# Obscure Data Formats - RailsConf Europe 2007 - By Chad Thatcher

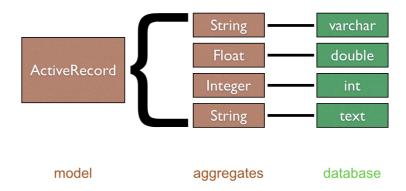
In the *first part* of this paper I will **introduce** "composition" in ActiveRecord and **highlight** some of its **benefits** and **uses** in our models. This will be **followed** by a few **examples** to expand the **concept** and put **everything** into **context** when I **demonstrate** the project which I will do in the **second part** of the paper.

I will then **go into** some **detail** about the obscure data **format** the project uses called "**MARC**" and **show** how **composition** is used within the project to **solve** some **difficult** problems encountered.

# PART 1 - Composition

Composition or aggregation is one of the most powerful building blocks of any good Object Oriented design. It is also a key component of object relational modeling seeing as fields are aggregated within the model object either explicitly or implicitly. Hibernate, for example, asks us to explicitly define our composition through an HBM xml definition. With ActiveRecord this is implicit...

"automatic" composition in ActiveRecord



...which is both a **blessing** and a **curse**. **Blessing** in that because of the very **nature** of Rails we **don't** have to **muck** about with **configurations** and this is great because **99%** of the time this would be **wasted** effort. But is is also a little **bit** of a **curse** in that we can sometimes **overlook** an **opportunity** to capitalize on the power of composition.

Lets look at the **features** of **rolling** our own **compositions** in ActiveRecord by using the macro-like class method "**COMPOSED\_OF**"

# composed of

- allows us to take control of a models composition by mapping our database fields to objects other than those that are mapped automatically
- we can store data in a simple way, but use it in a complex way - or visa versa
- we hide the details of our data and how it functions
- can be a better alternative to inheritance

And here are some of the ways "composed\_of" can be used:

```
composed_of :property,
  :class => :Aggregate,
  :mapping => "field"

composed_of :field,
  :class => :Aggregate,
  :mapping => "field"

composed_of :property,
  :class => :Aggregate,
  :mapping => [ %w( field, attr ), %w( field, attr ) ]
```

Using the "composed\_of" method in its most basic form we simply map a table field to an object of our choice. And the name of our composition becomes the access point.

We can also map an aggregate to a field by naming the "composed\_of" property name the same as the field name. This is a subtly different to the first example but in this

way we can completely **hide** or **protect** the **attribute**. In the first example the **user** can still **directly set** the attribute by simply **referring** to it rather than its **composed\_of** property **name**. In the **last example** referring to the **attribute** will always result in the **aggregate object** being **returned** or **referenced**.

We can also **map several fields** in a single composition to a **single** object. Being able to **manage several** table **fields** in one aggregate is very powerful if in the very least it **gives** us the **ability** to **fetch** or **set** this data in a **compound** way. For example, lets say I am **recording** the **addresses** of **resources** on the net and for one reason or another want to **store** that **URL** in it component **parts**, the server name, a file path and other cgi key/value

pairs. By **using** an **aggregate** I could **get** at those **parts individually** and also deal with the **URL** in its **complete form** and **never** have to **worry** about how to **break it up** or **reconstitute** it. This is what it might look like...

```
class Asset < ActiveRecord::Base
  composed_of :url,
     :class_name => :UrlMagic,
     :mapping => [ %w(server_name server), %w(file_path file) ...]
end
...

class AssetsController < ApplicationController
  def do_something
    asset = Asset.find(params[:id])
  full_url = asset.url.url
     ...
     server = asset.url.server
  file = asset.url.file
     ...
  end
end</pre>
```

```
class UrlMagic
  attr_reader :server, :file

def initialize(server = nil, file = nil)
  self.server, self.file = server, file
end

def url
  self.server + self.file
end

def url=(full_url)
  self.server, self.file = full_url.split(/.../)
end

def ==(other_url)
  url == other_url.url
end
end
```

There are a lot of **examples** of using **composition** in **ActiveRecord** out on the net.

# possible applications

- the "currency" example
- the "address" example
- legacy formats
- mapping or 3d data
- hierarchies like hdf
- bitfields
- digital asset management



The most common one being the "currency" example wraps double fields that hold money values and the aggregate gives us convenient methods for getting those values with a precision of to two decimal places or doing currency conversions etc.. The "address" example wraps several fields in a model that represent a postal address and gives us various conveniences like fetching the address ready for label printing.

