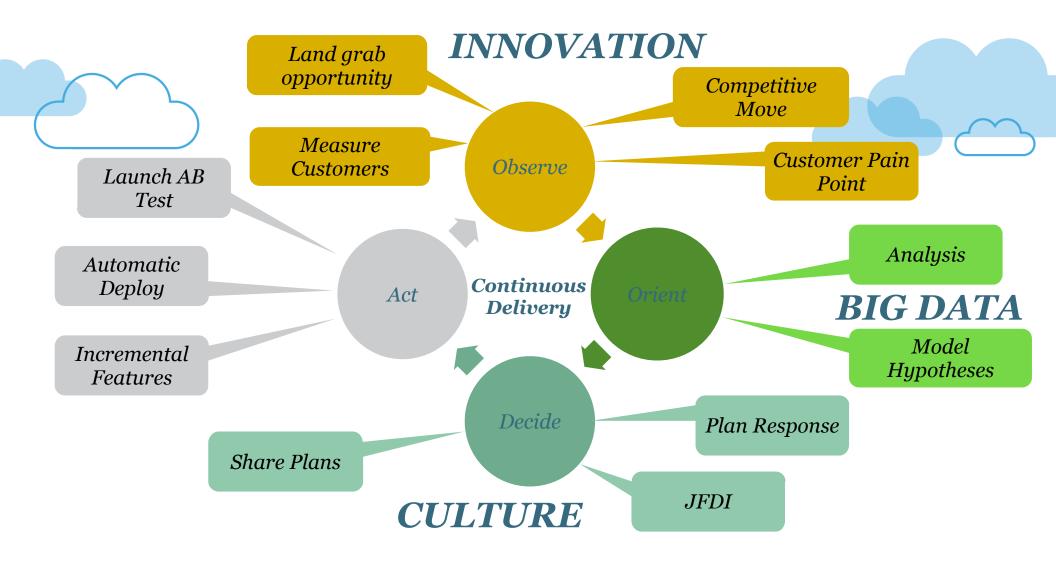


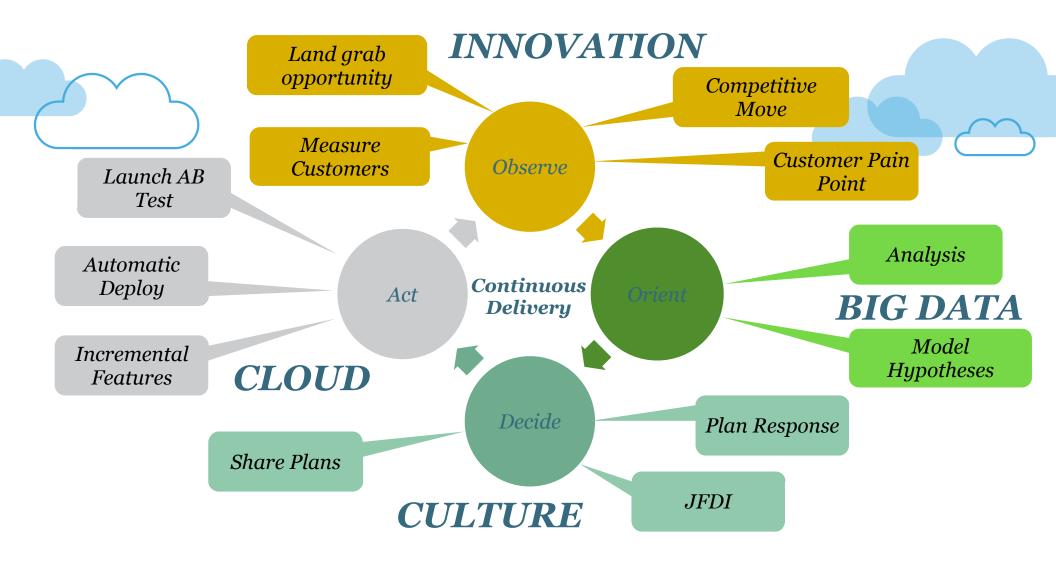


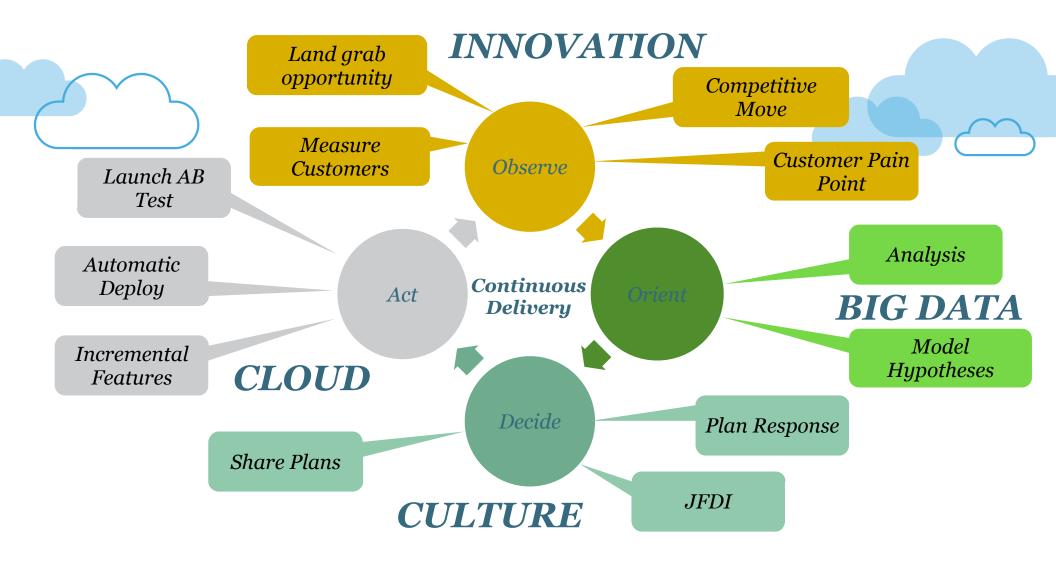


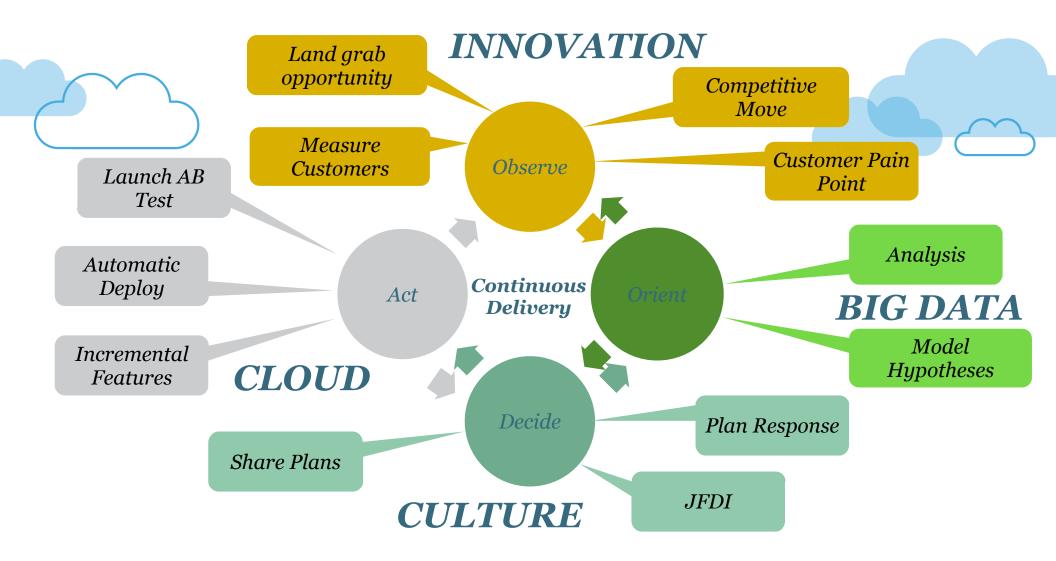




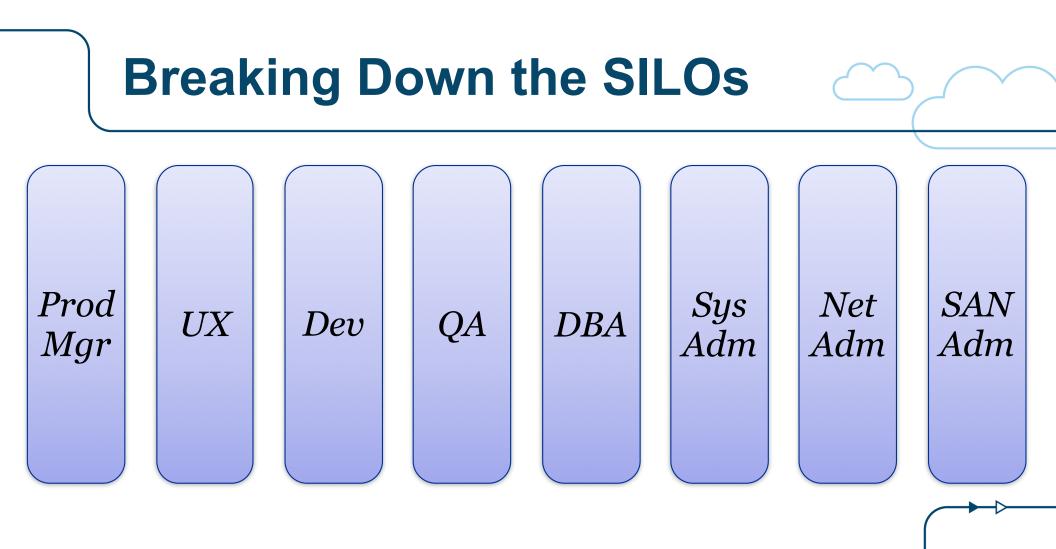


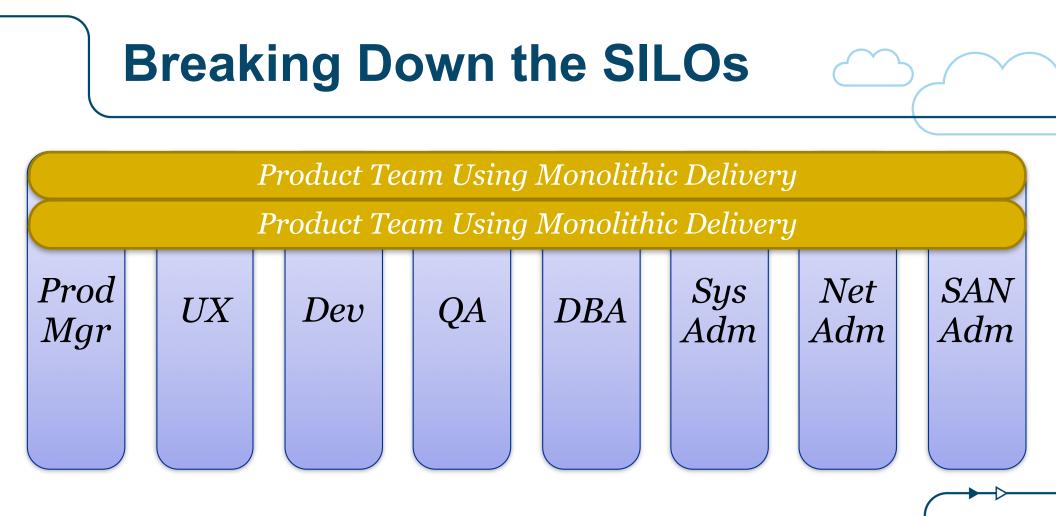


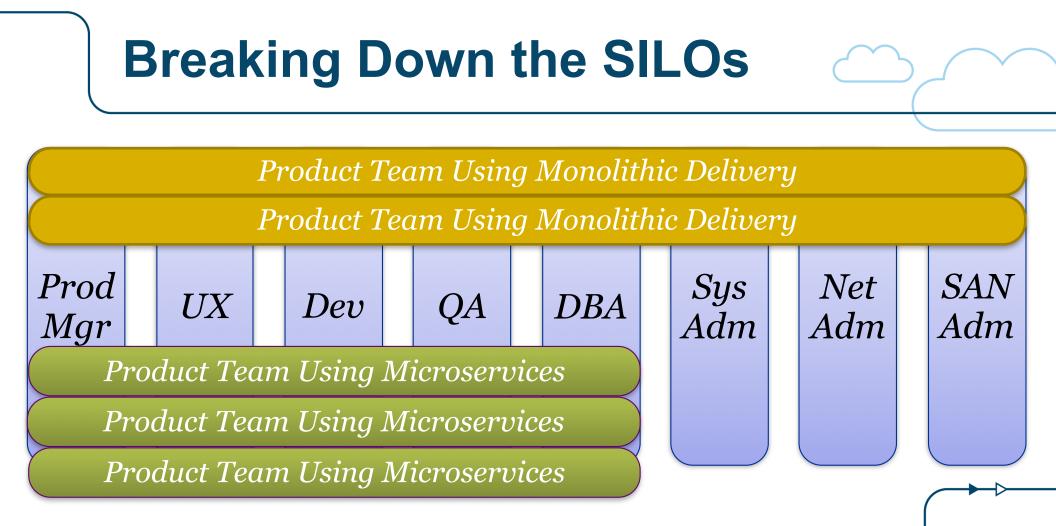




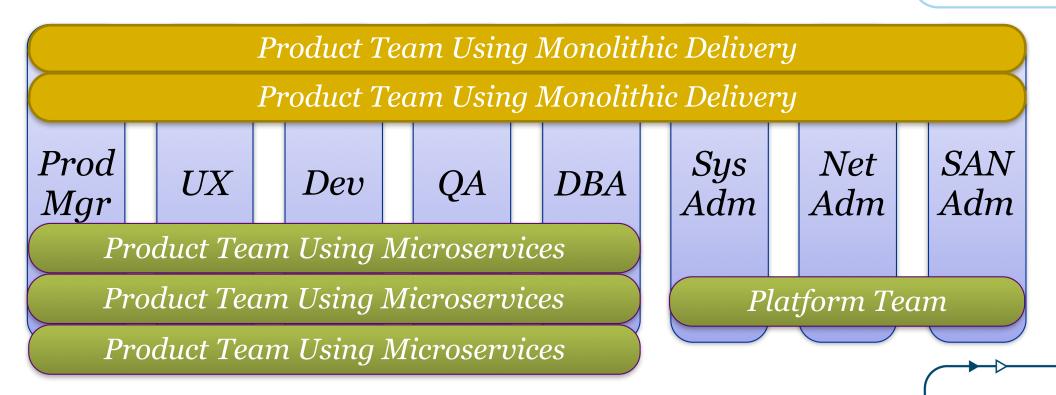
### **Breaking Down the SILOs**





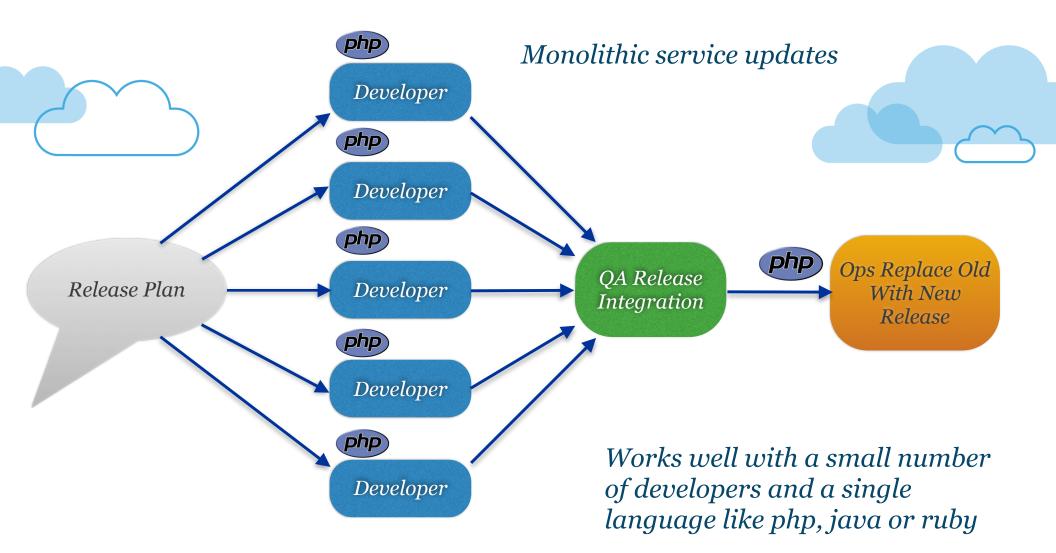


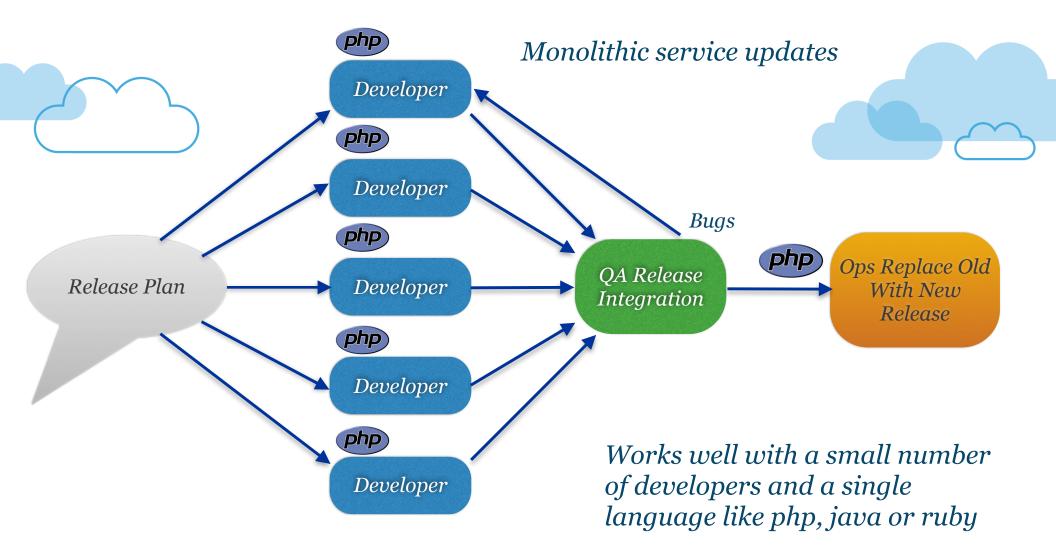
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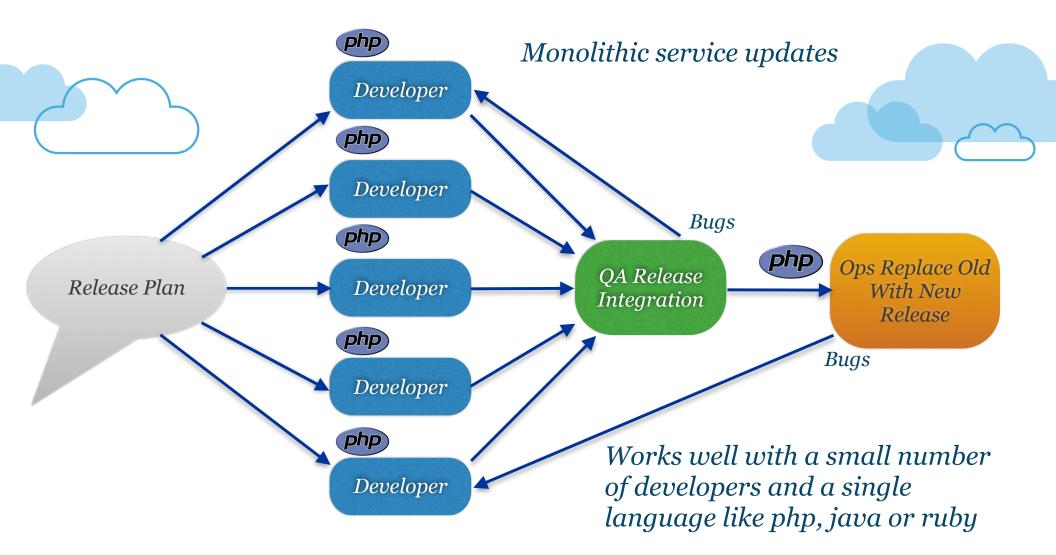


