

PRESENTED BY



cloudera^a

strataconf.com #StrataHadoop

A bi-directional recommendation system for a massive online game

Simon Worgan

Lead Data Scientist @ Jagex

Samuel Kerrien

Big Data Consultant & Co-Founder @ RESEREC

Formerly Lead Data Engineer @ Jagex

Who Are We?



Lead Data Scientist @ Jagex



Big Data Consultant & Co-Founder @ RESEREC Former Lead Data Engineer @ Jagex

Machine Learning

Anomaly Detection

Graph Analysis

Predictive Analytics

Hadoop Based Data discovery

Emotion Detection

Recommendations



What is the problem?



Name: Mike

Gender: Male

Age: 29

Interests: Sightseeing,

Night photography





Place: Magic Fountain of MontJuic

Features: Light show, music

Best time: 20-23pm

Price: free



What is the problem?



About Me
Interested in travelling,
night photography and
having fun with friends.





Description

This fountain is a must see in Barcelona, featuring regular music and light show. Best enjoyed in the night.



Generalisation

- You have information about a user
- You have information about an item (product, job, news article, ...)
- You may or may not have common feature space between user/item
- You have information about users affinity with items
 - Explicit: star ratings, written reviews, purchase...
 - Implicit: search queries, clicks, time spent, #views, ...



Existing Solutions

- Neighborhood approaches (e.g. collaborative filtering)
- Content Based Recommendations
- Latent Factor Based / Singular Value Decomposition

Challenges

- Accuracy
- Diversity
- Serendipity
- Transparency
- Privacy
- Robustness



The Automated Salesman



Love fast cars, earns \$100K/year, based in Cambridge, UK.





