



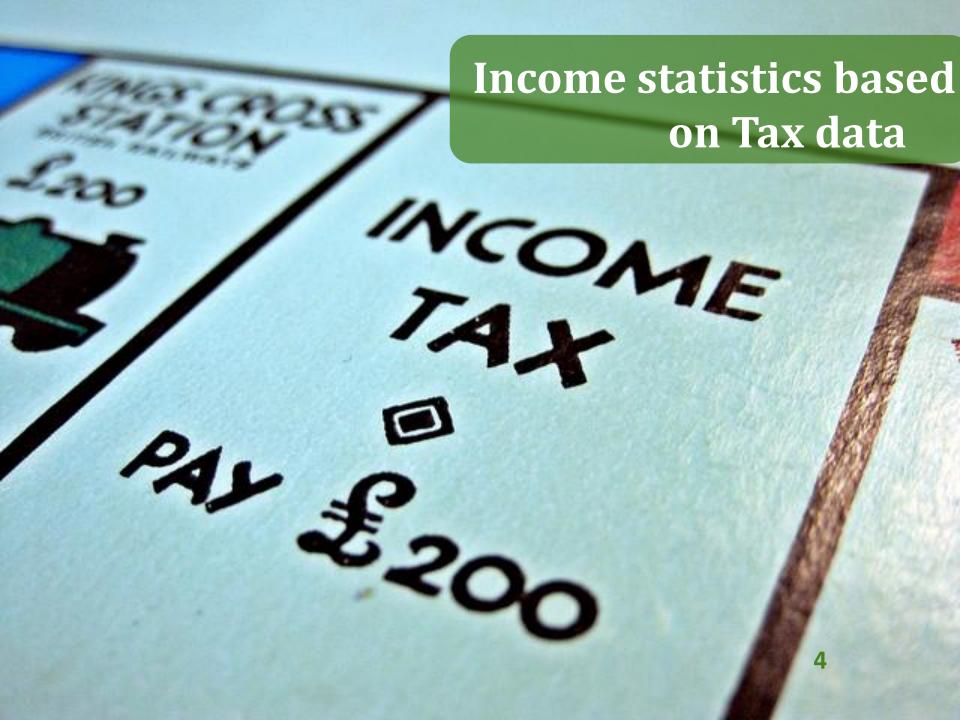
Who are we?

Statistical consultants / Data scientists working @ R&D department of Statistics Netherlands

Statistics Netherlands (SN):

- Government agency
- Produces all official statistics of The Netherlands





Income Tax data

- Contains all income tax records for the Netherlands
- Approx 17M records with 550 variables.
- Used to produce income statistics!

Analysis is not trivial

- Income Tax is complex (at least in the Netherlands)
 - stages of progressive tax
 - Complex Tax deductions (mortgage, flex workers)
 - Complex Tax benefits (child care, social benefits)



Tax data (2)

- 550 variables (for each person in NL):
 - 15 identificators/unique keys
 - Dwelling, person id, etc.
 - 70 categorical
 - 250 numerical variables from the income tax form
 - >200 derived variables (useful for analysis)
 - E.g. expandable income, income of dwelling/household



Income/tax distributions

Income (re)distribution hot topic since Piketty

So how are income/tax/benefits distributed?

- Look at 1D distributions: histograms
- Look at 2D distributions: heatmaps
 - Problem: potentially 0.5 n(n-1) > 100k heatmaps!
 - even more when categorical included





Heatmap Patterns

- What defines a pattern in heatmap?
 - Peak/Spike? (mode, 0D point)
 - Stripe (1D):
 - Horizontal Line?
 - Vertical Line?
 - Band?
 - Ridge?
 - Blob (2D)
 - Similarity between distributions (2D)



Meta pattern?

Meta patterns constitutes of repeating pattern in:

- different subpopulations
 - E.g. Male/female, Social economic status, Works in branch of Industry
- different pairs of variables
 - Income x age
 - Benefits x age
 - Etc.

So patterns that are generic over different heatmaps.



Looking for patterns

Subpopulations:

- Generate heatmap per category e.g. Age x Gross Income per social economic status
- Automatic cluster heatmaps on distribution simularity

Pairs of variables:

- Generate heatmaps for all pairs
- Prune: remove heatmaps with low support
 - 1. Use image classification to cluster them
 - 2. Or Cluster on extracted mode/line (wip)





Anscombes quartet...

| DS1 x | у | DS2 x y | DS3 x | y | DS4 x | у |
|-------|-------|---------|-------|-------|-------|------|
| 10 | 8.04 | 10 9.14 | 10 | 7.46 | 8 | 6.58 |
| 8 | 6.95 | 8 8.14 | 8 | 6.77 | 8 | 5.76 |
| 13 | 7.58 | 13 8.74 | 13 | 12.74 | 8 | 7.71 |
| 9 | 8.81 | 9 8.77 | 9 | 7.11 | 8 | 8.84 |
| 11 | 8.33 | 11 9.26 | 11 | 7.81 | 8 | 8.47 |
| 14 | 9.96 | 14 8.1 | 14 | 8.84 | 8 | 7.04 |
| 6 | 7.24 | 6 6.13 | 6 | 6.08 | 8 | 5.25 |
| 4 | 4.26 | 4 3.1 | 4 | 5.39 | 19 | 12.5 |
| 12 | 10.84 | 12 9.13 | 12 | 8.15 | 8 | 5.56 |
| 7 | 4.82 | 7 7.26 | 7 | 6.42 | 8 | 7.91 |
| 5 | 5.68 | 5 4.74 | 5 | 5.73 | 8 | 6.89 |



