

NAME

perlrequick - Perl regular expressions quick start

DESCRIPTION

This page covers the very basics of understanding, creating and using regular expressions ('regexes') in Perl.

The Guide

Simple word matching

The simplest regex is simply a word, or more generally, a string of characters. A regex consisting of a word matches any string that contains that word:

```
"Hello World" =~ /World/; # matches
```

In this statement, World is a regex and the // enclosing /World/ tells Perl to search a string for a match. The operator =~ associates the string with the regex match and produces a true value if the regex matched, or false if the regex did not match. In our case, World matches the second word in "Hello World", so the expression is true. This idea has several variations.

Expressions like this are useful in conditionals:

```
print "It matches\n" if "Hello World" =~ /World/;
```

The sense of the match can be reversed by using !~ operator:

```
print "It doesn't match\n" if "Hello World" !~ /World/;
```

The literal string in the regex can be replaced by a variable:

```
$greeting = "World";
print "It matches\n" if "Hello World" =~ /$greeting/;
```

If you're matching against \$_, the \$_ =~ part can be omitted:

```
$_ = "Hello World";
print "It matches\n" if /World/;
```

Finally, the // default delimiters for a match can be changed to arbitrary delimiters by putting an 'm' out front:

Regexes must match a part of the string *exactly* in order for the statement to be true:

```
"Hello World" =~ /world/; # doesn't match, case sensitive
"Hello World" =~ /o W/; # matches, ' ' is an ordinary char
"Hello World" =~ /World /; # doesn't match, no ' ' at end
```

Perl will always match at the earliest possible point in the string:

```
"Hello World" =~ /o/;  # matches 'o' in 'Hello'
"That hat is red" =~ /hat/; # matches 'hat' in 'That'
```



Not all characters can be used 'as is' in a match. Some characters, called **metacharacters**, are reserved for use in regex notation. The metacharacters are

```
{}[]()^$.|*+?\
```

A metacharacter can be matched by putting a backslash before it:

```
"2+2=4" =~ /2+2/;  # doesn't match, + is a metacharacter  "2+2=4" =~ /2\+2/;  # matches, \+ is treated like an ordinary + 'C:\WIN32' =~ /C:\\WIN/;  # matches  "/usr/bin/perl" =~ /\/usr\/bin\/perl/;  # matches
```

In the last regex, the forward slash '/' is also backslashed, because it is used to delimit the regex.

Non-printable ASCII characters are represented by **escape sequences**. Common examples are \t for a tab, \n for a newline, and \r for a carriage return. Arbitrary bytes are represented by octal escape sequences, e.g., \n 33, or hexadecimal escape sequences, e.g., \n 1B:

Regexes are treated mostly as double-quoted strings, so variable substitution works:

```
$foo = 'house';
'cathouse' =~ /cat$foo/; # matches
'housecat' =~ /${foo}cat/; # matches
```

With all of the regexes above, if the regex matched anywhere in the string, it was considered a match. To specify *where* it should match, we would use the **anchor** metacharacters ^ and \$. The anchor ^ means match at the beginning of the string and the anchor \$ means match at the end of the string, or before a newline at the end of the string. Some examples:

```
"housekeeper" =~ /keeper/;  # matches
"housekeeper" =~ /^keeper/;  # doesn't match
"housekeeper" =~ /keeper$/;  # matches
"housekeeper\n" =~ /keeper$/;  # matches
"housekeeper" =~ /^housekeeper$/;  # matches
```

Using character classes

A **character class** allows a set of possible characters, rather than just a single character, to match at a particular point in a regex. Character classes are denoted by brackets [...], with the set of characters to be possibly matched inside. Here are some examples:

In the last statement, even though \c^{\prime} is the first character in the class, the earliest point at which the regex can match is \c^{\prime} a'.

The last example shows a match with an 'i' modifier, which makes the match case-insensitive.



Character classes also have ordinary and special characters, but the sets of ordinary and special characters inside a character class are different than those outside a character class. The special characters for a character class are -1\^\$ and are matched using an escape:

```
/[\]c]def/; # matches ']def' or 'cdef'
$x = 'bcr';
/[$x]at/; # matches 'bat, 'cat', or 'rat'
/[\$x]at/; # matches '$at' or 'xat'
/[\\$x]at/; # matches '\at', 'bat, 'cat', or 'rat'
```

The special character '-' acts as a range operator within character classes, so that the unwieldy [0123456789] and [abc...xyz] become the svelte [0-9] and [a-z]:

```
/item[0-9]/; # matches 'item0' or ... or 'item9' /[0-9a-fA-F]/; # matches a hexadecimal digit
```

If '-' is the first or last character in a character class, it is treated as an ordinary character.