Lamborghini Sesto Elemento Luxury Super Car 0-60mph in 2.5s Price: \$2.2M



The Automated Salesman







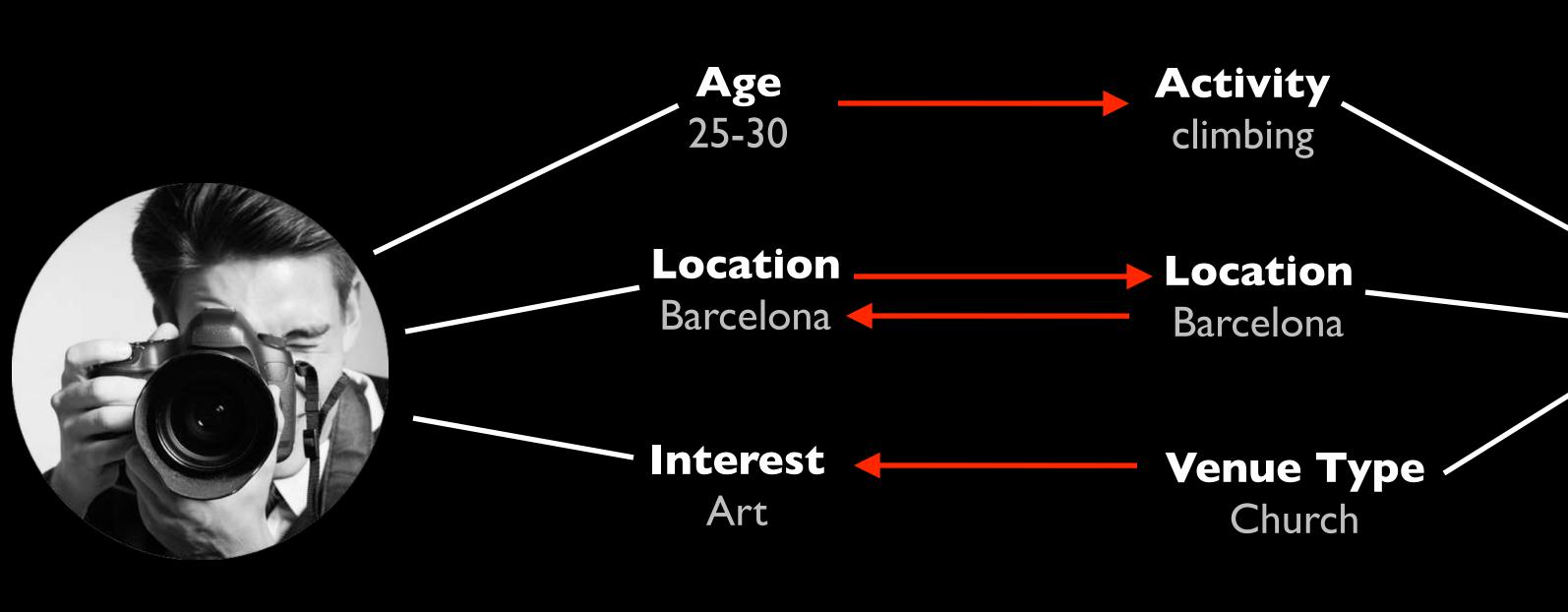




Dating



Bi-directional Model



Learnt Preferences











Sagrada Familia



Tourist

Barcelona





PRESENTED BY



cloudera

strataconf.com #StrataHadoop

Runescape



- An MMO fantasy RPG
- More than 220 million player accounts created since launch in 2001.



