

Telling the Story of People's Behavior with Smartphone Data

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Mobile

- Two billion people use smartphones (three times more than users of PCs)
- Smartphones are far more than just "mobile computers": they carry more than twenty sensors or probes, continuously monitoring our behavior and our environment.
- Mobile is becoming the most important source of human generated data and surpasses social networks.
- Apart from people using their phones, there are more than five billion mobile devices, connected to objects, like e.g. cars. These build the Internet of Things.







• Our movements and immediate surroundings are monitored by gyroscope, accelerometer, luminosity sensor in the camera, microphone etc.

The location is captured by satellite connection and mobile network.

• Proximity can be trackt via bluetooth or Wifi signal (which just becomes systematically useable with the iBeacon)



MEMS

Satellites

Microphone, Camera Temperature, Air Pressure, Compass, ...

Radio

Supplies

Gyroscope, Accelerometer

GPS

NFC

Wifi, Bluetooth

4G

Battery



Rich Context

Simple Context

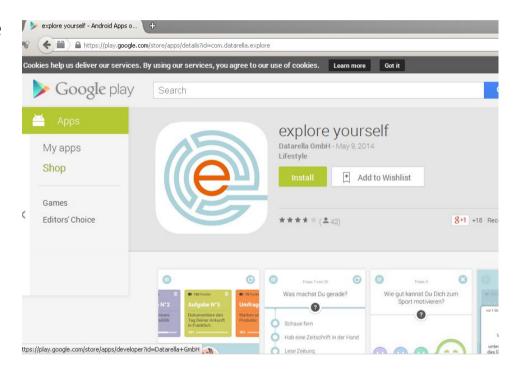
Events

Raw Sensor Data



Our App: explore

- We started our own app 'explore':
- explore tracks all kinds of sensor data on the smartphone. The data can be collected for analysis, and it can trigger interactions (like asking questions or offering suggestions).
- The open beta is available on Google Play Store; the iOS version should be ready by July 2014.





Rich Context

Simple Context

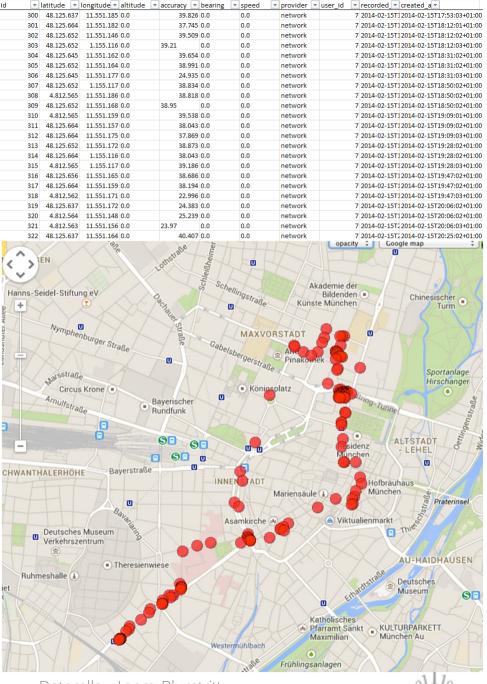
Events

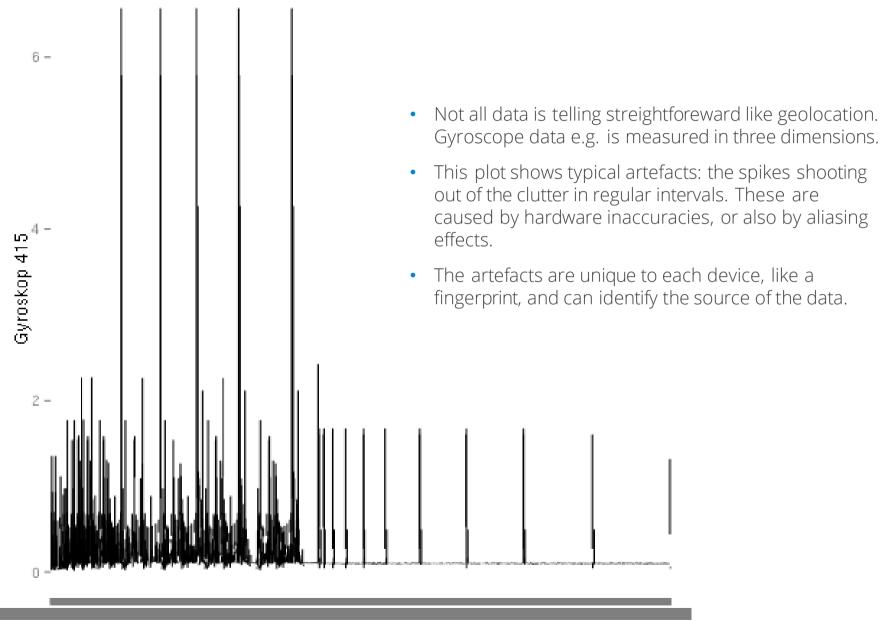
Raw Sensor Data



Data

Sensor data is generated mostly in forms of tables, locally stored as SQL databases for each app. We transfer the data to analyze it, e.g. visualize geo-location on a map.





