Information Sharing and Designed Social Systems

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Including joint work with Lada Adamic, Lars Backstrom, Cristian Danescu-Niculescu-Mizil, Justin Cheng, Alex Dow, Lillian Lee, and Johan Ugander.

Managing Social Information





Two tensions in the on-line world:

- Library vs. crowd.
- Organic vs. designed.

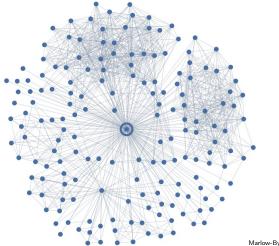
Designed Social Systems



Algorithmic management of socially shared information: Facebook as a designed social system

- Which features should be deployed? [Ugander-Karrer-Backstrom-Kleinberg 2013]
- Which discussions will be most active? [Backstrom-Kleinberg-Lee-DanescuNiculescuMizil 2013]
- Which memes will receive the most reshares? [Cheng-Adamic-Dow-Kleinberg-Leskovec 2014]
- Which links should be emphasized? [Backstrom-Kleinberg 2014]

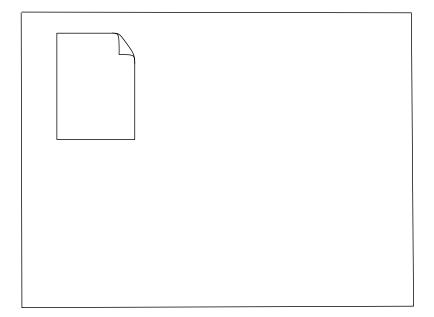
Network Neighborhoods

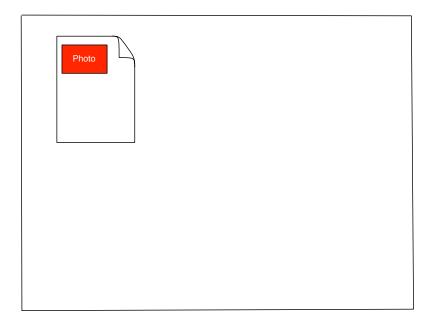


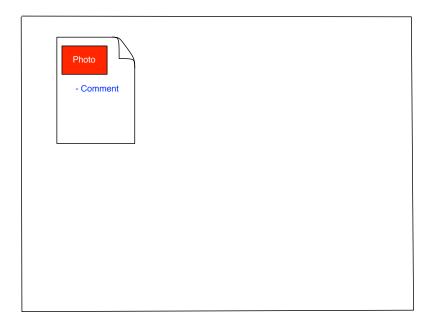
Marlow-Byron-Lento-Rosenn 2009

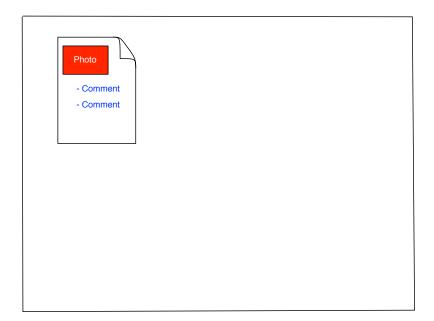
One person's network neighborhood:

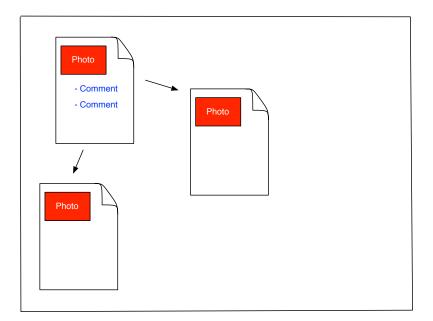
• The "input" for their experience in a social-networking system (cf. [Ugander et al 2012, 2013])