The Challenge





Problems faced



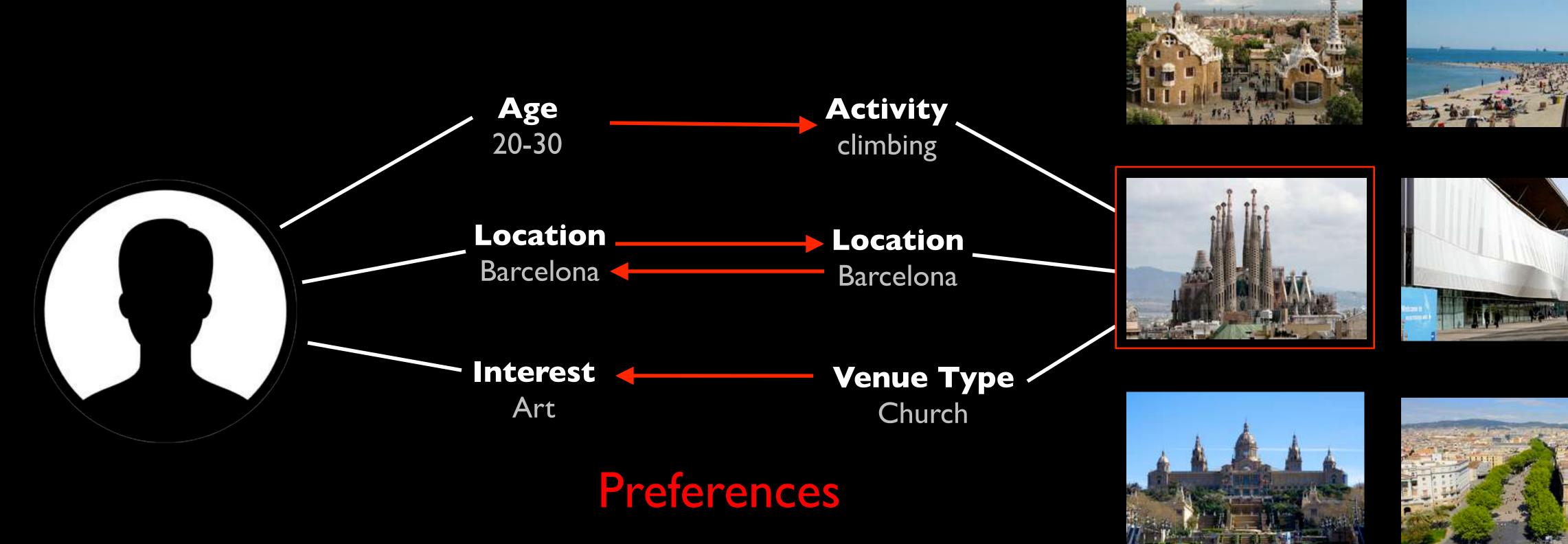


Solution

- -Sequence mining
- Bi-Directional recommendations
- In-game triggering



Bi-directional Model

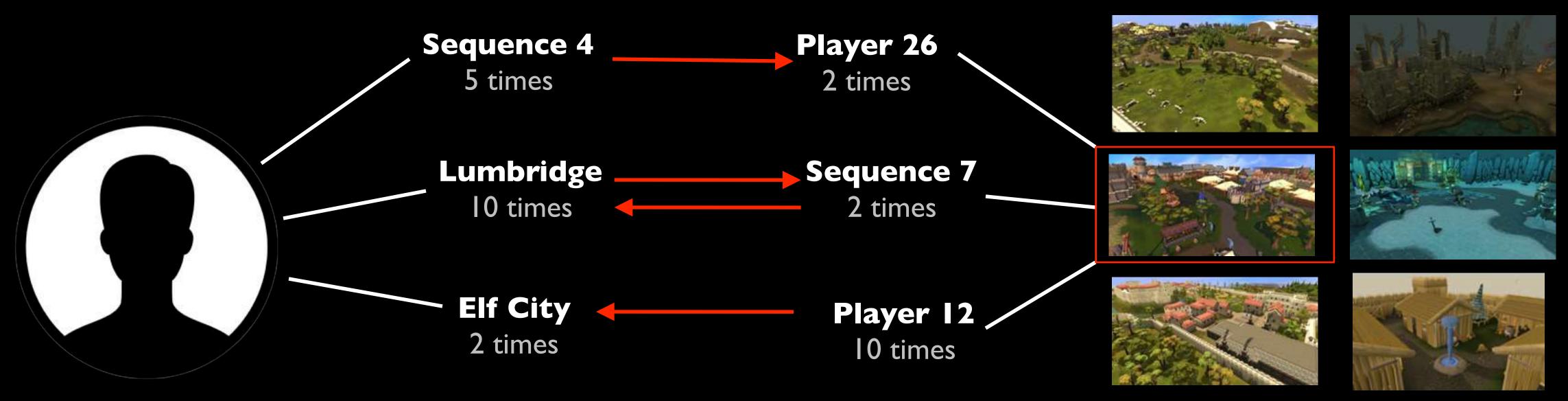


Tourist

Barcelona



Bi-directional Model



Preferences

Player

Runescape



Working with Game Developers

"Brave Warrior go to Location 46, 48 and trigger sequence ID 4278"