The special character ^ in the first position of a character class denotes a **negated character class**, which matches any character but those in the brackets. Both [. . .] and [^ . . .] must match a character, or the match fails. Then

Perl has several abbreviations for common character classes. (These definitions are those that Perl uses in ASCII mode with the /a modifier. See "Backslash sequences" in perlrecharclass for details.)

• \d is a digit and represents

```
[0-9]
```

• \s is a whitespace character and represents

```
[\ \ \ \ \ \ ]
```

\w is a word character (alphanumeric or _) and represents

• \D is a negated \d; it represents any character but a digit

```
[^N_9]
```

• \S is a negated \s; it represents any non-whitespace character

```
[^\s
```

\W is a negated \w; it represents any non-word character

```
[^\w]
```

The period '.' matches any character but "\n"

The $\d\s$ \w D\S\W abbreviations can be used both inside and outside of character classes. Here are some in use:



```
x = \text{"Housecat catenates house and cat";}
x = \text{'bcat'}; # matches cat in 'catenates'
x = \text{'catb}; # matches cat in 'housecat'
x = \text{'bcatb}; # matches 'cat' at end of string
```

In the last example, the end of the string is considered a word boundary.

Matching this or that

We can match different character strings with the **alternation** metacharacter ' | '. To match dog or cat, we form the regex $dog \mid cat$. As before, Perl will try to match the regex at the earliest possible point in the string. At each character position, Perl will first try to match the first alternative, dog. If dog doesn't match, Perl will then try the next alternative, cat. If cat doesn't match either, then the match fails and Perl moves to the next position in the string. Some examples:

```
"cats and dogs" =~ /cat|dog|bird/; # matches "cat" 
"cats and dogs" =~ /dog|cat|bird/; # matches "cat"
```

Even though dog is the first alternative in the second regex, cat is able to match earlier in the string.

```
"cats" =~ /c|ca|cat|cats/; # matches "c"
"cats" =~ /cats|cat|ca|c/; # matches "cats"
```

At a given character position, the first alternative that allows the regex match to succeed will be the one that matches. Here, all the alternatives match at the first string position, so the first matches.

Grouping things and hierarchical matching

The **grouping** metacharacters () allow a part of a regex to be treated as a single unit. Parts of a regex are grouped by enclosing them in parentheses. The regex house(cat | keeper) means match house followed by either cat or keeper. Some more examples are

Extracting matches

The grouping metacharacters () also allow the extraction of the parts of a string that matched. For each grouping, the part that matched inside goes into the special variables \$1, \$2, etc. They can be used just as ordinary variables:



```
# extract hours, minutes, seconds 

$time =~ /(\d\d):(\d\d):(\d\d)/; # match hh:mm:ss format 

$hours = $1; 

$minutes = $2; 

$seconds = $3;
```

In list context, a match /regex/ with groupings will return the list of matched values (\$1,\$2,...). So we could rewrite it as

```
(\theta = -(dd):(dd):(dd));
```

If the groupings in a regex are nested, \$1 gets the group with the leftmost opening parenthesis, \$2 the next opening parenthesis, etc. For example, here is a complex regex and the matching variables indicated below it:

```
/(ab(cd|ef)((gi)|j))/;
1 2 34
```

Associated with the matching variables \$1, \$2, ... are the **backreferences** $\g1, \g2, ...$ Backreferences are matching variables that can be used *inside* a regex:

```
/(\w\w\)\s\g1/; # find sequences like 'the the' in string
```

\$1, \$2, ... should only be used outside of a regex, and \g1, \g2, ... only inside a regex.