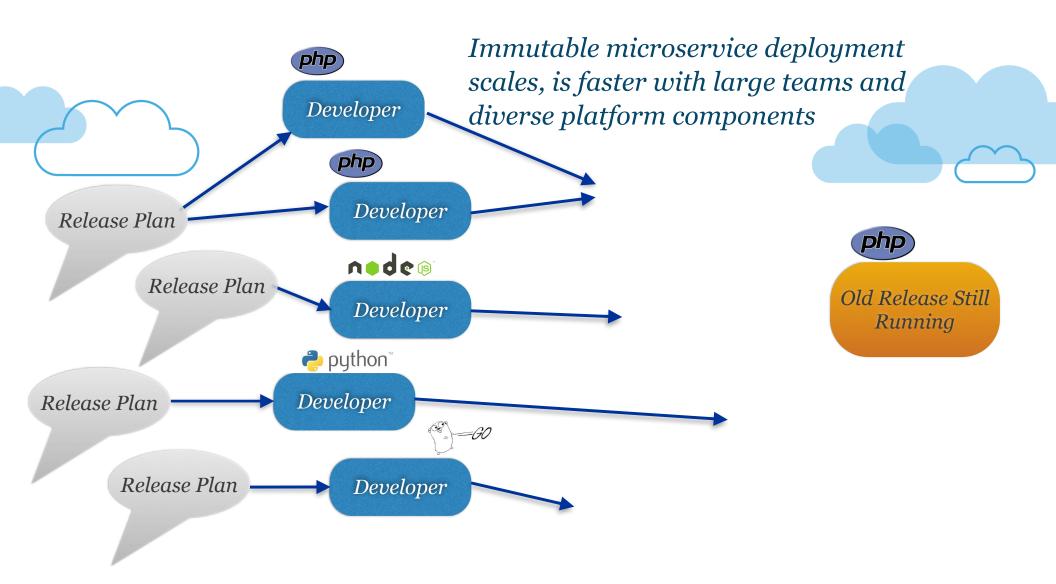
#### **Breaking Down the SILOs** Product Team Using Monolithic Delivery Product Team Using Monolithic Delivery Prod Sys SAN Net UX Dev QA DBA Mgr Adm Adm Adm Product Team Using Microservices A P Product Team Using Microservices Platform Team Product Team Using Microservices

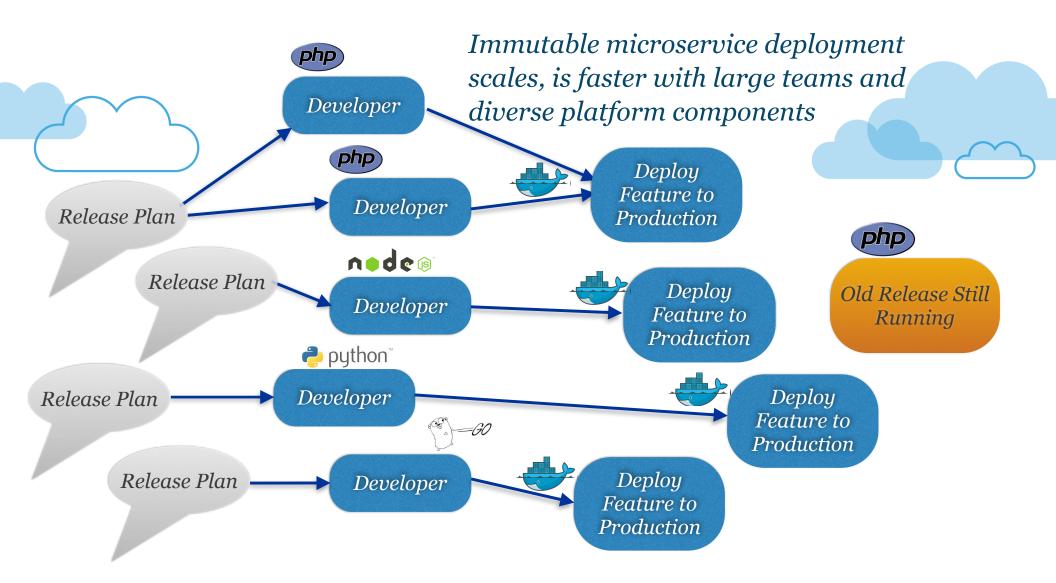
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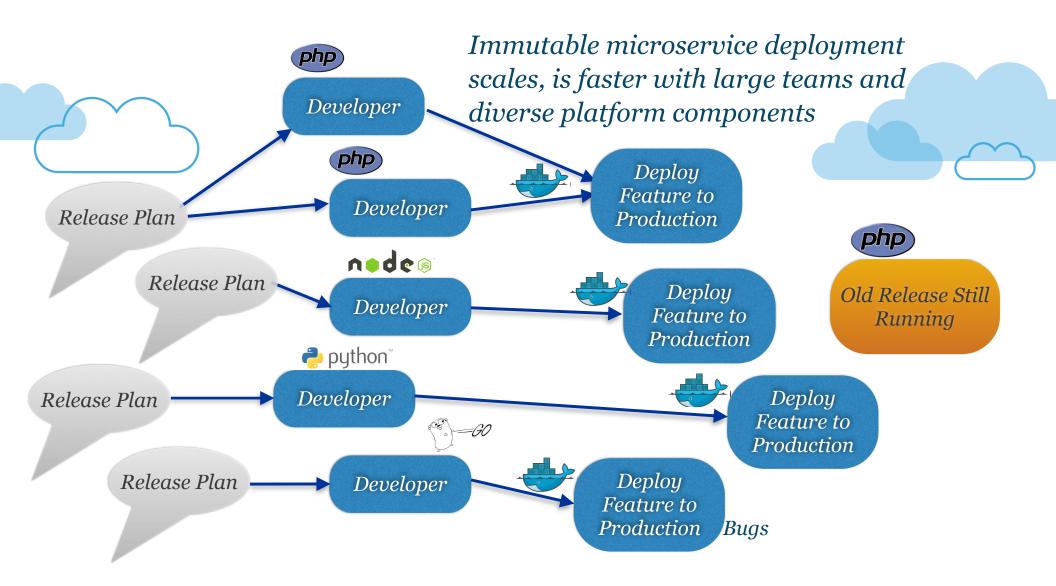


