

NAME

perlebcdic - Considerations for running Perl on EBCDIC platforms

DESCRIPTION

An exploration of some of the issues facing Perl programmers on EBCDIC based computers. We do not cover localization, internationalization, or multi byte character set issues other than some discussion of UTF-8 and UTF-EBCDIC.

Portions that are still incomplete are marked with XXX.

Perl used to work on EBCDIC machines, but there are now areas of the code where it doesn't. If you want to use Perl on an EBCDIC machine, please let us know by sending mail to perlbug@perl.org

COMMON CHARACTER CODE SETS ASCII

The American Standard Code for Information Interchange (ASCII or US-ASCII) is a set of integers running from 0 to 127 (decimal) that imply character interpretation by the display and other systems of computers. The range 0..127 can be covered by setting the bits in a 7-bit binary digit, hence the set is sometimes referred to as a "7-bit ASCII". ASCII was described by the American National Standards Institute document ANSI X3.4-1986. It was also described by ISO 646:1991 (with localization for currency symbols). The full ASCII set is given in the table below as the first 128 elements. Languages that can be written adequately with the characters in ASCII include English, Hawaiian, Indonesian, Swahili and some Native American languages.

There are many character sets that extend the range of integers from 0..2**7-1 up to 2**8-1, or 8 bit bytes (octets if you prefer). One common one is the ISO 8859-1 character set.

ISO 8859

The ISO 8859-\$n are a collection of character code sets from the International Organization for Standardization (ISO) each of which adds characters to the ASCII set that are typically found in European languages many of which are based on the Roman, or Latin, alphabet.

Latin 1 (ISO 8859-1)

A particular 8-bit extension to ASCII that includes grave and acute accented Latin characters. Languages that can employ ISO 8859-1 include all the languages covered by ASCII as well as Afrikaans, Albanian, Basque, Catalan, Danish, Faroese, Finnish, Norwegian, Portuguese, Spanish, and Swedish. Dutch is covered albeit without the ij ligature. French is covered too but without the oe ligature. German can use ISO 8859-1 but must do so without German-style quotation marks. This set is based on Western European extensions to ASCII and is commonly encountered in world wide web work. In IBM character code set identification terminology ISO 8859-1 is also known as CCSID 819 (or sometimes 0819 or even 00819).

EBCDIC

The Extended Binary Coded Decimal Interchange Code refers to a large collection of single and multi byte coded character sets that are different from ASCII or ISO 8859-1 and are all slightly different from each other; they typically run on host computers. The EBCDIC encodings derive from 8 bit byte extensions of Hollerith punched card encodings. The layout on the cards was such that high bits were set for the upper and lower case alphabet characters [a-z] and [A-Z], but there were gaps within each Latin alphabet range.

Some IBM EBCDIC character sets may be known by character code set identification numbers (CCSID numbers) or code page numbers.

Perl can be compiled on platforms that run any of three commonly used EBCDIC character sets, listed below.



The 13 variant characters

Among IBM EBCDIC character code sets there are 13 characters that are often mapped to different integer values. Those characters are known as the 13 "variant" characters and are:

```
\[]{}^~!#|$@`
```

When Perl is compiled for a platform, it looks at some of these characters to guess which EBCDIC character set the platform uses, and adapts itself accordingly to that platform. If the platform uses a character set that is not one of the three Perl knows about, Perl will either fail to compile, or mistakenly and silently choose one of the three. They are:

0037

Character code set ID 0037 is a mapping of the ASCII plus Latin-1 characters (i.e. ISO 8859-1) to an EBCDIC set. 0037 is used in North American English locales on the OS/400 operating system that runs on AS/400 computers. CCSID 0037 differs from ISO 8859-1 in 237 places, in other words they agree on only 19 code point values.

1047

Character code set ID 1047 is also a mapping of the ASCII plus Latin-1 characters (i.e. ISO 8859-1) to an EBCDIC set. 1047 is used under Unix System Services for OS/390 or z/OS, and OpenEdition for VM/ESA. CCSID 1047 differs from CCSID 0037 in eight places.

POSIX-BC

The EBCDIC code page in use on Siemens' BS2000 system is distinct from 1047 and 0037. It is identified below as the POSIX-BC set.

Unicode code points versus EBCDIC code points

In Unicode terminology a *code point* is the number assigned to a character: for example, in EBCDIC the character "A" is usually assigned the number 193. In Unicode the character "A" is assigned the number 65. This causes a problem with the semantics of the pack/unpack "U", which are supposed to pack Unicode code points to characters and back to numbers. The problem is: which code points to use for code points less than 256? (for 256 and over there's no problem: Unicode code points are used) In EBCDIC, for the low 256 the EBCDIC code points are used. This means that the equivalences

```
pack("U", ord($character)) eq $character
unpack("U", $character) == ord $character
```

will hold. (If Unicode code points were applied consistently over all the possible code points, pack("U",ord("A")) would in EBCDIC equal *A with acute* or chr(101), and unpack("U", "A") would equal 65, or *non-breaking space*, not 193, or ord "A".)

Remaining Perl Unicode problems in EBCDIC

- Many of the remaining problems seem to be related to case-insensitive matching
- The extensions Unicode::Collate and Unicode::Normalized are not supported under EBCDIC, likewise for the encoding pragma.

Unicode and UTF

UTF stands for Unicode Transformation Format. UTF-8 is an encoding of Unicode into a sequence of 8-bit byte chunks, based on ASCII and Latin-1. The length of a sequence required to represent a Unicode code point depends on the ordinal number of that code point, with larger numbers requiring more bytes. UTF-EBCDIC is like UTF-8, but based on EBCDIC.

You may see the term invariant character or code point. This simply means that the character has the same numeric value when encoded as when not. (Note that this is a very different concept from



The 13 variant characters mentioned above.) For example, the ordinal value of 'A' is 193 in most EBCDIC code pages, and also is 193 when encoded in UTF-EBCDIC. All variant code points occupy at least two bytes when encoded. In UTF-8, the code points corresponding to the lowest 128 ordinal numbers (0 - 127: the ASCII characters) are invariant. In UTF-EBCDIC, there are 160 invariant characters. (If you care, the EBCDIC invariants are those characters which have ASCII equivalents, plus those that correspond to the C1 controls (80..9f on ASCII platforms).)

A string encoded in UTF-EBCDIC may be longer (but never shorter) than one encoded in UTF-8.