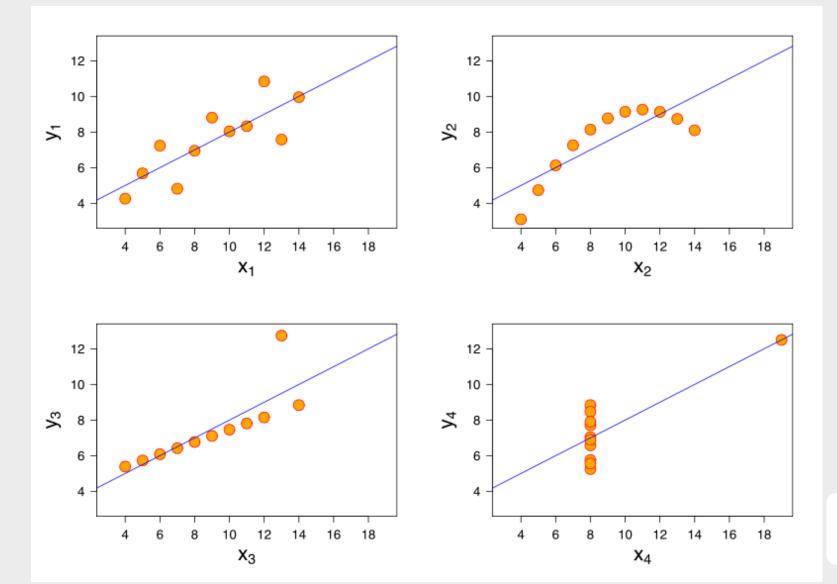
Anscombe's quartet

| Property | Value | | |
|--|------------------------------|--|--|
| Mean of x1, x2, x3, x4 | All equal: 9 | | |
| Variance of x1, x2, x3, x4 | All equal: 11 | | |
| Mean of y1, y2, y3, y4 | All equal: 7.50 | | |
| Variance of y1, y2, y3, y4 | All equal: 4.1 | | |
| Correlation for ds1, ds2, ds3, ds4 | All equal o.816 | | |
| Linear regression for ds1, ds2, ds3, ds4 | All equal: y = 3.00 + 0.500x | | |

Looks the same, right?



Lets plot!





Machine learning

So clustering (machine learning) different?



Visualization helps to ...

– Test your (hidden model) assumptions!

- To find structure in data, e.g. "How is my data distributed?"
- Visually explore patterns:
 - Are there clusters?
 - Are there outliers?



Heatmap recipe





- 1. Take two numerical variables x and y
- 2. Determine range $r_x = [\min(x), \max(x)]$
- 3. Chop r_x in n_x equal pieces
- 4. Repeat for *y*
- 5. We now have n_x . n_y bins
- 6. Count # records in each bin
- 7. Assign colors to counts
- 8. Plot matrix
- 9. Enjoy!



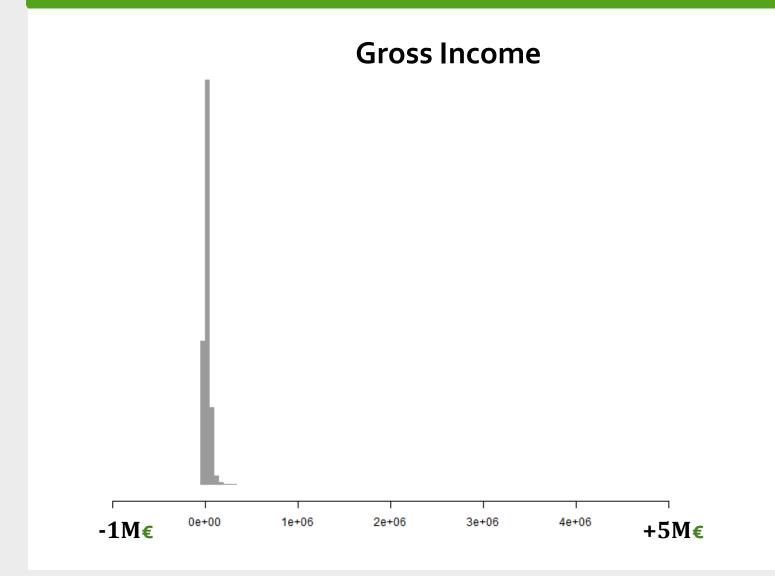
Easy as pie?



- 1. Take two numerical variables x and y
- 2. Determine range $r_x = [min(x), max(x)]$
- 3. Chop r_x in n_x equal pieces
- 4. Repeat for y
- 5. We now have $n_x \cdot n_y$ bins
- 6. Count # records in each bin
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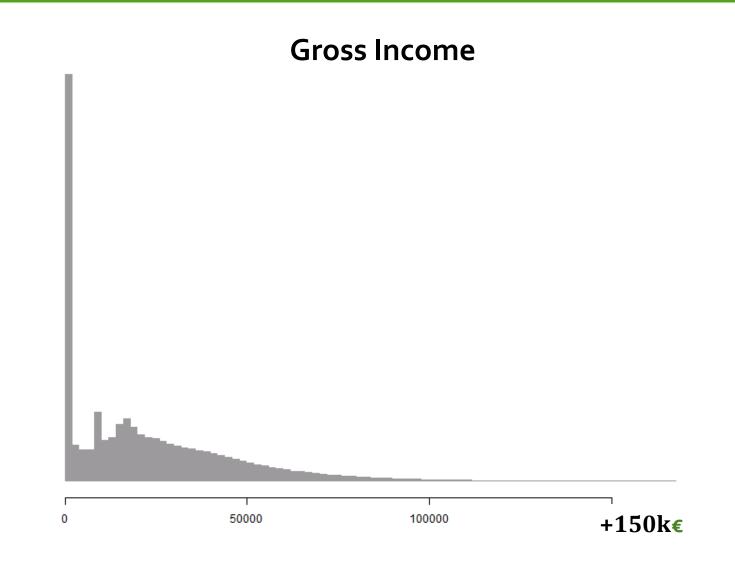


Range: Outliers? (1D)





Range: outliers removed (1% removed)





Range: outliers...

Does your data contain outliers?

- If so: most pixels are empty
- Most cases: outliers have low mass and are barely visible

Truncate range: in x or y direction: e.g. 99% quantile

- Interactively: allow for zoom and pan.



Range: data skewed?