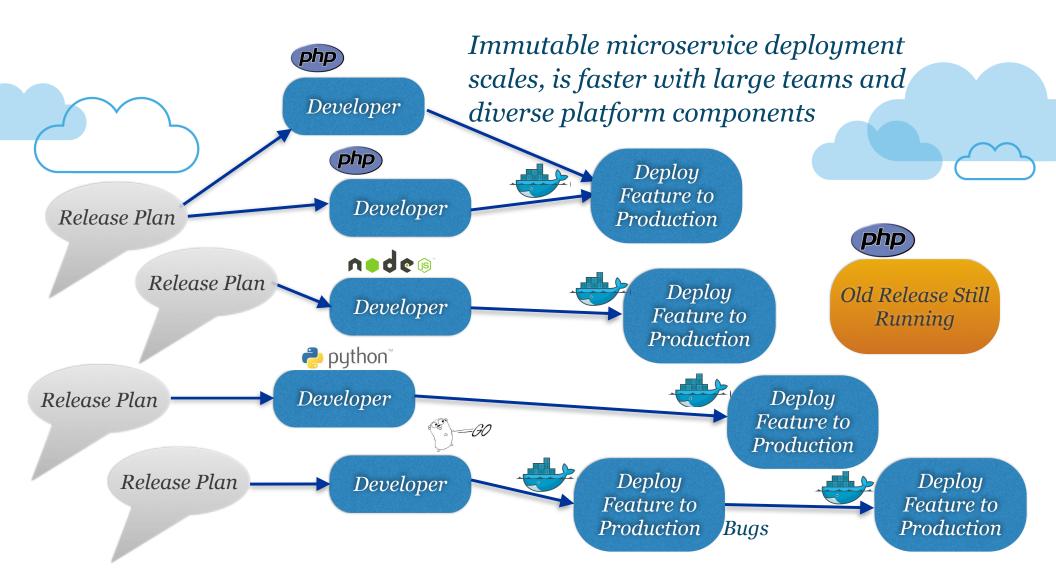


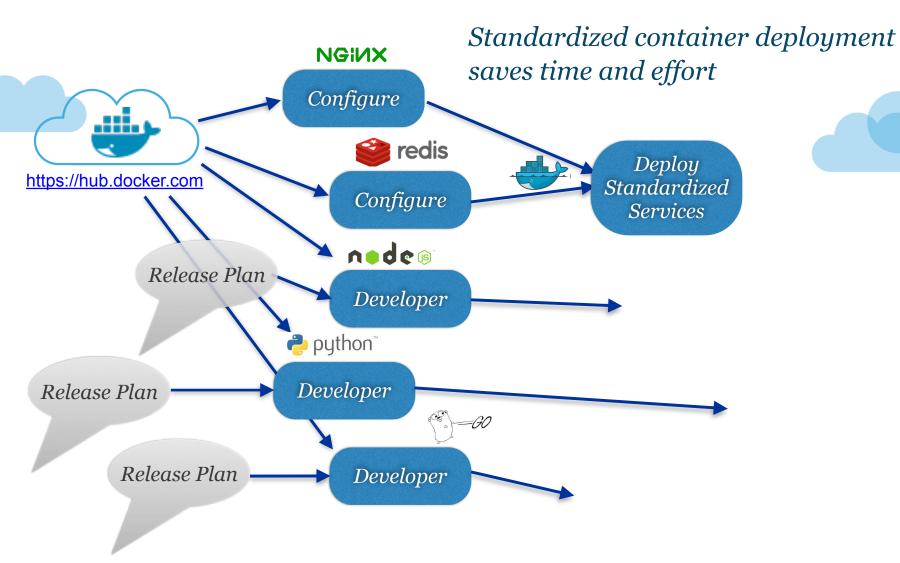


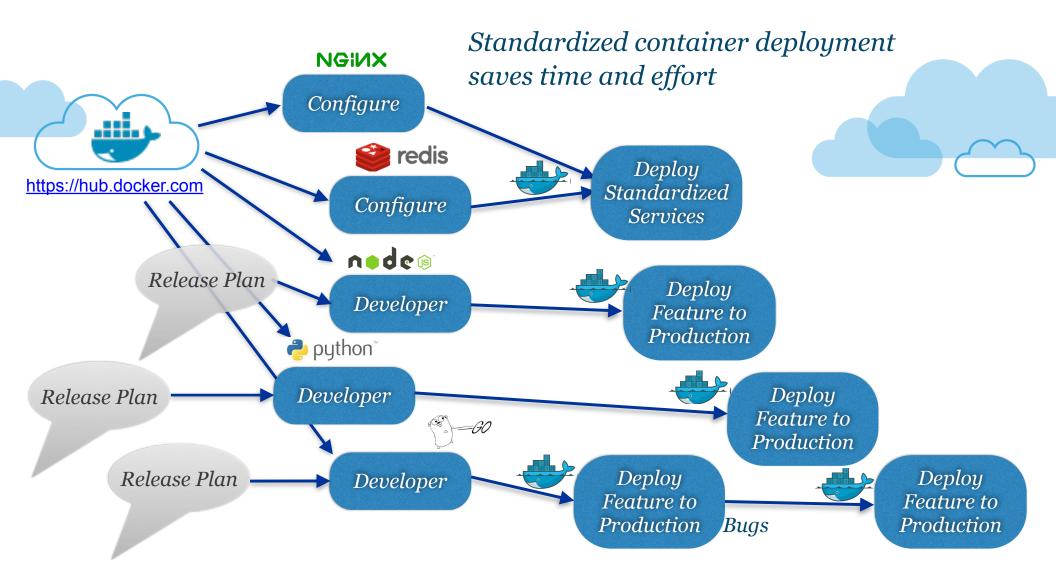










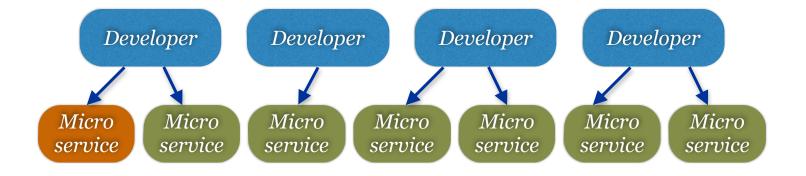






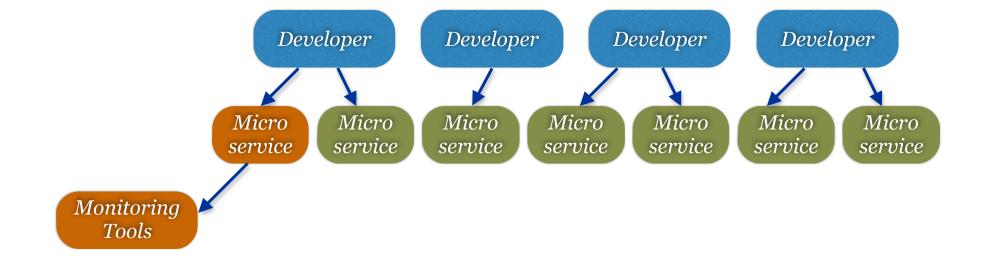


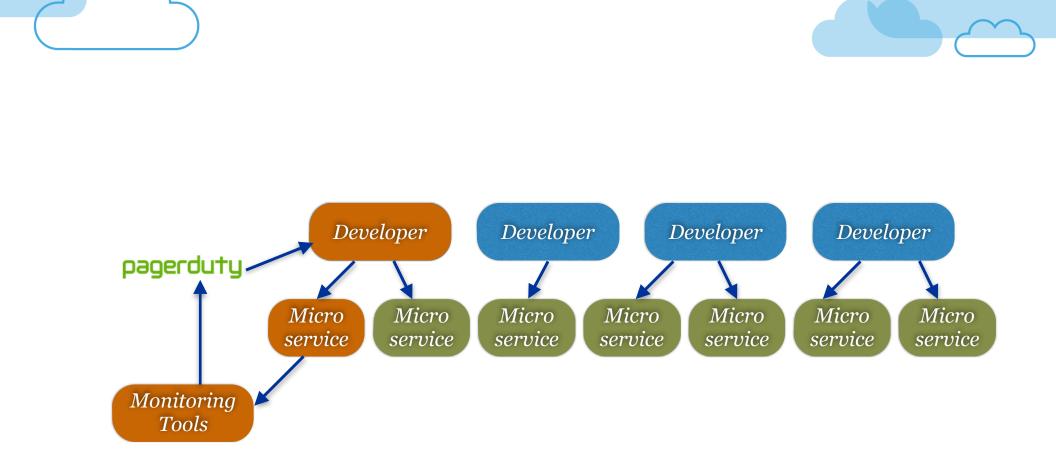


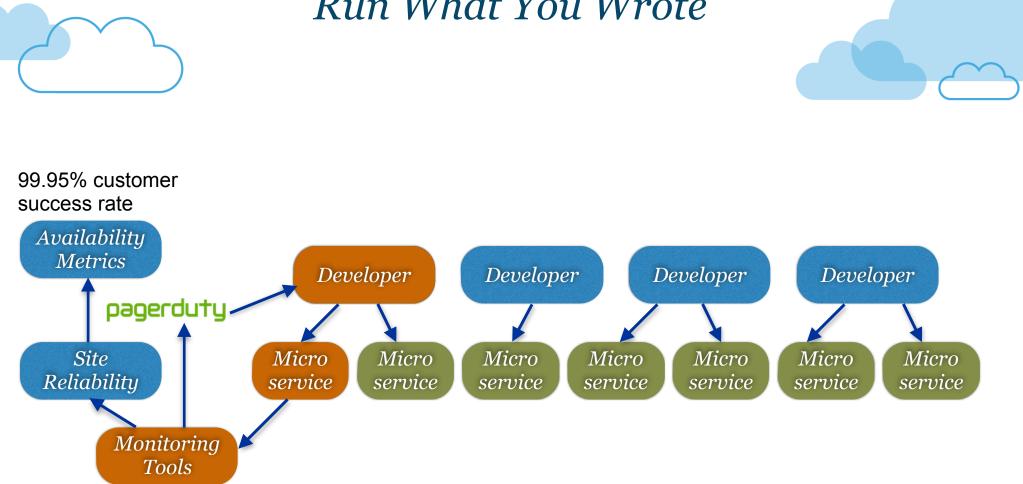


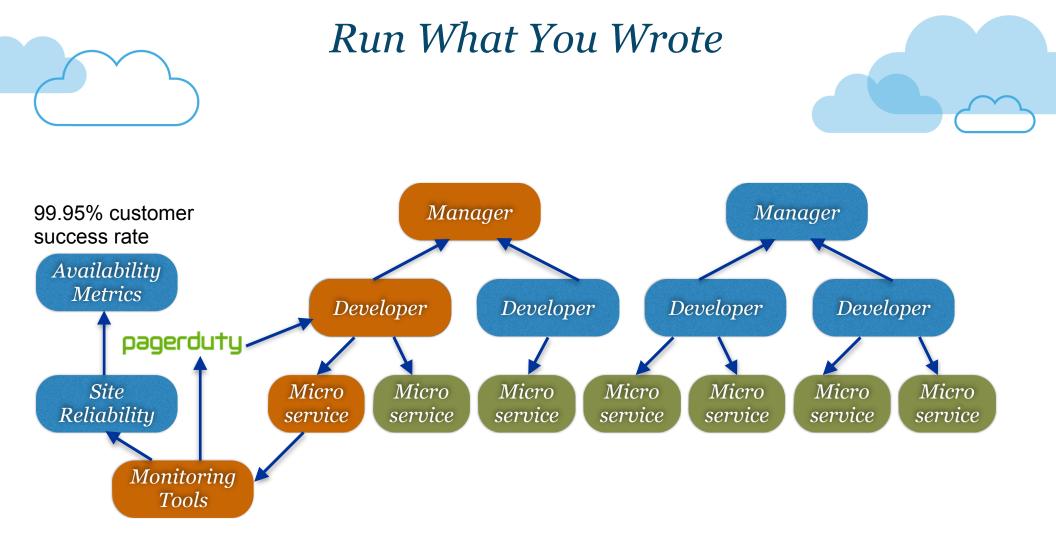


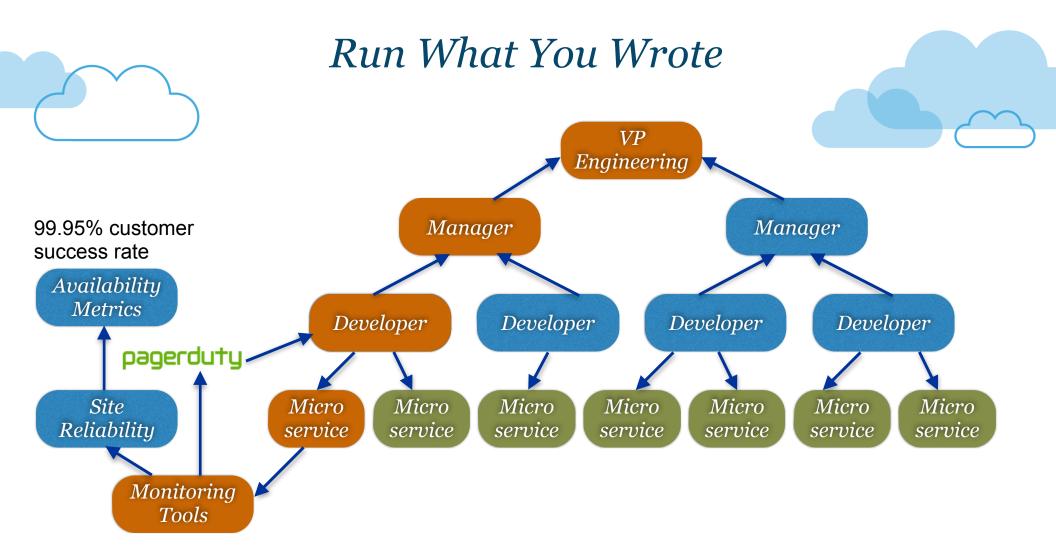






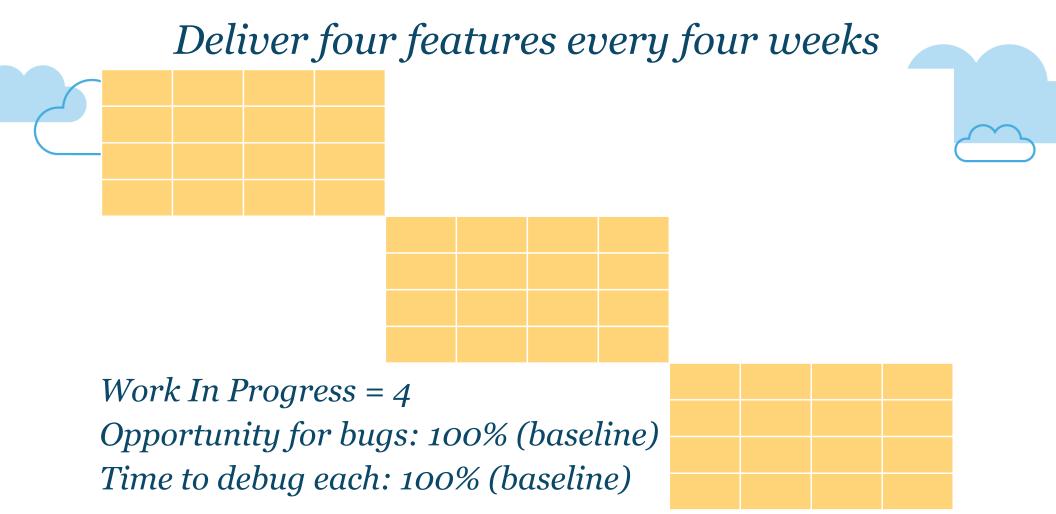


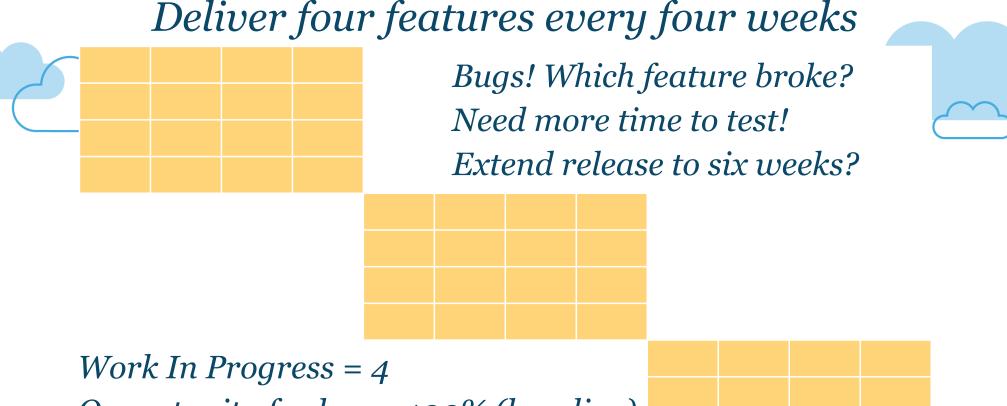




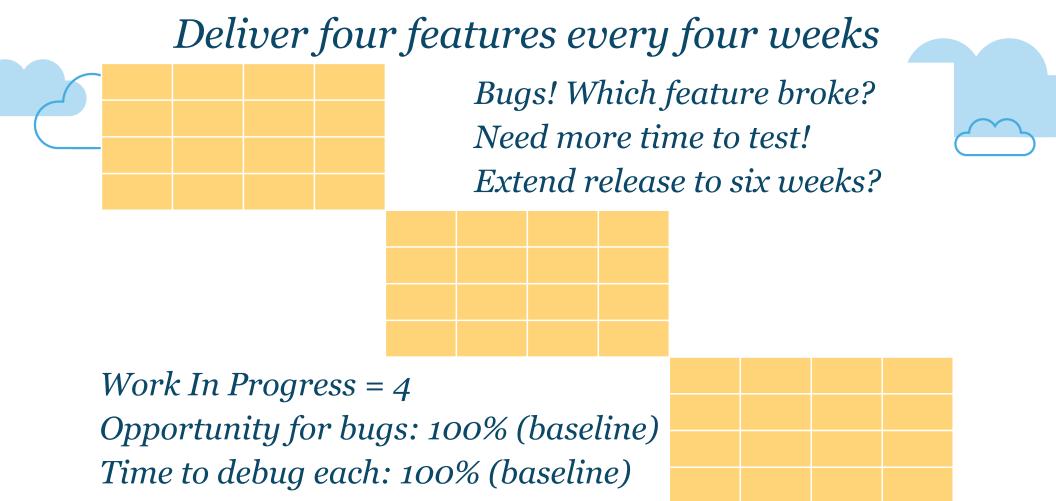
#### **Non-Destructive Production Updates**

- "Immutable Code" Service Pattern
  - Existing services are unchanged, old code remains in service
  - New code deploys as a new service group
  - No impact to production until traffic routing changes
- *A*|*B* Tests, Feature Flags and Version Routing control traffic
  - First users in the test cell are the developer and test engineers
  - A cohort of users is added looking for measurable improvement





Opportunity for bugs: 100% (baseline) Time to debug each: 100% (baseline)



But: risk of bugs in delivery increases with interactions!

#### Deliver four features every four weeks

16

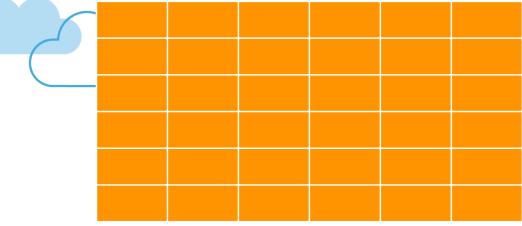
Bugs! Which feature broke? Need more time to test! Extend release to six weeks?

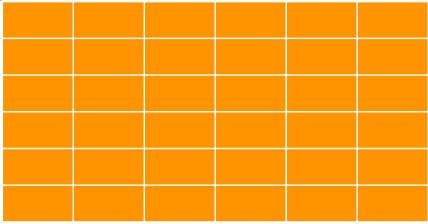
Work In Progress = 4 Opportunity for bugs: 100% (baseline) Time to debug each: 100% (baseline)

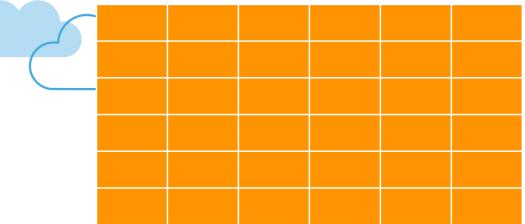
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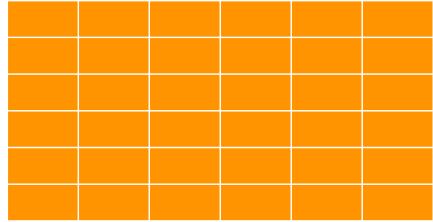
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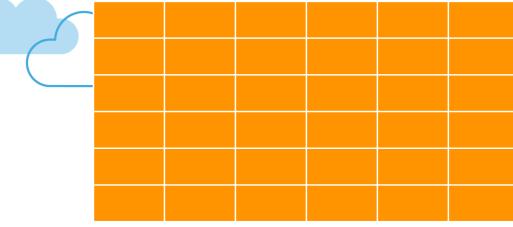






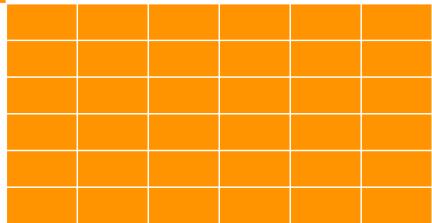
Work In Progress = 6 Individual bugs: 150% Interactions: 150%?

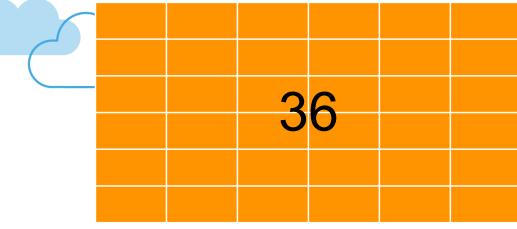




More features What broke? More interactions Even more bugs!!

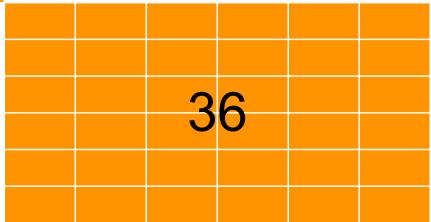
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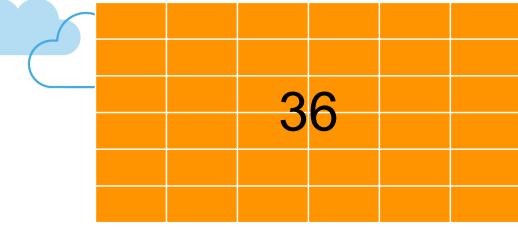




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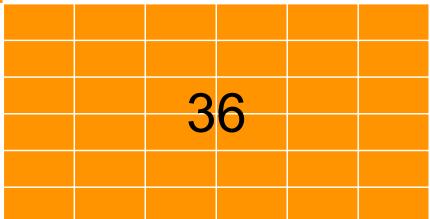
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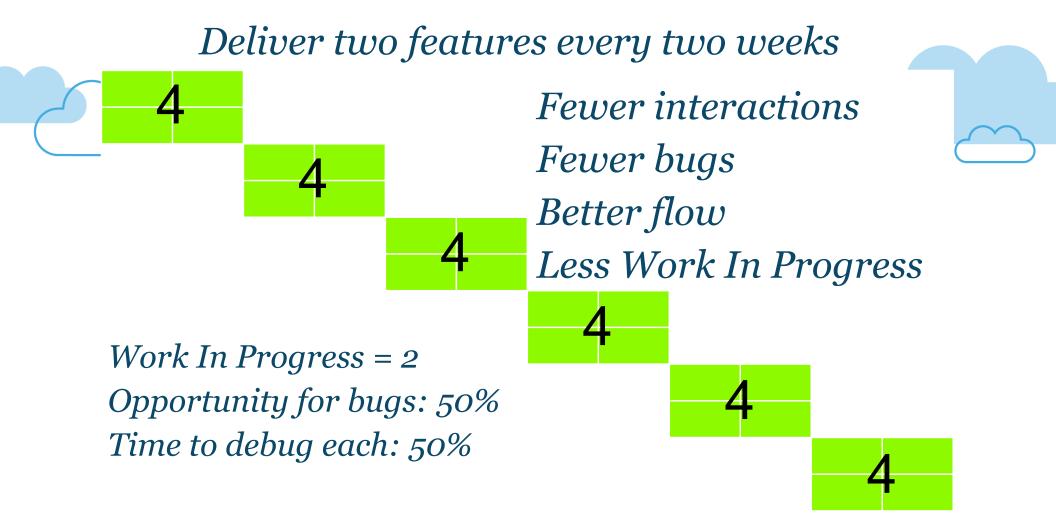


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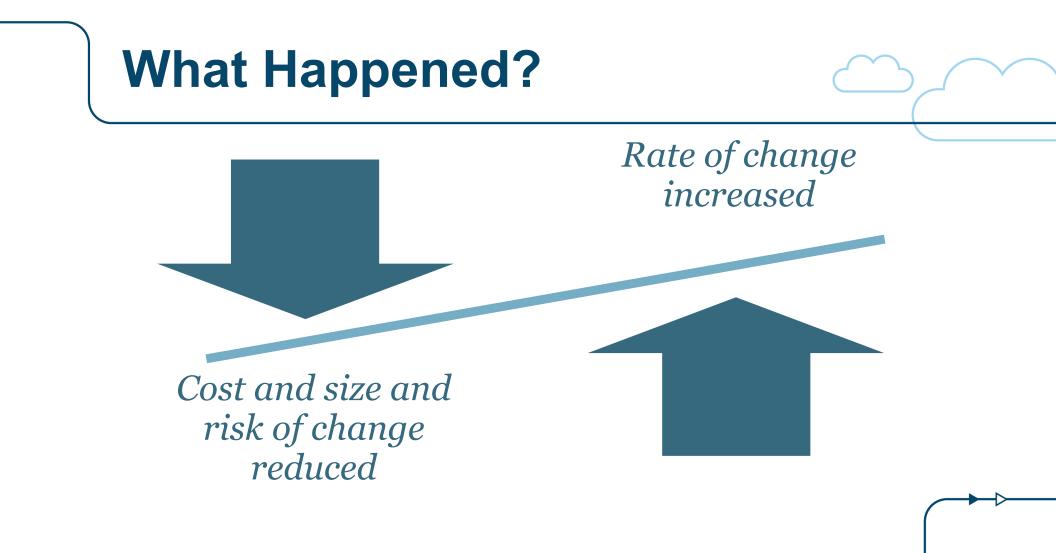
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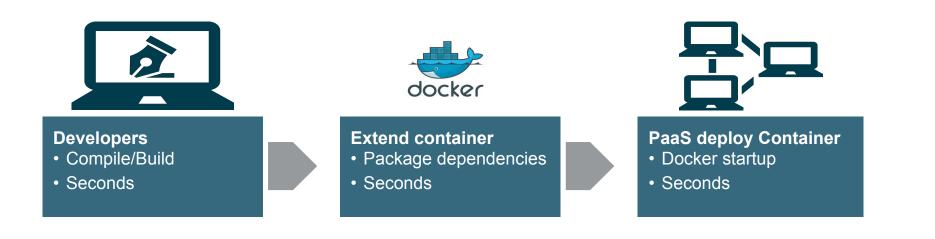
*Risk of bugs in delivery increased to 225% of original!* 



Complexity of delivery decreased by 75% from original



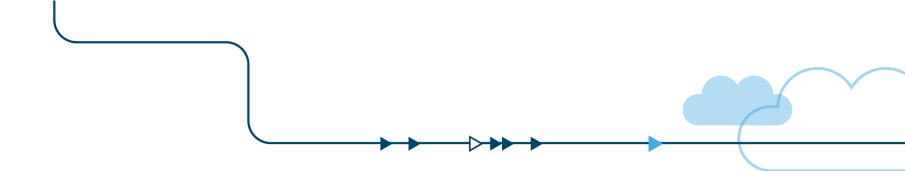
#### **Developing at the Speed of Docker**



#### **Developing at the Speed of Docker**



Speed is addictive, hard to go back to taking much longer to get things done



# Disruptor: Continuous Delivery with Containerized Microservices

### It's what you know that isn't so



### It's what you know that isn't so

• Make your assumptions explicit



- Make your assumptions explicit
- Extrapolate trends to the limit



- Make your assumptions explicit
- Extrapolate trends to the limit
- Listen to non-customers



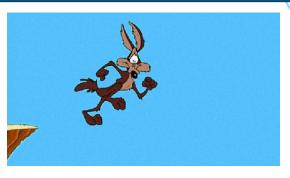
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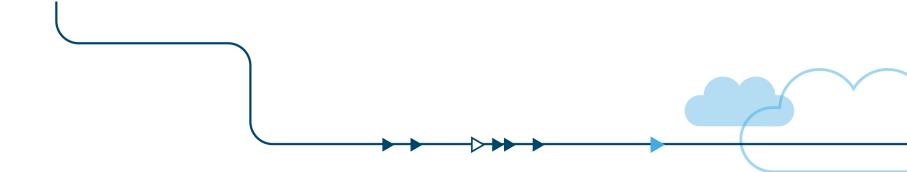


- Make your assumptions explicit
- Extrapolate trends to the limit
- Listen to non-customers
- Follow developer adoption, not IT spend
- Map evolution of products to services to utilities

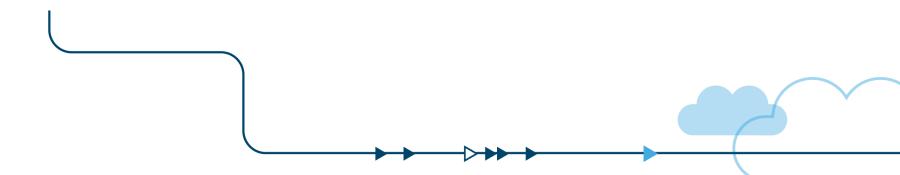


- Make your assumptions explicit
- Extrapolate trends to the limit
- Listen to non-customers
- Follow developer adoption, not IT spend
- Map evolution of products to services to utilities
- *Re-organize your teams for speed of execution*





## Microservices



## A Microservice Definition

Loosely coupled service oriented architecture with bounded contexts If every service has to be updated at the same time it's not loosely coupled

## A Microservice Definition

## *Loosely coupled service oriented architecture with bounded contexts*

If every service has to be updated at the same time it's not loosely coupled

## A Microservice Definition

# Loosely coupled service oriented architecture with bounded contexts

If you have to know too much about surrounding services you don't have a bounded context. See the Domain Driven Design book by Eric Evans.