Using Encode

Starting from Perl 5.8 you can use the standard new module Encode to translate from EBCDIC to Latin-1 code points. Encode knows about more EBCDIC character sets than Perl can currently be compiled to run on.

```
use Encode 'from_to';

my %ebcdic = ( 176 => 'cp37', 95 => 'cp1047', 106 => 'posix-bc' );

# $a is in EBCDIC code points
from_to($a, $ebcdic{ord '^'}, 'latin1');
# $a is ISO 8859-1 code points

and from Latin-1 code points to EBCDIC code points

use Encode 'from_to';

my %ebcdic = ( 176 => 'cp37', 95 => 'cp1047', 106 => 'posix-bc' );
```

For doing I/O it is suggested that you use the autotranslating features of PerIIO, see perluniintro.

Since version 5.8 Perl uses the new PerlIO I/O library. This enables you to use different encodings per IO channel. For example you may use

```
use Encode;
open($f, ">:encoding(ascii)", "test.ascii");
print $f "Hello World!\n";
open($f, ">:encoding(cp37)", "test.ebcdic");
print $f "Hello World!\n";
open($f, ">:encoding(latin1)", "test.latin1");
print $f "Hello World!\n";
open($f, ">:encoding(utf8)", "test.utf8");
print $f "Hello World!\n";
```

\$a is ISO 8859-1 code points

\$a is in EBCDIC code points

from_to(\$a, 'latin1', \$ebcdic{ord '^'});

to get four files containing "Hello World!\n" in ASCII, CP 0037 EBCDIC, ISO 8859-1 (Latin-1) (in this example identical to ASCII since only ASCII characters were printed), and UTF-EBCDIC (in this example identical to normal EBCDIC since only characters that don't differ between EBCDIC and UTF-EBCDIC were printed). See the documentation of Encode::PerIIO for details.

As the PerIIO layer uses raw IO (bytes) internally, all this totally ignores things like the type of your filesystem (ASCII or EBCDIC).



SINGLE OCTET TABLES

The following tables list the ASCII and Latin 1 ordered sets including the subsets: C0 controls (0..31), ASCII graphics (32..7e), delete (7f), C1 controls (80..9f), and Latin-1 (a.k.a. ISO 8859-1) (a0..ff). In the table non-printing control character names as well as the Latin 1 extensions to ASCII have been labelled with character names roughly corresponding to *The Unicode Standard, Version 3.0* albeit with substitutions such as s/LATIN// and s/VULGAR// in all cases, s/CAPITAL LETTER// in some cases, and s/SMALL LETTER ([A-Z])/\l\$1/ in some other cases. The "names" of the controls listed here are the Unicode Version 1 names, except for the few that don't have names, in which case the names in the Wikipedia article were used (http://en.wikipedia.org/wiki/C0_and_C1_control_codes. The differences between the 0037 and 1047 sets are flagged with ***. The differences between the 1047 and POSIX-BC sets are flagged with ###. All ord() numbers listed are decimal. If you would rather see this table listing octal values then run the table (that is, the pod version of this document since this recipe may not work with a pod2_other_format translation) through:

recipe 0

```
perl -ne 'if(/(.\{43\})(\d+)\s+(\d+)\s+(\d+)/)' \
-e '{printf("%s%-90%-90%-90%\n",$1,$2,$3,$4,$5)}' perlebcdic.pod
```

If you want to retain the UTF-x code points then in script form you might want to write:

recipe 1

```
open(FH,"<perlebcdic.pod") or die "Could not open perlebcdic.pod: $!";
while (<FH>>) {
    if
(/(.{43})(\d+)\s+(\d+)\s+(\d+)\s+(\d+)\s+(\d+)\.?(\d*)\s+(\d+)\.?(\d*)/) {
        if ($7 ne '' && $9 ne '') {

    printf("%s%-9o%-9o%-9o%-3o.%-5o%-3o.%o\n",$1,$2,$3,$4,$5,$6,$7,$8,$9);
        }
        elsif ($7 ne '') {

    printf("%s%-9o%-9o%-9o%-3o.%-5o%o\n",$1,$2,$3,$4,$5,$6,$7,$8);
        }
        else {
            printf("%s%-9o%-9o%-9o%-9o%-9o%-9o%o\n",$1,$2,$3,$4,$5,$6,$8);
        }
    }
}
```

If you would rather see this table listing hexadecimal values then run the table through:

recipe 2

```
perl -ne 'if(/(.\{43\})(\d+)\s+(\d+)\s+(\d+)/)' \ -e '{printf("%s%-9X%-9X%-9X%X\n",$1,$2,$3,$4,$5)}' perlebcdic.pod
```

Or, in order to retain the UTF-x code points in hexadecimal:

recipe 3

```
open(FH,"<perlebcdic.pod") or die "Could not open perlebcdic.pod: $!";
while (<FH>) {
    if
(/(.{43})(\d+)\s+(\d+)\s+(\d+)\s+(\d+)\.?(\d*)\s+(\d+)\.?(\d*)/) {
        if ($7 ne '' && $9 ne '') {
```



```
printf("%s%-9X%-9X%-9X%-9X%-2X.%-6X%-2X.%x\n",$1,$2,$3,$4,$5,$6,$7,$8,$9);
           elsif ($7 ne '') {
printf("%s%-9X%-9X%-9X%-9X%-2X.%-6X%X\n",$1,$2,$3,$4,$5,$6,$7,$8);
           else {
             printf("%s%-9X%-9X%-9X%-9X%-9X%\n",$1,$2,$3,$4,$5,$6,$8);
       }
   }
                                   ISO 8859-1 CCSID CCSID
                  CCSID 1047
                                   CCSID 0819 0037 1047 POSIX-BC
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 UTF-8 UTF-EBCDIC
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 <START OF TEXT>
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       2
 <END OF TEXT>
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      3
               3
 <END OF TRANSMISSION>
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      4
 <ENQUIRY>
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                                                                 45
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                                                         45
     5
              45
 <ACKNOWLEDGE>
                                        6
                                                46
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      6
              46
 <BELL>
                                        7
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     7
 <BACKSPACE>
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     8
             2.2
 <HORIZONTAL TABULATION>
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     9 5
 <LINE FEED>
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     10 21
 <VERTICAL TABULATION>
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     11
 <FORM FEED>
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 <CARRIAGE RETURN>
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 <SHIFT OUT>
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 <SHIFT IN>
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 <DATA LINK ESCAPE>
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 <DEVICE CONTROL ONE>
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```

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<pre><device co:<="" pre=""></device></pre>	NTROL TWO>	18	18	18	18
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21 <synchrono< td=""><td>61</td><td>22</td><td>50</td><td>50</td><td>50</td></synchrono<>	61	22	50	50	50
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27	39	27	3,5	3,7	33
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38	80	39	125	125	125
39	125	39	123	123	123
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2	50	242	50		242	242
3	51	243	51		243	243
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5	53	245	53	245	245	245
6	54	246	54	246	246	246
7			55	247	247	247
8	55	247	56	248	248	248
9	56	248	57	249	249	249
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>	62	110	62	110	110	110
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89 232 Z 90 233 233	233
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92 224 ###] 93 187 189	189
93 189 *** ^ 94 176 95	106
94 95 *** ### 95 109 109	109
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96 121 ### a 97 129 129	129
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k	106	145		107	146	146	146
	107	146					
	108	147		108	147	147	147
m	109	148		109	148	148	148
n	110	149		110	149	149	149
0	111	150		111	150	150	150
р	112	151		112	151	151	151
q				113	152	152	152
r	113	152		114	153	153	153
s	114	153		115	162	162	162
t	115	162		116	163	163	163
u	116	163		117	164	164	164
	117	164		118	165	165	165
	118	165					
W	119	166		119	166	166	166
х	120	167		120	167	167	167
У	121	168		121	168	168	168
Z	122	169		122	169	169	169
{	123	192	###	123	192	192	251
			###	124	79	79	79
}	124	79		125	208	208	253
~	125	208	###	126	161	161	255
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<OPERATING SYSTEM COMMAND>

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<privacy message=""></privacy>	158	62	62	62
194.158 62 <application command="" program=""> 194.159 255 ###</application>	159	255	255	95
<pre>NON-BREAKING SPACE></pre>	160	65	65	65
<pre><inverted exclamation="" mark=""> 194.161 128.66</inverted></pre>	161	170	170	170
<pre><cent sign=""> 194.162 128.67 ###</cent></pre>	162	74	74	176
<pound sign=""> 194.163 128.68</pound>	163	177	177	177
<pre><currency sign=""> 194.164 128.69</currency></pre>	164	159	159	159
<pre><yen sign=""> 194.165 128.70</yen></pre>	165	178	178	178
<pre><broken bar=""> 194.166 128.71 ###</broken></pre>	166	106	106	208
<pre><section sign=""> 194.167 128.72</section></pre>	167	181	181	181
<pre><diaeresis> 194.168 128.73</diaeresis></pre>	168	189	187	121
<pre><copyright sign=""> 194.169 128.74</copyright></pre>	169	180	180	180
<pre><feminine indicator="" ordinal=""> 194.170 128.81</feminine></pre>	170	154	154	154
<pre><left guillemet="" pointing=""> 194.171 128.82</left></pre>	171	138	138	138
<pre><not sign=""> 194.172 128.83 *** ###</not></pre>	172	95	176	186
<soft hyphen=""> 194.173 128.84</soft>	173	202	202	202
<pre><registered mark="" sign="" trade=""> 194.174 128.85</registered></pre>	174	175	175	175
<macron> 194.175 128.86 ###</macron>	175	188	188	161
<pre><degree sign=""></degree></pre>	176 177	144	144	144
<plus-or-minus sign=""> 194.177 128.88 <superscript two=""></superscript></plus-or-minus>	178	234	143 234	234
194.178 128.89 <superscript three=""></superscript>	178	250	254	250
194.179 128.98 <acute accent=""></acute>	180	190	190	190
194.180 128.99 <micro sign=""></micro>	181	160	160	160
194.181 128.100 <paragraph sign=""></paragraph>	182	182	182	182
194.182 128.101 <middle dot=""></middle>	183	179	179	179
194.183 128.102 <cedilla></cedilla>	184	157	157	157
194.184 128.103 <superscript one=""></superscript>	185	218	218	218
194.185 128.104	100	110	210	220

erl	Perl version 5	.12.4 docur	nentation -	perlebcdic
<masc. indicator="" ordinal=""></masc.>	186	155	155	155
194.186 128.105 <right guillemet="" pointing=""></right>	187	139	139	139
194.187 128.106 <fraction one="" quarter=""></fraction>	188	183	183	183
194.188 128.112 <fraction half="" one=""></fraction>	189	184	184	184
194.189 128.113 <fraction quarters="" three=""></fraction>	190	185	185	185
194.190 128.114 <inverted mark="" question=""></inverted>	191	171	171	171
194.191 128.115 195.128 138.65	192	100	100	100
195.126 136.65 195.129 138.66	193	101	101	101
195.129 138.06 195.130 138.67	194	98	98	98
195.130 136.67 195.131 138.68	195	102	102	102
<pre></pre>	196	99	99	99
<pre></pre>	197	103	103	103
<pre></pre>	198	158	158	158
<pre>195.134 136.71 <c cedilla="" with=""></c></pre>	199	104	104	104
<pre>195.135 136.72 <e grave="" with=""> 195.136 138.73</e></pre>	200	116	116	116
<pre>193.130 138.73 <e acute="" with=""> 195.137 138.74</e></pre>	201	113	113	113
<pre><e circumflex="" with=""></e></pre>	202	114	114	114
<pre><e diaeresis="" with=""> 195.139 138.82</e></pre>	203	115	115	115
<pre>195.139 130.02 <i grave="" with=""></i></pre>	204	120	120	120
<pre>195.140 130.03 <i acute="" with=""></i></pre>	205	117	117	117
<pre>193.141 130.04 <i circumflex="" with=""></i></pre>	206	118	118	118
<pre>193.142 136.65 <i diaeresis="" with=""> 195.143 138.86</i></pre>	207	119	119	119
<pre></pre>	208	172	172	172
<pre>195.144 136.87 <n tilde="" with=""></n></pre>	209	105	105	105
<o grave="" with=""></o>	210	237	237	237
195.146 138.89 <o acute="" with=""> 195.147 138.98</o>	211	238	238	238
195.147 138.98 <o circumflex="" with=""> 195.148 138.99</o>	212	235	235	235
195.148 138.99 <o tilde="" with=""> 195.149 138.100</o>	213	239	239	239
173.117 130.100				

erl	Perl version 5	.12.4 docur	nentation -	perlebcdic
O HITTH DIABBERTS.				
<pre><0 WITH DIAERESIS> 195.150 138.101</pre>	214	236	236	236
<pre><multiplication sign=""></multiplication></pre>	215	191	191	191
195.151 138.102	213	171	171	1)1
<o stroke="" with=""></o>	216	128	128	128
195.152 138.103				
<u grave="" with=""></u>	217	253	253	224
195.153 138.104 ###				
<u acute="" with=""></u>	218	254	254	254
195.154 138.105	010	0.5.1	0.5.1	0.01
<pre><u circumflex="" with=""> 195.155 138.106 ###</u></pre>	219	251	251	221
<pre><u diaeresis="" with=""></u></pre>	220	252	252	252
195.156 138.112	220		202	
<y acute="" with=""></y>	221	173	186	173
195.157 138.113 *** ###				
<capital letter="" thorn=""></capital>	222	174	174	174
195.158 138.114				
<small letter="" s="" sharp=""></small>	223	89	89	89
195.159 138.115 	224	68	68	68
195.160 139.65	224	00	08	00
	225	69	69	69
195.161 139.66				
	226	66	66	66
195.162 139.67				
	227	70	70	70
195.163 139.68	220	67	67	67
	228	67	67	67
	229	71	71	71
195.165 139.70	227	, =		, _
<small ae="" ligature=""></small>	230	156	156	156
195.166 139.71				
<c cedilla="" with=""></c>	231	72	72	72
195.167 139.72	0.2.0	0.4	0.4	0.4
<pre><e grave="" with=""> 105 160 120 72</e></pre>	232	84	84	84
195.168 139.73 <e acute="" with=""></e>	233	81	81	81
195.169 139.74	233	01	01	01
<pre><e circumflex="" with=""></e></pre>	234	82	82	82
195.170 139.81				
<pre><e diaeresis="" with=""></e></pre>	235	83	83	83
195.171 139.82	0.2.5	0.0	0.0	0.0
<i grave="" with=""> 195.172 139.83</i>	236	88	88	88
195.172 139.63 <i acute="" with=""></i>	237	85	85	85
195.173 139.84	237	0.5	03	03
<i circumflex="" with=""></i>	238	86	86	86
195.174 139.85				
<i diaeresis="" with=""></i>	239	87	87	87
195.175 139.86				
<small eth="" letter=""></small>	240	140	140	140
195.176 139.87 <n tilde="" with=""></n>	241	73	73	73
195.177 139.88	741	13	13	13



<pre><0 WITH GRAVE></pre>		242	205	205	205
195.178 139.89					
<pre><0 WITH ACUTE></pre>		243	206	206	206
195.179 139.98					
<pre><0 WITH CIRCUMFLEX></pre>		244	203	203	203
195.180 139.99					
<pre><0 WITH TILDE></pre>		245	207	207	207
195.181 139.100					
<pre><o diaeresis="" with=""></o></pre>		246	204	204	204
195.182 139.101					
<division sign=""></division>		247	225	225	225
195.183 139.102					
<pre><0 WITH STROKE></pre>		248	112	112	112
195.184 139.103					
<u grave="" with=""></u>		249	221	221	192
	###				
<u acute="" with=""></u>		250	222	222	222
195.186 139.105					
<u circumflex="" with=""></u>		251	219	219	219
195.187 139.106					
<pre><u diaeresis="" with=""></u></pre>		252	220	220	220
195.188 139.112		0.5.0	7 4 7	1 41	1 41
<pre><y acute="" with=""></y></pre>		253	141	141	141
195.189 139.113		254	1.40	1.40	1 4 0
<pre><small letter="" thorn=""> 105 100 130 114</small></pre>		254	142	142	142
195.190 139.114		255	223	223	223
<pre><y diaeresis="" with=""> 195.191 139.115</y></pre>		∠ 33	443	443	443
193.191 139.115					

If you would rather see the above table in CCSID 0037 order rather than ASCII + Latin-1 order then run the table through:

recipe 4

If you would rather see it in CCSID 1047 order then change the number 52 in the last line to 61, like this:

recipe 5