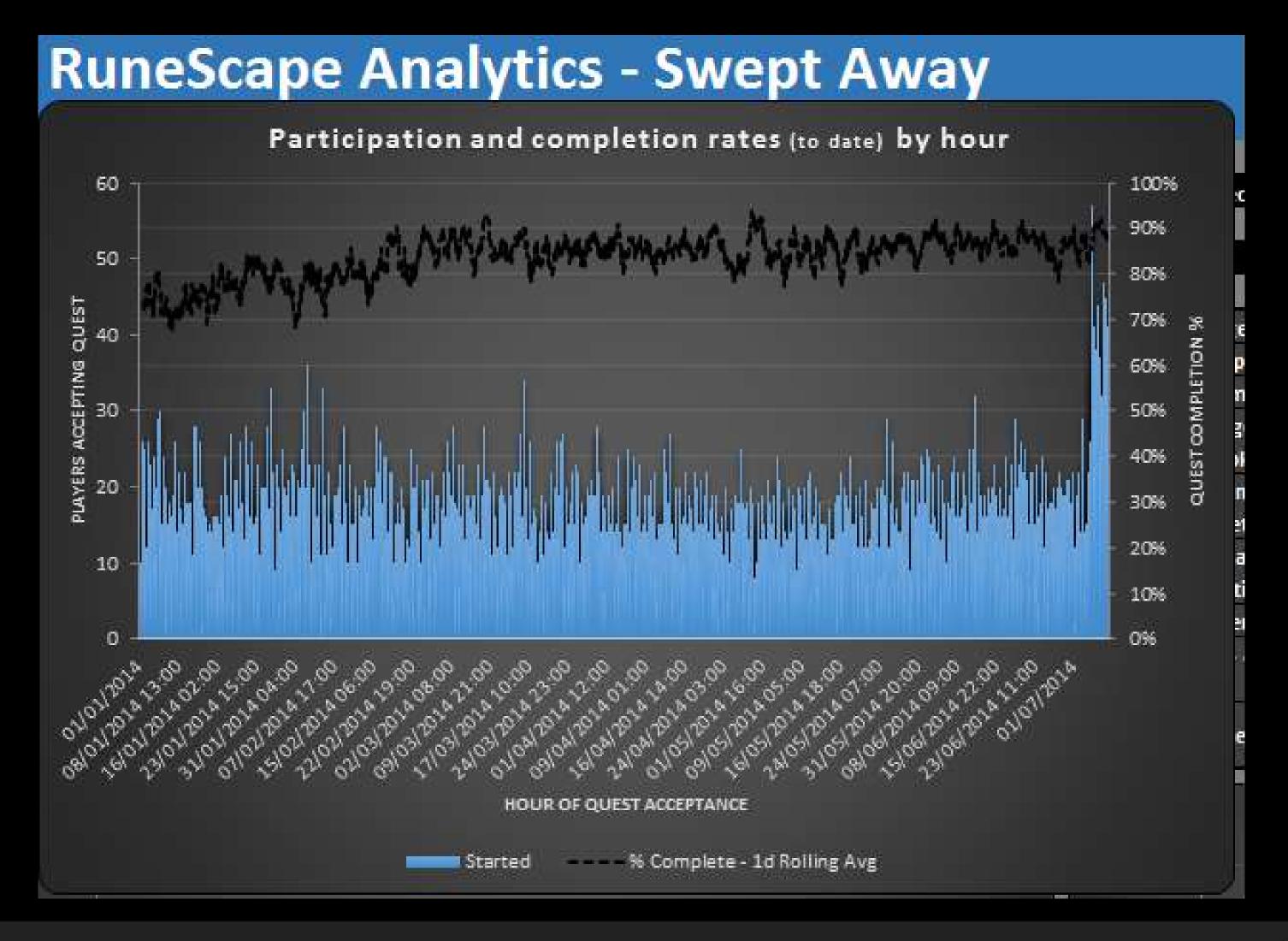


Recommendation Presentation





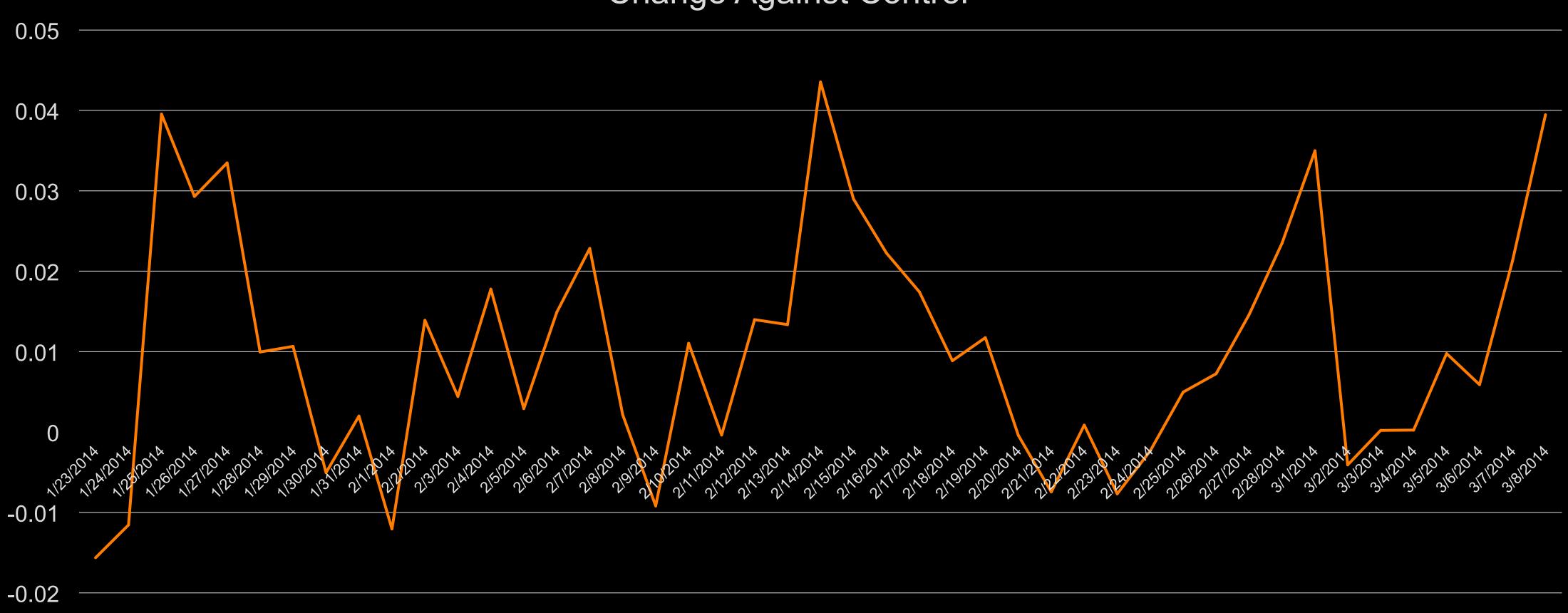
Gains Realised





Gains Realised

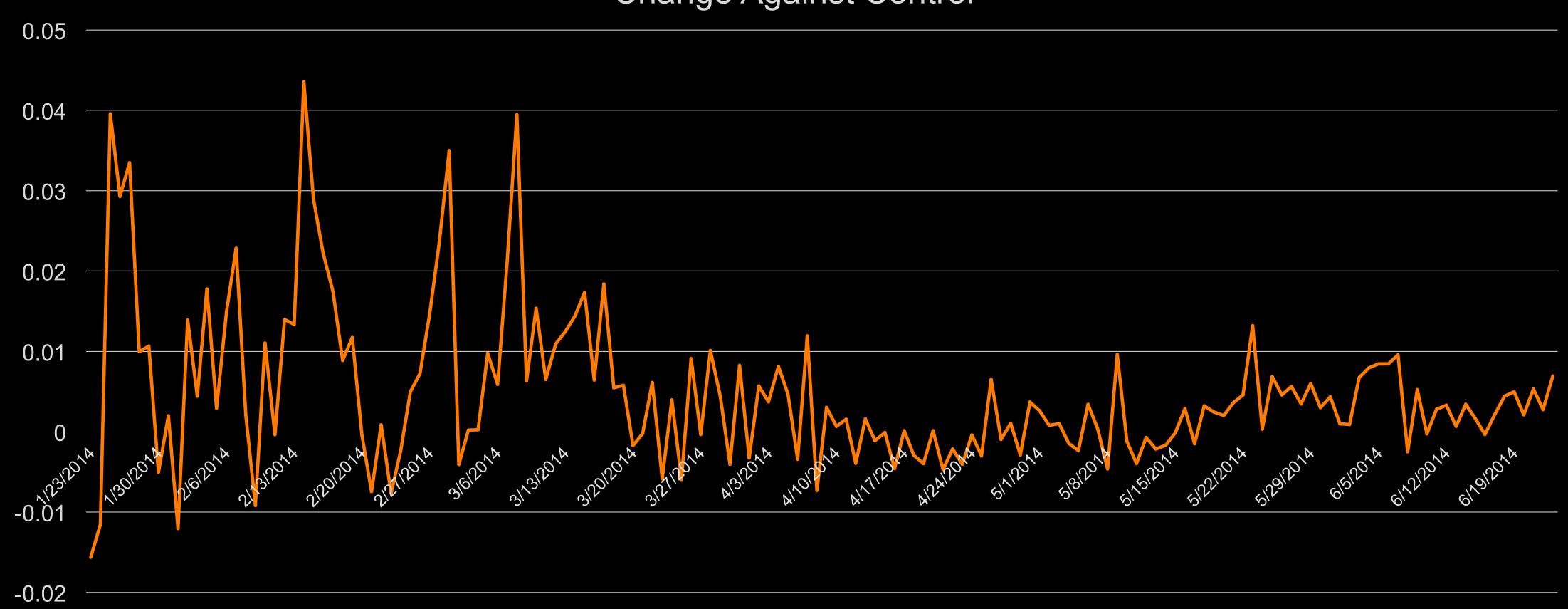
Change Against Control





Challenges

Change Against Control





Where are we now?

An iterative "Lucky Challenge" deployment & refinement system is now in place.

Name	Skill	Task
Bacon	Cooking	Cook bacon: 31
Gold ore	Mining	Mine gold ore: 45
Coal	Mining	Mine Coal: 50
Kalphites	Attack	Kill kalphites: 30*
Magic logs	Firemaking	Light magic logs or add them to a bonfire: 320
Magic logs	Woodcutting	Chop magic logs: 30
Moss Giants	Combat	Kill moss giants: 30
Player-Owned Ports	N/A	Send a ship on a voyage from your port.
Quest	N/A	Complete the specified quest.
Ice warriors	Combat	Kill Ice warriors: 30
Offer or Bury Bones	Prayer	Bury or offer at a player-owned-house altar any type of bone: 20
Sparkling memories	Divination	Gather sparkling memories: 100
Salmon	Fishing	Catch Salmon: 61



When do I use this model?

- The domain is rich/complex
- No need to hack to get your domain to fit into model
- Need to express complex queries to get recommendations
- Want a model with high accuracy
- Can be used as a Search Engine queried with the user preferences



A New Kind of Discovery Service



Let's Build a Success Story Together



Talk to me!