### **Coupling Concerns**

- Conway's Law organizational coupling
- Centralized Database Schemas
- Enterprise Service Bus centralized message queues
- Inflexible Protocol Versioning



Datacenter SnowflakesDeploy in monthsLive for years



Datacenter SnowflakesDeploy in monthsLive for years



Virtualized and CloudDeploy in minutes

Live for weeks



Datacenter SnowflakesDeploy in monthsLive for years



Virtualized and CloudDeploy in minutes

Live for weeks



Container DeploymentsDeploy in secondsLive for minutes/hours



Datacenter SnowflakesDeploy in monthsLive for years



Virtualized and CloudDeploy in minutes

Live for weeks



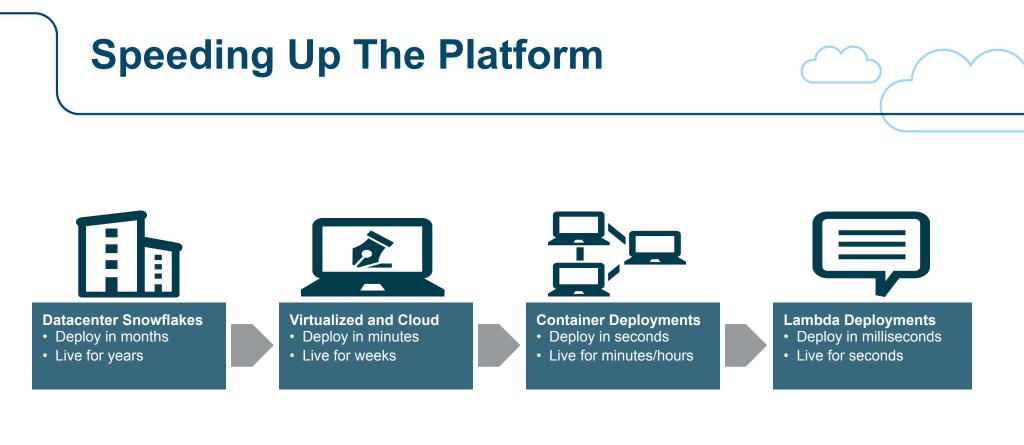
Container DeploymentsDeploy in secondsLive for minutes/hours



Lambda Deployments

Deploy in milliseconds

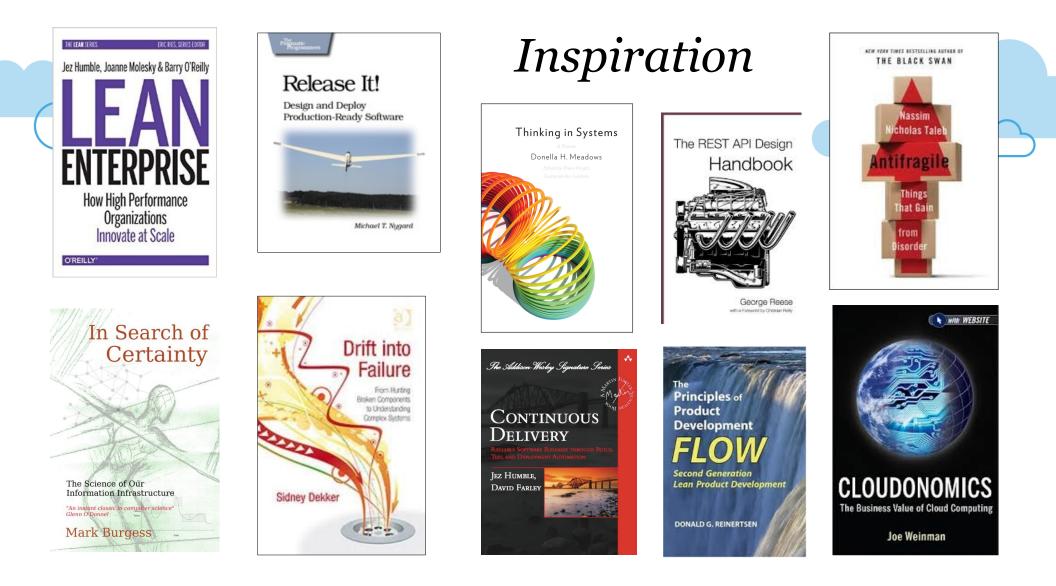
• Live for seconds



Speed enables and encourages microservice architectures

### **Separate Concerns with Microservices**

- Invert Conway's Law teams own service groups and backend stores
- One "verb" per single function micro-service, size doesn't matter
- One developer independently produces a micro-service
- Each micro-service is it's own build, avoids trunk conflicts
- Deploy in a container: Tomcat, AMI or Docker, whatever...
- Stateless business logic. Cattle, not pets.
- Stateful cached data access layer using replicated ephemeral instances



### State of the Art in Web Scale Microservice Architectures



AWS Re:Invent : Asgard to Zuul <u>https://www.youtube.com/watch?v=p7ysHhs5hl0</u> Resiliency at Massive Scale <u>https://www.youtube.com/watch?v=ZfYJHtVL1\_w</u> Microservice Architecture <u>https://www.youtube.com/watch?v=CriDUYtfrjs</u>

NETFLIX OSS

http://www.infoq.com/presentations/scale-gilt



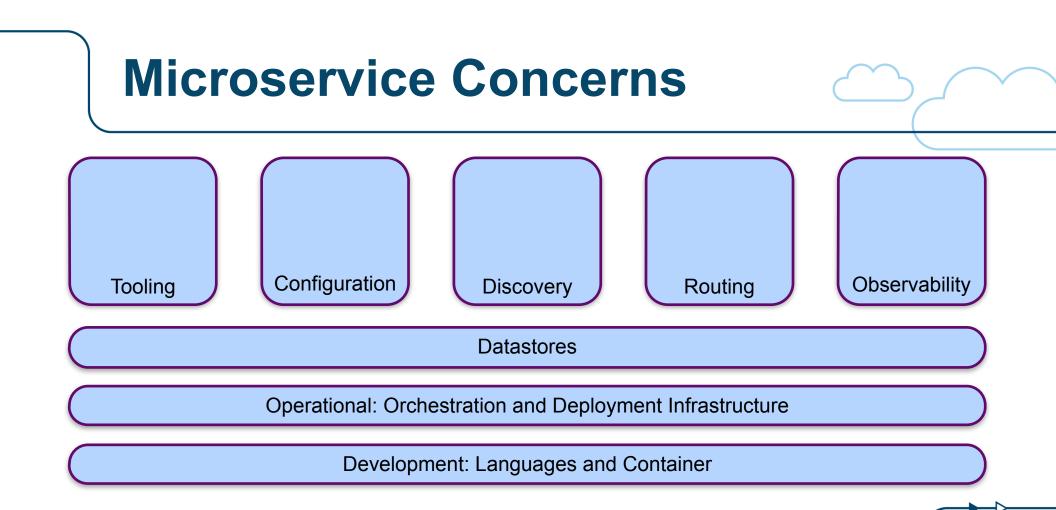


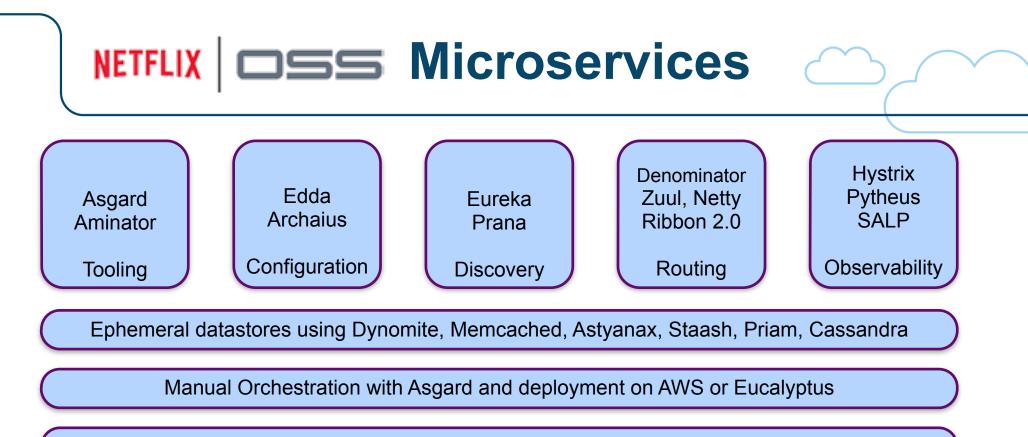
http://www.slideshare.net/mcculloughsean/itier-breaking-up-the-monolith-philly-ete

http://www.infoq.com/presentations/Twitter-Timeline-Scalability http://www.infoq.com/presentations/twitter-soa http://www.infoq.com/presentations/Zipkin

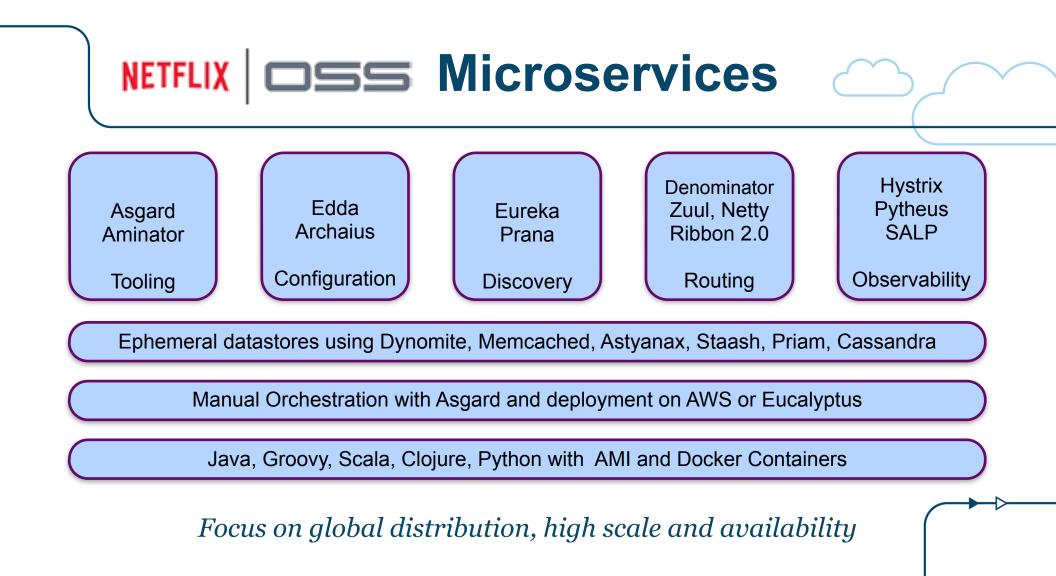


https://speakerdeck.com/mattheath/scaling-micro-services-in-go-highload-plus-plus-2014





Java, Groovy, Scala, Clojure, Python with AMI and Docker Containers

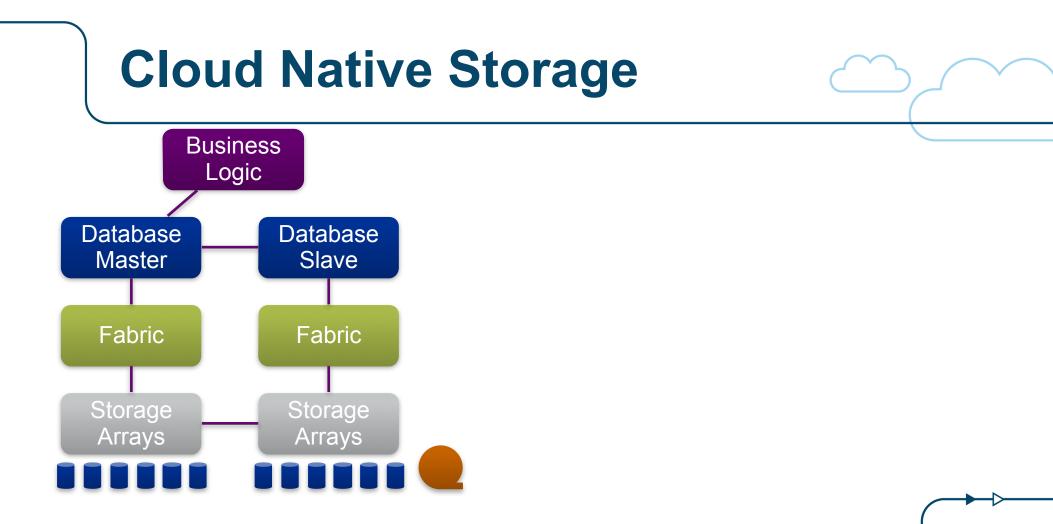


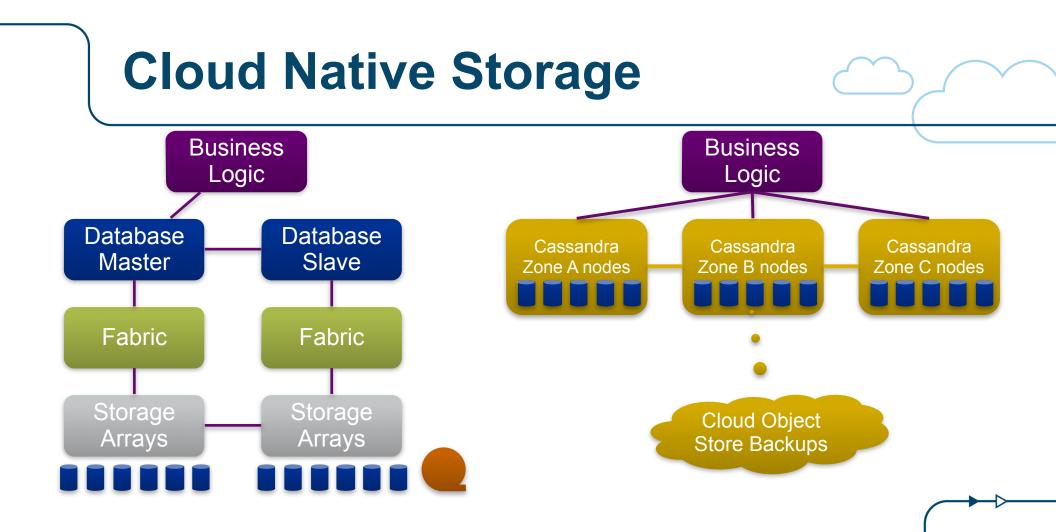
### **NETFLIX** SHigh Availability Patterns

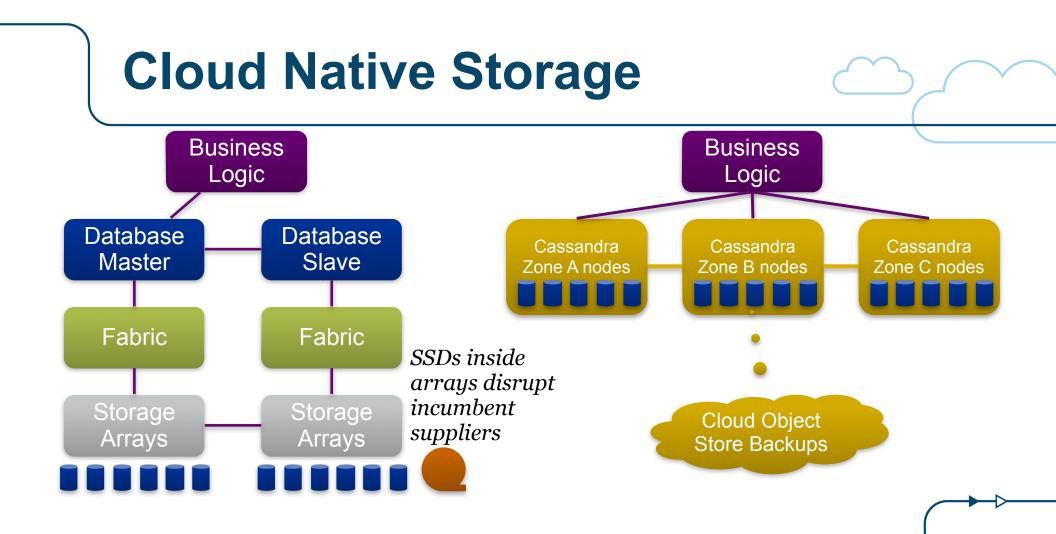
- Business logic isolation in stateless micro-services
- Immutable code with instant rollback
- Auto-scaled capacity and deployment updates
- Distributed across availability zones and regions
- De-normalized single function NoSQL data stores
- See over 40 NetflixOSS projects at <u>netflix.github.com</u>
- Get "Technical Indigestion" trying to keep up with <u>techblog.netflix.com</u>-

