

## NAME

ExtUtils::ParseXS - converts Perl XS code into C code

## SYNOPSIS

```
use ExtUtils::ParseXS;

my $pxs = ExtUtils::ParseXS->new;
$pxs->process_file( filename => 'foo.xs' );

$pxs->process_file( filename => 'foo.xs',
                  output => 'bar.c',
                  'C++' => 1,
                  typemap => 'path/to/typemap',
                  hiertype => 1,
                  except => 1,
                  versioncheck => 1,
                  linenumbers => 1,
                  optimize => 1,
                  prototypes => 1,
                  );

# Legacy non-OO interface using a singleton:
use ExtUtils::ParseXS qw(process_file);
process_file( filename => 'foo.xs' );
```

## DESCRIPTION

ExtUtils::ParseXS will compile XS code into C code by embedding the constructs necessary to let C functions manipulate Perl values and creates the glue necessary to let Perl access those functions. The compiler uses typemaps to determine how to map C function parameters and variables to Perl values.

The compiler will search for typemap files called *typemap*. It will use the following search path to find default typemaps, with the rightmost typemap taking precedence.

```
../../../../typemap:../../../../typemap:../typemap:typemap
```

## EXPORT

None by default. `process_file()` and/or `report_error_count()` may be exported upon request. Using the functional interface is discouraged.

## METHODS

`$pxs->new()`

Returns a new, empty XS parser/compiler object.

`$pxs->process_file()`

This method processes an XS file and sends output to a C file. The method may be called as a function (this is the legacy interface) and will then use a singleton as invocant.

Named parameters control how the processing is done. The following parameters are accepted:

### **C++**

Adds `extern "C"` to the C code. Default is false.

### **hiertype**

Retains `::` in type names so that C++ hierarchical types can be mapped. Default is false.

**except**

Adds exception handling stubs to the C code. Default is false.

**typemap**

Indicates that a user-supplied typemap should take precedence over the default typemaps. A single typemap may be specified as a string, or multiple typemaps can be specified in an array reference, with the last typemap having the highest precedence.

**prototypes**

Generates prototype code for all xsubs. Default is false.

**versioncheck**

Makes sure at run time that the object file (derived from the `.xs` file) and the `.pm` files have the same version number. Default is true.

**linenumbers**

Adds `#line` directives to the C output so error messages will look like they came from the original XS file. Default is true.

**optimize**

Enables certain optimizations. The only optimization that is currently affected is the use of *targets* by the output C code (see *perlguts*). Not optimizing may significantly slow down the generated code, but this is the way **xsubpp** of 5.005 and earlier operated. Default is to optimize.

**inout**

Enable recognition of `IN`, `OUT_LIST` and `INOUT_LIST` declarations. Default is true.

**argtypes**

Enable recognition of ANSI-like descriptions of function signature. Default is true.

**s**

*Maintainer note:* I have no clue what this does. Strips function prefixes?

`$pxs->report_error_count()`

This method returns the number of [a certain kind of] errors encountered during processing of the XS file.

The method may be called as a function (this is the legacy interface) and will then use a singleton as invocant.

**AUTHOR**

Based on `xsubpp` code, written by Larry Wall.

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Based on the `ExtUtils::xsubpp` code by Larry Wall and the Perl 5 Porters, which was released under the same license terms.

**SEE ALSO**

*perl*, `ExtUtils::xsubpp`, `ExtUtils::MakeMaker`, *perlx*, *perlxstut*.