Pivota

A NEW PLATFORM FOR A NEW ERA

Ailey Crow Sr Data Scientist Image Processing Using SQL on Hadoop









An image is simply an array of pixels



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Billions of Data Points (a.k.a. Big Data)



Billions of Data Points (i.e. Big Data)

- Scalable MPP architecture
 - All nodes can scan and process in parallel
 - Linear scalability by adding nodes
- Performance through automatic parallelization
 - Automatically distributed tables across nodes
- Analytics Optimized:
 - Analytics-oriented query optimization
 - Analytics in-database (no data movement required)



Pivotal HD Architecture



The pipeline in this talk can be run on Pivotal Hadoop + HAWQ



HAWQ – ANSI SQL + Enhanced Analytics



- True cost based optimizer leveraging 10 years of experience from Greenplum Database
- SQL interface leverages a familiar, userfriendly, widely-adopted paradigm
- Advanced tools (i.e. window functions)
- Familiar image processing tools available via Procedural Languages
 - PL/python, PL/R, PL/java, PL/C ...
- Images easily stored in HDFS



Representing an image in HAWQ



HAWQ enables rapid processing of multiple or extremely large images in parallel without memory limitations



Translating image processing to simple SQL



Function	Distribution of pixel intensities			
SQL	SELECT intsy, count(*) FROM tbl GROUP BY intsy			
Output	150, 5 215, 4			

HAWQ enables rapid processing of multiple or extremely large images in parallel without memory limitations

- No data movement required
- Simple SQL queries for data exploration





Filtering with pixel windows

Convolution with a kernel



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Identifying neighboring pixels in SQL



Many operations in image processing focus on neighborhoods (windows) of pixels/voxels

SQL Window Functions enable access to neighboring pixels

Enables queries over ordered 'windows' of rows in a table

Function	Neighboring pixel value
SQL	SELECT LEAD (intsy) OVER col_wdw FROM tbl WINDOW col_wdw (PARTITION BY col ORDER BY row)
Output	215

More on window functions:





Many operations in image processing focus on neighborhoods (windows) of pixels/voxels

SQL Window Functions enable access to neighboring pixels

- Enables queries over ordered 'windows' of rows in a table
- Lead accesses the next row

Function	Neighboring pixel value
SQL	SELECT LEAD (intsy) OVER col_wdw FROM tbl WINDOW col_wdw (PARTITION BY col ORDER BY row)
Output	215

More on window functions:





Many operations in image processing focus on neighborhoods (windows) of pixels/voxels

SQL Window Functions enable access to neighboring pixels

- Enables queries over ordered 'windows' of rows in a table
- Lead accesses the next row
- Lag accesses the preceding row

Function	Neighboring pixel value
SQL	SELECT LAG (intsy) OVER col_wdw FROM tbl WINDOW col_wdw (PARTITION BY col ORDER BY row)
Output	150

More on window functions:





Many operations in image processing focus on neighborhoods (windows) of pixels/voxels

SQL Window Functions enable access to neighboring pixels

- Enables queries over ordered 'windows' of rows in a table
- Lead accesses the next row
- Lag accesses the preceding row
- What about along the horizontal neighbors?

More on window functions:





Many operations in image processing focus on neighborhoods (windows) of pixels/voxels

SQL Window Functions enable access to neighboring pixels

- Enables queries over ordered 'windows' of rows in a table
- Lead accesses the next row
- Lag accesses the preceding row
- Access additional pixels with additional windows







Many operations in image processing focus on neighborhoods (windows) of pixels/voxels

SQL Window Functions enable access to neighboring pixels

- Enables queries over ordered 'windows' of rows in a table
- Lead accesses the next row
- Lag accesses the preceding row
- Access additional pixels with additional windows





SQL

Source Image:



on Neighboring pixel values (no diagonals)

```
SELECT row, col,
array [intsy,
LAG ( intsy ) OVER( col_wdw ),
LEAD ( intsy ) OVER( col_wdw ),
LAG ( intsy ) OVER( row_wdw ),
LEAD ( intsy ) OVER( row_wdw ),
```

] intsy_wdw FROM tbl WINDOW col_wdw AS (PARTITION BY col ORDER BY row), row_wdw AS (PARTITION BY row ORDER BY col),

Output 1, 1, [215, 150, 215, 150, 215]



SQL

Source Image:

Col 0 1 2 0 1 2 2

> What about 8-connected kernels?