Rich Context

Simple Context

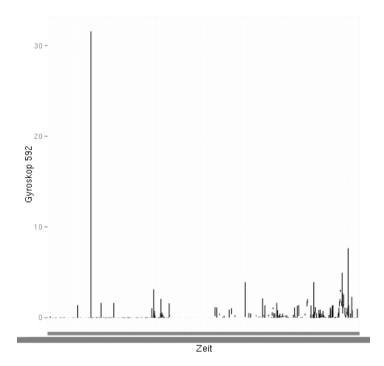
Events

Raw Sensor Data

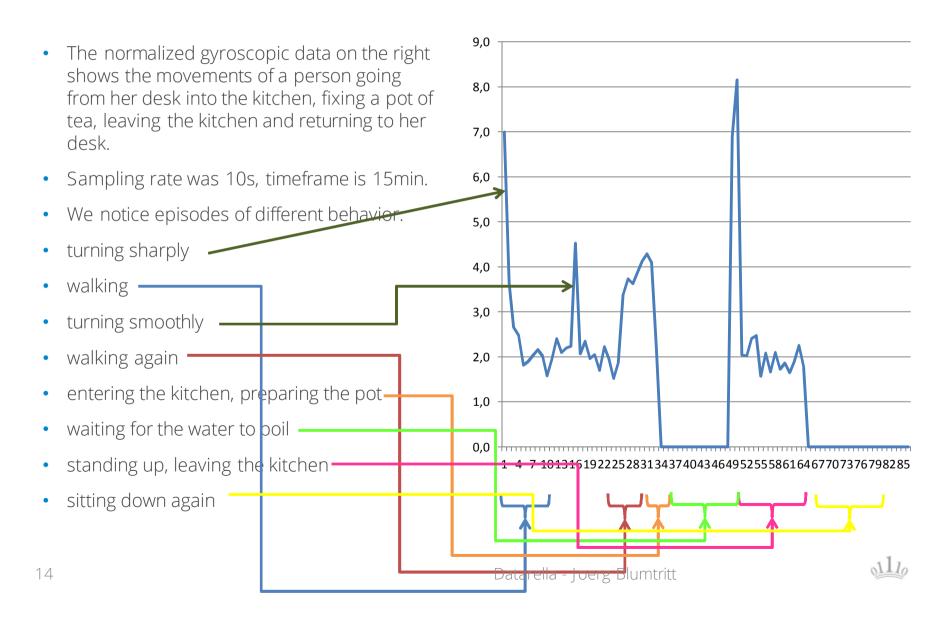


Events

- To see what happens, we have to process the data. How people move arround is visible through the gyroscope - you see the turns, changes in directions ect
- With gyroscopic data in combination with acceleration and speed, also the means of transportation can be revealed: walking has a distinct signature, driving by car shows more changes in directions then sitting on a train, etc.
- However: the data is noisy; artefacts emerge from different brands of the sensors, of glitches in the operating systems, and also can be caused by environmental influences.
- Take e.g. the rhytmik spikes in the picture below: nobody would turn rhythmically and so fast.
- So we have to preprocess the data in the app, to really see, what happens.



What is behavior?

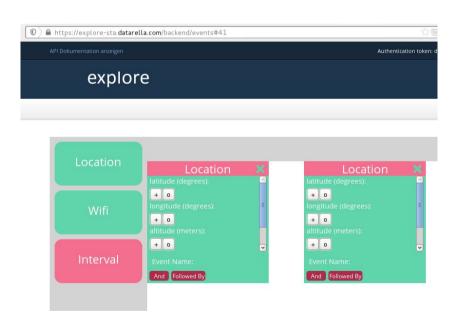


Complex Event Processing

- Simple events, like changing direction, entering an area of specific geocoordinates, or having moved for a specific time span can be combined to complex events.
- EPL (event processing language)
 offeres a way to listen to the data
 stream and detect the occurance of
 events.
- EPL looks like SQL, but instead of tables, the search goes into the data stream.
- For our app, we define events, booleancombine these events in a GUI and parse the definition in the app via JSON doc.
- The event processing itself takes place in the app - no network connection is needed



SELECT ID AS sensorId
FROM ExampleStream
RETAIN 60 SECONDS
WHERE Observation= " Outlet"