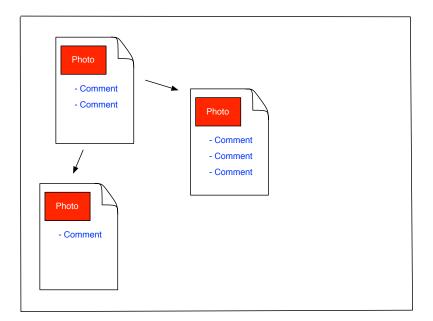


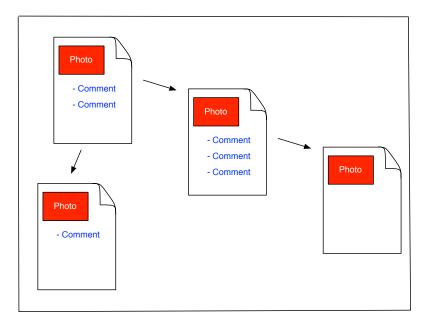




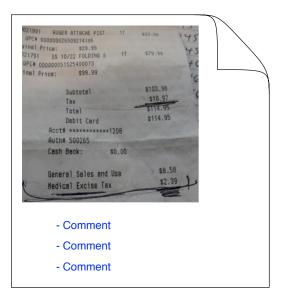


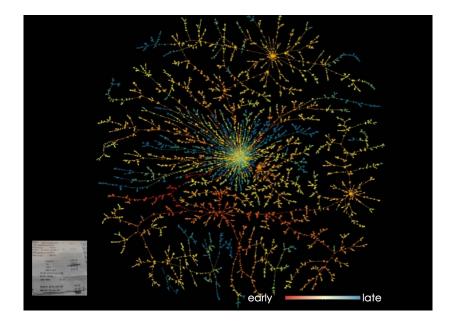




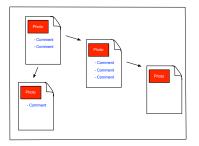


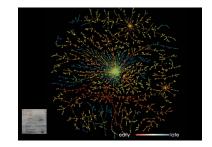






Basic Prediction Task



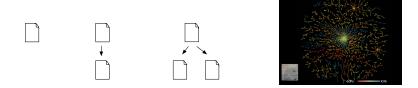


Given the trajectory up to a certain point, predict eventual size.

- Can do this for comment threads [Backstrom et al 2013] and reshare cascades [Cheng et al 2014].
- Heuristic for quickly finding most popular content.

A strong challenge: are cascades inherently unpredictable?

• [Salganik-Dodds-Watts 06, Goel et al 12]



Large cascades are rare but important [Adamic-Dow-Friggeri 2013].

- Most photos are never reshared; almost all cascades are very small.
- But half of all reshares occur in cascades of size > 500.

Challenge for defining a prediction task.

- Pure size estimation has a pathological answer (= 1).
- Creating a balanced dataset leads to an artificial task.



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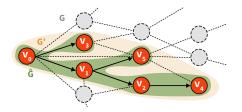
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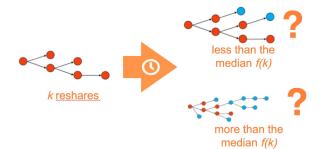
Defining a Prediction Task

Cascade growth prediction.

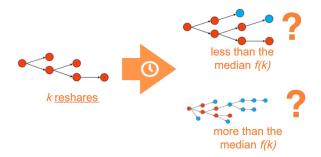
- Let f(k) be median size of cascade conditional on reaching size k.
- Observation on reshare cascades:
 f(k) ≈ 2k for all k.



Given a cascade up to a certain point in time, of size k, predict whether it will reach size f(k).



Cascade Growth Prediction

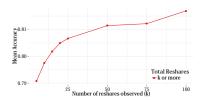


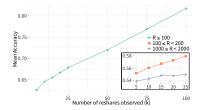
Categories of features:

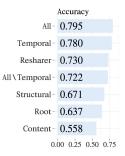
- Content (text overlaid on photo)
- Root (degree, activity level)
- Resharers (degrees, activity levels)
- Structural (initial tree depth, escapes root neighborhood)
- Temporal (time to reach first k, acceleration)

Does the problem get harder or easier with increasing k?

Cascade Growth Prediction



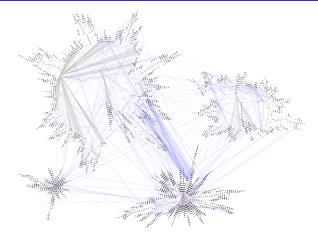




Some general observations:

- Accuracy increases with k.
- Temporal features very powerful.
- High resharer depth predicts larger growth.
- Features of content and original poster get less important with increasing *k*.

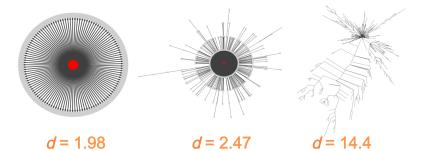
Multiple Cascades



Control for content: Pick 10 random copies of the same photo.