- Many variables are not normal distributed:
 - Power law: x^{α}
 - Exponential: e^{ax+b}

So rescale x or y or both



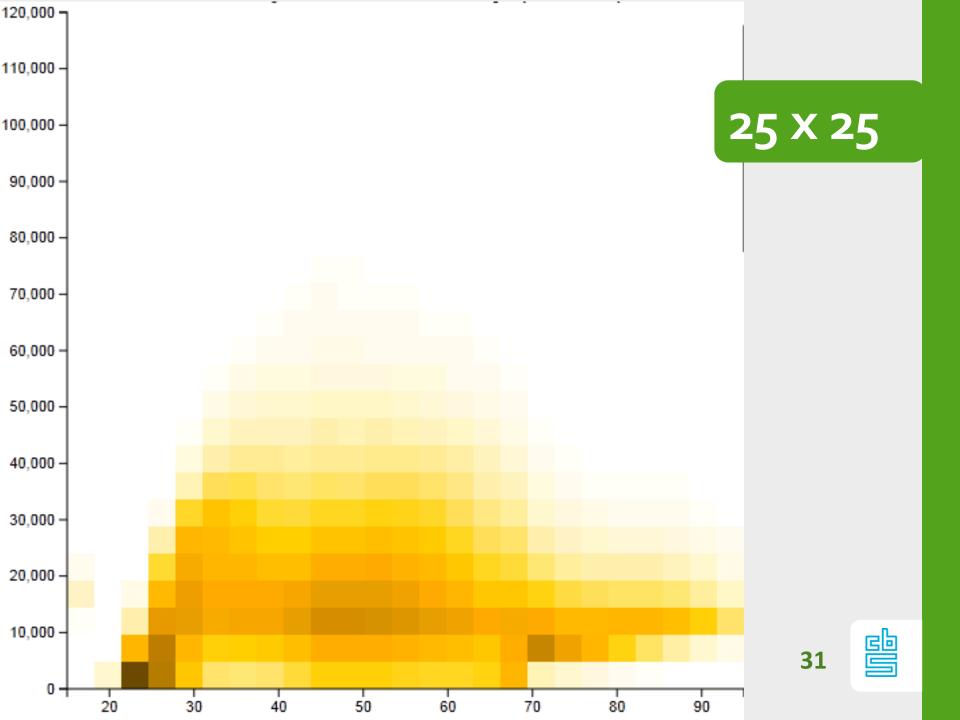
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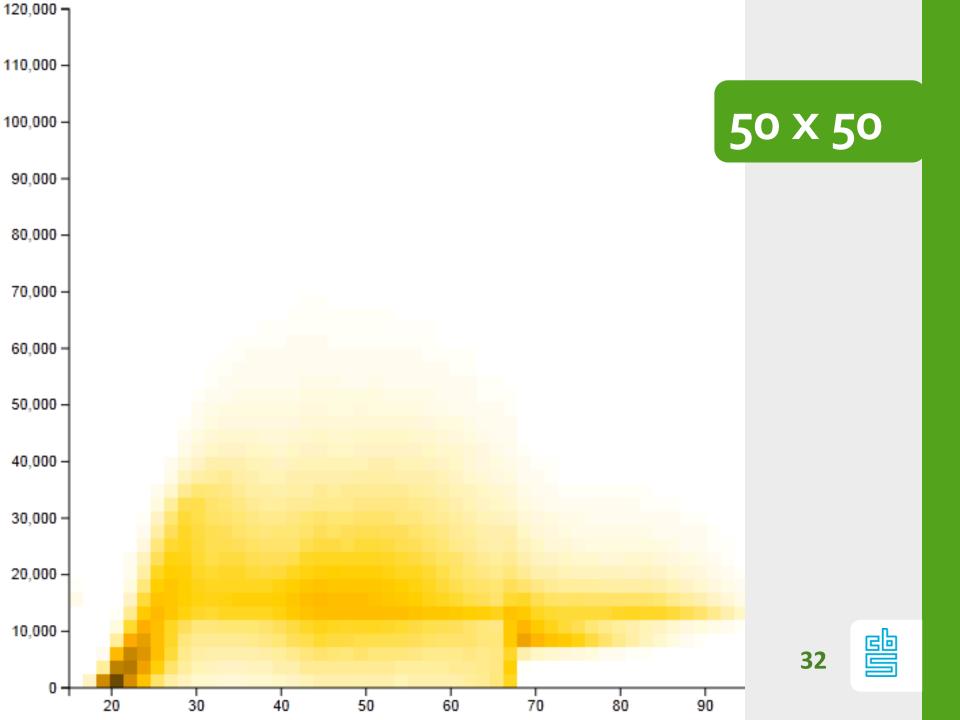


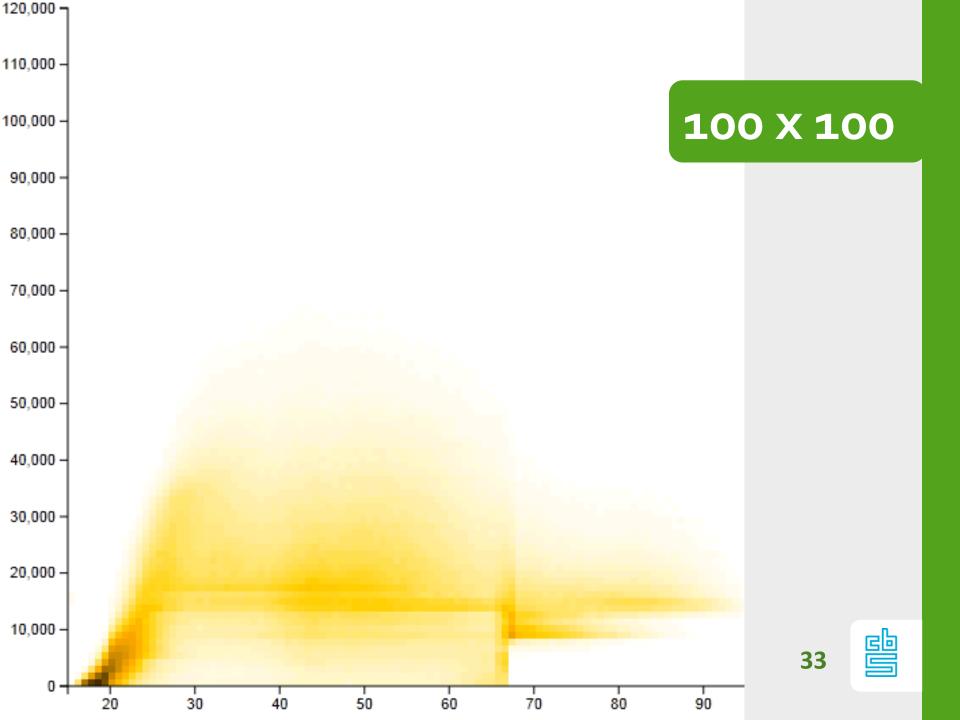
Chop: AKA "Binning"