Rich Context

Simple Context

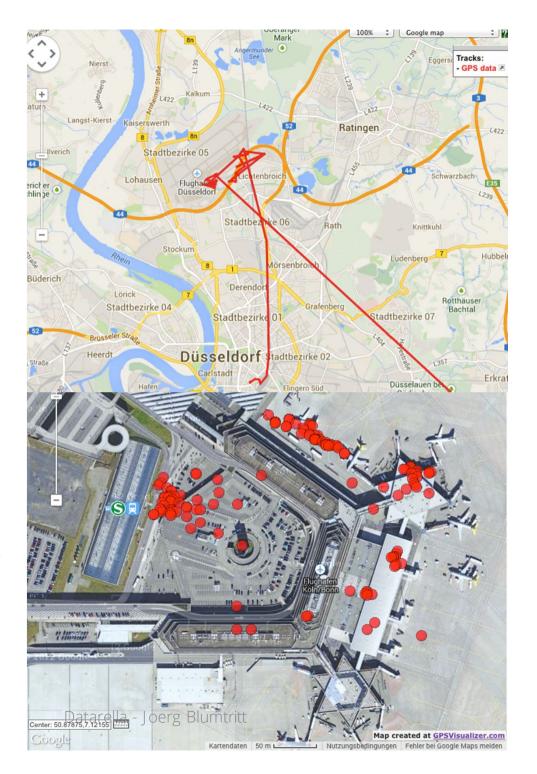
Events

Raw Sensor Data



Travel

- Studying the means of transportation, they paths, people choose for their communte or travel, is a streightforward application of our data.
- We work e.g. for airports to optimize the shops they would offer to passengers. Since many passengers come from other cultures, it is not an easy task for an airport (or in general for a shopping mall) to learn the preferences of potential clients - not consitent shopping data or market research is available.
- So, e.g. we incentivize passengers from China to let us accompany their stay in Euorpe with our app 'explore'. So we can understand, what they wanted to buy, if they succeded and if they would have missed anything, that an airport could have offered to them.



Rich Context

Simple Context

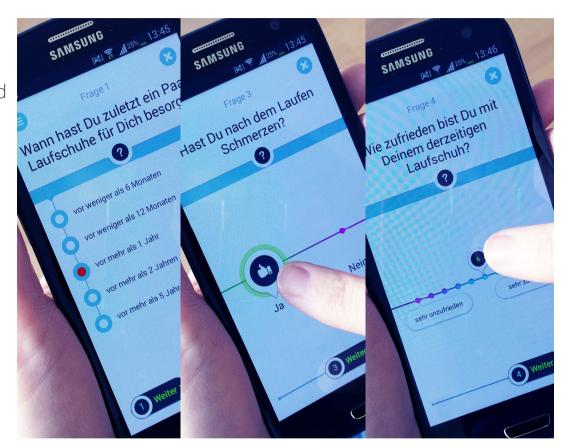
Events

Raw Sensor Data



Usability

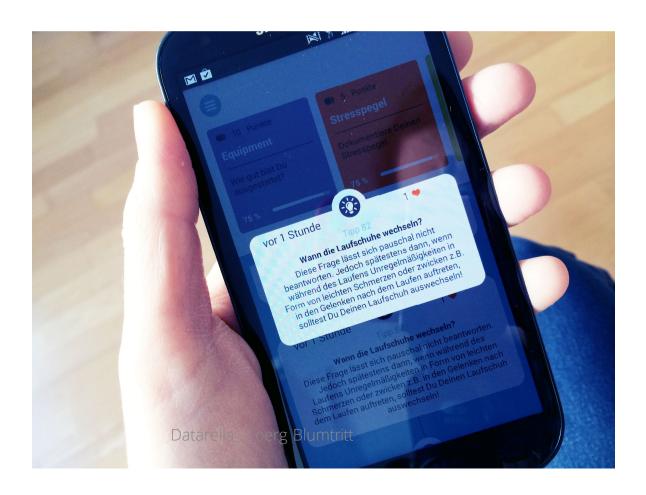
 To avoid the shortcommings of the other social research apps, we focused on the user interface, to make it as "mobile" as possible.





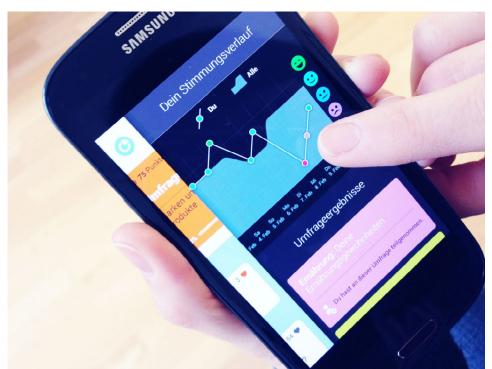
Interactions

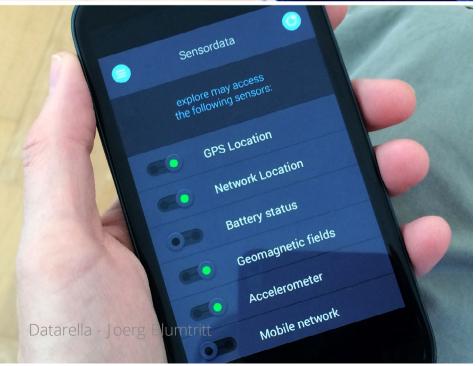
• explore can ask questions or offer suggestions, triggered by data.

