

NAME

IO::Compress::Zip - Write zip files/buffers

SYNOPSIS

```
use IO::Compress::Zip qw(zip $ZipError) ;
my $status = zip $input => $output [,OPTS]
    or die "zip failed: $ZipError\n";
my $z = new IO::Compress::Zip $output [,OPTS]
    or die "zip failed: $ZipError\n";
$z->print($string);
$z->printf($format, $string);
$z->write($string);
$z->syswrite($string [, $length, $offset]);
$z->flush();
$z->tell();
$z->eof();
$z->seek($position, $whence);
$z->binmode();
$z->fileno();
$z->opened();
$z->autoflush();
$z->input_line_number();
$z->newStream( [OPTS] );
$z->deflateParams();
$z->close() ;
$ZipError ;
# IO::File mode
print $z $string;
printf $z $format, $string;
tell $z
eof $z
seek $z, $position, $whence
binmode $z
fileno $z
close $z ;
```

DESCRIPTION

This module provides a Perl interface that allows writing zip compressed data to files or buffer.

The primary purpose of this module is to provide streaming write access to zip files and buffers. It is not a general-purpose file archiver. If that is what you want, check out Archive::Zip.

At present three compression methods are supported by IO::Compress::Zip, namely Store (no compression at all), Deflate and Bzip2.



Note that to create Bzip2 content, the module IO:::Compress::Bzip2 must be installed.

For reading zip files/buffers, see the companion module *IO::Uncompress::Unzip*.

Functional Interface

A top-level function, zip, is provided to carry out "one-shot" compression between buffers and/or files. For finer control over the compression process, see the *OO Interface* section.

```
use IO::Compress::Zip qw(zip $ZipError) ;
zip $input => $output [,OPTS]
        or die "zip failed: $ZipError\n";
```

The functional interface needs Perl5.005 or better.

zip \$input => \$output [, OPTS]

zip expects at least two parameters, \$input and \$output.

The \$input parameter

The parameter, \$input, is used to define the source of the uncompressed data.

It can take one of the following forms:

A filename

If the *\$input* parameter is a simple scalar, it is assumed to be a filename. This file will be opened for reading and the input data will be read from it.

A filehandle

If the *\$input* parameter is a filehandle, the input data will be read from it. The string '-' can be used as an alias for standard input.

A scalar reference

If \$input is a scalar reference, the input data will be read from \$\$input.

An array reference

If *\$input* is an array reference, each element in the array must be a filename.

The input data will be read from each file in turn.

The complete array will be walked to ensure that it only contains valid filenames before any data is compressed.

An Input FileGlob string

If <code>\$input</code> is a string that is delimited by the characters "<" and ">" <code>zip</code> will assume that it is an *input fileglob string*. The input is the list of files that match the fileglob.

If the fileglob does not match any files ...

See File::GlobMapper for more details.

If the *\$input* parameter is any other type, undef will be returned.

In addition, if <code>\$input</code> is a simple filename, the default values for the <code>Name</code>, <code>Time</code>, <code>ExtAttr</code> and <code>exTime</code> options will be sourced from that file.

If you do not want to use these defaults they can be overridden by explicitly setting the Name, Time, ExtAttr and exTime options or by setting the Minimal parameter.



The \$output parameter

The parameter *\$output* is used to control the destination of the compressed data. This parameter can take one of these forms.

A filename

If the *\$output* parameter is a simple scalar, it is assumed to be a filename. This file will be opened for writing and the compressed data will be written to it.

A filehandle

If the *\$output* parameter is a filehandle, the compressed data will be written to it. The string '-' can be used as an alias for standard output.

A scalar reference

If \$output is a scalar reference, the compressed data will be stored in \$\$output.

An Array Reference

If *\$output* is an array reference, the compressed data will be pushed onto the array.

An Output FileGlob

If soutput is a string that is delimited by the characters "<" and ">" zip will assume that it is an *output fileglob string*. The output is the list of files that match the fileglob.

When soutput is an fileglob string, sinput must also be a fileglob string. Anything else is an error.

If the <code>\$output</code> parameter is any other type, <code>undef</code> will be returned.

Notes

When *sinput* maps to multiple files/buffers and *soutput* is a single file/buffer the input files/buffers will each be stored in *soutput* as a distinct entry.