The **examples** so far make it easy to **miss** some of the potential of "composed\_of" which really starts to **shine** when your aggregates **manage complex** data or **reflect** into the database or call on **external** services or resources.

And "composed\_of", being composition, also allows us to prefer and use composition over inheritance.

composed\_of :asset, :class\_name => :Asset,
:mapping => %w(asset\_name, asset\_path, asset\_type)

- one field contains the file name
- another contains the path
- another for media type, ordinarily used for STI
- delegate specific object for given media type

In an asset management system, for example, the usual suspects might be lined up for managing digital assets like single table inheritance. But we could also use composition in preference to inheritance here and wrap up our asset in an aggregate, which in turn would aggregate the appropriate object required for managing a particular media type.

In a **3D** application we might have a massive **collection** of **points** and for efficiency want to **store** these in a **single** field or in **groups** of **tuples** instead of running tables with millions and **millions** of **rows** and **costly joins**. **Aggregates** would **help** us do this and provide us with a clean way of **encapsulating** operations we might want to carry out on that data.

A **similar** thing could be done with **mapping** data **provided** you **don't** want to actually **involve** those values in **searches** but even then, as you will see shortly when I **demonstrate** RISM, there are other viable **solutions** for this.

Another great use for composition is for storing large structured documents like XML when there is no need to keep them in an unraveled state in the database. An aggregate implementing DOM will give us convenient access to the inner parts of the data.

It is also **provides** a means of keeping our code **DRY** 

- structured documents like XML
- keeping DRY
- serialized objects
- entity relationship modeling

when we spot the **same** fields popping up in several places that require some sort of **special handling**.

There is also **potential** in using **serialization** provided we are not **limiting** the **scope** of our project with this kind of **implementation specific** data representation, but this is quickly getting into a much **debated area** and I am not going to get into that.

Or with something like Entity Relationship Modeling - the idea that you don't normalise you data entities in the RDBMS but rather have one giant table and allow the users to define their own types and rules around those types. Composed\_of could be an excellent tool for this.

# PART II - Case Study



The project I have been working on - the International Repository of Musical Sources - was founded in 1949 with the aim of locating and documenting all surviving musical sources dating from earliest times to about 1800. Over the years around 420,000 catalogue records have been added to the database.

In **2003** RISM UK - run as a joint effort between **Royal Holloway** of the University of London and The **British Library** went **online** providing its part of the collection as a **public resource**. **Many** other countries have done the **same**.

The **final** UK and Irish **contribution** to the project will be around **110,000** catalogue **records** and the online database may eventually **include** the **contributions** of **other** countries.

- the final contribution from UK & Ireland to the RISM project will be roughly 110,000 catalogue records
- RISM UK online may eventually include contributions from other countries

Because of the age of the project and the fact that 95% of all of the projects sources come from libraries, archives and museums, its not surprising that it uses MARC as its data storage format. So what exactly is MARC?

MARC stands for MAchine Readable Cataloging.

MARC was **invented** in the First Age of Computing when IT departments looked like this and IT professionals still wore tweed!



MARC is an **international standard** for storing **bibliographic** records. Much of the **design** of MARC was **influenced** by those little **index cards** we still find in most libraries today. At the time hierarchical databases were the dominant means of storing data, and relational databases didn't even exist apart from being a theoretical subject found in PhDs. So MARC is a hierarchical format and over the decades as it was adapted by different countries and organizations took on a number variations. Here is an example record of one of todays most dominant MARC formats - "MARC 21":

```
=000_00000ndd#a22000005a#4500
```

=001 20040806149626 =003 UkLU-RH

=005 20010101111111.0

=008 010101q17501800en ||||||||||||||itald

=033 \\\$a1585 =040 \\\$aUkLU-RH

=100 1\\$aMarenzio, Luca\$d1553c-1599

=240 I0\$aDissi a l'amata mia lucida stella\$mV (4)\$rF major

=245 10\$aDissi à l'amata mia lucida stella\$bN:|o|\$cLuca Marenzio =260 \$s[S.I.]\$b[s.n.]\$c18th century, second half

=300 \\\$a4 ms. parts: p. I-2\$cII x I4 cm

=508 \\\$aText author: Giovanni Battista Moscaglia =518 \\\$aPrinted in Marenzio's Madrigali a quatro voci. Libro Primo (Roma 1585)

=580 \\\\$aSee also the general description of the collection containing this entry 20040806149625