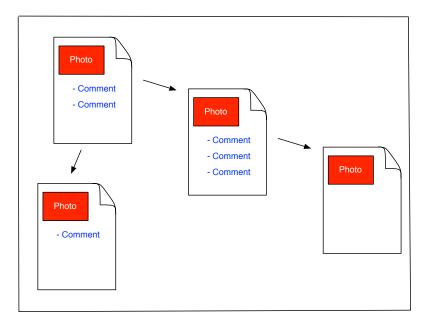
- Given prefix of each, which will produced the largest cascade?
- Random baseline is 10% accuracy.
- Prediction model achieves 49.7%

Predicting Structure



Can we predict structural properties of the eventual cascade?

- Wiener index: average distance between nodes in the tree [Anderson-Goel-Hofman-Watts 2014]
- Predict whether this will be above or below median.
- Accuracy of 72.5%; temporal and structural features equally useful.



Comment Threads



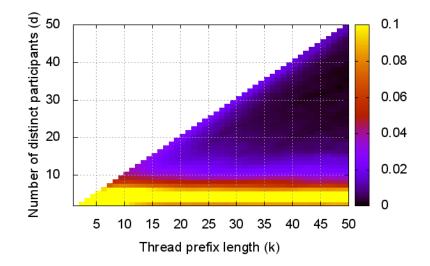


Different mode: users post; friends comment.

• Can we predict the eventual length of a comment thread?

Multiple ways for a post to be long

- $\Delta_k(d) =$ fraction of length-k threads with d distinct commenters.
- A new problem: re-entry prediction.



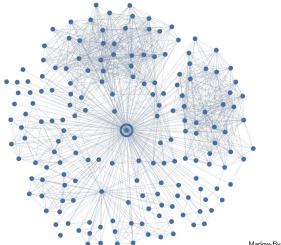
Comment Threads



Not yet modeled: Identity of poster has clear importance.

• Typical FB user writes 60-70% of comments to \approx 15 people. [Backstrom-Bakshy-Kleinberg-Lento-Rosenn 2011]

Network Neighborhoods



Marlow-Byron-Lento-Rosenn 2009

One person's network neighborhood:

• The "input" for their experience in a social-networking system.

Given a person's network neighborhood, can we identify their most significant social ties?

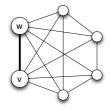
cial ties?

Theories of strong and weak ties [Granovetter 1973, 1985].

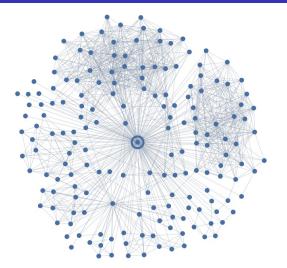
• Embeddedness: # of mutual friends shared by e's endpoints.

If an edge is highly embedded, it is likely to be a stronger tie.

• Rank neighbors by embeddedness?

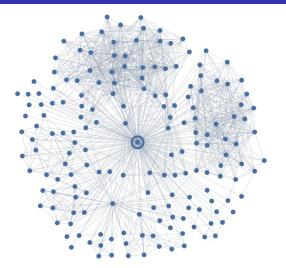


Network structure via neighborhoods



In practice: embeddedness finds many nodes from the largest cluster.

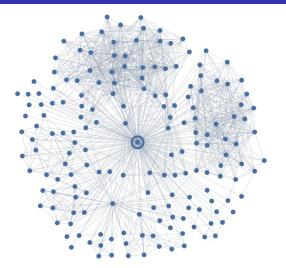
Network structure via neighborhoods



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• Often this is a large collection of co-workers or college alumni friends. Compare: node in lower left — the spouse.

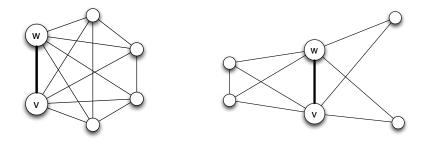
Network structure via neighborhoods



In practice: embeddedness finds many nodes from the largest cluster.

• Motivating question: Given a Facebook user in a relationship, find their partner just from network structure [Backstrom-Kleinberg 2014]

Alternatives to Embeddedness

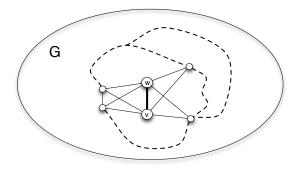


Instead of just counting mutual friends, look at their structure.

- How well connected are the common endpoints of edge e?
- If not well connected, suggests something about *v*-*w* relationship.
- *v-w* cannot be easily "explained" by any one social focus.