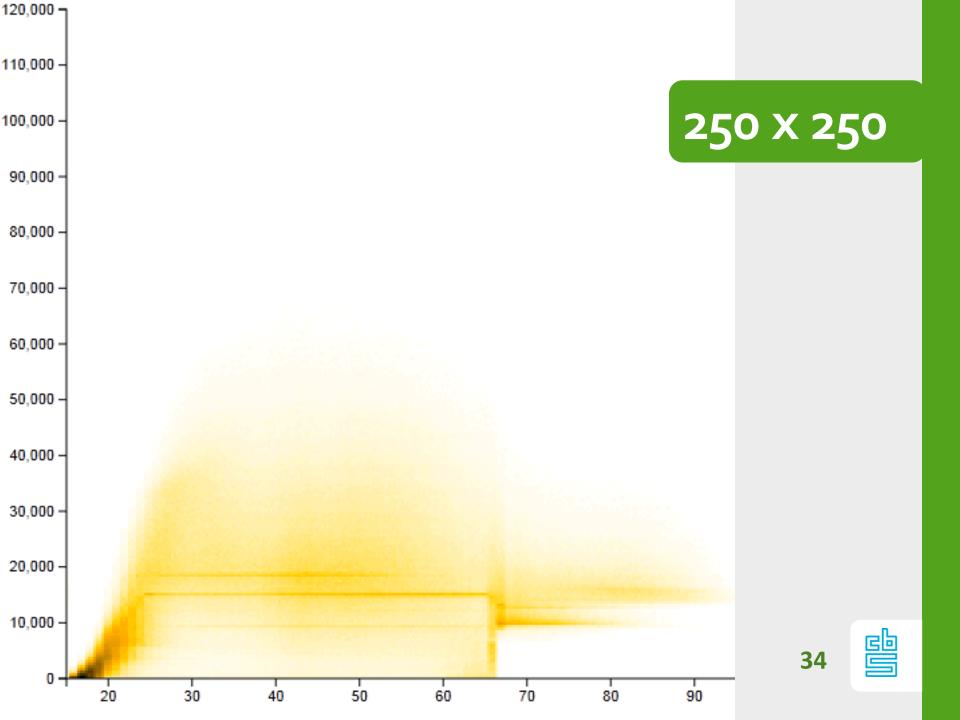


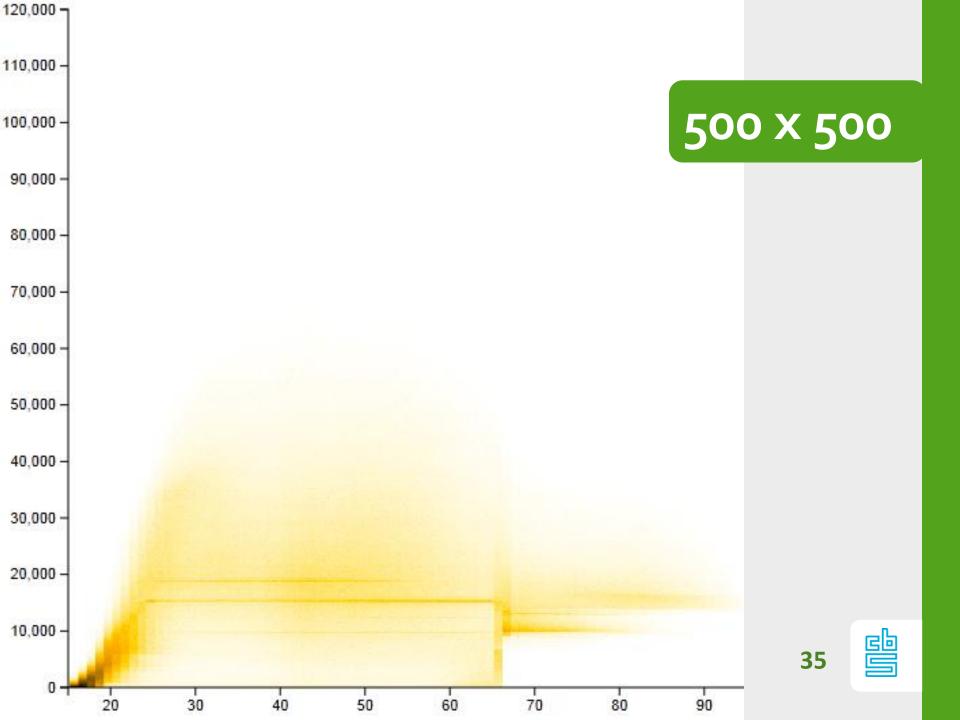












Chop: Too small / Too big

If #bins too small:

- patterns are hidden

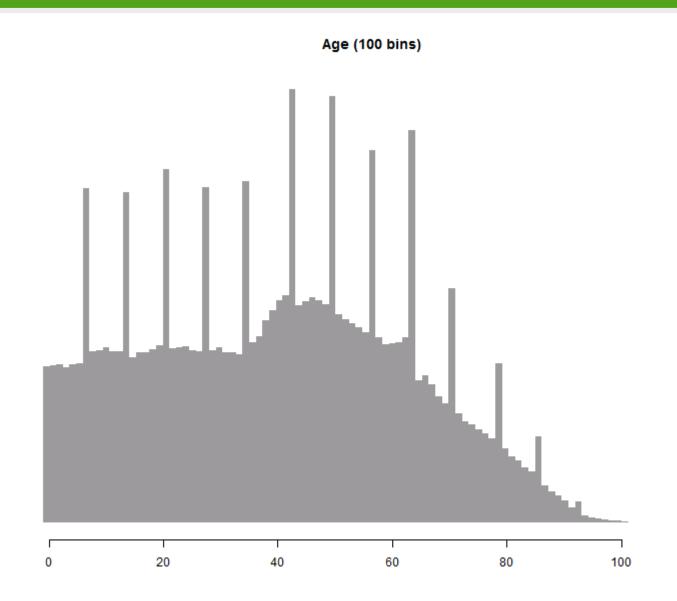
If #bins too large:

- heatmap is noisy (signal vs noise)

Optimal nr bins depends on data. (kernel based approx), but always play with bin size / resolution!



Chop: integers...