=590 \\\$aS.A.T.B

=594 \\\$aVSol | | | |

=596 \\\$aRISM A/I, M 578

=598 \\\$aCanto,Alto,Tenore, Basso =650 00\$aVocal guartets, Unaccompanied

=700 I\\$aMoscaglia, Giovanni Battista\$d1550c-1587p\$4lyr

=710 2\\$aBritish Library\$bMadrigal Society Collection\$k(Manuscript)

=740 0\\$aDissi a l'amata mia lucida stella

=773 0\\$w20040806149625\$7nnda

=787 \\\$a20040806149933

=787 \\\$a20040806153094

=789 \\\$a1.1.1\$bS\$eC-1\$fbB\$gc\$h'1F/G/4-2A"4C/'BAGA+/8A\$i20040806149626\$nF

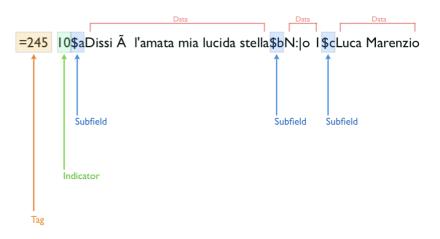
=852 \\\$aGB Lms\$eLondon (Great Britain), Madrigal Society Collection\$pA.I-4\$x(Manuscript)

The **21** in the name stands for **21st century** believe it or not.

It can be quite **frightening** to look at at first sight but if we drill into it a bit, its elements become quite obvious. A MARC record is **made** up of **several** tags and you can see those stand out at the beginning of each line.

Here is one of these **tags** in **isolation**:

Each tag is represented by a number which signifies its function. There are a number of definitions floating around for the various MARC formats for what these tag numbers represent.

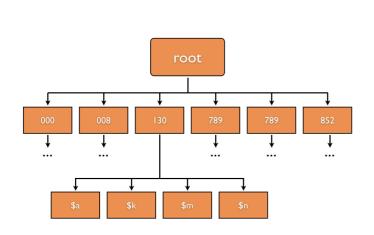


This is a **245** tag which contains a "title", "subtitle" and any personal names that might actually appear on the manuscript or document. The indicator is there for historical reasons and there is **no** need to go into any detail for this paper.

Then comes the "field" - all the remaining data. Bear in mind that the terminology used in the day was slightly different to what we are used to today. Here the "field" represents the whole data part of the tag which includes the subfields it can be broken down into.

**Subfields** have a **dollar sign** for a prefix, in this particular **format**, followed by a single **letter** or **number** which signifies the **function** or **meaning** of the **data** that follows.

With that **fresh in mind** here is **MARC** in its hierarchical layout.



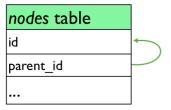
Its important to **realise** that the **order** in which many of these tags **appear** is very important. For example, the **789** tag carries **musical** scores so **if** there is **more** than **one instance** of these tags, they fall **out of order** they would **not make sense** - because the musical bars themselves would be out of order.

And the **order** of **some subfields** can also be **significant** for various other reasons.

Anyway I think thats **enough** on the MARC **format** because it is **like** many **other** hierarchical data structures which we are all **familiar** with. I just wanted you to **feel** a little bit of my **pain**.

So how is this stored? Well, there are several well known techniques for storing hierarchical or network models in RDBMSs and most perform well on the whole. Perhaps the most common technique is the "adjacency list" the one that is used by the "acts\_as\_tree" plugin:

### Adjacency List



#### pros

- simple design and support code
- · easy to update

#### cons

- · using pure SQL can be painful
- retrieval speed can be poor
- multiple queries required for unpredictable branch depths
- careless deletion of nodes can lead to orphaned branches

This particular technique has a foreign key like "parent\_id" pointing to the id the parent node in the same table. This kind of representation is easy to update but does run into trouble when there are a large numbers of nodes in the hierarchy, because of the fairly heavy use of self joins. This was actually the technique used in the previous incarnation of the RISM project.

This is **not** a **presentation** on how to **represent** hierarchies in a **relational** model, nor is it an **argument for** or **against** doing this but I thought I would just **go over** adjacency lists quickly so things will make more sense when I discuss later how the **previous incarnation** of the RISM project **struggled** with this technique. And to understand this better lets **look** at some of the projects **requirements**:

#### RISM's MARC structure requirements:

- Huge number of nodes
- Multiple occurrences of some tags and subfields
- Accurate ordering of the above
- Frequent changes to tags and subfields

In my experience of **dealing** with such a **massive hierarchies** in a **relational** model is that you are either **fighting** with **slow selects** or **heavy** row **updates**. If your hierarchy is **small** and or **not often updated**, then storing it in an RDBMS is still a **viable** and **preferable** option. If your hierarchy is both **large** and **updated often**, like the RISM project, then you may encounter **difficulties**.