Type of bridging/brokerage role [Granovetter 73, Burt 92, Watts 99] but played jointly by v and w, and implying a form of tie strength.

Dispersion



 C_{vw} = common neighbors of v and w.

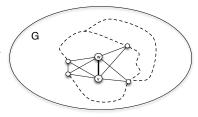
Sum of distances between pairs in C_{vw} , after deleting v and w:

$$\sum_{s,t\in C_{vw}}d_{G-\{v,w\}}(s,t).$$

The dispersion of edge (v, w) with respect to distance function d.

• Based on a 0-1-valued metric, normalized by $|C_{vw}|$.

Can use many possible distance functions d when summing over pairs of mutual neighbors.

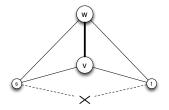


- $d(s,t) = \begin{cases} 0 \text{ if } (s,t) \text{ is an edge} \\ 1 \text{ otherwise} \end{cases}$
- $d(s,t) = \begin{cases} 0 \text{ if shortest } s t \text{ path avoiding } v, w \text{ has } \leq k \text{ edges} \\ 1 \text{ otherwise} \end{cases}$
- Many other choices for *d* based on community detection, brokerage measures, spring embedding, ...

Can also normalize the dispersion:

 $\frac{\textit{dispersion}(v,w)}{(\# \text{ mutual nbrs})^{\alpha}}.$

- Searching over choices of k, α shows k = 2 and α = 1 nearly optimal.
- A slight improvement if we apply this recursively (details omitted here ...)



Evaluating the Methods

For evaluation, use 1.3 million Facebook users who:

- Declare a relationship partner in their profile (symmetric).
- Have between 50 and 2000 friends.
- Are at least 20 years old.

For each user v, rank all friends w by competing metrics:

- Embeddedness of *v*-*w* edge.
- Dispersion of *v*-*w* edge.
- Number of photos in which v and w are both tagged.
- Number of times v viewed w's profile in last 90 days.

For what fraction of all users v is the top-ranked w the relationship partner?

type	embed	dispersion	photo	profile view
all	0.247	0.506		

Notes:

Embeddedness vs. dispersion

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Embeddedness vs. dispersion

Structural vs. activity-based

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relationship (female)	0.139	0.316	0.290	0.467
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Married vs. in a relationship

Female vs. male

Combining all via machine learning: 0.716 married, 0.682 relationship

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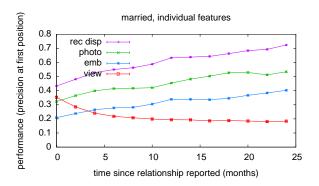
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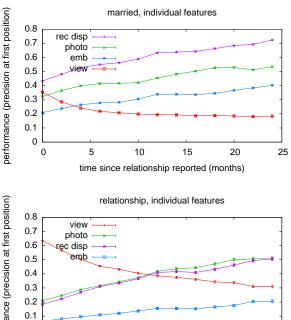
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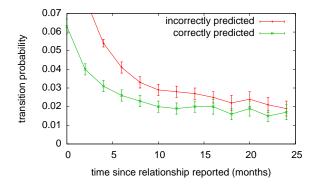
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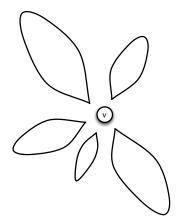
Probability a relationship ends



Probability a user transitions to 'single' status in next 60 days.

- Relationships where dispersion is correct vs. incorrect.
- Separately over relationships in 2-month age ranges.

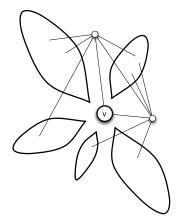
A General Structure for Network Neighborhoods



A schematic picture for a node's neighborhood:

A constant number of homogeneous clusters.

A General Structure for Network Neighborhoods



A schematic picture for a node's neighborhood:

A constant number of homogeneous clusters. Plus a constant number of nodes that defy classification.

Designed Social Systems



Computational challenges in managing on-line social systems.

- Algorithmically identifying and filtering content as it flows in the network.
- Network neighborhoods as central structures [Ugander et al 2012, 2013]
- Incentives to propagate information: e.g. Query incentive networks [Kleinberg-Raghavan 2005], DARPA Network Challenge [Pickard et al 2011], Bitcoin [Babaioff et al 2012].
- Integration with language analysis [Danescu-Niculescu-Mizil et al 2011].