Optional Parameters

Unless specified below, the optional parameters for zip, OPTS, are the same as those used with the OO interface defined in the *Constructor Options* section below.

AutoClose => 0|1

This option applies to any input or output data streams to zip that are filehandles.

If AutoClose is specified, and the value is true, it will result in all input and/or output filehandles being closed once zip has completed.

This parameter defaults to 0.

BinModeIn => 0|1

When reading from a file or filehandle, set binmode before reading. Defaults to 0.

```
Append => 0|1
TODO
```

Examples

To read the contents of the file file1.txt and write the compressed data to the file file1.txt.zip.

```
use strict ;
use warnings ;
use IO::Compress::Zip qw(zip $ZipError) ;
```



```
my $input = "file1.txt";
zip $input => "$input.zip"
        or die "zip failed: $ZipError\n";
```

To read from an existing Perl filehandle, \$input, and write the compressed data to a buffer, \$buffer.

```
use strict ;
use warnings ;
use IO::Compress::Zip qw(zip $ZipError) ;
use IO::File ;
my $input = new IO::File "<file1.txt"
    or die "Cannot open 'file1.txt': $!\n" ;
my $buffer ;
zip $input => \$buffer
    or die "zip failed: $ZipError\n";
```

To compress all files in the directory "/my/home" that match "*.txt" and store the compressed data in the same directory

```
use strict ;
use warnings ;
use IO::Compress::Zip qw(zip $ZipError) ;
zip '</my/home/*.txt>' => '<*.zip>'
or die "zip failed: $ZipError\n";
```

and if you want to compress each file one at a time, this will do the trick

```
use strict ;
use warnings ;
use IO::Compress::Zip qw(zip $ZipError) ;
for my $input ( glob "/my/home/*.txt" )
{
    my $output = "$input.zip" ;
    zip $input => $output
        or die "Error compressing '$input': $ZipError\n";
}
```

OO Interface

Constructor

The format of the constructor for IO::Compress::Zip is shown below

It returns an IO:::Compress::Zip object on success and undef on failure. The variable \$ZipError will contain an error message on failure.

If you are running Perl 5.005 or better the object, z, returned from IO::Compress::Zip can be used exactly like an *IO::File* filehandle. This means that all normal output file operations can be carried out with z. For example, to write to a compressed file/buffer you can use either of these forms



```
$z->print("hello world\n");
print $z "hello world\n";
```

The mandatory parameter *soutput* is used to control the destination of the compressed data. This parameter can take one of these forms.

A filename

If the *\$output* parameter is a simple scalar, it is assumed to be a filename. This file will be opened for writing and the compressed data will be written to it.

A filehandle

If the *\$output* parameter is a filehandle, the compressed data will be written to it. The string '-' can be used as an alias for standard output.

A scalar reference

If \$output is a scalar reference, the compressed data will be stored in \$\$output.

If the \$output parameter is any other type, IO::Compress::Zip::new will return undef.

Constructor Options

OPTS is any combination of the following options:

AutoClose => 0|1

This option is only valid when the <code>\$output</code> parameter is a filehandle. If specified, and the value is true, it will result in the <code>\$output</code> being closed once either the <code>close</code> method is called or the <code>IO::Compress::Zip</code> object is destroyed.

This parameter defaults to 0.

Append => 0|1

Opens \$output in append mode.

The behaviour of this option is dependent on the type of *\$output*.

* A Buffer

If <code>\$output</code> is a buffer and Append is enabled, all compressed data will be append to the end if <code>\$output</code>. Otherwise <code>\$output</code> will be cleared before any data is written to it.

* A Filename

If *\$output* is a filename and Append is enabled, the file will be opened in append mode. Otherwise the contents of the file, if any, will be truncated before any compressed data is written to it.

* A Filehandle

If *soutput* is a filehandle, the file pointer will be positioned to the end of the file via a call to *seek* before any compressed data is written to it. Otherwise the file pointer will not be moved.

This parameter defaults to 0.

Name => \$string

Stores the contents of *\$string* in the zip filename header field. If Name is not specified, no zip filename field will be created.

Time => \$number

Sets the last modified time field in the zip header to \$number.

This field defaults to the time the IO::Compress::Zip object was created if this option is



not specified.