Given that **each** MARC **record** has an average of **50** subfields, and hence **50 nodes** in any given branch, I needed to make one **careful consideration**: **How many** manuscripts would eventually be **catalogued** in RISM and hence **how many records** would there be representing **each child** in the hierarchy?

100,000 or more MARC records with an average of 50 subfields each...



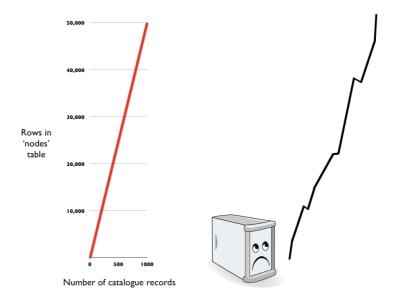




Now **five million** rows may not seem like a massive **amount**. After all there are **databases** out there running **happily** with far more than this. But 5 million was **just** the **estimate** coming off the starting block. **Combine** this kind of volume with choppy, **sporadic updates** to the data set and the more **common techniques** for storing hierarchies in a relational database become **unsuitable**.

Besides, **updating** or **inserting** records in a table of 5 **million rows** on a good day is going to be a **slow performer**. There was also the small **fact** that the "**content**" field that stored the data of **each subfield** had to be a text, or blob in order to house the data of some of the **larger** subfields like "**descriptions**". Given that a "node" table would be **managing** all nodes in a **generic** way, **even for** nodes whose **data** is entirely **predictable** and **measurable** would have their data bunged into a text column. **Efficiency suffers**. And **future growth** leaves is predictably **steep**.

And you're **asking** your **hardware** to climb a **mountain**...



You may be thinking that a **solution** would be to just **chuck cheap** iron at the problem, but this is a **publicly funded** project and thats a **big ask** no matter how cheap the iron. The other issue is that this **application** needs to **run** as a "local version" on small **laptops**, and I will explain why in a minute.

So I started to **look** at the **motivation** behind **storing** these MARC records as **hierarchies** in the **database** and found that the only real **requirement** behind it was to be able to **search** the content of individual nodes. And there are a **number** of **solutions** that could take care this, most **notably** full text indexing with **FERRET** so I began to explore using this to free up this limitation.

I still needed to be able to manipulate a MARC record as a tree to get at individual subfields or add or delete them and composition seemed like a good candidate so I experimented with "COMPOSED\_OF". After a few prototypes I found that it would do nicely.

Here is **how composed\_of** is **used** in **RISM**. It simply **maps** a field called "**source**" in the manuscripts table **to** the **Marc** class.

```
composed_of :marc,
  :class_name => :Marc,
  :mapping => 'source'
```

### Marc class is:

- a special MarcNode (the root node)
- contains a tree of MarcNode objects
- natively aware of the MARC format
- lazy
- database aware
- imports/exports different MARC formats

"Marc" is a MarcNode which is a straightforward node type that you find in many solutions for representing trees. Here Marc is a descendant of

```
class Manuscript < ActiveRecord::Base
composed_of :marc, :class_name => :Marc, :mapping => %w(source)
...
end

class Marc < MarcNode
...
end

class MarcNode
...
end
```

MarcNode because it provides a few extra services and behaves slightly differently being the root node.

Each MarcNode, of course, contains a tree of other MarcNodes which represent the hierarchy of the MARC record found in the "SOURCE" field.

It **knows** the MARC **format** and can **parse** it easily and **quickly**, populating its MarcNode tree along the way.

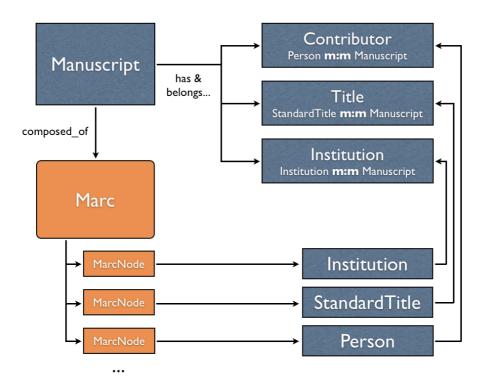
It is database aware, and I will explain in a moment why this is.

And it can **handle** various **other formats** of MARC apart from MARC 21 and is able to **export** to and **import** from these formats.