```
perl -ne
'if(/.{43}\d{1,3}\s{6,8}\d{1,3}\s{6,8}\d{1,3}\)'\
   -e '{push(@l,$_)}' \
   -e 'END{print map{$_->[0]}' \
   -e ' sort{$a->[1] <=> $b->[1]}' \
   -e ' map{[$_,substr($_,61,3)]}@l;}' perlebcdic.pod
```

If you would rather see it in POSIX-BC order then change the number 61 in the last line to 70, like this:

recipe 6



IDENTIFYING CHARACTER CODE SETS

To determine the character set you are running under from perl one could use the return value of ord() or chr() to test one or more character values. For example:

```
$is_ascii = "A" eq chr(65);
$is_ebcdic = "A" eq chr(193);
```

Also, "\t" is a HORIZONTAL TABULATION character so that:

```
$is_ascii = ord("\t") == 9;
$is ebcdic = ord("\t") == 5;
```

To distinguish EBCDIC code pages try looking at one or more of the characters that differ between them. For example:

```
$is_ebcdic_37 = "\n" eq chr(37);
$is_ebcdic_1047 = "\n" eq chr(21);
```

Or better still choose a character that is uniquely encoded in any of the code sets, e.g.:

However, it would be unwise to write tests such as:

```
sis_ascii = "\r" ne chr(13); # WRONG 
 sis_ascii = "\r" ne chr(10); # ILL ADVISED
```

Obviously the first of these will fail to distinguish most ASCII platforms from either a CCSID 0037, a 1047, or a POSIX-BC EBCDIC platform since "\r" eq chr(13) under all of those coded character sets. But note too that because "\n" is chr(13) and "\r" is chr(10) on the MacIntosh (which is an ASCII platform) the second \$is_ascii test will lead to trouble there.

To determine whether or not perl was built under an EBCDIC code page you can use the Config module like so:

```
use Config;
$is_ebcdic = $Config{'ebcdic'} eq 'define';
```

CONVERSIONS

tr///

In order to convert a string of characters from one character set to another a simple list of numbers, such as in the right columns in the above table, along with perl's tr/// operator is all that is needed. The data in the table are in ASCII order hence the EBCDIC columns provide easy to use ASCII to EBCDIC operations that are also easily reversed.



For example, to convert ASCII to code page 037 take the output of the second column from the output of recipe 0 (modified to add \\ characters) and use it in tr/// like so:

```
p_0 = 037 =
'\000\001\002\003\234\011\206\177\227\215\216\013\014\015\016\017'
'\020\021\022\023\235\205\010\207\030\031\222\217\034\035\036\037'
'\200\201\202\203\204\012\027\033\210\211\212\213\214\005\006\007'
'\220\221\026\223\224\225\226\004\230\231\232\233\024\025\236\032'
'\040\240\342\344\340\341\343\345\347\361\242\056\074\050\053\174'
'\046\351\352\353\350\355\356\357\354\337\041\044\052\051\073\254'
'\055\057\302\304\300\301\303\305\307\321\246\054\045\137\076\077'
'\370\311\312\313\310\315\316\317\314\140\072\043\100\047\075\042'
'\330\141\142\143\144\145\146\147\150\151\253\273\360\375\376\261'
'\260\152\153\154\155\156\157\160\161\162\252\272\346\270\306\244'
'\265\176\163\164\165\166\167\170\171\172\241\277\320\335\336\256'
'\136\243\245\267\251\247\266\274\275\276\133\135\257\250\264\327'
'\173\101\102\103\104\105\106\107\110\111\255\364\366\362\363\365'
'\175\112\113\114\115\116\117\120\121\122\271\373\374\371\372\377'
'\134\367\123\124\125\126\127\130\131\132\262\324\326\322\323\325'
'\060\061\062\063\064\065\066\067\070\071\263\333\334\331\332\237';
my $ebcdic string = $ascii string;
eval '\$ebcdic_string =~ tr/' . \$cp_037 . '/\000-\377/';
```

To convert from EBCDIC 037 to ASCII just reverse the order of the tr/// arguments like so:

```
my $ascii_string = $ebcdic_string;
eval '$ascii_string =~ tr/\000-\377/' . $cp_037 . '/';
```

Similarly one could take the output of the third column from recipe 0 to obtain a \$cp_1047 table. The fourth column of the output from recipe 0 could provide a \$cp_posix_bc table suitable for transcoding as well.

iconv

XPG operability often implies the presence of an *iconv* utility available from the shell or from the C library. Consult your system's documentation for information on iconv.

On OS/390 or z/OS see the iconv(1) manpage. One way to invoke the iconv shell utility from within perl would be to:

```
# OS/390 or z/OS example
$ascii_data = `echo '$ebcdic_data'| iconv -f IBM-1047 -t ISO8859-1`
```

or the inverse map:

```
# OS/390 or z/OS example
$ebcdic_data = `echo '$ascii_data'| iconv -f ISO8859-1 -t IBM-1047`
```

For other perl based conversion options see the Convert::* modules on CPAN.

CRTL

The OS/390 and z/OS C run time libraries provide _atoe() and _etoa() functions.

OPERATOR DIFFERENCES

The . . range operator treats certain character ranges with care on EBCDIC platforms. For example the following array will have twenty six elements on either an EBCDIC platform or an ASCII platform:



```
@alphabet = ('A'..'Z'); # $#alphabet == 25
```

The bitwise operators such as & ^ | may return different results when operating on string or character data in a perl program running on an EBCDIC platform than when run on an ASCII platform. Here is an example adapted from the one in *perlop*:

An interesting property of the 32 C0 control characters in the ASCII table is that they can "literally" be constructed as control characters in perl, e.g. $(chr(0) eq \c) (chr(1) eq \c)$, and so on. Perl on EBCDIC platforms has been ported to take c0 to chr(0) and c1 to chr(1), etc. as well, but the thirty three characters that result depend on which code page you are using. The table below uses the standard acronyms for the controls. The POSIX-BC and 1047 sets are identical throughout this range and differ from the 0037 set at only one spot (21 decimal). Note that the LINE FEED character may be generated by c3 on ASCII platforms but by c4 on 1047 or POSIX-BC platforms and cannot be generated as a "c1 letter." control character on 0037 platforms. Note also that c5 cannot be the final element in a string or regex, as it will absorb the terminator. But c7 is a FILE SEPARATOR concatenated with c7 or all c7.

chr	ord	8859-1	0037	1047 && POSIX-BC	
\c?	127		"	"	
\c@	0	<nul></nul>	<nul></nul>	<nul></nul>	
\cA	1	<soh></soh>	<soh></soh>	<soh></soh>	
\cB	2	<stx></stx>	<stx></stx>	<stx></stx>	
\cC	3	<etx></etx>	<etx></etx>	<etx></etx>	
\cD	4	<eot></eot>	<st></st>	<st></st>	
\cE	5	<enq></enq>	<ht></ht>	<ht></ht>	
\cF	6	<ack></ack>	<ssa></ssa>	<ssa></ssa>	
\cG	7	<bel></bel>			
/cH	8	<bs></bs>	<epa></epa>	<epa></epa>	
\cI	9	<ht></ht>	<ri></ri>	<ri></ri>	
\cJ	10	<LF $>$	<ss2></ss2>	<ss2></ss2>	
\cK	11	<tv></tv>	<tv></tv>	<vt></vt>	
/cL	12	<ff></ff>	<ff></ff>	<ff></ff>	
/cM	13	<cr></cr>	<cr></cr>	<cr></cr>	
$\backslash \mathtt{cN}$	14	<so></so>	<so></so>	<so></so>	
\c0	15	<si></si>	<si></si>	<si></si>	
\cP	16	<dle></dle>	<dle></dle>	<dle></dle>	
\cQ	17	<dc1></dc1>	<dc1></dc1>	<dc1></dc1>	
\cR	18	<dc2></dc2>	<dc2></dc2>	<dc2></dc2>	
\cS	19	<dc3></dc3>	<dc3></dc3>	<dc3></dc3>	
\cT	20	<dc4></dc4>	<osc></osc>	<osc></osc>	
\cU	21	<nak></nak>	<nel></nel>	<lf></lf>	* * *
/cV	22	<syn></syn>	<bs></bs>	<bs></bs>	
/cW	23	<etb></etb>	<esa></esa>	<esa></esa>	
/cX	24	<can></can>	<can></can>	<can></can>	
/cY	25	<eom></eom>	<eom></eom>	<eom></eom>	
\cZ	26		<pu2></pu2>	<pu2></pu2>	
\c[27	<esc></esc>	<ss3></ss3>	<ss3></ss3>	
/c/X	28	<fs>X</fs>	<fs>X</fs>	<fs>X</fs>	
\c]	29	<gs></gs>	<gs></gs>	<gs></gs>	



\c^	30	<rs></rs>	<rs></rs>	<rs></rs>
\c_	31	<us></us>	<us></us>	<us></us>

FUNCTION DIFFERENCES

chr()

chr() must be given an EBCDIC code number argument to yield a desired character return value on an EBCDIC platform. For example:

```
$CAPITAL_LETTER_A = chr(193);
```

ord()

ord() will return EBCDIC code number values on an EBCDIC platform. For example:

```
the_number_193 = ord("A");
```

pack()

The c and C templates for pack() are dependent upon character set encoding. Examples of usage on EBCDIC include:

```
$foo = pack("CCCC",193,194,195,196);
# $foo eq "ABCD"
$foo = pack("C4",193,194,195,196);
# same thing
$foo = pack("ccxxcc",193,194,195,196);
# $foo eq "AB\0\0CD"
```

print()

One must be careful with scalars and strings that are passed to print that contain ASCII encodings. One common place for this to occur is in the output of the MIME type header for CGI script writing. For example, many perl programming guides recommend something similar to:

```
print "Content-type:\ttext/html\015\012\015\012";
# this may be wrong on EBCDIC
```

Under the IBM OS/390 USS Web Server or WebSphere on z/OS for example you should instead write that as:

```
print "Content-type:\ttext/html\r\n\r\n"; \# OK for DGW et alia
```

That is because the translation from EBCDIC to ASCII is done by the web server in this case (such code will not be appropriate for the Macintosh however). Consult your web server's documentation for further details.

printf()

The formats that can convert characters to numbers and vice versa will be different from their ASCII counterparts when executed on an EBCDIC platform. Examples include:

```
printf("%c%c%c",193,194,195); # prints ABC
```

sort()

EBCDIC sort results may differ from ASCII sort results especially for mixed case strings. This is discussed in more detail below.



sprintf()

See the discussion of printf() above. An example of the use of sprintf would be:

```
$CAPITAL_LETTER_A = sprintf("%c",193);
```

unpack()

See the discussion of pack() above.

REGULAR EXPRESSION DIFFERENCES

As of perl 5.005_03 the letter range regular expression such as [A-Z] and [a-z] have been especially coded to not pick up gap characters. For example, characters such as $\hat{o} \circ \text{WITH CIRCUMFLEX}$ that lie between I and J would not be matched by the regular expression range /[H-K]/. This works in the other direction, too, if either of the range end points is explicitly numeric: [\x89-\x91] will match \x8e, even though \x89 is i and \x91 is j, and \x8e is a gap character from the alphabetic viewpoint.

If you do want to match the alphabet gap characters in a single octet regular expression try matching the hex or octal code such as $/\313/$ on EBCDIC or $/\364/$ on ASCII platforms to have your regular expression match o WITH CIRCUMFLEX.

Another construct to be wary of is the inappropriate use of hex or octal constants in regular expressions. Consider the following set of subs:

```
sub is c0 {
    my $char = substr(shift,0,1);
    char =  /[000-037]/;
}
sub is_print_ascii {
    my $char = substr(shift,0,1);
    char = ~/[\040 - \176]/;
}
sub is delete {
    my $char = substr(shift,0,1);
    $char eq "\177";
}
sub is c1 {
    my $char = substr(shift,0,1);
    char = \sim /[\200 - \237]/;
}
sub is_latin_1 {
    my $char = substr(shift,0,1);
    char = ~ /[\240 - \377]/;
}
```

The above would be adequate if the concern was only with numeric code points. However, the concern may be with characters rather than code points and on an EBCDIC platform it may be desirable for constructs such as if (is_print_ascii("A")) {print "A is a printable character\n";} to print out the expected message. One way to represent the above collection of character classification subs that is capable of working across the four coded character sets discussed in this document is as follows:



```
sub Is_c0 {
       my $char = substr(shift,0,1);
       if (ord('^')==94) { # ascii
           return $char =~ /[\000-\037]/;
       }
       if (ord('^')=176) \{ # 0037 \}
           return $char =~
/[\000-\003\067\055-\057\026\005\045\013-\023\074\075\062\046\030\031\077\0
47\034-\037]/;
       if (ord('^')==95 || ord('^')==106) { # 1047 || posix-bc
           return $char =~
/[\000-\003\067\055-\057\026\005\025\013-\023\074\075\062\046\030\031\077\0
47\034-\037]/;
   sub Is print ascii {
       my $char = substr(shift,0,1);
       schar = ([ !"\$%&'()*+, -.\/0-9:;<=>?\@A-Z[\\]^_a-z{|}~]/;
    }
   sub Is_delete {
       my $char = substr(shift,0,1);
       return char eq "\177";
       else {
                           # ebcdic
          return $char eq "\007";
       }
   }
   sub Is_c1 {
       my $char = substr(shift,0,1);
       if (ord('^')==94) { # ascii
           if (ord('^')=176) { # 0037
           return $char =~
/[\040-\044\025\006\027\050-\054\011\012\033\060\061\032\063-\066\010\070-\
073\040\024\076\377]/;
       if (ord('^')=95) { # 1047
           return $char =~
/[\040-\045\006\027\050-\054\011\012\033\060\061\032\063-\066\010\070-\073\
040\024\076\377]/;
       }
       if (ord('^')==106) { # posix-bc
           return $char =~
/[\040-\045\006\027\050-\054\011\012\033\060\061\032\063-\066\010\070-\073\
040\024\076\137]/;
       }
    }
```