Neighboring pixel values (no diagonals)
SELECT row, col,
array [intsy,
LAG (intsy) OVER(col_wdw),
LEAD (intsy) OVER(col_wdw),
LAG (intsy) OVER(row_wdw),
LEAD (intsy) OVER(row_wdw),

] intsy_wdw FROM tbl WINDOW col_wdw AS (PARTITION BY col ORDER BY row), row_wdw AS (PARTITION BY row ORDER BY col),

Output 1, 1, [215, 150, 215, 150, 215]





Neighboring pixel values (no diagonals)
SELECT row, col,
array [intsy,
LAG (intsy) OVER(col_wdw),
LEAD (intsy) OVER(col_wdw),
LAG (intsy) OVER(row_wdw),
LEAD (intsy) OVER(row_wdw),

] intsy_wdw FROM tbl WINDOW col_wdw AS (PARTITION BY col ORDER BY row), row_wdw AS (PARTITION BY row ORDER BY col),

Output 1, 1, [215, 150, 215, 150, 215]



Source Image:

Col 0 1 2 0 1 2 2 2



Neighboring pixel values (no diagonals) SQL SELECT row, col, array [intsy, LAG (intsy) OVER(col wdw), LEAD (intsy) OVER(col wdw), LAG intsy) OVER(row wdw), (intsy) OVER(row wdw), LEAD LAG (intsy) OVER(diag1 wdw), **LEAD** (intsy) OVER(diag1 wdw), (intsy) OVER(diag2_wdw), LAG LEAD (intsy) OVER(diag2 wdw)] intsy wdw FROM tbl WINDOW col wdw AS (PARTITION BY col ORDER BY row), row wdw AS (PARTITION BY row ORDER BY col), diag1_wdw AS (PARTITION BY (row-col) ORDER BY col), diag2 wdw AS (PARTITION BY (row+col) ORDER BY col) Output 1, 1, [215, 150, 215, 150, 215, 150, 215, 150, 150]



Smoothing (noise removal)





- Make each pixel intensity value similar to its neighbors by averaging the intensity values in the surrounding neighborhood.
- Smoothing using a uniform box filter:

SELECT row, col, madlib.array_mean(intsy_wdw)

```
FROM (
   SELECT row, col, array [intsy,
   LAG (intsy) OVER( col_wdw ), LEAD (intsy) OVER( col_wdw ),
   LAG (intsy) OVER( row_wdw ), LEAD (intsy) OVER( row_wdww ),
   LAG (intsy) OVER( diag1_wdw ), LEAD (intsy) OVER( diag1_wdw ),
   LAG (intsy) OVER( diag2_wdw ), LEAD (intsy) OVER( diag2_wdw )
   ] intsy_wdw
   FROM tbl
   WINDOW col_wdw AS (PARTITION BY col ORDER BY row),
        row_wdw AS (PARTITION BY row ORDER BY col),
        diag1_wdw AS (PARTITION BY (row-col) ORDER BY col),
        diag2 wdw AS (PARTITION BY (row+col) ORDER BY col)
```



Col

Row

2

3



Smoothing (noise removal)





- Make each pixel intensity value similar to its neighbors by averaging the intensity values in the surrounding neighborhood.
- Smoothing using a uniform box filter:

SELECT row, col, madlib.array_mean(intsy_wdw)

```
FROM (
   SELECT row, col, array [intsy,
   LAG (intsy) OVER( col_wdw ), LEAD (intsy) OVER( col_wdw ),
   LAG (intsy) OVER( row_wdw ), LEAD (intsy) OVER( row_wdww ),
   LAG (intsy) OVER( diag1_wdw ), LEAD (intsy) OVER( diag1_wdw ),
   LAG (intsy) OVER( diag2_wdw ), LEAD (intsy) OVER( diag2_wdw )
   ] intsy_wdw
   FROM tbl
   WINDOW col_wdw AS (PARTITION BY col ORDER BY row),
        row_wdw AS (PARTITION BY row ORDER BY col),
        diag1_wdw AS (PARTITION BY (row-col) ORDER BY col),
        diag2 wdw AS (PARTITION BY (row+col) ORDER BY col)
```



Col

Row

2

3



Smoothing (noise removal)



- Make each pixel intensity value similar to its neighbors by averaging the intensity values in the surrounding neighborhood.
- Smoothing using a Gaussian filter:

```
SELECT row, col, madlib.array dot(intsy wdw,
array[.2,.125,.125,.125,.125,.075,.075,.075,.075])
FROM (
 SELECT row, col, array [intsy,
   LAG (intsy) OVER( col_wdw ), LEAD (intsy) OVER( col_wdw ),
   LAG (intsy) OVER( row_wdw ), LEAD (intsy) OVER( row_wdww ),
   LAG (intsy) OVER( diag1_wdw ), LEAD (intsy) OVER( diag1_wdw ),
   LAG (intsy) OVER( diag2 wdw ), LEAD (intsy) OVER( diag2 wdw )
   ] intsy wdw
 FROM tbl
                 AS (PARTITION BY col
                                             ORDER BY row),
 WINDOW col wdw
                  AS (PARTITION BY row
                                             ORDER BY col),
        row wdw
        diag1_wdw AS (PARTITION BY (row-col) ORDER BY col),
        diag2 wdw AS (PARTITION BY (row+col) ORDER BY col)
```