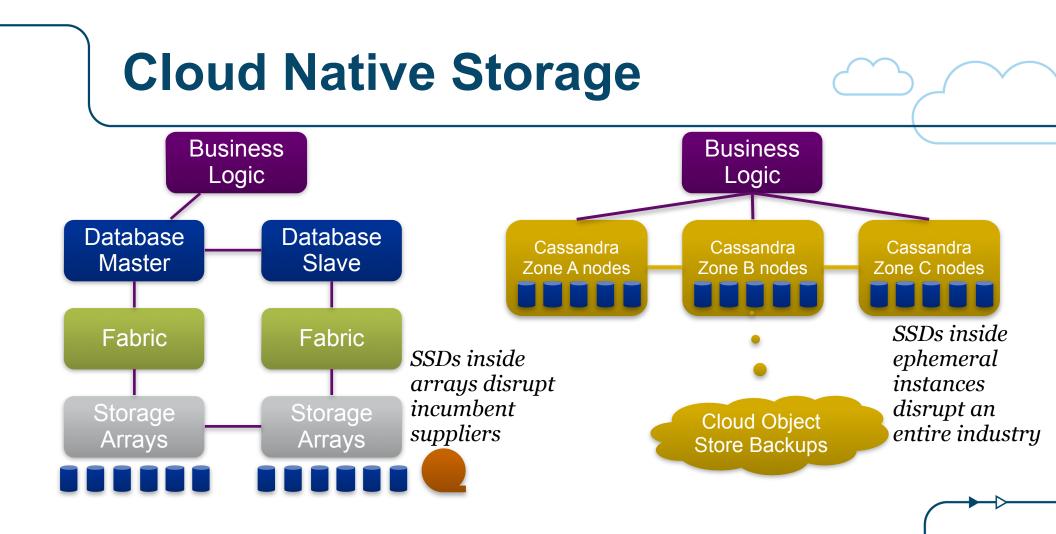


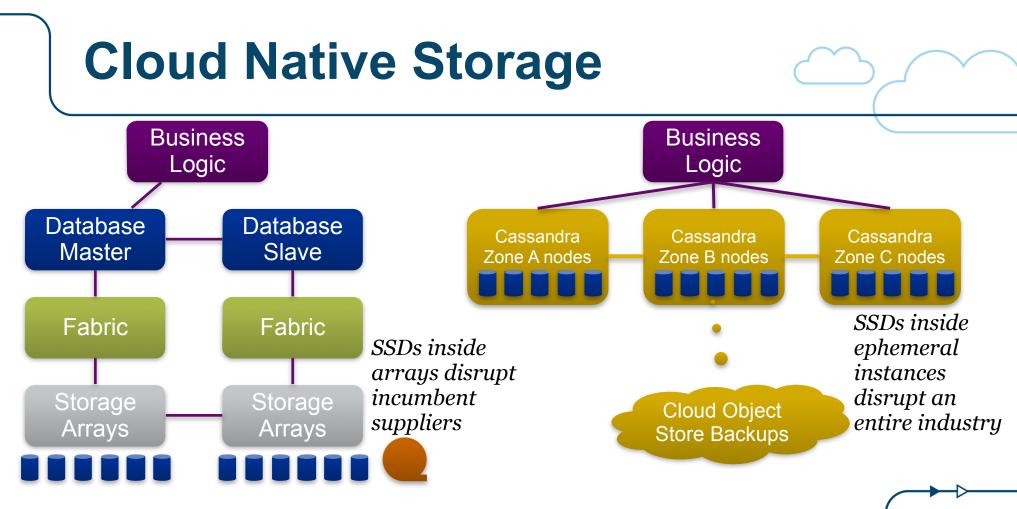












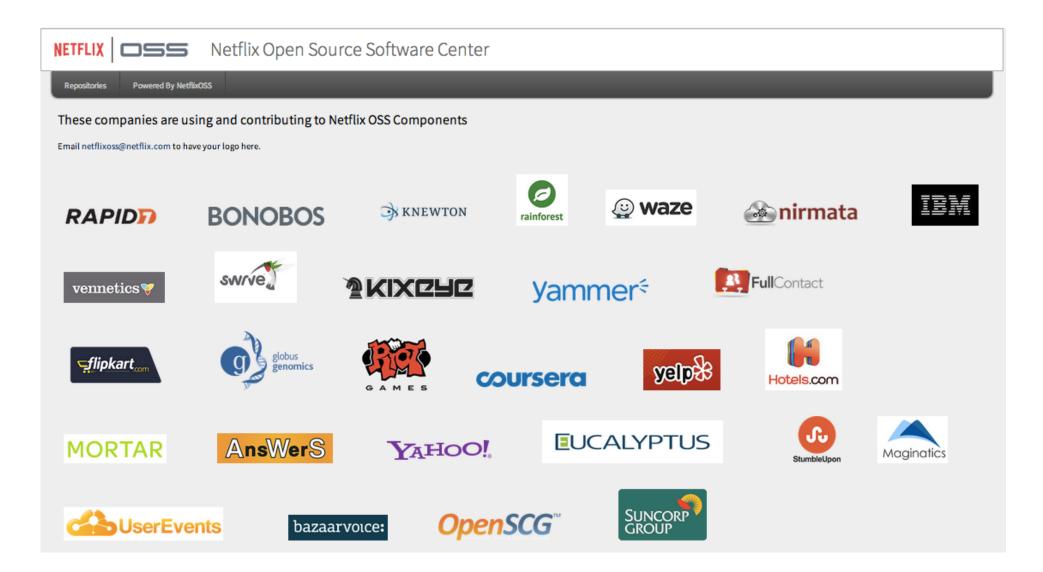
NetflixOSS Uses Priam to create Cassandra clusters in minutes

### **NETFLIX DSS** Trust with Verification

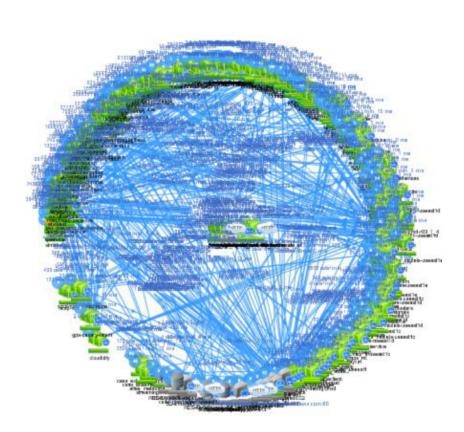
- Edda the "black box flight recorder" for configuration state
- Chaos Monkey enforcing stateless business logic
- Chaos Gorilla enforcing zone isolation/replication
- Chaos Kong enforcing region isolation/replication
- Security Monkey watching for insecure configuration settings
- See over 40 NetflixOSS projects at <u>netflix.github.com</u>
- Get "Technical Indigestion" trying to keep up with <u>techblog.netflix.com</u>-



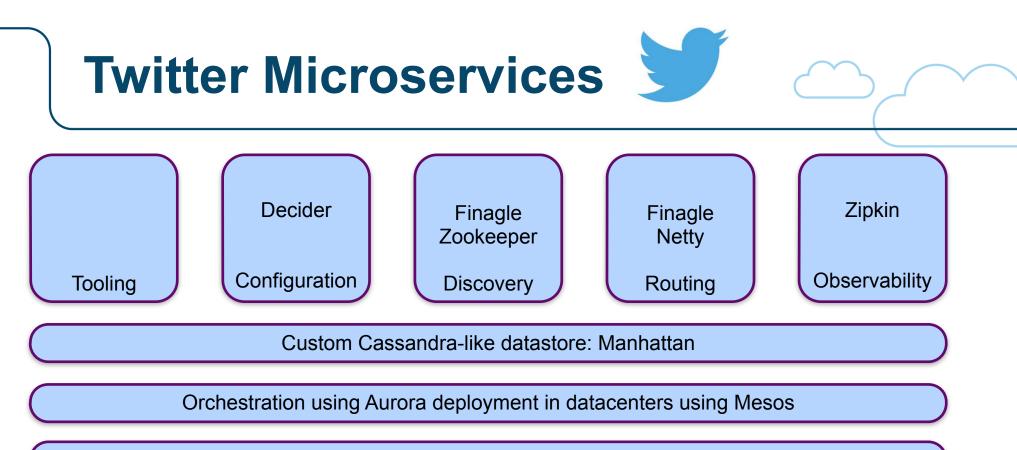




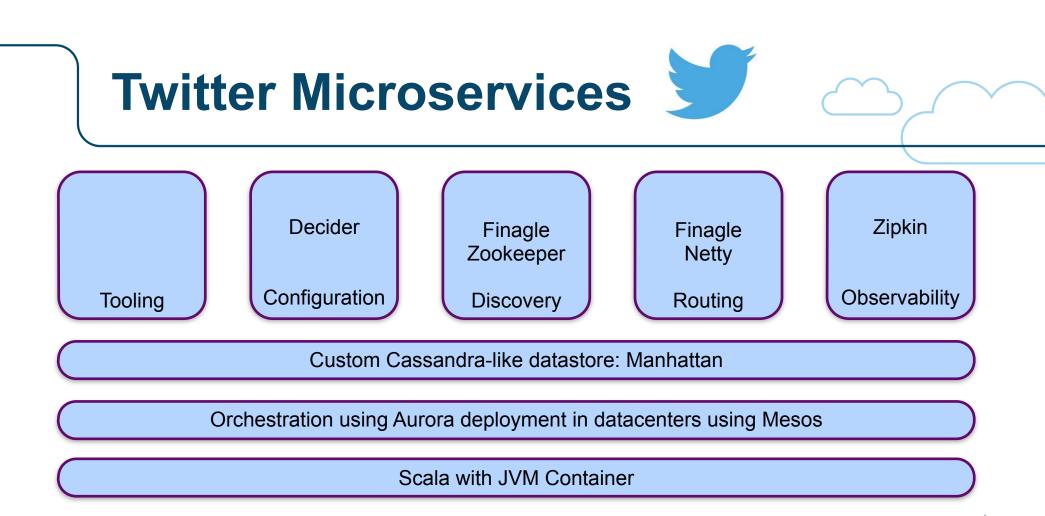








Scala with JVM Container

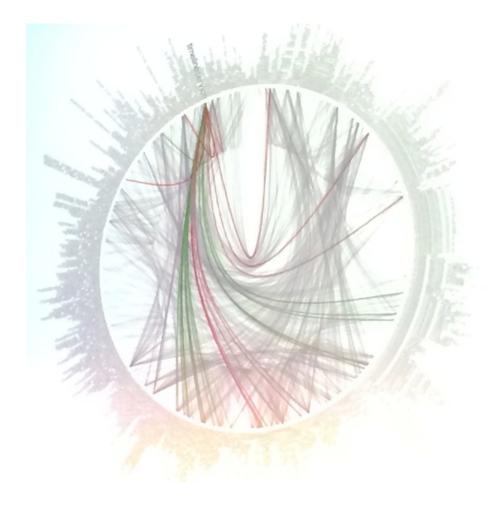


Focus on efficient datacenter deployment at scale

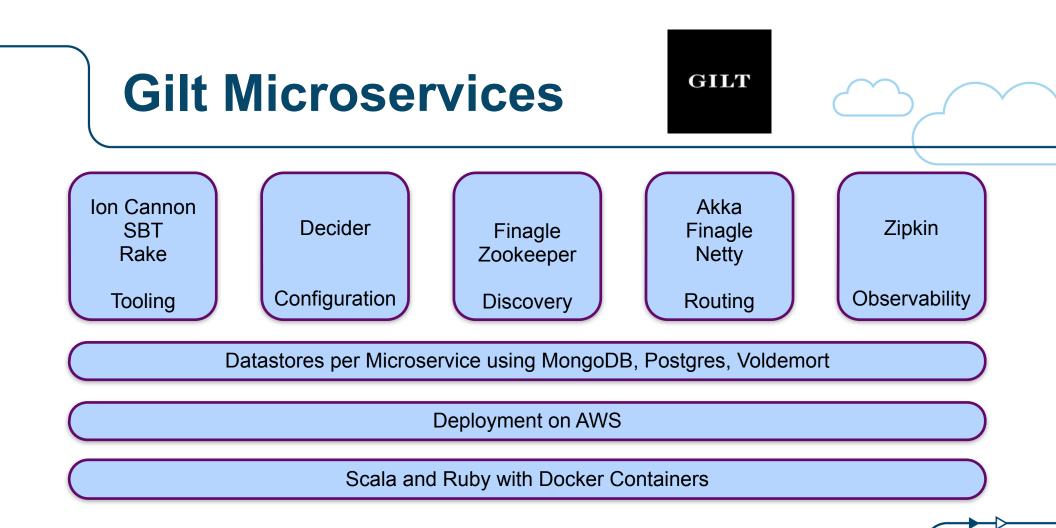


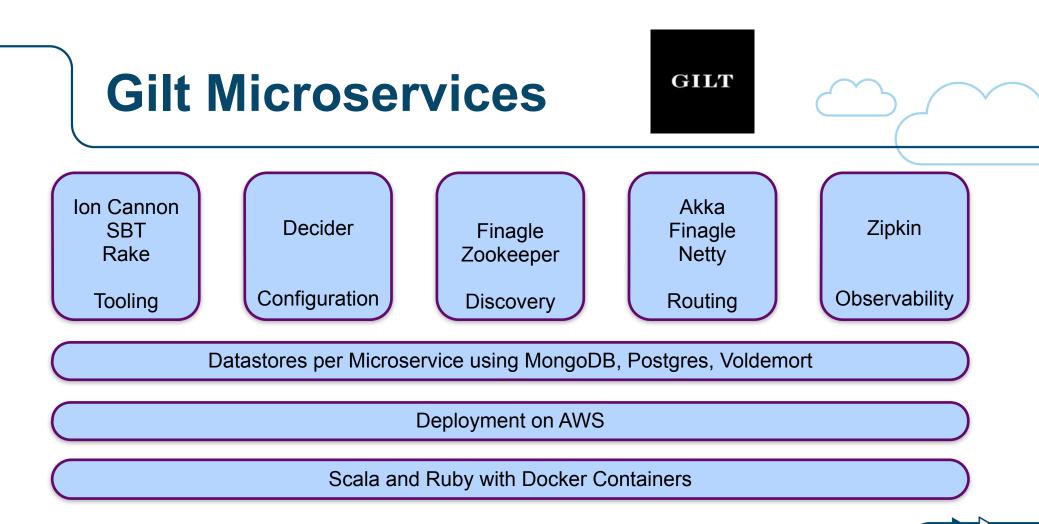






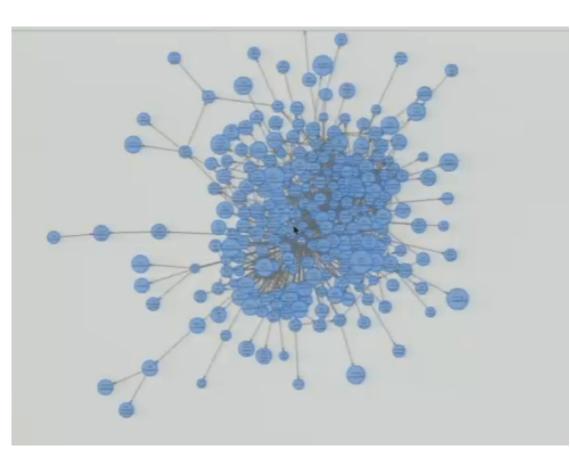




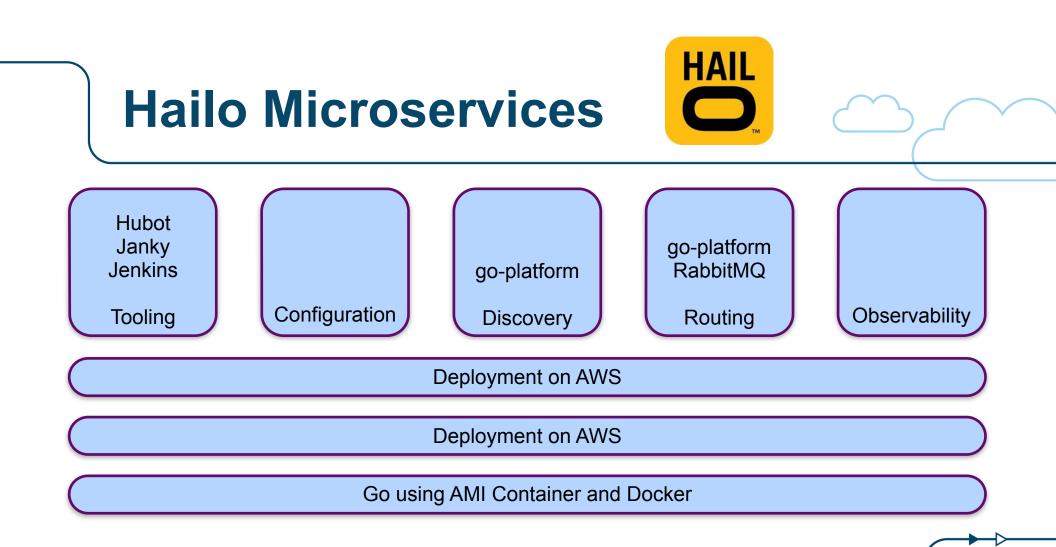


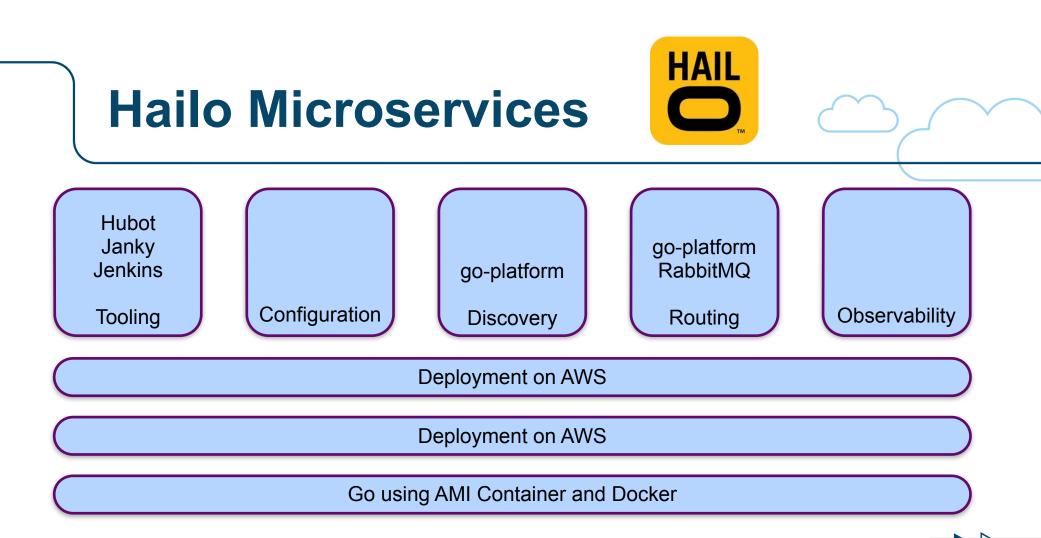
Focus on fast development with Scala and Docker