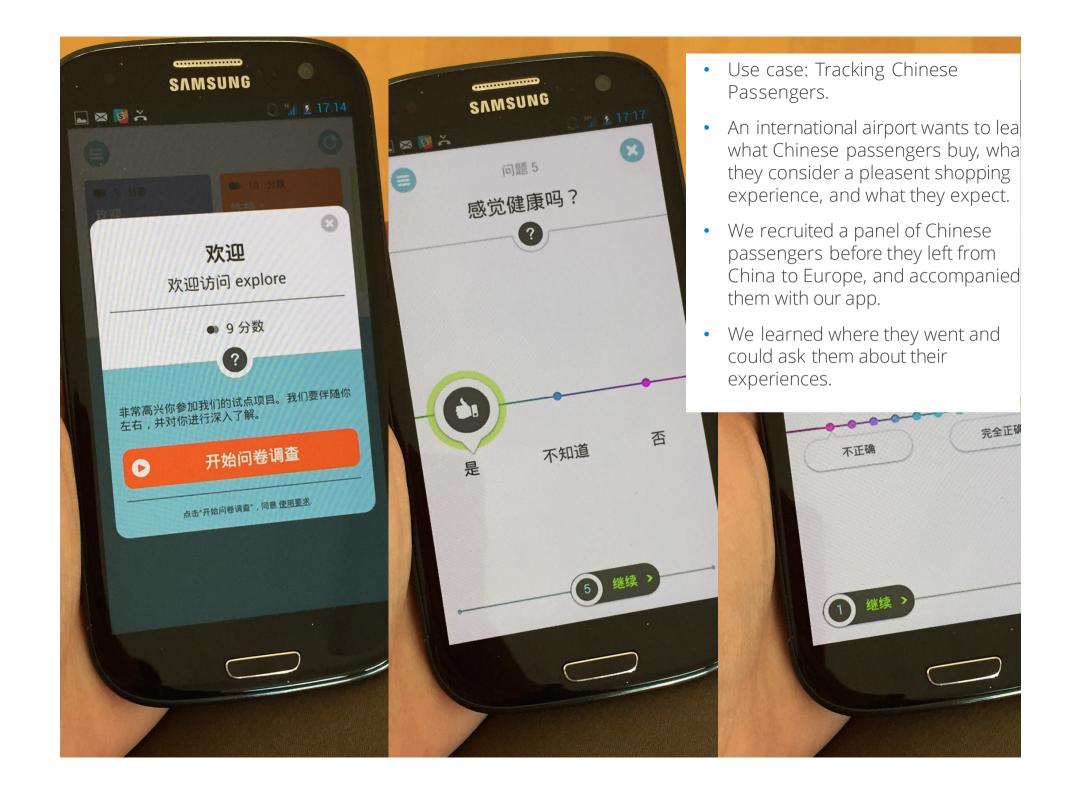


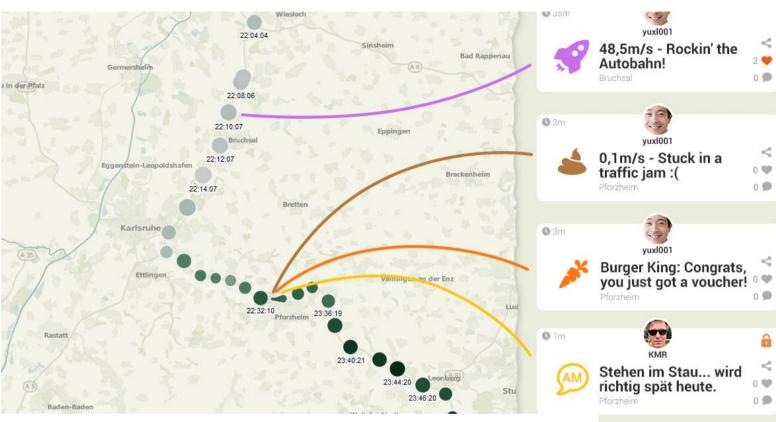
Quantified Self

- explore offers clear and simple analytics of the data collected. People can also get their raw-data for their own purposes.
- We want people to be aware what we (and other apps) do on the phone. So we do not only tell in advance, we also show what sensors are activated and give the opportunity to opt-out per sensor.
- Since we reflect the results of our tracking as well as questionnairs and interactions in form of diagrams and sumaries, we hope, people will realize what we are doing and can act self-determined.
- Of couse we respect take-down notices: if people ask for their data to be deleted, we follow their request (which btw is also required by German data protection laws); this is also a reason for us not to use common cloud storage and cloud computing platforms, since we would not have control over the back-up.