ExtAttr => \$attr

This option controls the "external file attributes" field in the central header of the zip file. This is a 4 byte field.

If you are running a Unix derivative this value defaults to

0666 << 16

This should allow read/write access to any files that are extracted from the zip file/buffer.

exTime => [\$atime, \$mtime, \$ctime]

For all other systems it defaults to 0.

This option expects an array reference with exactly three elements: \$atime, mtime and \$ctime. These correspond to the last access time, last modification time and creation time respectively.

It uses these values to set the extended timestamp field (ID is "UT") in the local zip header using the three values, \$atime, \$mtime, \$ctime. In addition it sets the extended timestamp field in the central zip header using \$mtime.

If any of the three values is undef that time value will not be used. So, for example, to set only the smtime you would use this

```
exTime => [undef, $mtime, undef]
```

If the Minimal option is set to true, this option will be ignored.

By default no extended time field is created.

```
exUnix2 => [$uid, $gid]
```

This option expects an array reference with exactly two elements: \$uid and \$gid. These values correspond to the numeric user ID and group ID of the owner of the files respectively.

When the exUnix2 option is present it will trigger the creation of a Unix2 extra field (ID is "Ux") in the local zip. This will be populated with suid and sgid. In addition an empty Unix2 extra field will also be created in the central zip header

If the Minimal option is set to true, this option will be ignored.

By default no Unix2 extra field is created.

Comment => \$comment

Stores the contents of *scomment* in the Central File Header of the zip file.

By default, no comment field is written to the zip file.

ZipComment => \$comment

Stores the contents of \$comment in the End of Central Directory record of the zip file.

By default, no comment field is written to the zip file.

Method => \$method

Controls which compression method is used. At present three compression methods are supported, namely Store (no compression at all), Deflate and Bzip2.

The symbols, ZIP_CM_STORE, ZIP_CM_DEFLATE and ZIP_CM_BZIP2 are used to select the compression method.

These constants are not imported by IO::Compress::Zip by default.

```
use IO::Compress::Zip qw(:zip_method);
use IO::Compress::Zip qw(:constants);
use IO::Compress::Zip qw(:all);
```



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Note that to create Bzip2 content, the module IO:::Compress::Bzip2 must be installed. A fatal error will be thrown if you attempt to create Bzip2 content when IO::Compress::Bzip2 is not available.

The default method is ZIP_CM_DEFLATE.

Stream => 0|1

This option controls whether the zip file/buffer output is created in streaming mode.

Note that when outputting to a file with streaming mode disabled (Stream is 0), the output file must be seekable.

The default is 1.

```
Zip64 => 0|1
```

Create a Zip64 zip file/buffer. This option should only be used if you want to store files larger than 4 Gig.

If you intend to manipulate the Zip64 zip files created with this module using an external zip/unzip make sure that it supports streaming Zip64.

In particular, if you are using Info-Zip you need to have zip version 3.x or better to update a Zip64 archive and unzip version 6.x to read a zip64 archive. At the time of writing both are beta status.

When the Zip64 option is enabled, the Stream option must be enabled as well.

The default is 0.

```
TextFlag => 0|1
```

This parameter controls the setting of a bit in the zip central header. It is used to signal that the data stored in the zip file/buffer is probably text.

The default is 0.

ExtraFieldLocal => \$data =item ExtraFieldCentral => \$data

The ExtraFieldLocal option is used to store additional metadata in the local header for the zip file/buffer. The ExtraFieldCentral does the same for the matching central header.

An extra field consists of zero or more subfields. Each subfield consists of a two byte header followed by the subfield data.

The list of subfields can be supplied in any of the following formats

Where \$id1, \$id2 are two byte subfield ID's.

If you use the hash syntax, you have no control over the order in which the ExtraSubFields are stored, plus you cannot have SubFields with duplicate ID.



Alternatively the list of subfields can by supplied as a scalar, thus

ExtraField => \$rawdata

The Extended Time field (ID "UT"), set using the exTime option, and the Unix2 extra field (ID "Ux), set using the exUnix2 option, are examples of extra fields.

If the Minimal option is set to true, this option will be ignored.