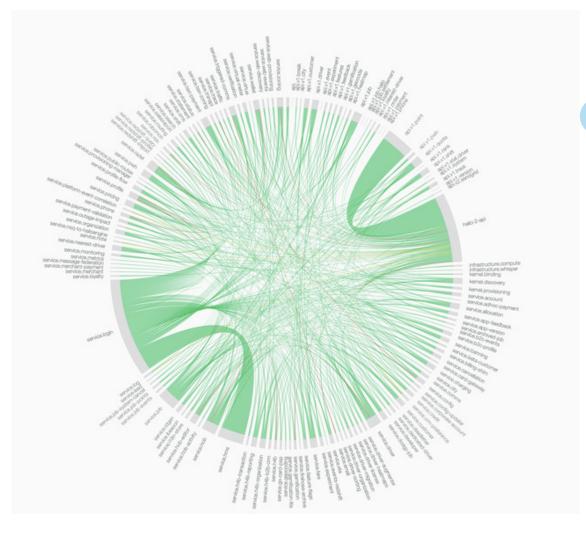




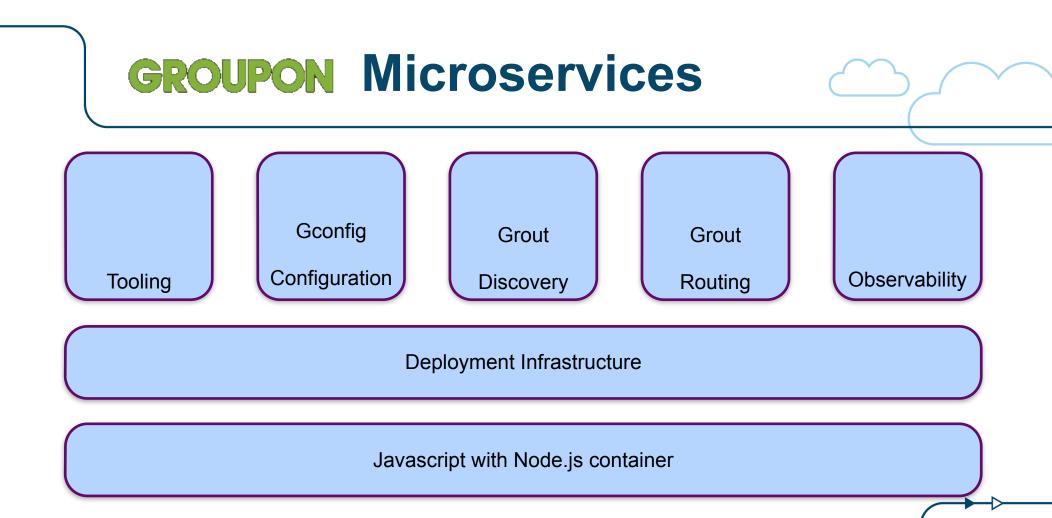


Also watching: <u>https://github.com/peterbourgon/gokit</u>



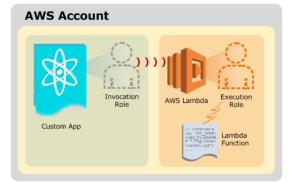




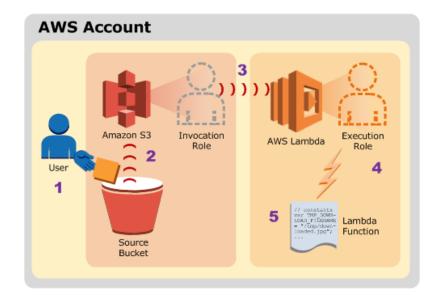


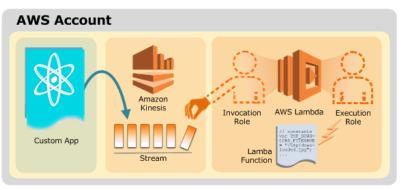


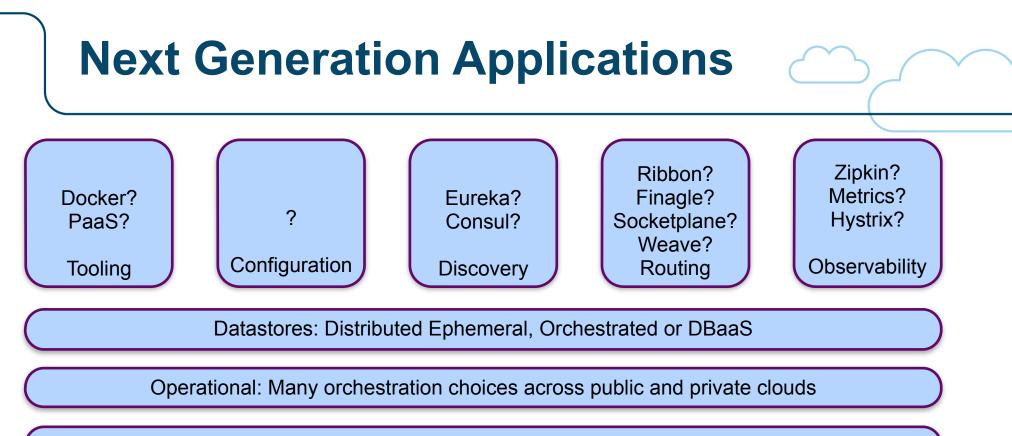
## With AWS Lambda compute resources are charged by the 100ms, not the hour



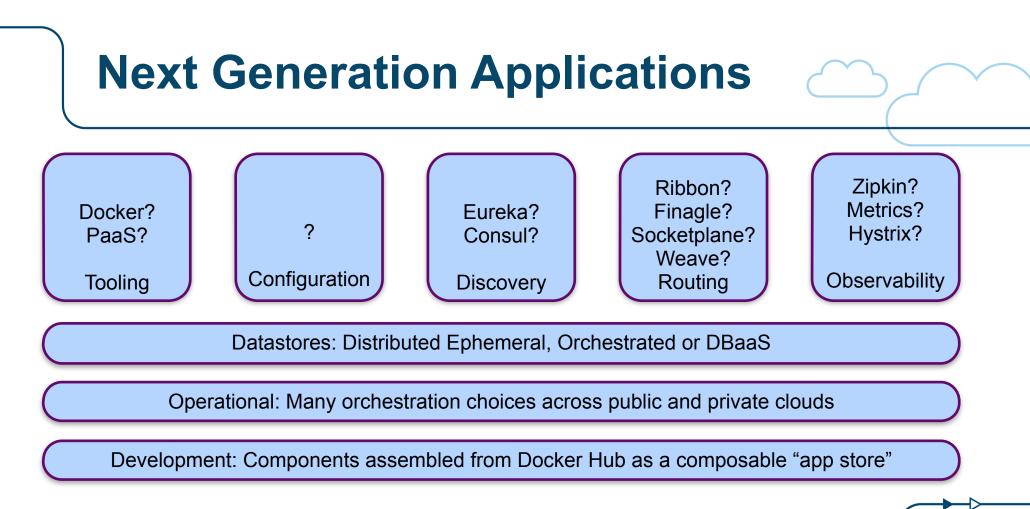
#### *First 1M node.js executions/month are free*



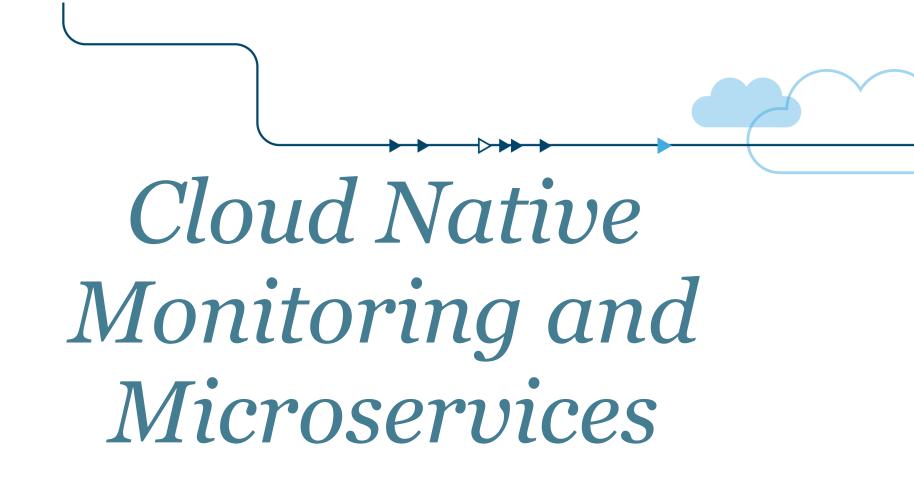




Development: Components assembled from Docker Hub as a composable "app store"



*Fill in the gaps, rapidly evolving ecosystem choices* 



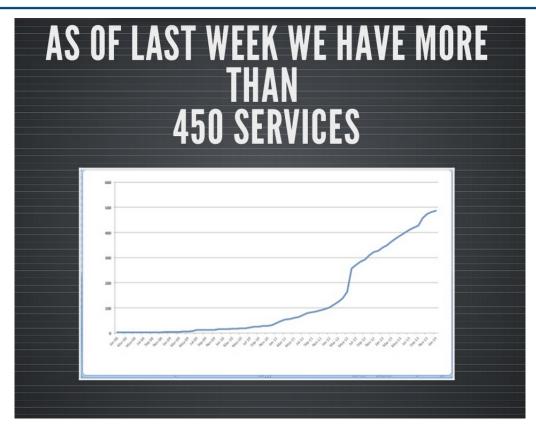
## **Cloud Native Microservices**

#### • High rate of change

Code pushes can cause floods of new instances and metrics Short baseline for alert threshold analysis – everything looks unusual

- Ephemeral Configurations Short lifetimes make it hard to aggregate historical views Hand tweaked monitoring tools take too much work to keep running
- Microservices with complex calling patterns End-to-end request flow measurements are very important Request flow visualizations get overwhelmed

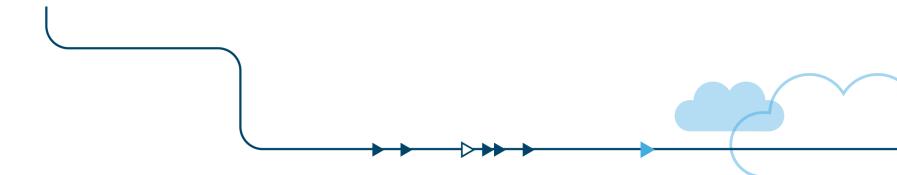
## **Microservice Based Architectures**



See http://www.slideshare.net/LappleApple/gilt-from-monolith-ruby-app-to-micro-service-scala-service-architecture

## **Continuous Delivery and DevOps**

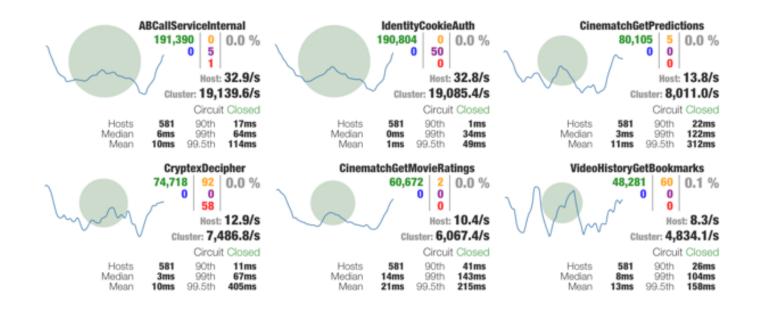
- Changes are smaller but more frequent
- Individual changes are more likely to be broken
- Changes are normally deployed by developers
- Feature flags are used to enable new code
- Instant detection and rollback matters much more



## Whoops! I didn't mean that! Reverting...

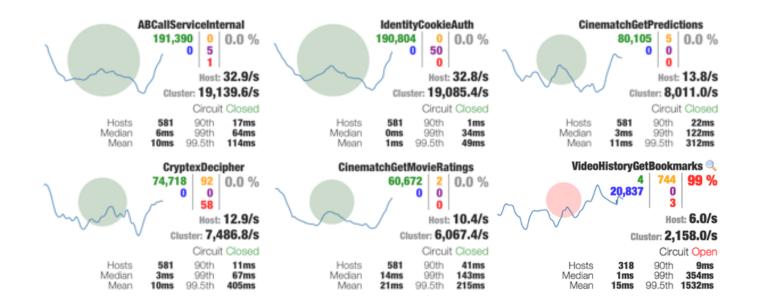
Not cool if it takes 5 minutes to see it failed and 5 more to see a fix No-one notices if it only takes 5 seconds to detect and 5 to see a fix

#### **NetflixOSS Hystrix/Turbine Circuit Breaker**



http://techblog.netflix.com/2012/12/hystrix-dashboard-and-turbine.html

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http://techblog.netflix.com/2012/12/hystrix-dashboard-and-turbine.html

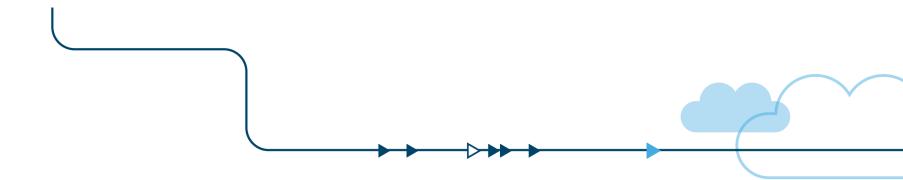
## Low Latency SaaS Based Monitors



Time:	Mar 31, 2014 5:45:07 PM	
Impact:	Severity 6.4353 Duration: 1 secon	ds
Component:	disk	
CPU Activity	mmmmmmm	~
Disk Concurrency		٨
Disk Throughput	manuhum	M
Free Memory		
Network Throughput	MmMmmmmm	~n
Top Processes db-shard2	5:44PM 5:45PM	
mysgld	0.5833 % Mm Mm Mm	

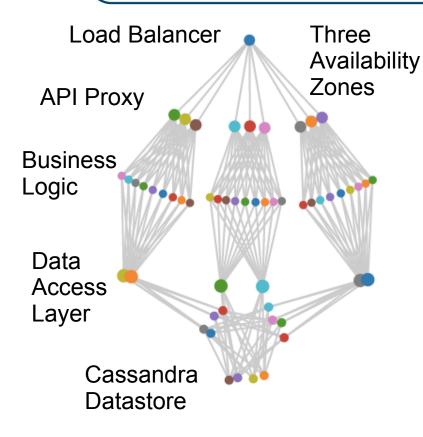
FILTERS RESOLUTION + 1 second Viewing From FEB 13 14:07 3 То now (FEB 13 14:09) min MMMM Top Traffic Types IPFIX (INTE KOBAYASHI 8090:TCP ≥32768:TCP 32768:TCF **RIAK PB** 8087:TCF RIAK HANDOFF 8099:TCF 2181:TCP 2888:TCP N/A 5956:TCP C. 1-second data collection and real-time streaming processing on all components of the application stack

www.vividcortex.com and www.boundary.com



## Metric to display latency needs to be less than human attention span (~10s)

## **Adrian's Tinkering Projects**



Model and visualize microservices Simulate interesting architectures Generate large scale configurations Eventually stress test real tools

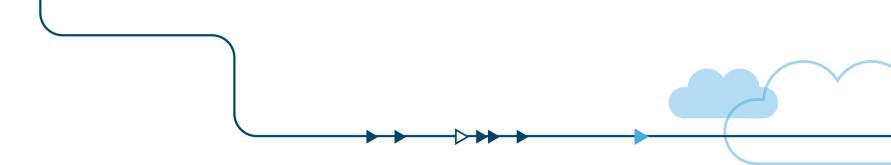
See <u>github.com/adrianco/spigo</u> Simulate Protocol Interactions in Go





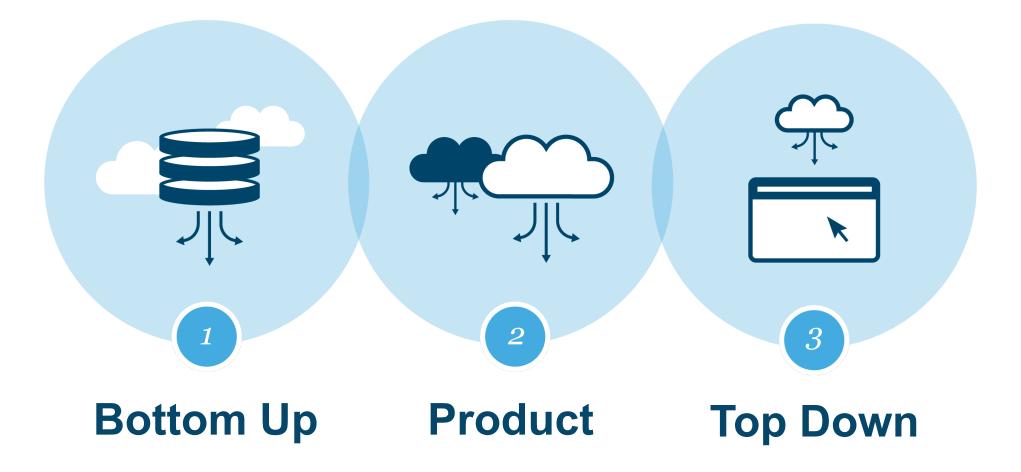


## Cost Optimization



## How is Cost Measured?



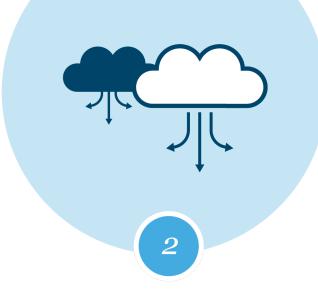




Add up the cost to buy and operate every component







Cost of delivering and maintaining each product





# 

## Divide total budget by the number of components



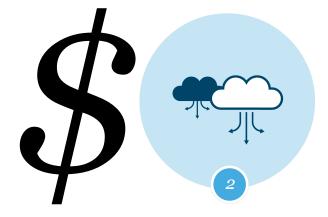


3

Will never match! Hidden Subsidies vs. Hidden Costs







Value minus costs Time to value ROI, NPV, MMF Profit center

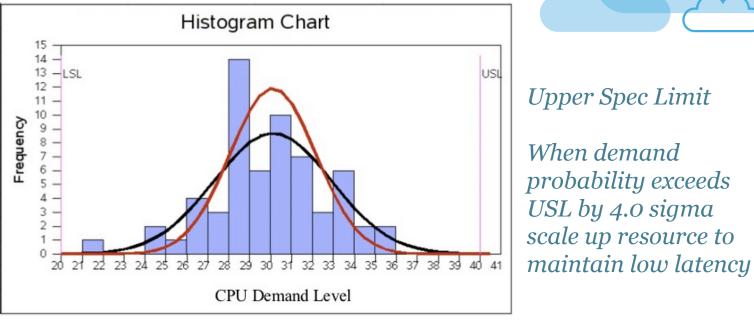




Lower Spec Limit

When demand probability is below USL by 3.0 sigma scale down resource to save money



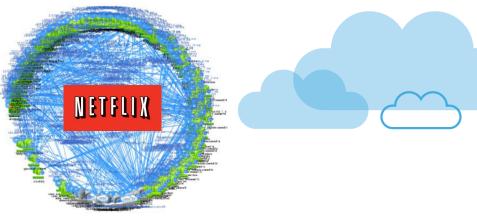


**Documentation on Capability Plots** 

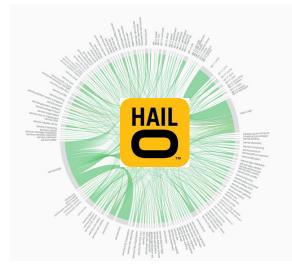
To get accurate high dynamic range histograms see http://hdrhistogram.org/

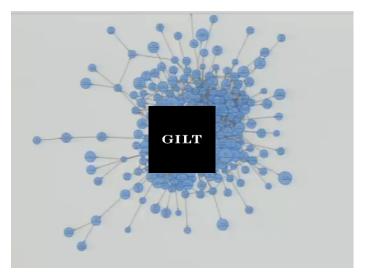
Slideshare: 2003 Presentation on Capacity Planning Methods See US Patent: 7467291

But interesting systems ) don't have a single bottleneck nowadays...

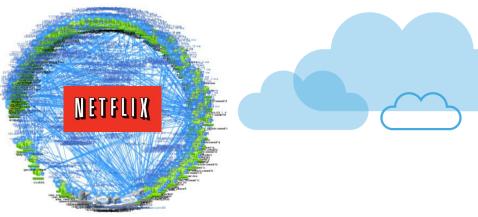


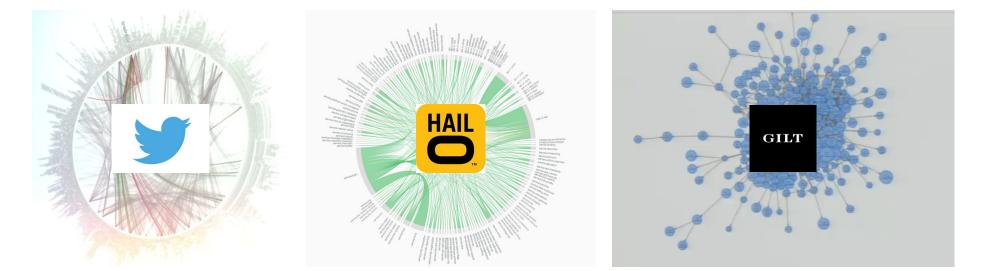


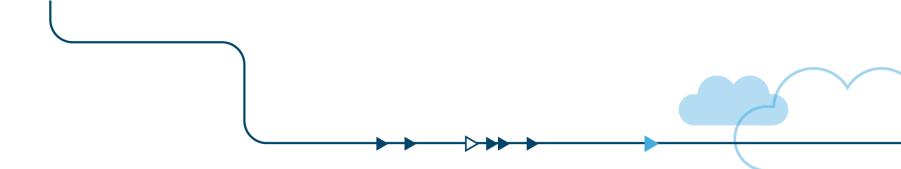




But interesting systems ) don't have a single bottleneck nowadays...