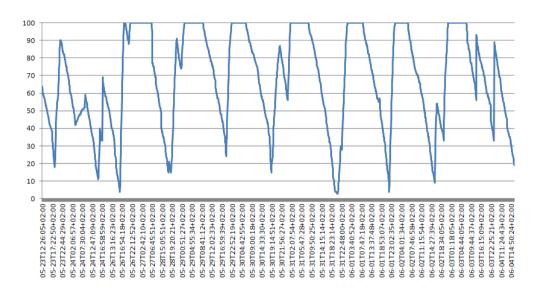




- Use case: Driver Timeline
- We built an app that tracks the driving and computes more abstract events from its data, like "stuck in a traffic jam".
- The events are displayed in form of a timeline, and can be shared to others.

Battery

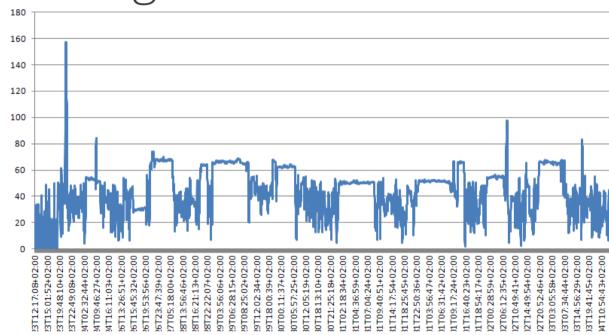
- Battery data is both interesting in itself, and also important to maintain the app usable.
- Battery consumptions is telling a lot about the environment of the phone: temperature, moisture, even air pressure can be derived using the change in charge.