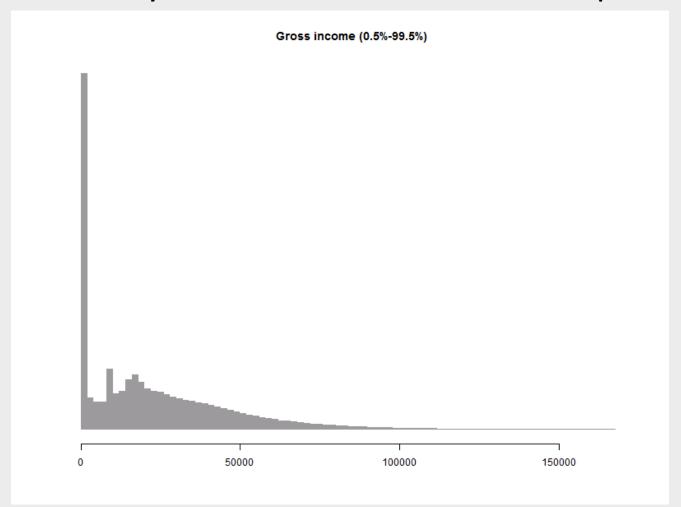


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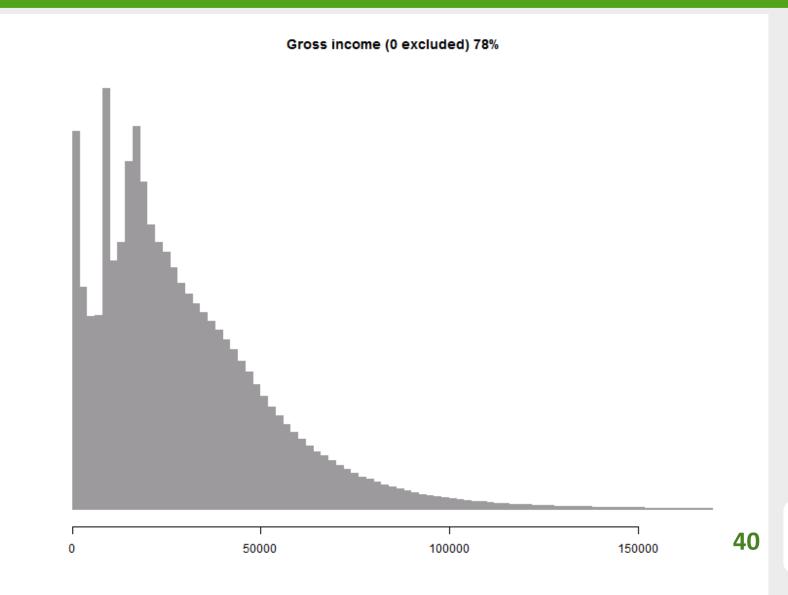
Count: zero counts

Not every variable is relevant for each person!





Count: exclude zero values

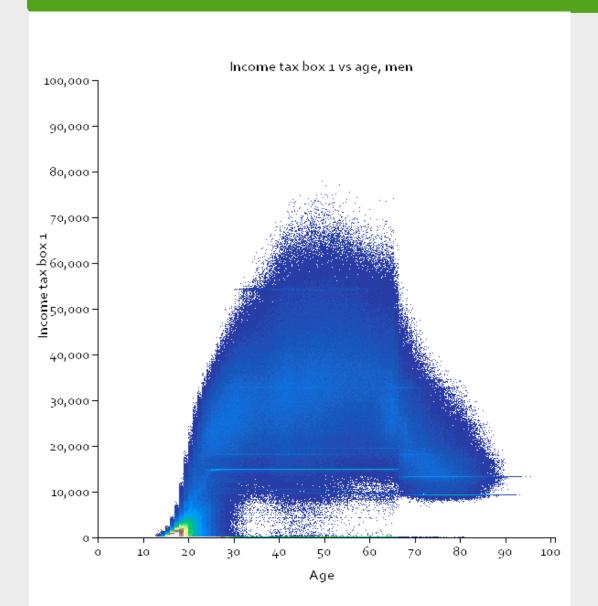


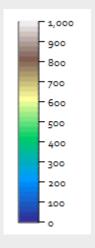




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Colors: scales

- Color 'intensity' implies value
- Percieved response depends on 'color' and 'color lightness' (compare #00ff00 with #0000ff)
- Different models for color response:
 - RGB (models computer monitor)
 - HSV
 - HCL
 - CIELAB (models human eye)
- Gradient generator:http://davidjohnstone.net/pages/lch-lab-colour-gradient-picker



Colors

- Color has two functions in heatmap:
 - Show 'counts' in your data
 - Show 'patterns'

At least, use a perceptually uniform gradient

- Libs: chroma.js, colorbrewer (R)

...but patterns need distinct colors

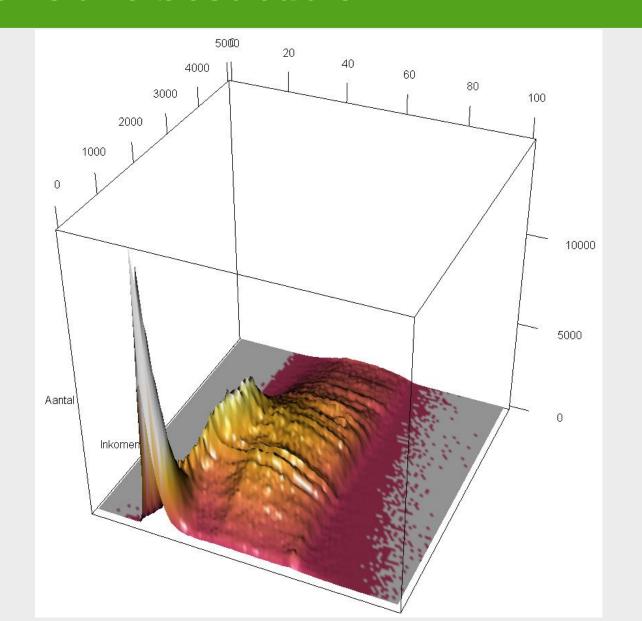


Color scales

- Range of color scale depends on distribution of data.
- Often have multiple populations/distributions in data
- Severe spikes/stripes drown the smaller distributions:
 - We suggest log scale
 - Sometimes log scale is not enough
- In practice, linear scale with low maximum cut-off works well
- Effect is best understood in 3D (!).