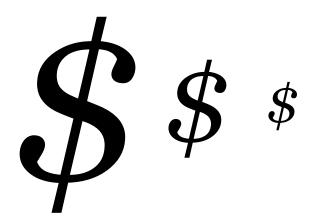




## What about cloud costs?

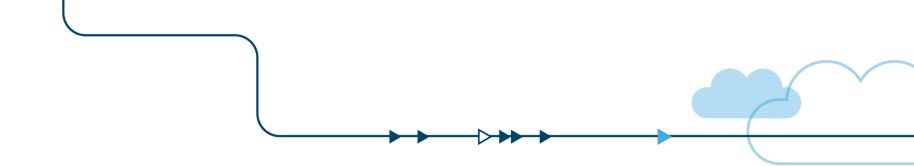


## **Cloud Native Cost Optimization**



Optimize for speed first Turn it off! Capacity on demand Consolidate and Reserve Plan for price cuts FOSS tooling





## The Capacity Planning Problem

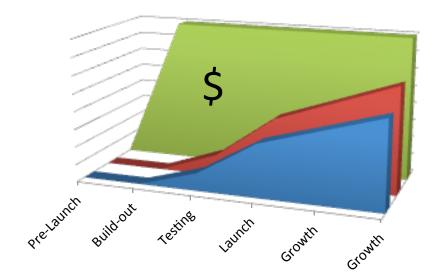


## **Best Case Waste**

Product Launch Agility - Rightsized

Demand
Cloud

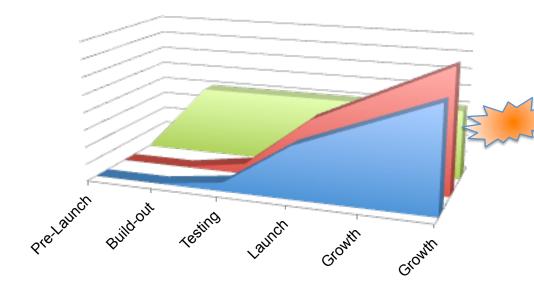
Datacenter



Cloud capacity used is maybe half average DC capacity

## **Failure to Launch**

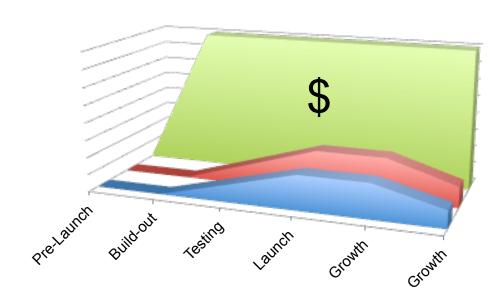
Product Launch - Under-estimated



Mad scramble to add more DC capacity during launch phase outages

## **Over the Top Losses**

Product Launch Agility – Over-estimated



Capacity wasted on failed launch magnifies the losses





*Off-peak production Test environments Dev out of hours Dormant Data Science* 



#### **Containerize Test Environments**

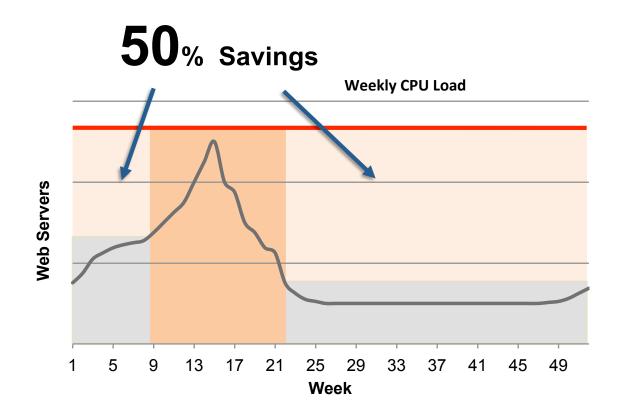




Snapshot or freeze Fast restart needed Persistent storage 40 of 168 hrs/wk Bin-packed containers <u>shippable.com</u> saved 70%

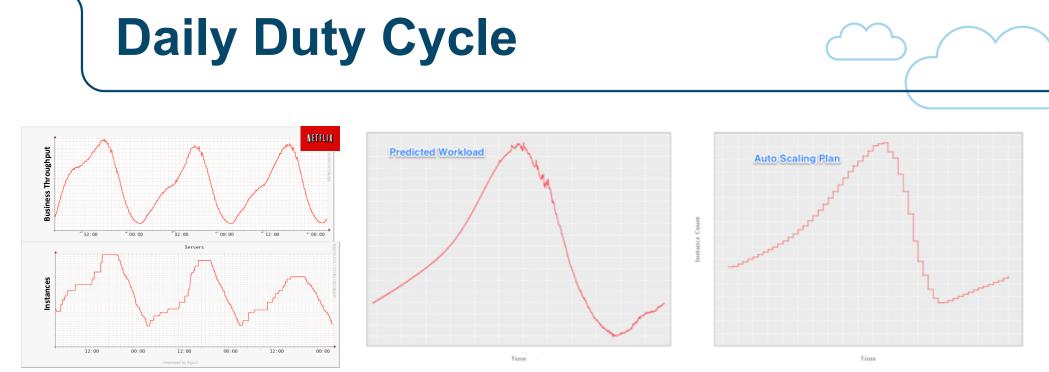






#### **Autoscale the Costs Away**





Reactive Autoscaling saves around 50% Predictive Autoscaling saves around 70% See Scryer on Netflix Tech Blog

Underutiliz	ed and Unused	
AWS Support – Tru Your personal		
est practices, and then notifies customers when oppor	Expand All Download Excel C Refresh All Contact Support astructure services, identifies customer configurations, compares them to known rtunities may exist to save money, improve system performance, or close security	-
No issue detected	Investigation Recommended     Action Recommended	_
No issue detected Cost Optimizing Checks Unused Elastic IPs	Investigation Recommended     Action Recommended  Updated: 2012-06-14 00:00 PDT	-
<ul> <li>No issue detected</li> <li>Cost Optimizing Checks</li> <li>Unused Elastic IPs </li> </ul>		
No issue detected Cost Optimizing Checks		

## **Clean Up the Crud**

#### Other simple optimization tips

- Don't forget to...
  - Disassociate unused EIPs
  - Delete unassociated Amazon
     EBS volumes
  - Delete older Amazon EBS snapshots
  - Leverage Amazon S3 Object
     Expiration



Janitor Monkey cleans up unused resources



#### **Total Cost of Oranges**

When Comparing TCO...

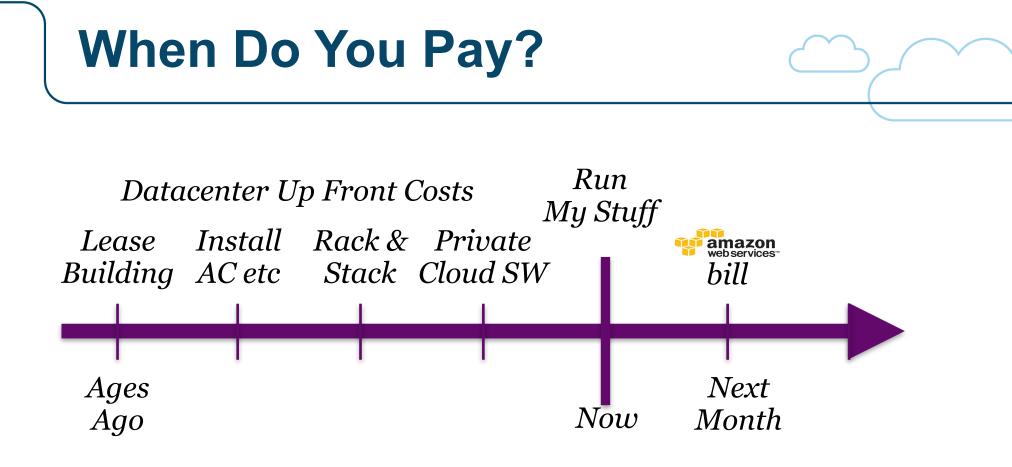
Make sure that you are including all the cost factors into consideration Place Power Pipes People Patterns



#### **Total Cost of Oranges**

#### When Comparing TCO...

Make sure that you are including all the cost factors into consideration Place Power Pipes People Patterns How much does datacenter automation software and support cost per instance?





## **Cost Model Comparisons**

AWS has most complex model

• Both highest and lowest cost options!

CPU/Memory Ratios Vary

• Can't get same config everywhere

Features Vary

- Local SSD included on some vendors, not others
- Network and storage charges also vary

#### **Digital Ocean Flat Pricing**

Hourly Price (\$0.06/hr)	Monthly Price (\$40/mo)
\$ No Upfront	\$ No Upfront
\$0.060/hr	\$0.056/hr
\$1555/36mo	\$1440/36mo
Savings	7%

Prices on Dec 7th, for 2 Core, 4G RAM, SSD, purely to show typical savings

#### **Google Sustained Usage**

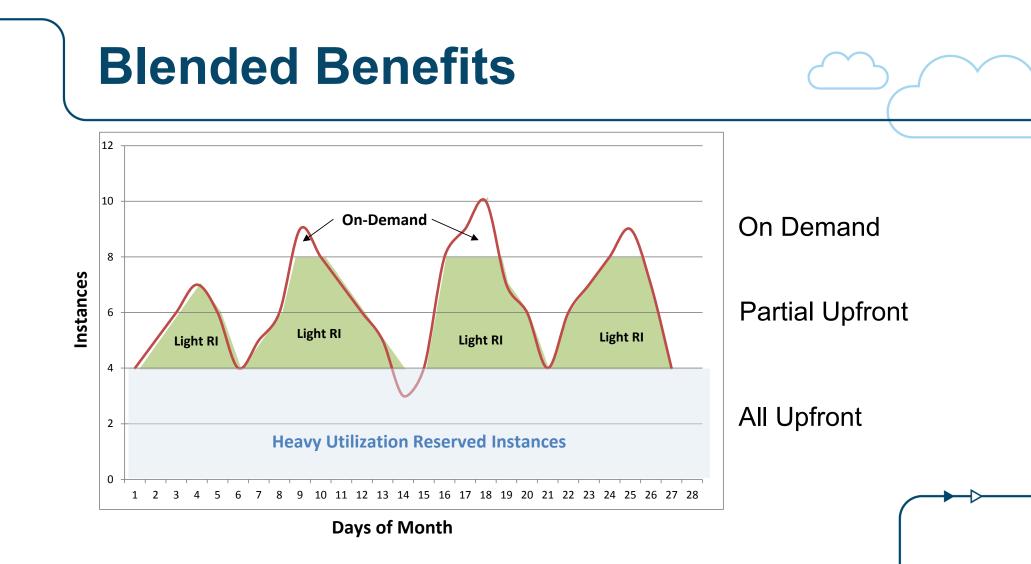
Full Price Without Sustained Usage	Typical Sustained Usage Each Month	Full Sustained Usage Each Month
\$ No Upfront	\$ No Upfront	\$ No Upfront
\$0.063/hr	\$0.049/hr	\$0.045/hr
\$1633/36mo	\$1270/36mo	\$1166/36mo
Savings	<b>22</b> %	29%

Prices on Dec 7th, for n1.standard-1 (1 vCPU, 3.75G RAM, no disk) purely to show typical savings

#### **AWS Reservations**

On Demand	No Upfront 1 year	Partial Upfront 3 year	All Upfront 3 year
\$ No Upfront	\$No Upfront	\$337 Upfront	\$687 Upfront
\$0.070/hr	\$0.050/hr	\$0.0278/hr	\$0.00/hr
\$1840/36mo	\$1314/36mo	\$731/36mo	\$687/36mo
Savings	<b>29</b> %	60%	63%

Prices on Dec 7th, for m3.medium (1 vCPU, 3.75G RAM, SSD) purely to show typical savings

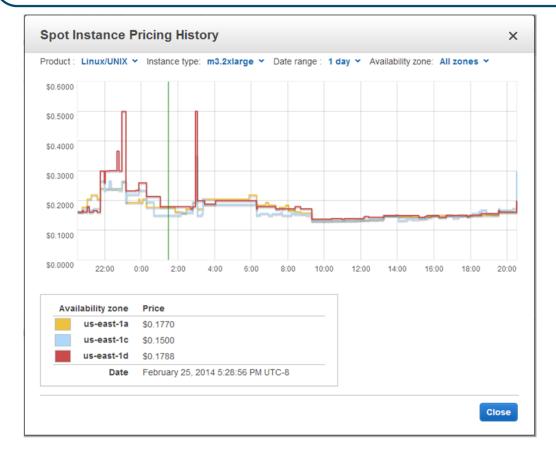


## **Consolidated Reservations**

Burst capacity guarantee Higher availability with lower cost Other accounts soak up any extra Monthly billing roll-up <u>Capitalize</u> upfront charges! But: Fixed location and instance type



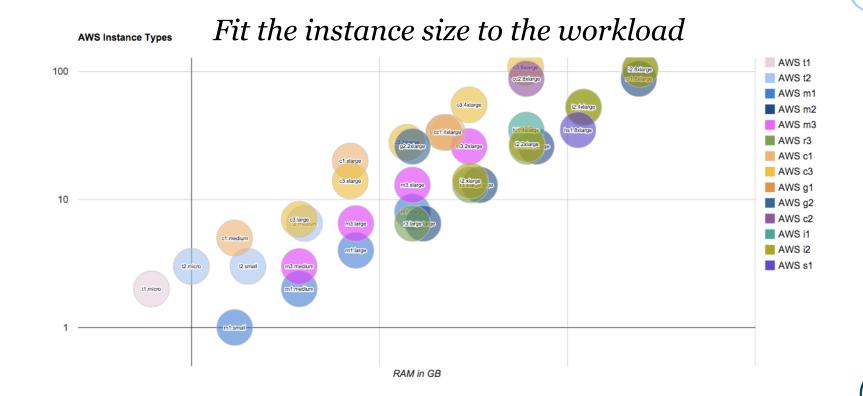
#### **Use EC2 Spot Instances**



Cloud native dynamic autoscaled spot instances

Real world total savings up to 50%

## **Right Sizing Instances**



#### Six Ways to Cut Costs

**#1** Business Agility by Rapid Experimentation = Profit

**#2** Business-driven Auto Scaling Architectures = Savings

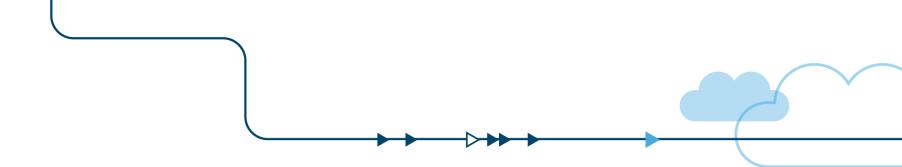
**#3** Mix and Match Reserved Instances with On-Demand = Savings

**#4** Consolidated Billing and Shared Reservations = Savings

**#5** Always-on Instance Type Optimization = Recurring Savings

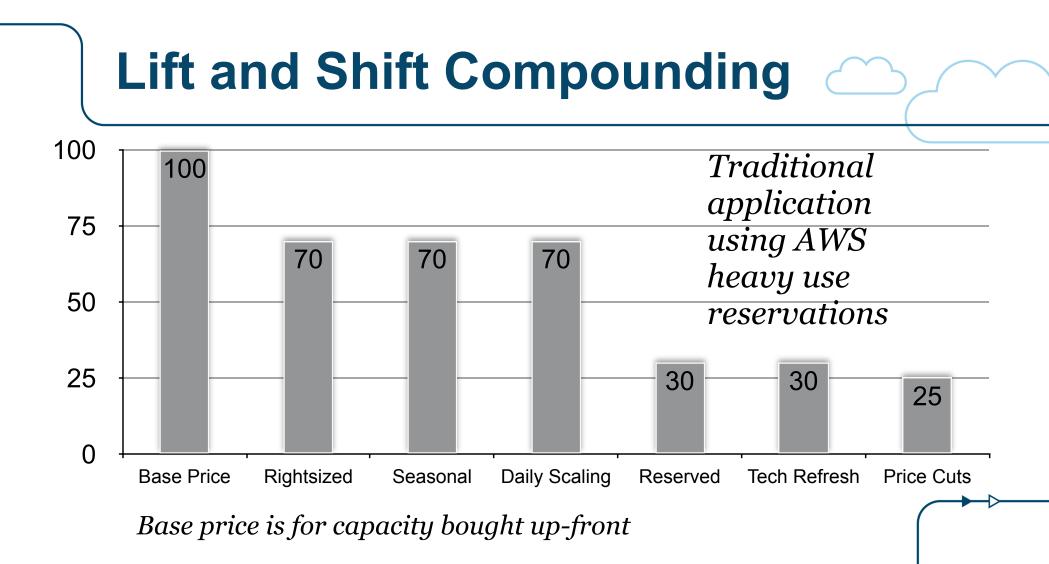
**#6** Follow the Customer (Run web servers) during the day Follow the Money (Run Hadoop clusters) at night

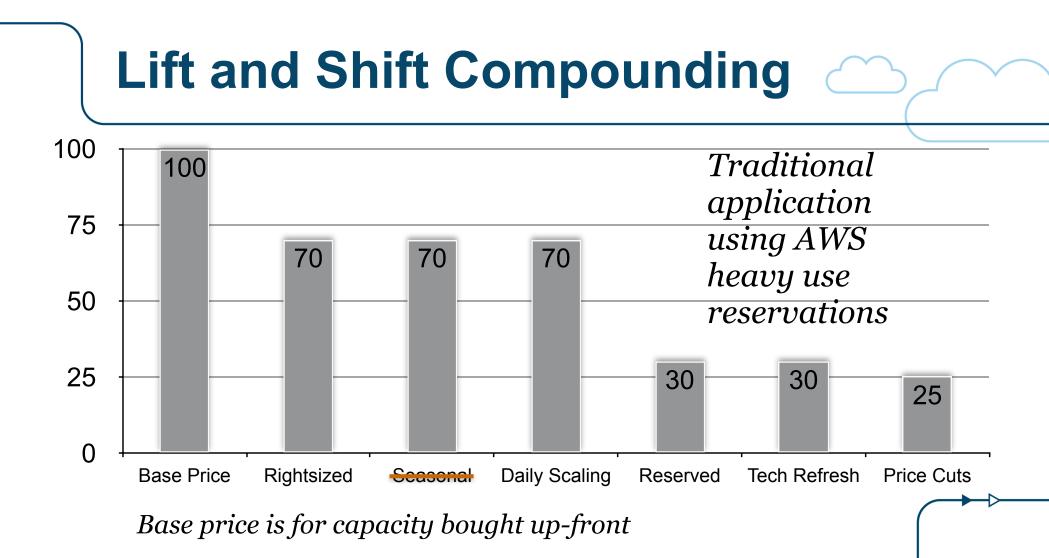
Credit to Jinesh Varia of AWS for this summary