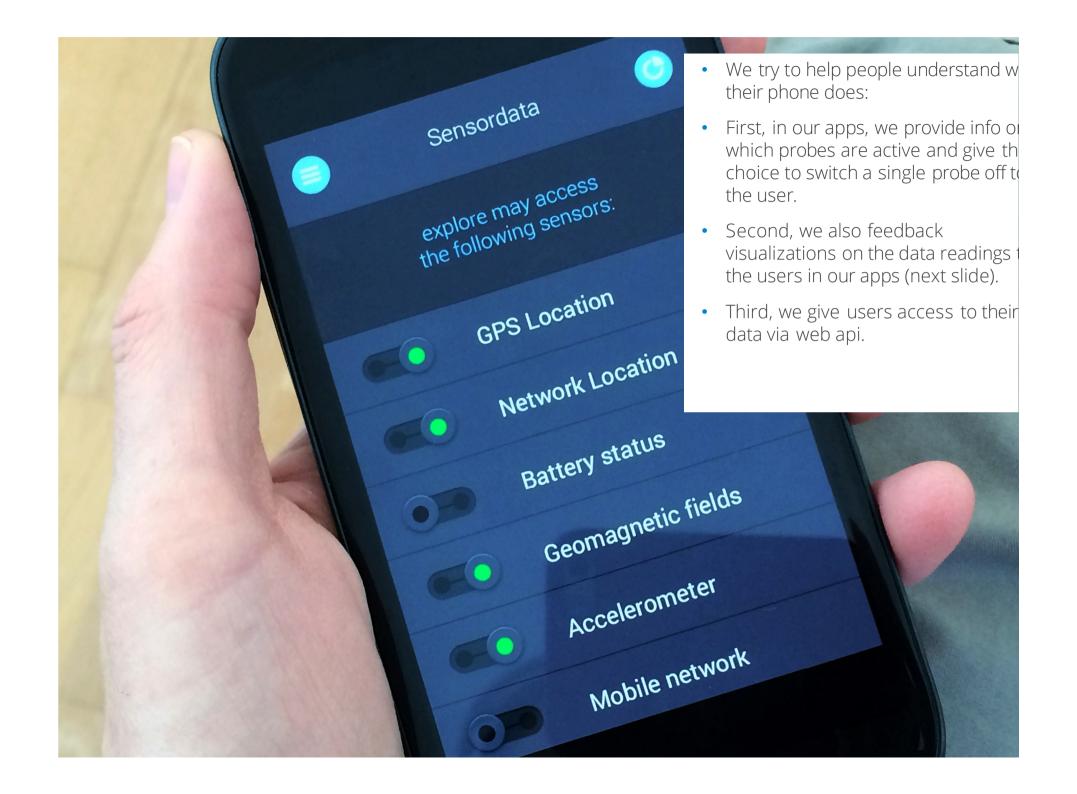


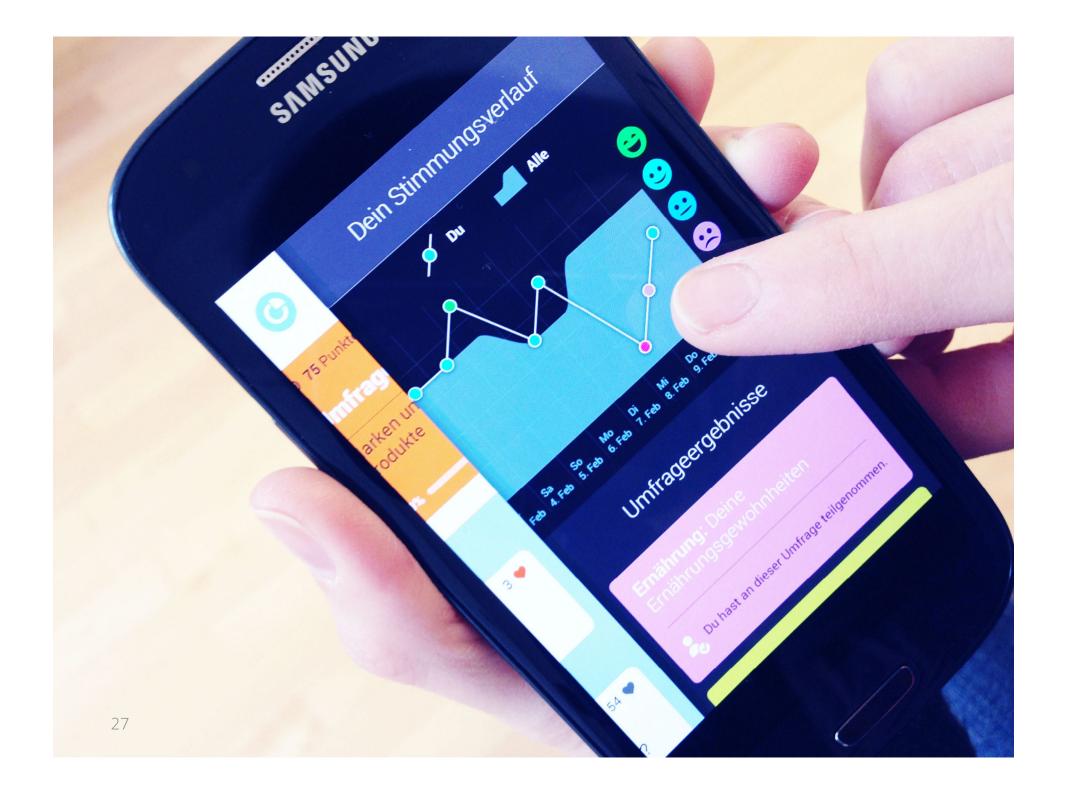
Identify whereabouts by location-specific magnetic field

- Every place has a distinct signature of the magnetic field (in strenght like shown on my own tracking data on the right as well as in bearing).
- So even if someone decided to not-track geolocation, we might still get sufficient information on their whereabouts via other measurements.
- That this is not hypothetical can be seen on the diagram: the field's signature of my home is different from other places, I stayed during that week.









```
Explore data 1.0 / Probes
```

Probes

Authentication

Authentication is done via OAuth. Use the e-mail and password you are using with the Explore App to authenticate.

```
curl -F grant type=password \
-F username=yourApp@email.de \
-F password=vourPassword \
-F scope=user \
-X POST https://explore.datarella.com/api/oauth/token.json
```

Output:

```
{"access_token":"7df51cc6dcfbeaf56bff18e4dd4d6acd85e83f377f5bee4d3ebac43e3872db33","token_type":"bearer","expires_in":7200,"scope":"user"}
```

This access token is used in all following requests. You need to pass this token in the HTTP-Header as Authorization: Bearer :token as described in self-issued.info/docs/draft-ietf-oauth-v2-bearer.html#authzheader Wrong login credentials will produce the HTTP status code 401 Unauthorized

For example

```
curl -i -H "Accept: application/json" -H "Authorization: Bearer Saccess token" -X GET https://explore.datarella.com/api/data/vl/...
```

GET /api/data/v1/probes

Get a list of probes

GET /api/data/v1/probes/:probe_type

Get a list of probe samples

GET /api/data/v1/probes/:probe_type/:id

Get a specific probe sample

GET /api/data/v1/probes/aggregated/:probe_type

Get a list of aggregated probes

>>>

>>>

>>>

>>>

Spooky Wifi Self-Tracking vs. Others-Tracking

- You can't avoid tracking others involunarily, too. This is a problem.
 People might be aware, what they themselves are doing. But others might be tracked along without giving their consent.
- Wifi is a good example of "otherstracking": all wifi signals within reach are tracked by the phone. It tells a lot about other people; not only about the devices they use.