```
sub Is_latin_1 {
       my $char = substr(shift,0,1);
        if (ord('^')==94) { # ascii
            return \frac{- }{(240-377)};
        if (ord('^')=176) { # 0037
           return $char =~
/[\101\252\112\261\237\262\152\265\275\264\232\212\137\312\257\274\220\217\
352\372\276\240\266\263\235\332\233\213\267\270\271\253\144\145\142\146\143
\147\236\150\164\161-\163\170\165-\167\254\151\355\356\353\357\354\277\200\
375\376\373\374\255\256\131\104\105\102\106\103\107\234\110\124\121-\123\13
0\125-\127\214\111\315\316\313\317\314\341\160\335\336\333\334\215\216\337]
/ ;
        if (ord('^')=95) { # 1047
           return $char =~
/[\101\252\112\261\237\262\152\265\273\264\232\212\260\312\257\274\220\217\
352\372\276\240\266\263\235\332\233\213\267\270\271\253\144\145\142\146\143
\147\236\150\164\161-\163\170\165-\167\254\151\355\356\353\357\354\277\200\
375\376\373\374\272\256\131\104\105\102\106\103\107\234\110\124\121-\123\13
0\125-\127\214\111\315\316\313\317\314\341\160\335\336\333\334\215\216\337]
        if (ord('^')==106) { # posix-bc
           return $char =~
/[\101\252\260\261\237\262\320\265\171\264\232\212\272\312\257\241\220\217\
352\372\276\240\266\263\235\332\233\213\267\270\271\253\144\145\142\146\143
\147\236\150\164\161-\163\170\165-\167\254\151\355\356\353\357\354\277\200\
340\376\335\374\255\256\131\104\105\102\106\103\107\234\110\124\121-\123\13
0\125-\127\214\111\315\316\313\317\314\341\160\300\336\333\334\215\216\337]
/;
    }
```

Note however that only the $Is_ascii_print()$ sub is really independent of coded character set. Another way to write $Is_latin_1()$ would be to use the characters in the range explicitly:

Although that form may run into trouble in network transit (due to the presence of 8 bit characters) or on non ISO-Latin character sets.

SOCKETS

Most socket programming assumes ASCII character encodings in network byte order. Exceptions can include CGI script writing under a host web server where the server may take care of translation for you. Most host web servers convert EBCDIC data to ISO-8859-1 or Unicode on output.



SORTING

One big difference between ASCII based character sets and EBCDIC ones are the relative positions of upper and lower case letters and the letters compared to the digits. If sorted on an ASCII based platform the two letter abbreviation for a physician comes before the two letter for drive, that is:

The sort order will cause differences between results obtained on ASCII platforms versus EBCDIC platforms. What follows are some suggestions on how to deal with these differences.

Ignore ASCII vs. EBCDIC sort differences.

This is the least computationally expensive strategy. It may require some user education.

MONO CASE then sort data.

In order to minimize the expense of mono casing mixed test try to tr/// towards the character set case most employed within the data. If the data are primarily UPPERCASE non Latin 1 then apply tr/[a-z]/[A-Z]/ then sort(). If the data are primarily lowercase non Latin 1 then apply tr/[a-z]/[a-z]/ before sorting. If the data are primarily UPPERCASE and include Latin-1 characters then apply:

```
 \begin{split} & \text{tr/[a-z]/[A-Z]/;} \\ \\ & \text{tr/[\tilde{A} \; \tilde{A}; \tilde{A} ¢ \tilde{A} £ \tilde{A} z \tilde{A} ¥ \tilde{A} | \tilde{A} s \tilde{A} z \tilde{A} z
```

then sort(). Do note however that such Latin-1 manipulation does not address the \ddot{y} y with diagreesis character that will remain at code point 255 on ASCII platforms, but 223 on most EBCDIC platforms where it will sort to a place less than the EBCDIC numerals. With a Unicode enabled Perl you might try:

```
tr/^?/\x{178}/;
```

The strategy of mono casing data before sorting does not preserve the case of the data and may not be acceptable for that reason.

Convert, sort data, then re convert.

This is the most expensive proposition that does not employ a network connection.

Perform sorting on one type of platform only.

This strategy can employ a network connection. As such it would be computationally expensive.

TRANSFORMATION FORMATS

There are a variety of ways of transforming data with an intra character set mapping that serve a variety of purposes. Sorting was discussed in the previous section and a few of the other more popular mapping techniques are discussed next.



URL decoding and encoding

Note that some URLs have hexadecimal ASCII code points in them in an attempt to overcome character or protocol limitation issues. For example the tilde character is not on every keyboard hence a URL of the form:

```
http://www.pvhp.com/~pvhp/
```

may also be expressed as either of:

```
http://www.pvhp.com/%7Epvhp/
```

where 7E is the hexadecimal ASCII code point for '~'. Here is an example of decoding such a URL under CCSID 1047:

```
$url = 'http://www.pvhp.com/%7Epvhp/';
# this array assumes code page 1047
my @a2e 1047 = (
                 3, 55, 45, 46, 47, 22, 5, 21, 11, 12, 13, 14, 15,
     0, 1, 2,
    16, 17, 18, 19, 60, 61, 50, 38, 24, 25, 63, 39, 28, 29, 30, 31,
    64, 90,127,123, 91,108, 80,125, 77, 93, 92, 78,107, 96, 75, 97,
   240,241,242,243,244,245,246,247,248,249,122, 94, 76,126,110,111,
   124,193,194,195,196,197,198,199,200,201,209,210,211,212,213,214,
   215,216,217,226,227,228,229,230,231,232,233,173,224,189, 95,109,
   121,129,130,131,132,133,134,135,136,137,145,146,147,148,149,150,
   151,152,153,162,163,164,165,166,167,168,169,192, 79,208,161, 7,
    32, 33, 34, 35, 36, 37, 6, 23, 40, 41, 42, 43, 44, 9, 10, 27,
    48, 49, 26, 51, 52, 53, 54, 8, 56, 57, 58, 59, 4, 20, 62,255,
    65,170, 74,177,159,178,106,181,187,180,154,138,176,202,175,188,
   144,143,234,250,190,160,182,179,157,218,155,139,183,184,185,171,
   100,101, 98,102, 99,103,158,104,116,113,114,115,120,117,118,119,
   172,105,237,238,235,239,236,191,128,253,254,251,252,186,174, 89,
    68, 69, 66, 70, 67, 71,156, 72, 84, 81, 82, 83, 88, 85, 86, 87,
   140, 73,205,206,203,207,204,225,112,221,222,219,220,141,142,223
```

Conversely, here is a partial solution for the task of encoding such a URL under the 1047 code page:

```
$url = 'http://www.pvhp.com/~pvhp/';
# this array assumes code page 1047
my @e2a_1047 = (
                  3,156, 9,134,127,151,141,142, 11, 12, 13, 14, 15,
      0, 1, 2,
     16, 17, 18, 19,157, 10, 8,135, 24, 25,146,143, 28, 29, 30, 31,
    128,129,130,131,132,133, 23, 27,136,137,138,139,140, 5, 6,
    144,145, 22,147,148,149,150, 4,152,153,154,155, 20, 21,158, 26,
     32,160,226,228,224,225,227,229,231,241,162, 46, 60, 40, 43,124,
     38,233,234,235,232,237,238,239,236,223, 33, 36, 42, 41, 59, 94,
     45, 47,194,196,192,193,195,197,199,209,166, 44, 37, 95, 62, 63,
    248,201,202,203,200,205,206,207,204, 96, 58, 35, 64, 39, 61, 34,
    216, 97, 98, 99,100,101,102,103,104,105,171,187,240,253,254,177,
    176,106,107,108,109,110,111,112,113,114,170,186,230,184,198,164,
    181,126,115,116,117,118,119,120,121,122,161,191,208, 91,222,174,
    172,163,165,183,169,167,182,188,189,190,221,168,175, 93,180,215,
    123, 65, 66, 67, 68, 69, 70, 71, 72, 73,173,244,246,242,243,245,
```