Row



150 200 250

250

Image Processing Pipeline

For Object Counting



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Image Processing Pipeline

For Object Counting







Thresholding (select pixels of interest)



- Select pixels of interest as those with intensity below a threshold value.
- Thresholding based on average intensity:

```
SELECT *,
CASE WHEN (intsy < ave_intsy) THEN 1 ELSE 0 END PoI
FROM (
   SELECT * FROM tbl
   JOIN
   (SELECT im_id, avg(intsy) ave_intsy FROM tbl )a
   USING (im_id) )t
```



Col

More on automated thresholding (Otsu's):

Row

http://blog.pivotal.io/big-data-pivotal/features/data-science-how-to-massively-parallel-in-database-image-processing-part-2



Thresholding (select pixels of interest)



- Select pixels of interest as those with intensity below a threshold value.
- Thresholding based on average intensity:

```
SELECT *,
CASE WHEN (intsy < ave_intsy) THEN 1 ELSE 0 END PoI
FROM (
   SELECT * FROM tbl
   JOIN
   (SELECT im_id, avg(intsy) ave_intsy FROM tbl
      GROUP BY im_id )a
   USING (im_id) )t
DISTRIBUTED BY (im_id);
```



More on automated thresholding (Otsu's):

http://blog.pivotal.io/big-data-pivotal/features/data-science-how-to-massively-parallel-in-database-image-processing-part-2



Morphological Operations (Cleanup)





- Morphological operations add or remove pixels of interest based on their neighborhood:
 - Erosion: For each pixel, if any neighbors have value 0, assign value 0
 - Dilation: For each pixel, if any neighbors have value 1, assign value 1
 - Opening: Erosion followed by a dilation
 - Closing: Dilation followed by an erosion
- Erosion:

```
SELECT row, col, least( intsy,
LAG (intsy) OVER( col_wdw ), LEAD (intsy) OVER( col_wdw ),
LAG (intsy) OVER( row_wdw ), LEAD (intsy) OVER( row_wdww ),
LAG (intsy) OVER( diag1_wdw ), LEAD (intsy) OVER( diag1_wdw ),
LAG (intsy) OVER( diag2_wdw ), LEAD (intsy) OVER( diag2_wdw )
)
FROM tbl
WINDOW col_wdw AS (PARTITION BY col ORDER BY row),
row_wdw AS (PARTITION BY row ORDER BY col),
diag1_wdw AS (PARTITION BY (row-col) ORDER BY col),
diag2_wdw AS (PARTITION BY (row+col) ORDER BY col)
```



Morphological Operations (Cleanup)





- Morphological operations add or remove pixels of interest based on their neighborhood:
 - Erosion: For each pixel, if any neighbors have value 0, assign value 0
 - Dilation: For each pixel, if any neighbors have value 1, assign value 1
 - Opening: Erosion followed by a dilation
 - Closing: Dilation followed by an erosion

• Dilation:

```
SELECT row, col, greatest( intsy,
LAG (intsy) OVER( col_wdw ), LEAD (intsy) OVER( col_wdw ),
LAG (intsy) OVER( row_wdw ), LEAD (intsy) OVER( row_wdww ),
LAG (intsy) OVER( diag1_wdw ), LEAD (intsy) OVER( diag1_wdw ),
LAG (intsy) OVER( diag2_wdw ), LEAD (intsy) OVER( diag2_wdw )
)
FROM tbl
WINDOW col_wdw AS (PARTITION BY col ORDER BY row),
row_wdw AS (PARTITION BY row ORDER BY col),
diag1_wdw AS (PARTITION BY (row-col) ORDER BY col),
diag2_wdw AS (PARTITION BY (row+col) ORDER BY col)
```



Object Detection (Connected Components)





- To identify groups of pixels as an object, we will consider each pixel as a node and connections between pixels of interest as vertices on a graph
- We can then leverage the connected components graph algorithm to identify groups of connected (neighboring) pixels of interest
- Connected Components: identifying subgraphs where for each pair of nodes in each subgraph there is at least one path connecting them.