Matching repetitions

The **quantifier** metacharacters ?, *, +, and {} allow us to determine the number of repeats of a portion of a regex we consider to be a match. Quantifiers are put immediately after the character, character class, or grouping that we want to specify. They have the following meanings:

- a? = match 'a' 1 or 0 times
- a* = match 'a' 0 or more times, i.e., any number of times
- a+ = match 'a' 1 or more times, i.e., at least once
- $a\{n,m\}$ = match at least n times, but not more than m times.
- a{n,} = match at least n or more times
- a{n} = match exactly n times

Here are some examples:

```
/[a-z]+\s+\d*/; # match a lowercase word, at least some space, and # any number of digits /(\w+)\s+\g1/; # match doubled words of arbitrary length $year =~ /^d{2,4}; # make sure year is at least 2 but not more # than 4 digits $year =~ /^d{4}; | better match; throw out 3 digit dates
```

These quantifiers will try to match as much of the string as possible, while still allowing the regex to match. So we have

```
x = 'the cat in the hat';

x = '^(.*)(at)(.*); # matches,

# $1 = 'the cat in the h'

# $2 = 'at'
```



```
# $3 = '' (0 matches)
```

The first quantifier .* grabs as much of the string as possible while still having the regex match. The second quantifier .* has no string left to it, so it matches 0 times.

More matching

There are a few more things you might want to know about matching operators. The global modifier //g allows the matching operator to match within a string as many times as possible. In scalar context, successive matches against a string will have //g jump from match to match, keeping track of position in the string as it goes along. You can get or set the position with the pos() function. For example,

```
$x = "cat dog house"; # 3 words
while ($x =~ /(\w+)/g) {
    print "Word is $1, ends at position ", pos $x, "\n";
}

prints

Word is cat, ends at position 3
Word is dog, ends at position 7
Word is house, ends at position 13
```

A failed match or changing the target string resets the position. If you don't want the position reset after failure to match, add the //c, as in /regex/gc.

In list context, //g returns a list of matched groupings, or if there are no groupings, a list of matches to the whole regex. So

Search and replace

Search and replace is performed using s/regex/replacement/modifiers. The replacement is a Perl double-quoted string that replaces in the string whatever is matched with the regex. The operator =~ is also used here to associate a string with s//. If matching against $_{-}$, the $_{-}$ =~ can be dropped. If there is a match, s// returns the number of substitutions made; otherwise it returns false. Here are a few examples:

With the s// operator, the matched variables \$1, \$2, etc. are immediately available for use in the replacement expression. With the global modifier, s//g will search and replace all occurrences of the regex in the string:

```
x = "I \text{ batted 4 for 4";}

x = s/4/\text{four/;} \# x \text{ contains "I batted four for 4"}

x = "I \text{ batted 4 for 4";}

x = s/4/\text{four/g;} \# x \text{ contains "I batted four for four"}
```



The non-destructive modifier s//r causes the result of the substitution to be returned instead of modifying s (or whatever variable the substitute was bound to with $=\sim$):

```
$x = "I like dogs.";
$y = $x =~ s/dogs/cats/r;
print "$x $y\n"; # prints "I like dogs. I like cats."

$x = "Cats are great.";
print $x =~ s/Cats/Dogs/r =~ s/Dogs/Frogs/r =~ s/Frogs/Hedgehogs/r,
"\n";
# prints "Hedgehogs are great."

@foo = map { s/[a-z]/X/r } qw(a b c 1 2 3);
# @foo is now qw(X X X 1 2 3)
```

The evaluation modifier s//e wraps an $eval{...}$ around the replacement string and the evaluated result is substituted for the matched substring. Some examples:

```
# reverse all the words in a string
$x = "the cat in the hat";
$x =~ s/(\w+)/reverse $1/ge;  # $x contains "eht tac ni eht tah"

# convert percentage to decimal
$x = "A 39% hit rate";
$x =~ s!(\d+)%!$1/100!e;  # $x contains "A 0.39 hit rate"
```

The last example shows that s//c can use other delimiters, such as s!!! and $s\{\}\{\}$, and even $s\{\}//c$. If single quotes are used s''', then the regex and replacement are treated as single-quoted strings.

The split operator

split /regex/, string splits string into a list of substrings and returns that list. The regex determines the character sequence that string is split with respect to. For example, to split a string into words, use

To extract a comma-delimited list of numbers, use

```
x = "1.618,2.718, 3.142";

@const = split /,\s*/, $x; # $const[0] = '1.618'

# $const[1] = '2.718'

# $const[2] = '3.142'
```

If the empty regex // is used, the string is split into individual characters. If the regex has groupings, then the list produced contains the matched substrings from the groupings as well:



\$parts[4] = 'bin'

Since the first character of \$x matched the regex, split prepended an empty initial element to the list.

BUGS

None.

SEE ALSO

This is just a quick start guide. For a more in-depth tutorial on regexes, see *perlretut* and for the reference page, see *perlre*.

AUTHOR AND COPYRIGHT

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