The maximum size of an extra field 65535 bytes.

```
Minimal => 1 \mid 0
```

If specified, this option will disable the creation of all extra fields in the zip local and central headers. So the exTime, exUnix2, ExtraFieldLocal and ExtraFieldCentral options will be ignored.

This parameter defaults to 0.

```
BlockSize100K => number
```

Specify the number of 100K blocks bzip2 uses during compression.

Valid values are from 1 to 9, where 9 is best compression.

This option is only valid if the Method is ZIP_CM_BZIP2. It is ignored otherwise. The default is 1.

WorkFactor => number

Specifies how much effort bzip2 should take before resorting to a slower fallback compression algorithm.

Valid values range from 0 to 250, where 0 means use the default value 30.

This option is only valid if the ${\tt Method}$ is ZIP_CM_BZIP2. It is ignored otherwise.

The default is 0.

-Level

Defines the compression level used by zlib. The value should either be a number between 0 and 9 (0 means no compression and 9 is maximum compression), or one of the symbolic constants defined below.

```
Z_NO_COMPRESSION
Z_BEST_SPEED
Z_BEST_COMPRESSION
Z_DEFAULT_COMPRESSION
```

The default is Z_DEFAULT_COMPRESSION.

Note, these constants are not imported by IO::Compress::Zip by default.

```
use IO::Compress::Zip qw(:strategy);
use IO::Compress::Zip qw(:constants);
use IO::Compress::Zip qw(:all);
```

-Strategy

Defines the strategy used to tune the compression. Use one of the symbolic constants defined below.

Z_FILTERED Z_HUFFMAN_ONLY Z_RLE Z_FIXED Z_DEFAULT_STRATEGY

The default is Z_DEFAULT_STRATEGY.

Strict => 0|1

This is a placeholder option.

Examples

TODO

Methods

print

Usage is

```
$z->print($data)
print $z $data
```

Compresses and outputs the contents of the data parameter. This has the same behaviour as the print built-in.

Returns true if successful.

printf

Usage is

```
$z->printf($format, $data)
printf $z $format, $data
```

Compresses and outputs the contents of the \$data parameter.

Returns true if successful.

syswrite

Usage is

\$z->syswrite \$data
\$z->syswrite \$data, \$length
\$z->syswrite \$data, \$length, \$offset

Compresses and outputs the contents of the \$data parameter.

Returns the number of uncompressed bytes written, or undef if unsuccessful.

write

Usage is

```
$z->write $data
$z->write $data, $length
$z->write $data, $length, $offset
```

Compresses and outputs the contents of the ${\tt sdata}$ parameter.

Returns the number of uncompressed bytes written, or undef if unsuccessful.

flush

Usage is

\$z->flush; \$z->flush(\$flush_type);



Flushes any pending compressed data to the output file/buffer.

This method takes an optional parameter, $flush_type$, that controls how the flushing will be carried out. By default the $flush_type$ used is Z_FINISH. Other valid values for $flush_type$ are Z_NO_FLUSH, Z_SYNC_FLUSH, Z_FULL_FLUSH and Z_BLOCK. It is strongly recommended that you only set the flush_type parameter if you fully understand the implications of what it does - overuse of flush can seriously degrade the level of compression achieved. See the zlib documentation for details.

Returns true on success.

tell

Usage is

\$z->tell() tell \$z

Returns the uncompressed file offset.

eof

Usage is

\$z->eof(); eof(\$z);

Returns true if the close method has been called.

seek

\$z->seek(\$position, \$whence); seek(\$z, \$position, \$whence);

Provides a sub-set of the seek functionality, with the restriction that it is only legal to seek forward in the output file/buffer. It is a fatal error to attempt to seek backward.

Empty parts of the file/buffer will have NULL (0x00) bytes written to them.

The \$whence parameter takes one the usual values, namely SEEK_SET, SEEK_CUR or SEEK_END.

Returns 1 on success, 0 on failure.

binmode

Usage is

\$z->binmode
binmode \$z ;

This is a noop provided for completeness.

opened

\$z->opened()

Returns true if the object currently refers to a opened file/buffer.

autoflush

my \$prev = \$z->autoflush()
my \$prev = \$z->autoflush(EXPR)



If the z object is associated with a file or a filehandle, this method returns the current autoflush setting for the underlying filehandle. If EXPR is present, and is non-zero, it will enable flushing after every write/print operation.