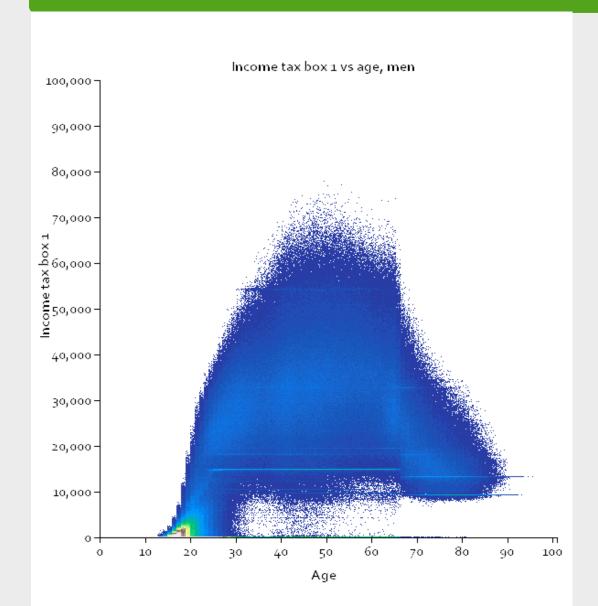


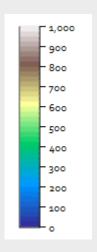
Peaks are best cut-off





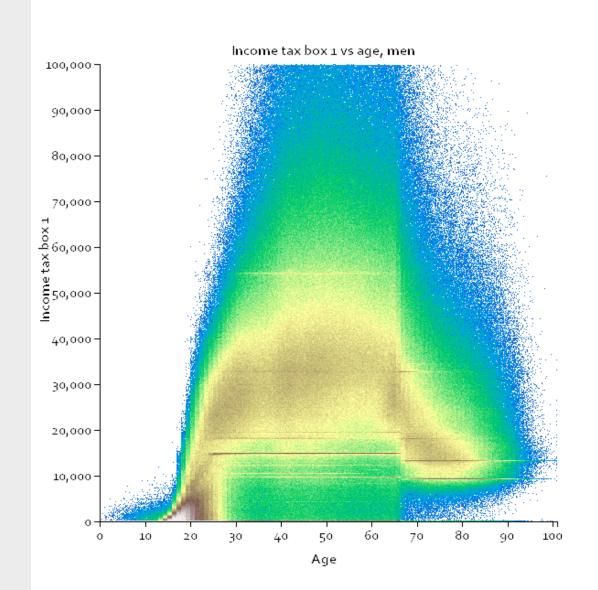
Example: Linear gradient

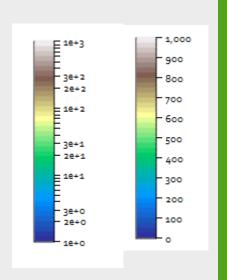






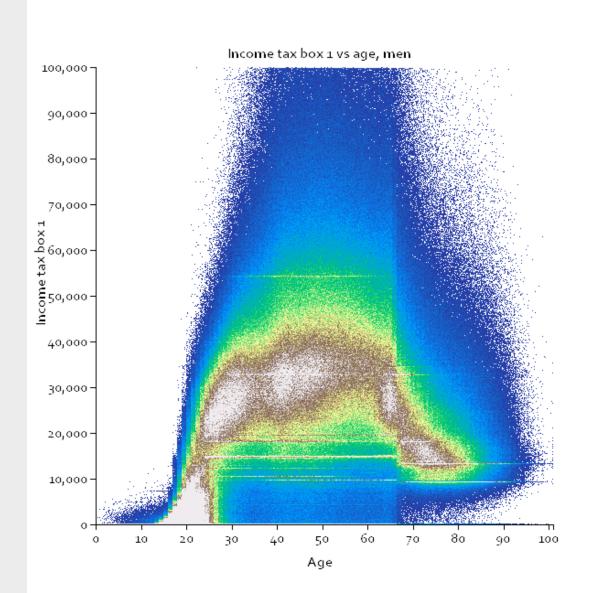
Log-gradient

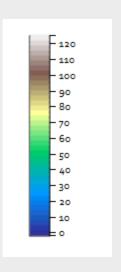






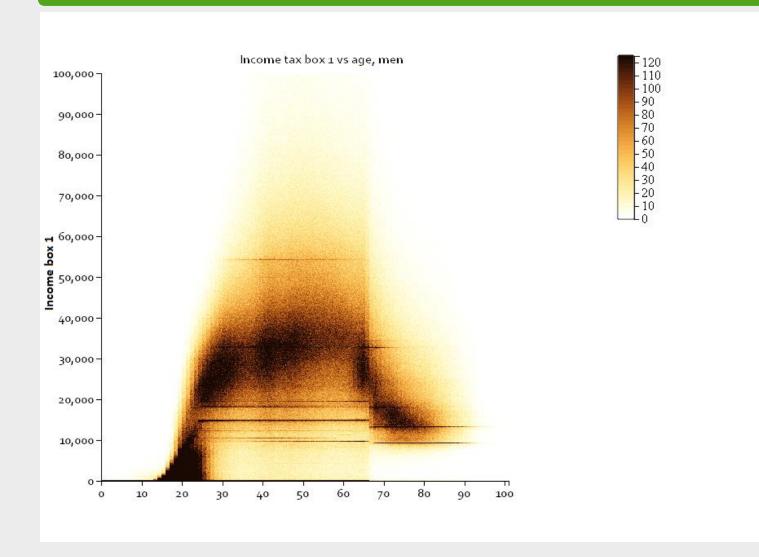
Linear gradient with cut-off





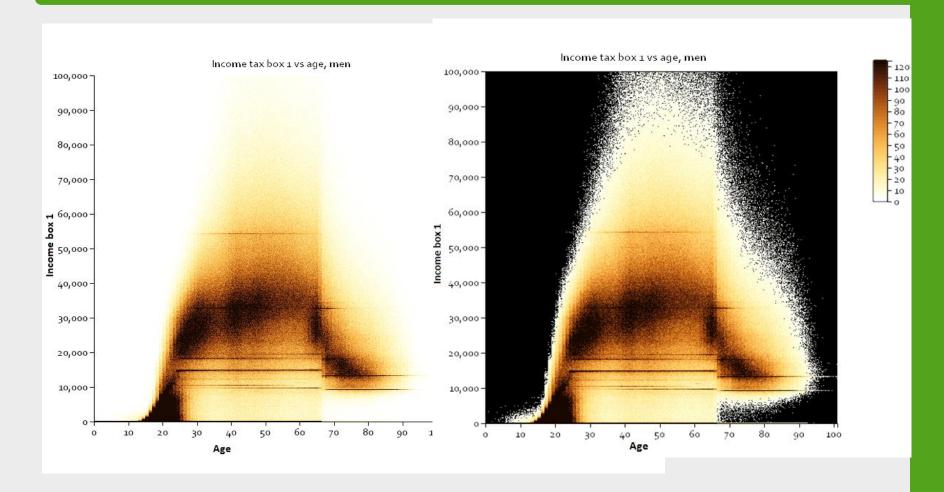


Perceptually uniform gradient

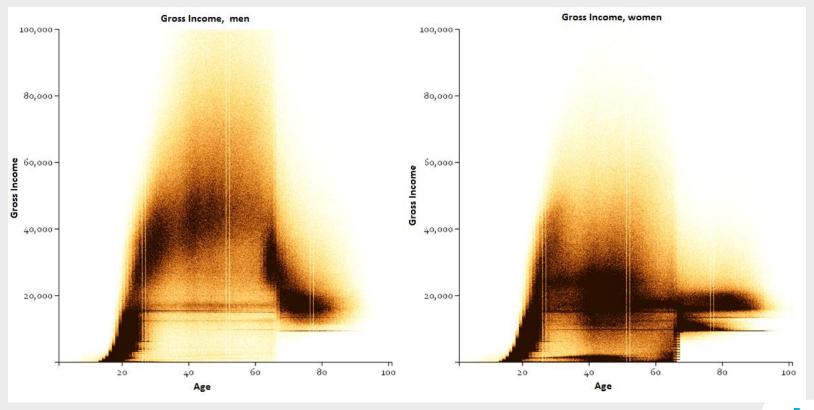




Colors: background/missings matters



Heatmaps side-by-side: gross income, men vs women