bssid	▼ ssid	*	capabilities		~	created_a ▼ u
1c:c6:3c:31:e0:f9	Laperla		[WPA2-PSK-CCMP][WPS][ESS]	2462	-95	2014-05-23T12
5c:35:3b:7b:f8:29	KDG-BF824		[WPA-PSK-TKIP+CCMP][WPA2-PSK-TKIP+CCMP][WPS][ESS]	2412	-88	2014-05-23T12
44:32:c8:35:3d:ff	Tech_D0053811		[WPA-PSK-TKIP+CCMP][WPA2-PSK-TKIP+CCMP][ESS]	2437	-94	2014-05-23T12
24:65:11:e7:5a:0f	FRITZ!Box 7312		[WPA-PSK-TKIP][WPA2-PSK-CCMP][WPS][ESS]	2412	-89	2014-05-23T12
88:25:2c:64:e0:1e	WLAN-64E037		[WPA-PSK-TKIP+CCMP][WPA2-PSK-TKIP+CCMP][WPS][ESS]	2437	-92	2014-05-23T12
84:1b:5e:01:73:22	Jagertee Ischgl		[WPA-PSK-TKIP+CCMP][WPA2-PSK-TKIP+CCMP][WPS][ESS]	2437	-95	2014-05-23T12
00:1a:2a:c5:2a:20	WLAN-Koebsch		[WPA-PSK-TKIP+CCMP][WPA2-PSK-TKIP+CCMP][WPS][ESS]	2427	-78	2014-05-23T12
50:7e:5d:16:6a:85	root		[WPA-PSK-TKIP+CCMP][WPA2-PSK-TKIP+CCMP-preauth][WPS][ESS]	2467	-60	2014-05-23T12
44:94:fc:58:bd:50	NETGEAR57		[WPA2-PSK-CCMP][WPS][ESS]	2437	-83	2014-05-23T12
34:6b:d3:43:1f:67	WLAN-1F6765		[WPA2-PSK-CCMP][WPS][ESS]	2442	-90	2014-05-23T12
24:65:11:9c:fa:46	FRITZIBOX WLAN 3270		[WPA-PSK-TKIP][WPA2-PSK-CCMP][WPS][ESS]	2412	-81	2014-05-23T12
1c:c6:3c:48:e3:cc	ALICE-WLAN21		[WPA2-PSK-CCMP][WPS][ESS]	2467	-85	2014-05-23T12
34:31:c4:17:c6:90	WebbNet		[WPA2-PSK-CCMP][WPS][ESS]	2412	-85	2014-05-23T12
bc:05:43:d3:2d:37	philotas		[WPA-PSK-TKIP][WPA2-PSK-CCMP][WPS][ESS]	2442	-82	2014-05-23T12
00:1e:69:e8:88:f0	Thom_D011882		[WPA-PSK-TKIP+CCMP][WPA2-PSK-TKIP+CCMP][ESS]	2462	-85	2014-05-23T12
04:35:3b:7b:f8:2b	KD WLAN Hotspot+		[ESS]	2412	-91	2014-05-23T12
00:1d:19:e3:29:88	Arcor-E32912		[WPA-PSK-TKIP+CCMP][WPA2-PSK-TKIP+CCMP-preauth][ESS]	2452	-88	2014-05-23T12
44:32:c8:9c:28:21	Tech D0048747		[WPA-PSK-TKIP+CCMP][WPA2-PSK-TKIP+CCMP][ESS]	2412	-78	2014-05-23T12

royal	[WPA-PSK-TKIP][WPA2-PSK-CCMP
HP-Print-c2-LaserJet 100	[ESS][P2P]
royal	[WPA-PSK-TKIP][WPA2-PSK-CCMP
HP-Print-c2-LaserJet 100	[ESS][P2P]
royal	[WPA-PSK-TKIP][WPA2-PSK-CCMP
HP-Print-c2-LaserJet 100	[ESS][P2P]
royal	[WPA-PSK-TKIP][WPA2-PSK-CCMP
HP-Print-c2-LaserJet 100	[ESS]
royal	[WPA-PSK-TKIP][WPA2-PSK-CCMP
HP-Print-c2-LaserJet 100	[ESS][P2P]