```
125, 74, 75, 76, 77, 78, 79, 80, 81, 82,185,251,252,249,250,255, 92,247, 83, 84, 85, 86, 87, 88, 89, 90,178,212,214,210,211,213, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57,179,219,220,217,218,159);

# The following regular expression does not address the # mappings for: ('.' => '%2E', '/' => '%2F', ':' => '%3A') $url =~ s/([\t
"#%&\(\),;<=>\?\@\[\\\]^^{|}~])/sprintf("%%%02X",$e2a_1047[ord($1)])/ge;
```

where a more complete solution would split the URL into components and apply a full s/// substitution only to the appropriate parts.

In the remaining examples a @e2a or @a2e array may be employed but the assignment will not be shown explicitly. For code page 1047 you could use the @a2e_1047 or @e2a_1047 arrays just shown.

uu encoding and decoding

The u template to pack() or unpack() will render EBCDIC data in EBCDIC characters equivalent to their ASCII counterparts. For example, the following will print "Yes indeed\n" on either an ASCII or EBCDIC computer:

```
$all_byte_chrs = '';
for (0..255) { $all_byte_chrs .= chr($_); }
$uuencode_byte_chrs = pack('u', $all_byte_chrs);
($uu = <<'ENDOFHEREDOC') =~ s/^\s*//qm;
M+2XO, #$R, SOU-C<X.3H[/#T^/T!!OD-$149'2$E*2TQ-3D]045)35%565UA9
M6EM<75Y?8&%B8V1E9F=H:6IK;&UN;W!Q<G-T=79W>'EZ>WQ]?G^`@8*#A(6&
MAXB)BHN,C8Z/D)&2DY25EI>8F9J;G)V>GZ"AHJ.DI::GJ*FJJZRMKJ^PL;*S
?X>+CY.7FY^CIZNOL[>[O\/'R\_3U]O?X^?K[_/W^_P``
ENDOFHEREDOC
if ($uuencode_byte_chrs eq $uu) {
   print "Yes ";
$uudecode_byte_chrs = unpack('u', $uuencode_byte_chrs);
if ($uudecode_byte_chrs eq $all_byte_chrs) {
   print "indeed\n";
}
```

Here is a very spartan uudecoder that will work on EBCDIC provided that the @e2a array is filled in appropriately:



chmod oct(\$mode), \$file;

Quoted-Printable encoding and decoding

On ASCII encoded platforms it is possible to strip characters outside of the printable set using:

Whereas a QP encoder that works on both ASCII and EBCDIC platforms would look somewhat like the following (where the EBCDIC branch @e2a array is omitted for brevity):

(although in production code the substitutions might be done in the EBCDIC branch with the @e2a array and separately in the ASCII branch without the expense of the identity map).

Such QP strings can be decoded with:

```
# This QP decoder is limited to ASCII only
$string =~ s/=([0-9A-Fa-f][0-9A-Fa-f])/chr hex $1/ge;
$string =~ s/=[\n\r]+$//;
```

Whereas a QP decoder that works on both ASCII and EBCDIC platforms would look somewhat like the following (where the @a2e array is omitted for brevity):

```
s= s=([0-9A-Fa-f][0-9A-Fa-f])/chr a2e[hex $1]/ge; string = s=[\n\r]+$//;
```

Caesarian ciphers

The practice of shifting an alphabet one or more characters for encipherment dates back thousands of years and was explicitly detailed by Gaius Julius Caesar in his **Gallic Wars** text. A single alphabet shift is sometimes referred to as a rotation and the shift amount is given as a number \$n after the string 'rot' or "rot\$n". Rot0 and rot26 would designate identity maps on the 26 letter English version of the Latin alphabet. Rot13 has the interesting property that alternate subsequent invocations are identity maps (thus rot13 is its own non-trivial inverse in the group of 26 alphabet rotations). Hence the following is a rot13 encoder and decoder that will work on ASCII and EBCDIC platforms:

```
#!/usr/local/bin/perl
while(<>){
    tr/n-za-mN-ZA-M/a-zA-Z/;
    print;
}
```



In one-liner form:

```
perl -ne 'tr/n-za-mN-ZA-M/a-zA-Z/;print'
```

Hashing order and checksums

To the extent that it is possible to write code that depends on hashing order there may be differences between hashes as stored on an ASCII based platform and hashes stored on an EBCDIC based platform. XXX

118N AND L10N

Internationalization(I18N) and localization(L10N) are supported at least in principle even on EBCDIC platforms. The details are system dependent and discussed under the "OS ISSUES" in perlebcdic section below.

MULTI OCTET CHARACTER SETS

Perl may work with an internal UTF-EBCDIC encoding form for wide characters on EBCDIC platforms in a manner analogous to the way that it works with the UTF-8 internal encoding form on ASCII based platforms.

Legacy multi byte EBCDIC code pages XXX.

OS ISSUES

There may be a few system dependent issues of concern to EBCDIC Perl programmers.

OS/400

PASE

The PASE environment is runtime environment for OS/400 that can run executables built for PowerPC AIX in OS/400, see *perlos400*. PASE is ASCII-based, not EBCDIC-based as the ILE.

IFS access

XXX.

OS/390, z/OS

Perl runs under Unix Systems Services or USS.

chcp

chcp is supported as a shell utility for displaying and changing one's code page. See also *chcp*.

dataset access

For sequential data set access try:

```
my @ds_records = `cat //DSNAME`;
or:
    my @ds_records = `cat //'HLQ.DSNAME'`;
```

See also the OS390::Stdio module on CPAN.

OS/390, z/OS iconv

iconv is supported as both a shell utility and a C RTL routine. See also the iconv(1) and iconv(3) manual pages.

locales

On OS/390 or z/OS see locale for information on locales. The L10N files are in



/usr/nls/locale. \$Config{d_setlocale} is 'define' on OS/390 or z/OS.

VM/ESA?

XXX.

POSIX-BC?

XXX.

BUGS

This pod document contains literal Latin 1 characters and may encounter translation difficulties. In particular one popular nroff implementation was known to strip accented characters to their unaccented counterparts while attempting to view this document through the **pod2man** program (for example, you may see a plain y rather than one with a diaeresis as in y). Another nroff truncated the resultant manpage at the first occurrence of 8 bit characters.

Not all shells will allow multiple -e string arguments to perl to be concatenated together properly as recipes 0, 2, 4, 5, and 6 might seem to imply.

SEE ALSO

perllocale, perlfunc, perlunicode, utf8.

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HISTORY

15 April 2001: added UTF-8 and UTF-EBCDIC to main table, pvhp.

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