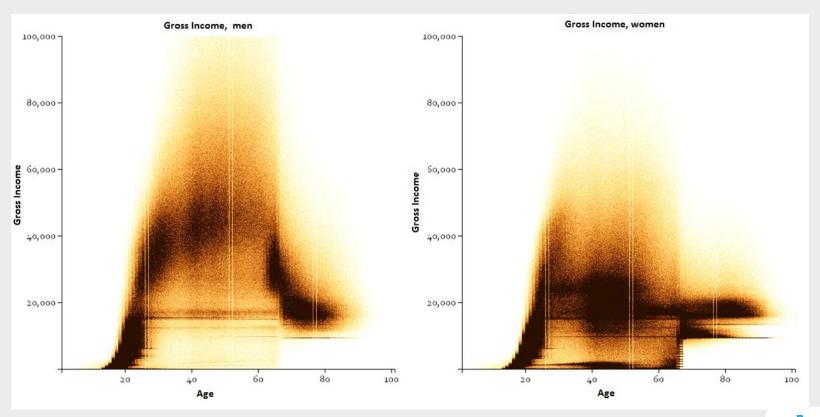
Meta pattern

Meta patterns constitutes of repeating pattern in:

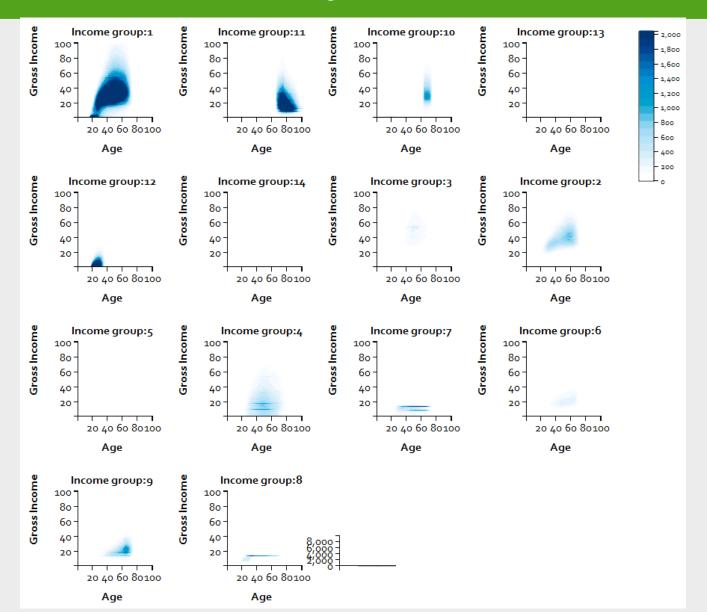
- different subpopulations
- different pairs of variables

So patterns that are generic over different heatmaps.

Heatmaps decomposed in subpopulations:

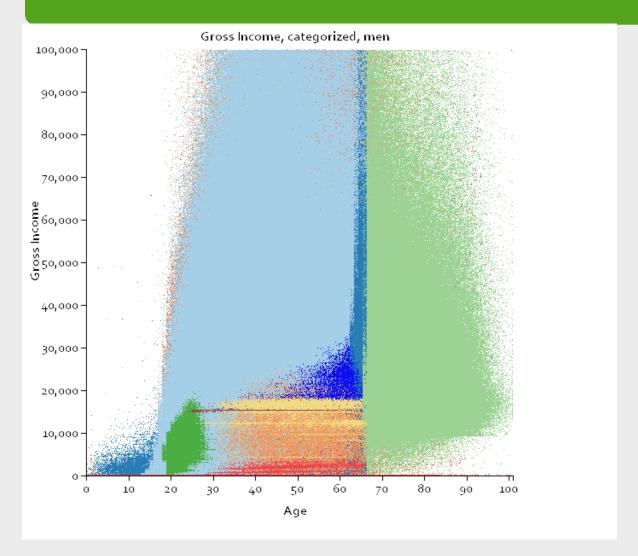


Gross income by socioeconomic status





Gross income, men, categorized by socioeconomic status





Patterns

- Stripes are real, not outliers:
- Corresponds with benefits, tax breaks
- Needs paradigm shift: data is not normally distributed (but we knew that).