There was one other big requirement in RISM which was to manage certain subfields via other database tables in the system. For example, PEOPLE. They didn't want the cataloguers creating several copies of the same person across different manuscript records. This is easy to do when different cataloguers are free typing and misspelling data. So the project wanted only one occurrence of Johann Sebastian Bach for example, because there is only one. The same would go for many other values in the system, like standardised titles, terms and institutions.

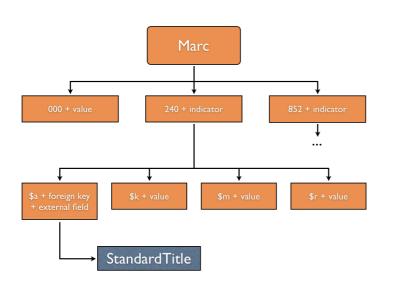
This **means** there is a **normal** database **model** with separate **tables** for **managing** these **entities** in a central place.

The MarcNode **tree adds** another **facet** if you will by **living** on the **boundary between** what would be considered the **normal** "**database**" and its **old world MARC** representation.



Here we can see that the **main** model in the system - **MANUSCRIPT** - is **related** in the **normal** way to the **other** models of the system. Anything that is a **part** of the normal data **model** is in **blue** and the unorthodox **Marc** and **MarcNodes** in **orange**. **Various MarcNodes** then also **reference** parts of the database.

This might **seem** a little back-to-front or **messy** but it **works** very well provided the boundaries of responsibility are well observed.



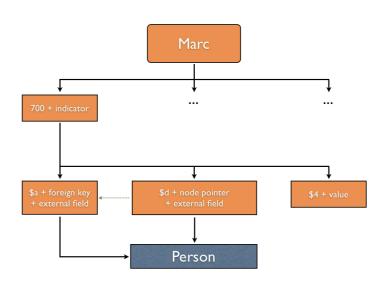
I chose UUIDs as pointers to the real database rows because of the need to run RISM as a local version on small laptops carried by cataloguers who would find themselves cataloguing in some remote library without internet access. The UUIDs keep the remote synchronization robust by avoiding ID conflicts when the cataloguer finally gets home or back to the British

Library and **establishes** a **link** with the server.

To **make** things even more **delightful**, some **subfields** are **dependent** on other subfields for **fetching** their real data from the database.

Here the **A subfield** which represents a persons full name contains the reference to a Person model. The **D** subfield which represents that persons life dates references the same Person model through its master subfield **A**.

Because all of the relationships between the tables are maintained as a normal data model I get all the advantages of that as well. If



the **spelling** of a persons **name** is **changed** for example, I **needn't** do anything to **change** the **contents** of the **MARC** records because they are holding references.

However! I still need to consult the database through the normal means when entities are updated in order to find out which manuscripts have been affected by the change. I do this is simply so I can find out which manuscripts I need to ask to reindex themselves in Ferret.



I use a homegrown Ferret solution because I unfortunately couldn't use the "acts\_as\_ferret" plugin as it does not cater for this kind of situation where I am effectively breaking up one column into many parts. Luckily, each MarcNode knows whether or not it should be indexed and if so how...

**Some subfields** like the **008** tag contains data that needs to be **broken** down further - in this case **years** which need to be **range searchable**.

**789h** subfields contain an **incipit** representation of the first few bars of the music. This is a **textual** representation of the **music** in a **notation** called **Plaine & Easy** invented so that you could use the **characters** found on a **typewriter** to represent music. These **incipits** need to be **broken** down in all sorts of clever **ways** to allow people to search for **parts** of a musical piece or **similar** melodies etc etc.

On top of **quick** and **advanced search** I am also using ferret to **drive** the manuscripts **lister**. This kind of **search over query** for data **navigation** is becoming more and more **prevalent** as a **cheap** and **effective** solution to **unacceptable response** times. And it is **difficult** to **ignore** other **benefits** such as easy **filtering**.

To give you an idea of the difference between the old project and the shiny new one heres some stats:

	old	new
language/framework	php / homegrown	ruby on rails
lines of code (excluding framework)	8,010	1,874
avg. lister response time	8 s	0.03 s
avg. search response time	42 s	0.03 s

In conclusion, taking control of your model's composition can open up a world of possibilities and provides you with a way of working outside of the normal paradigm. Ferret can also prove to be a nice complement to composed\_of allowing you to cater to some requirements which would otherwise force you to follow a strict 3NF design.

Thanks for listening reading!

By Chad Thatcher