If \$z is associated with a buffer, this method has no effect and always returns undef.

Note that the special variable \$ | cannot be used to set or retrieve the autoflush setting.

input_line_number

\$z->input_line_number()
\$z->input_line_number(EXPR)

This method always returns undef when compressing.

fileno

\$z->fileno()
fileno(\$z)

If the z object is associated with a file or a filehandle, fileno will return the underlying file descriptor. Once the close method is called fileno will return undef.

If the \$z object is is associated with a buffer, this method will return undef.

close

```
$z->close() ;
close $z ;
```

Flushes any pending compressed data and then closes the output file/buffer.

For most versions of Perl this method will be automatically invoked if the IO::Compress::Zip object is destroyed (either explicitly or by the variable with the reference to the object going out of scope). The exceptions are Perl versions 5.005 through 5.00504 and 5.8.0. In these cases, the close method will be called automatically, but not until global destruction of all live objects when the program is terminating.

Therefore, if you want your scripts to be able to run on all versions of Perl, you should call close explicitly and not rely on automatic closing.

Returns true on success, otherwise 0.

If the AutoClose option has been enabled when the IO::Compress::Zip object was created, and the object is associated with a file, the underlying file will also be closed.

newStream([OPTS])

Usage is

\$z->newStream([OPTS])

Closes the current compressed data stream and starts a new one.

OPTS consists of any of the the options that are available when creating the \$z object.

See the Constructor Options section for more details.

deflateParams

Usage is

\$z->deflateParams



TODO

Importing

A number of symbolic constants are required by some methods in IO:::Compress::Zip. None are imported by default.

:all

Imports zip, \$ZipError and all symbolic constants that can be used by IO::Compress::Zip. Same as doing this

```
use IO::Compress::Zip qw(zip $ZipError :constants) ;
```

:constants

Import all symbolic constants. Same as doing this

```
use IO::Compress::Zip qw(:flush :level :strategy :zip_method) ;
```

:flush

These symbolic constants are used by the flush method.

Z_NO_FLUSH Z_PARTIAL_FLUSH Z_SYNC_FLUSH Z_FULL_FLUSH Z_FINISH Z_BLOCK

:level

These symbolic constants are used by the Level option in the constructor.

Z_NO_COMPRESSION Z_BEST_SPEED Z_BEST_COMPRESSION Z_DEFAULT_COMPRESSION

:strategy

These symbolic constants are used by the Strategy option in the constructor.

Z_FILTERED Z_HUFFMAN_ONLY Z_RLE Z_FIXED Z_DEFAULT_STRATEGY

:zip_method

These symbolic constants are used by the ${\tt Method}$ option in the constructor.

ZIP_CM_STORE ZIP_CM_DEFLATE ZIP_CM_BZIP2

EXAMPLES



Apache::GZip Revisited

See IO::Compress::FAQ

Working with Net::FTP

See IO::Compress::FAQ

SEE ALSO

Compress::Zlib, IO::Compress::Gzip, IO::Uncompress::Gunzip, IO::Compress::Deflate, IO::Uncompress::Inflate, IO::Compress::RawDeflate, IO::Uncompress::RawInflate, IO::Compress::Bzip2, IO::Uncompress::Bunzip2, IO::Compress::Lzop, IO::Uncompress::UnLzop, IO::Compress::Lzf, IO::Uncompress::UnLzf, IO::Uncompress::AnyInflate, IO::Uncompress::AnyUncompress

Compress::Zlib::FAQ

File::GlobMapper, Archive::Zip, Archive::Tar, IO::Zlib

For RFC 1950, 1951 and 1952 see http://www.faqs.org/rfcs/rfc1950.html, http://www.faqs.org/rfcs/rfc1951.html and http://www.faqs.org/rfcs/rfc1952.html

The *zlib* compression library was written by Jean-loup Gailly *gzip*@prep.ai.mit.edu and Mark Adler madler@alumni.caltech.edu.

The primary site for the *zlib* compression library is *http://www.zlib.org*.

The primary site for gzip is http://www.gzip.org.

AUTHOR

This module was written by Paul Marquess, pmqs@cpan.org.

MODIFICATION HISTORY

See the Changes file.

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