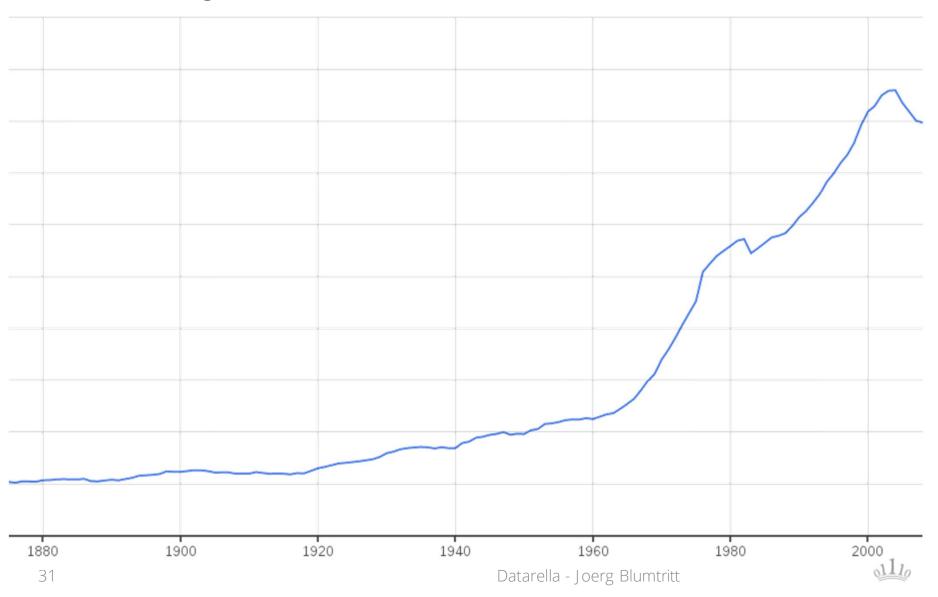
Postprivacy, and communalization of private life

- In Neal Stephenson's "Snow Crash", we read about the 'Central Intelligence Corporation' a commercialized version of today's NSA. Mobile health, computational social science, and mass measurement of environmental influences are obvious and benign applications of QS for the public good. With quantifying and making public, what European data protection law defines as "the most intimate personal data", however do we transform the current "knowledge-database" character of the Net along with its communication-networks to something new, something that might become similar to Stephenson's vision?
- Could this even lead to Teilhard's (resp. McLuhan's) angelization of humans, not only connected via social media but bodily knit into the data? Would we rather end up in a rally bucolic global village with moral control by the panoptic community (and an inherent abelism that comes with a village life)? In both aspects, representative aggregates like society as well as the concept of the individual might be rendered obsolete.

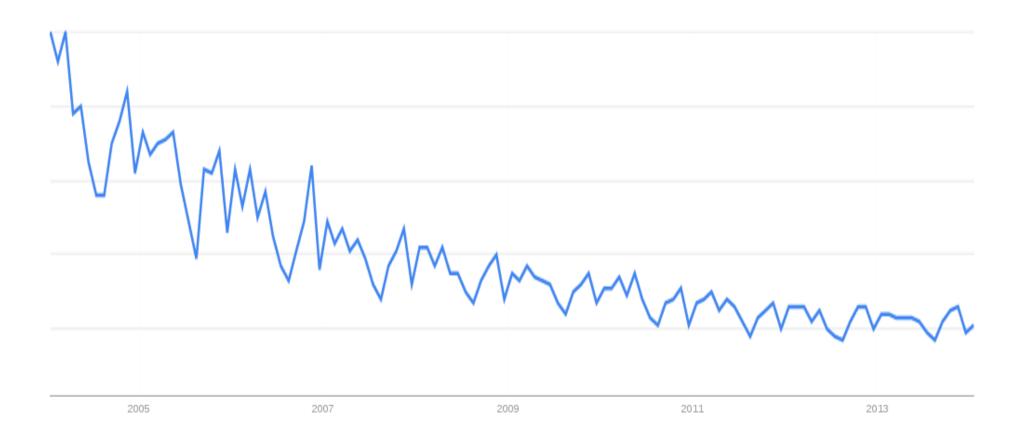




"Privacy"



"Data Protection"



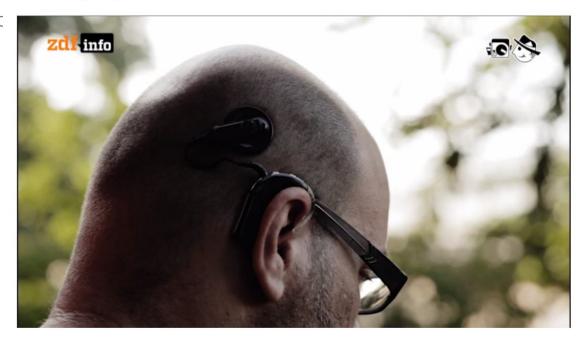


Becoming cyborgs?

- The bodily extension into the data squere - this is what cyborgism is really about.
- People like Neal Harbison or Enno Park are pushing the discussion in that direction: How do we maintain posession of our bodies? What ethic framework has there to be set-up? How do we avoid technological extensions becoming "black boxes" that control us, rather than we do them?
- So it is worthwhile to follow the proceedings of the Cyborg e.V that Enno founded



079: Hörspiele, Schweine und Maschinenmenschen





Some links

- http://datarella.com/blog
- http://beautifuldata.com my blogs.
- http://twitter.com/jbenno/bigdata a data science related twitter list.





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