

# NAME

App::Prove::State - State storage for the prove command.

# VERSION

Version 3.23

# DESCRIPTION

The prove command supports a --state option that instructs it to store persistent state across runs. This module implements that state and the operations that may be performed on it.

# **SYNOPSIS**

```
# Re-run failed tests
$ prove --state=fail,save -rbv
```

# METHODS

## **Class Methods**

#### new

Accepts a hashref with the following key/value pairs:

\* store

The filename of the data store holding the data that App::Prove::State reads.

\* extensions (optional)

The test name extensions. Defaults to .t.

\* result\_class (optional)

The name of the result\_class. Defaults to App::Prove::State::Result.

### result\_class

Getter/setter for the name of the class used for tracking test results. This class should either subclass from App::prove::State::Result or provide an identical interface.

### extensions

Get or set the list of extensions that files must have in order to be considered tests. Defaults to ['.t'].

#### results

Get the results of the last test run. Returns a result\_class() instance.

## commit

Save the test results. Should be called after all tests have run.

### **Instance Methods**

### apply\_switch

\$self->apply\_switch('failed,save');

Apply a list of switch options to the state, updating the internal object state as a result. Nothing is returned.

Diagnostics: - "Illegal state option: %s"

last

Run in the same order as last time

failed

<b>O</b> Pe	erl	Perl version 5.14.2 documentation - App::Prove::State
		Run only the failed tests from last time
	passed	
		Run only the passed tests from last time
	all	
		Run all tests in normal order
	hot	
		Run the tests that most recently failed first
	todo	
		Run the tests ordered by number of todos.
	slow	
		Run the tests in slowest to fastest order.
	fast	
		Run test tests in fastest to slowest order.
	new	
		Run the tests in newest to oldest order.
	old	Due the tests is aldest to new set order
		Run the tests in oldest to newest order.
	save	Save the state on exit.
		Save the state on exit.
get_tests Given a list of args get the names of tests that should run		
observe_test		
observe_	Store the results of a test.	
save	Write t	he state to a file.
load		
ivau	l oad ti	ha state from a file

Load the state from a file