1. First identify all connections between pixels of interest as vertices on a graph

Col

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1. First identify all connections between pixels of interest as vertices on a graph

> SELECT u, v FROM (SELECT id u, PoI, LAG (id) OVER(col_wdw) v, LAG (PoI) OVER(col wdw) PoI Neigh FROM tbl WINDOW col wdw AS (PARTITION BY col ORDER BY row) UNION ALL SELECT id u, PoI, LAG (id) OVER(row wdw) v, LAG (PoI) OVER(row wdw) PoI Neigh FROM tbl WINDOW row wdw AS (PARTITION BY row ORDER BY col) UNION ALL SELECT id u, PoI, LAG (id) OVER(diag1 wdw) v, LAG (PoI) OVER(diag1 wdw) PoI Neigh FROM tbl WINDOW diag1 wdw AS (PARTITION BY (row-col) ORDER BY col) WHERE PoI = 1 AND PoI Neigh = 1

1. First identify all connections between pixels of interest as vertices on a graph

> SELECT u, v FROM (SELECT id u, PoI, LAG (id) OVER(col wdw) v, LAG (PoI) OVER(col wdw) PoI Neigh FROM tbl WINDOW col wdw AS (PARTITION BY col ORDER BY row) UNION ALL SELECT id u, PoI, LAG (id) OVER(row wdw) v, LAG (PoI) OVER(row wdw) PoI Neigh FROM tbl WINDOW row wdw AS (PARTITION BY row ORDER BY col) UNION ALL SELECT id u, PoI, LAG (id) OVER(diag1 wdw) v, LAG (PoI) OVER(diag1 wdw) PoI Neigh FROM tbl WINDOW diag1 wdw AS (PARTITION BY (row-col) ORDER BY col) UNTON ALL SELECT id u, PoI, LAG (id) OVER(diag2_wdw) v, LAG (PoI) OVER(diag2_wdw) PoI_Neigh FROM tbl WINDOW diag2 wdw AS (PARTITION BY (row+col) ORDER BY col) WHERE PoI = 1 AND PoI Neigh = 1

Object Detection (Connected Components)

- 1. First identify all connections between pixels of interest as vertices on a graph
- 2. Then leverage an optimized connected components algorithm to identify objects as subgraphs (groups of connected pixels)

Object Counting

Image name	# Cells
Tma_001.jpg	359
Tma_002.jpg	1892
Tma_003.jpg	871
Tma_003.jpg	619
Tma_004.jpg	759
Tma_005.jpg	1392
Tma_006.jpg	201

 Object counting is then accomplished with a single simple SQL query

SELECT count(*) FROM (
 SELECT object
 FROM tbl
 GROUP BY object)t

Object Counting

- Object counting is then accomplished with a single simple SQL query
- How do we leverage a priori knowledge of object size?

```
SELECT count(*) FROM (
    SELECT object, count(*) size_object
    FROM tbl
    GROUP BY object )t
```

D	tal

Image name	# Cells
Tma_001.jpg	359
Tma_002.jpg	1892
Tma_003.jpg	871
Tma_003.jpg	619
Tma_004.jpg	759
Tma_005.jpg	1392
Tma_006.jpg	201

Object Counting (with size exclusion)

Image name	# Cells		
Tma_001.jpg	321		
Tma_002.jpg	1708		
Tma_003.jpg	812		
Tma_003.jpg	573		
Tma_004.jpg	684		
Tma_005.jpg	1199		
Tma_006.jpg	156		

- Object counting is then accomplished with a single simple SQL query
- Exclude objects comprised of less than 500 pixels:

```
SELECT count(*) FROM (
    SELECT object, count(*) size_object
    FROM tbl
    GROUP BY object )t
WHERE size_object > 500;
```


Image Processing Pipeline

For Object Counting

Multi-dimensional Data (3D, video...)

 Additional dimensions simply require additional columns and window functions

Image name	Row	Col	z	R_intsy	G_intsy	B_intsy
Tma_001.jpg	0	0	0	215	214	181
Tma_001.jpg	0	0	1	215	215	181
Tma_001.jpg	0	0	2	215	214	181

www.simonsfoundation.org

Image Processing on Hadoop

Major Advantages of image processing using HAWQ

- All processing is done in parallel
- No data movement required
- Image size is not a limiting factor for storage or processing
- Simple SQL interface no java or map-reduce required

For more image processing projects at Pivotal go to: http://blog.pivotal.io/data-science-pivotal

- Massively Parallel, In-Database Image Processing
- Content-Based Image Retrieval using Hadoop & HAWQ
- Video Analytics on Hadoop

Please join me at office hours at Table E at 3:25 for further discussion.

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Thank You! Questions?