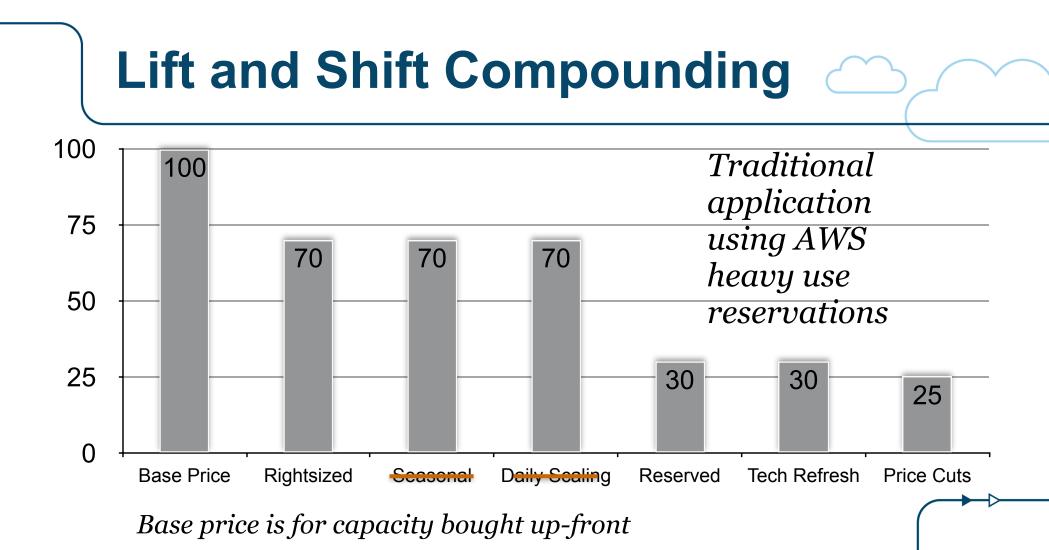


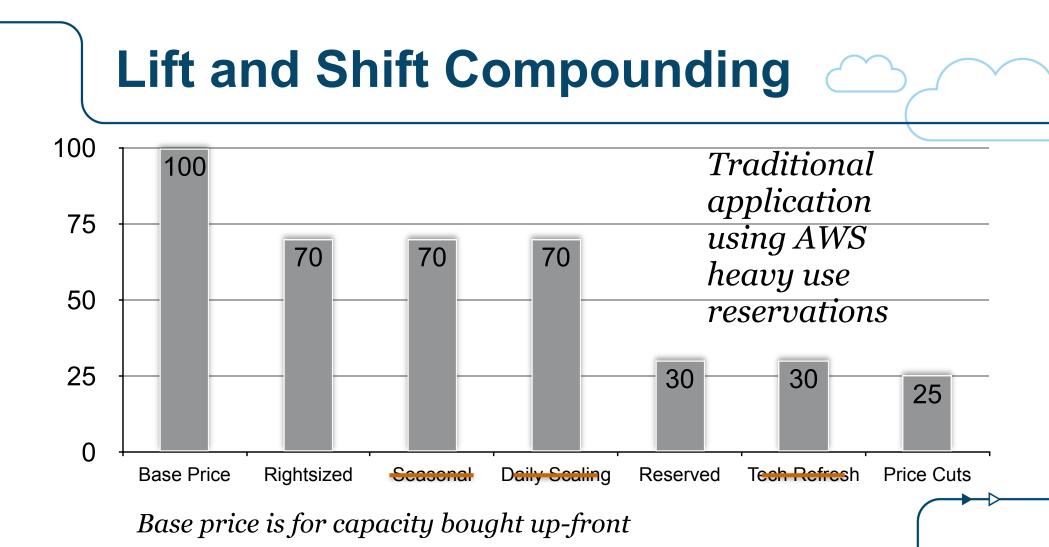
# Compounded Savings

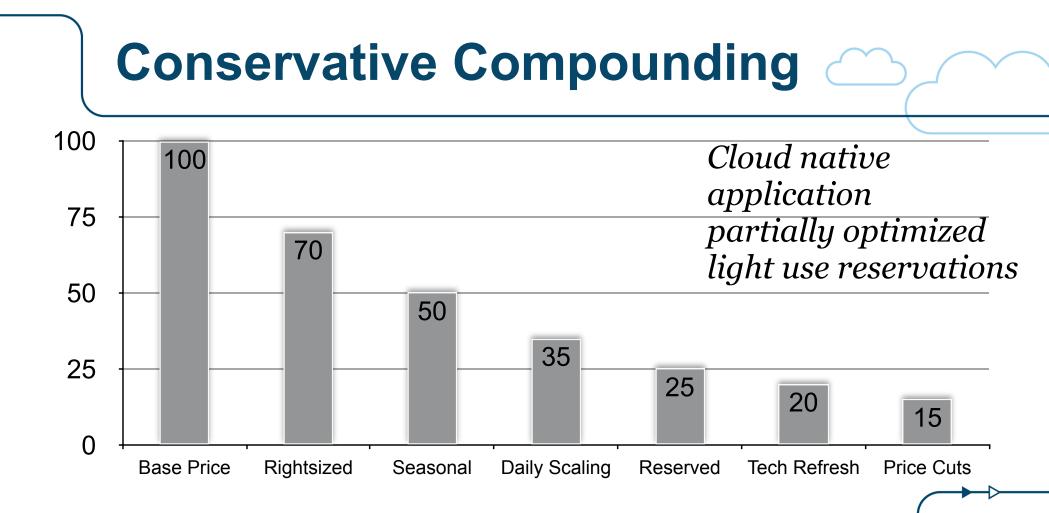


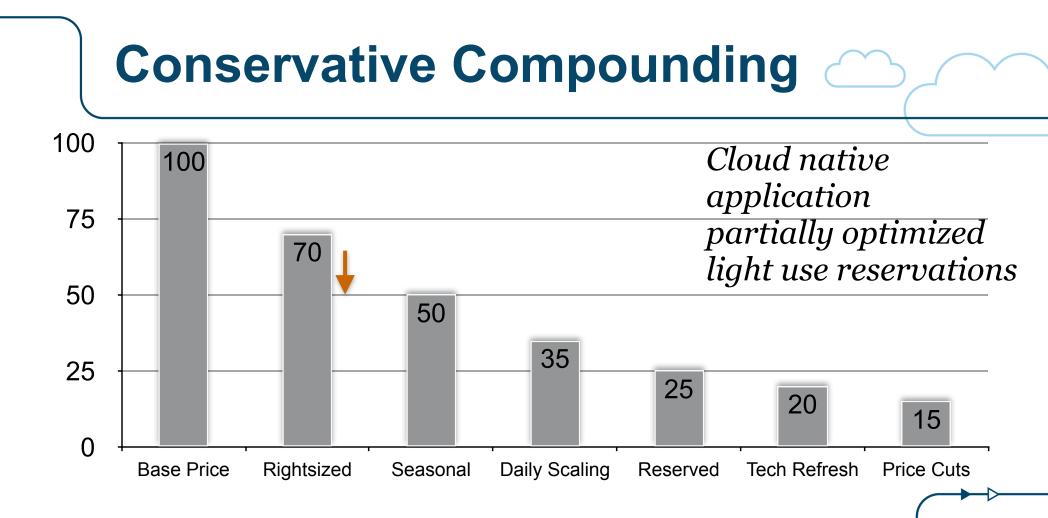


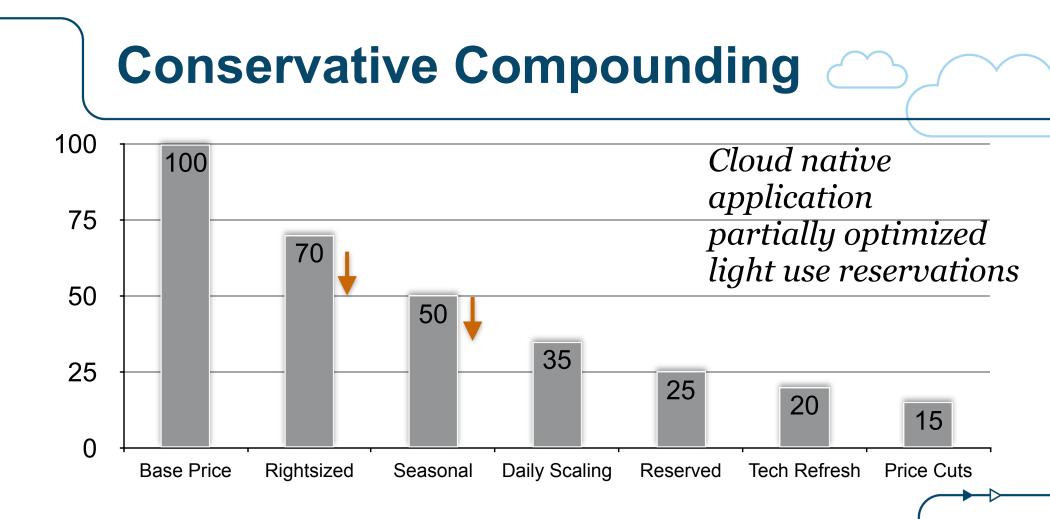


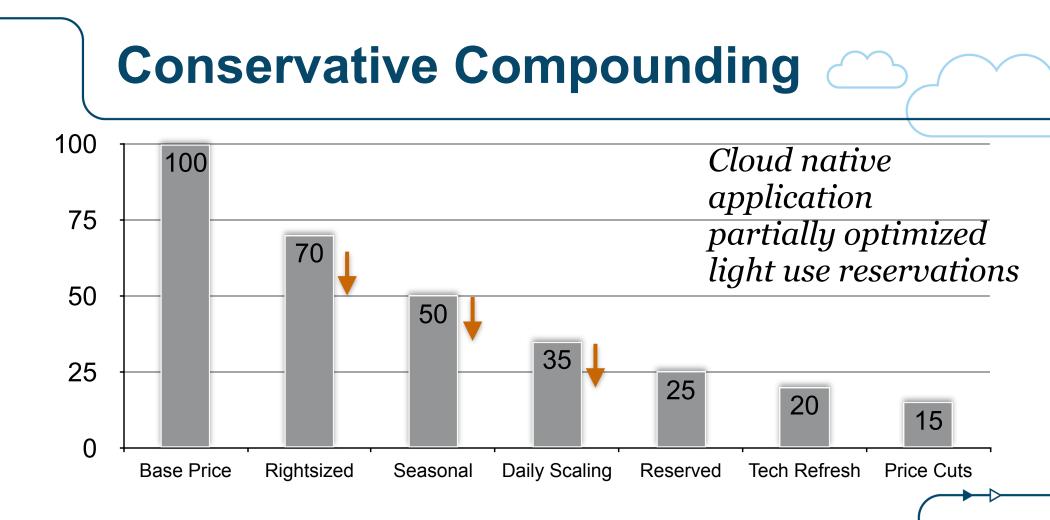


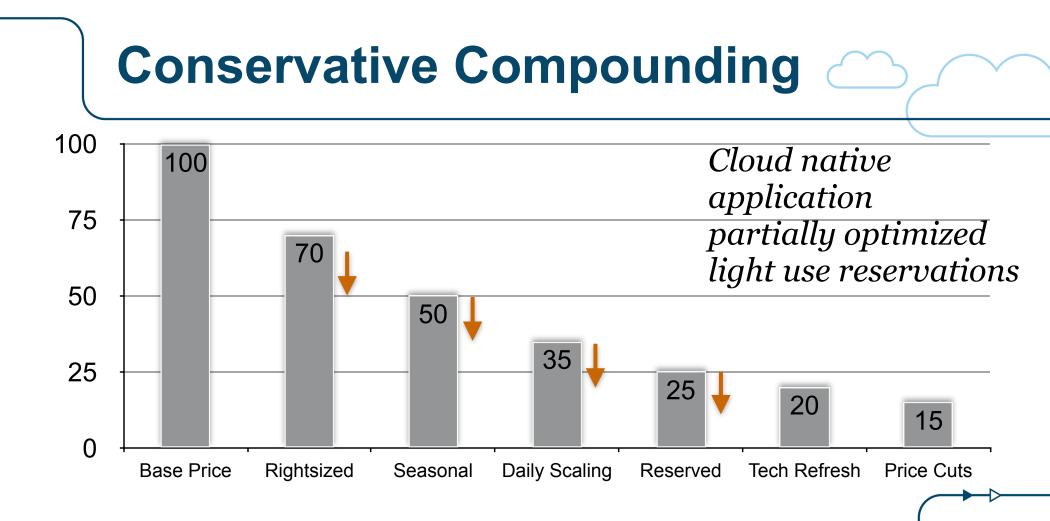




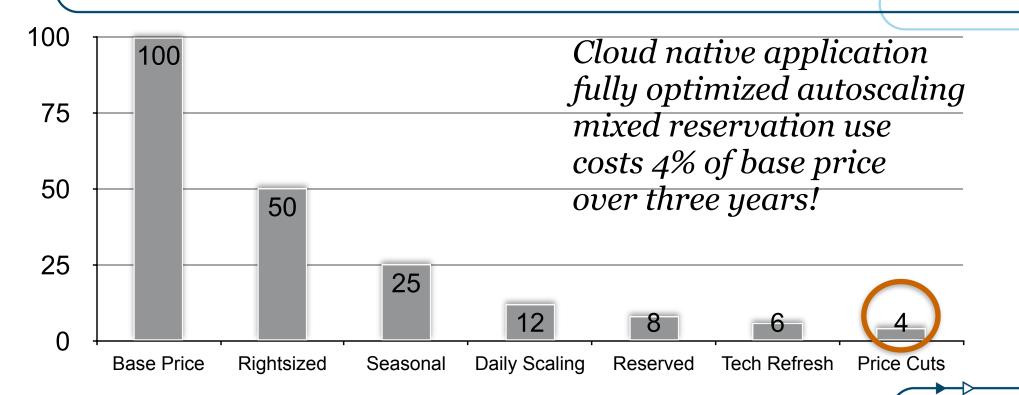


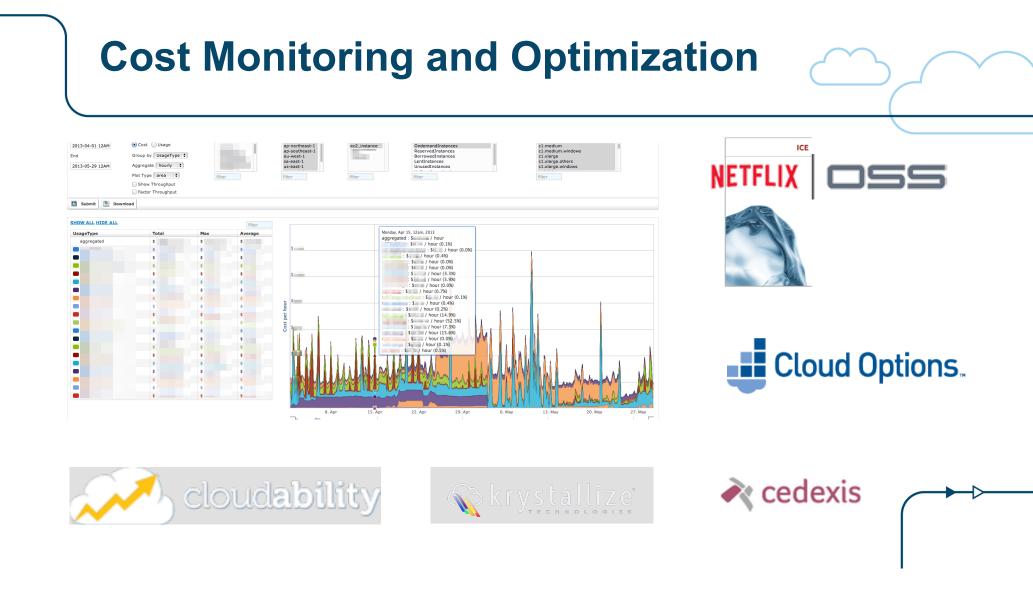






#### **Agressive Compounding**



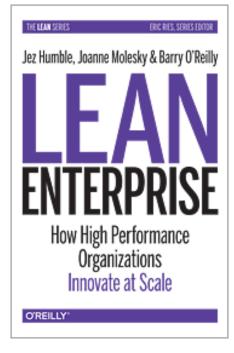




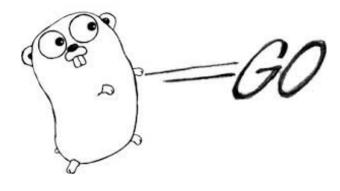
Turn off idle instances Clean up unused stuff Optimize for pricing model Assume prices will go down Go cloud native to be fast and save

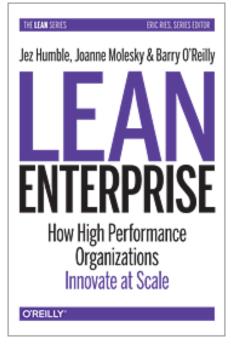


# **Forward Thinking**

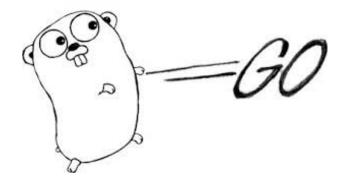


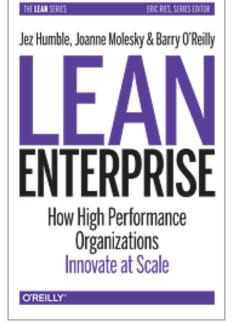
# **Forward Thinking**

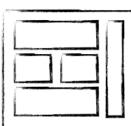




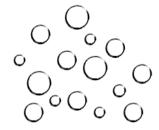
# **Forward Thinking**







MONOLITHIC/LAYERED



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http://eugenedvorkin.com/seven-micro-services-architecture-advantages/

#### **Any Questions?**

- Battery Ventures <u>http://www.battery.com</u>
- Adrian's Tweets @adrianco and Blog http://perfcap.blogspot.com
- Slideshare <u>http://slideshare.com/adriancockcroft</u>
- Monitorama Opening Keynote Portland OR May 7<sup>th</sup>, 2014
- GOTO Chicago Opening Keynote May 20<sup>th</sup>, 2014
- Qcon New York Speed and Scale June 11<sup>th</sup>, 2014
- Structure Cloud Trends San Francisco June 19th, 2014
- GOTO Copenhagen/Aarhus Fast Delivery Denmark Sept 25<sup>th</sup>, 2014
- DevOps Enterprise Summit San Francisco Oct 21-23rd, 2014 #DOES14
- GOTO Berlin Migrating to Microservices Germany Nov 6th, 2014
- AWS Re:Invent Cloud Native Cost Optimization Las Vegas November 14th, 2014
- O'Reilly Software Architecture Conference Boston March 16th 2015

Disclosure: some of the companies mentioned may be Battery Ventures Portfolio Companies See <u>www.battery.com</u> for a list of portfolio investments