Meta pattern

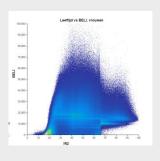
Meta patterns constitutes of repeating pattern in:

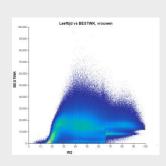
- different subpopulations
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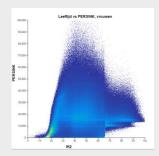
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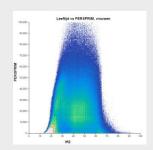


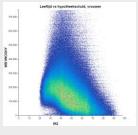
Image classification of heatmaps

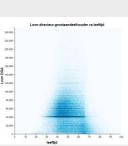


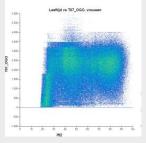


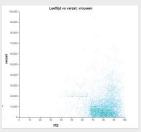


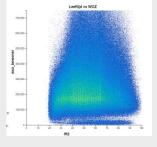


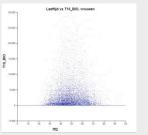


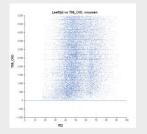




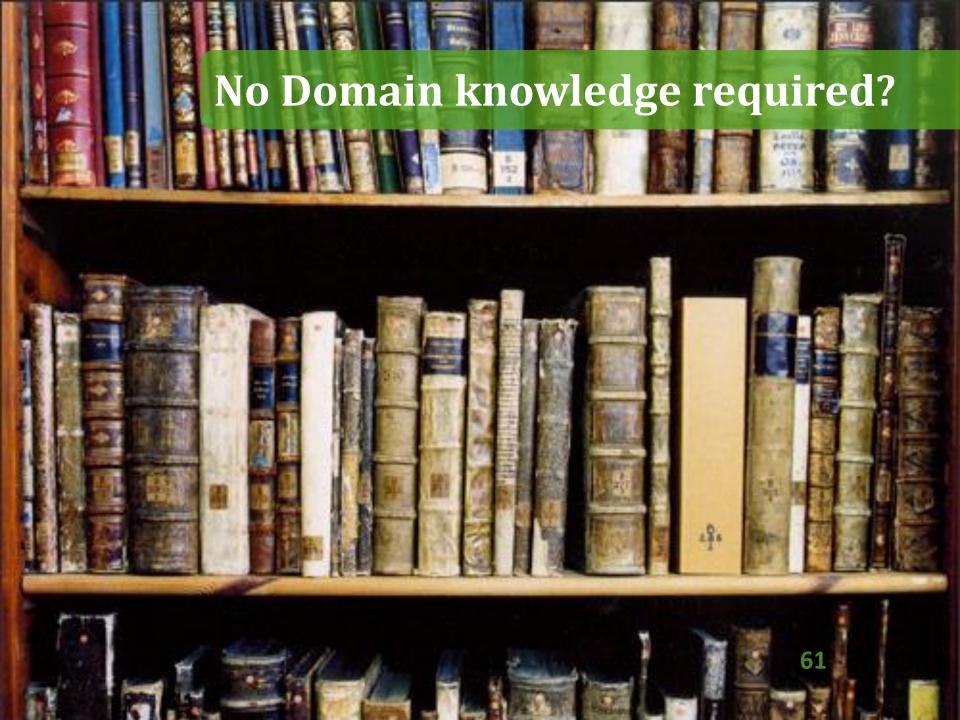




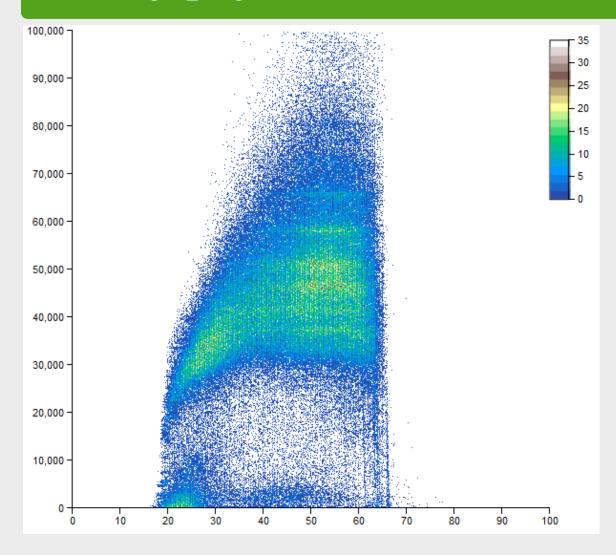






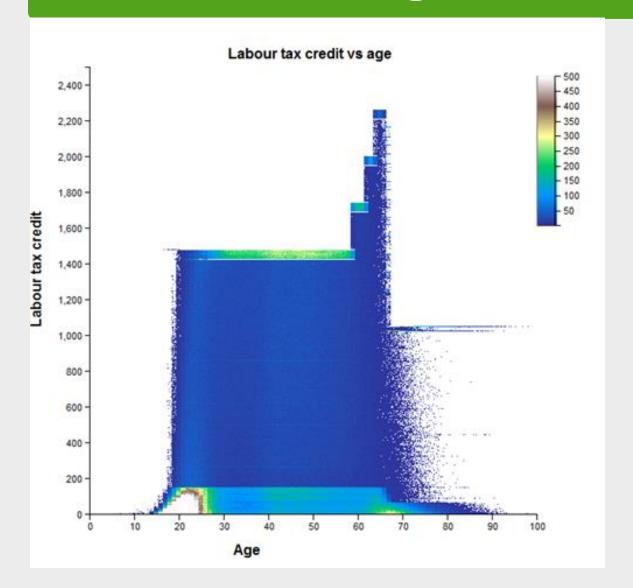


Salary pay structure



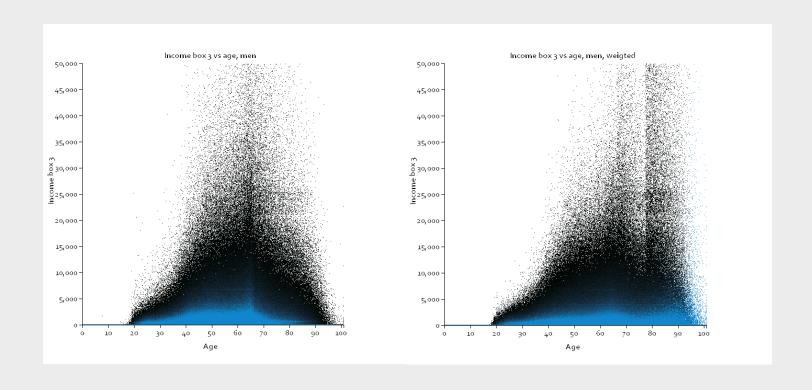


Domain knowledge, take II





Pattern removal: Effect of weighting





Summary

Heatmaps:

- ideal tool for analyzing big datasets
- Be aware of perceptual and data biases!

Questions?

Thank you for your attention!

More info?

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e.dejonge@cbs.nl / @edwindjonge

Heatmapping code available at https://github.com/alexpriem/heatmapr

