

TGWindow	
fgCounter	kEditDisableButtonEnable
kEditEnable	kEditDisableKeyEnable
kEditDisable	fgIsA
kEditDisableEventParent	
kEditDisableGrabNeedRedraw	
kEditDisableLayoutName	
kEditDisableResizeEditDisabled	
kEditDisableHeight	
kEditDisableWidth	
Streamer	HandleEvent
TGWindow	HandleTimer
TGWindow	HandleIdleEvent
operator=	Move
DoRedraw	Resize
TGWindow	MoveResize
TGWindow	IsMapped
@~TGWindow	IsEditable
GetParent	GetEditDisabled
GetMainFrame	SetEditDisabled
MapWindow	SetEditable
MapSubwindows	MustCleanup
MapRaised	Print
UnmapWindow	SetWindowName
DestroyWindow	GetName
DestroySubwindow	SetName
RaiseWindow	SetMapSubwindows
LowerWindow	IsMapSubwindows
IconifyWindow	GetCounter
ReparentWindow	Class
RequestFocus	Class_Name
SetBackgroundClass	
SetBackgroundPixmap	
HandleExpose	

TGFrame					
kDeleteWindowClass	fgBkgndGC	fX	fOptions		
fgInit	fgBkgndGC	fY	fBackground		
fgDefaultFrameBackgroundClick		fWidth	fEventMask		
fgDefaultSelectedClassButton		fHeight	fDNDState		
fgWhitePixel	fgDbx	fMinWidth	fFE		
fgBlackPixel	fgDby	fMinHeight			
fgBlackGC	fgDbw	fMaxWidth			
fgWhiteGC	fgUserColor	fMaxHeight			
fgHighlightGC	fgIsA	fBorderWidth			
Streamer	HandleMotion	ReparentWindow	SetX		
GetLastClick	HandleKey	MapWindow	SetY		
GetSender	HandleFocusChange	MapRaised	SetWidth		
Draw3dRectangle	HandleClientMessage	MapWindow	SetHeight		
DoRedraw	HandleSelection	DrawBorder	SetMinWidth		
GetResourcePool	HandleSelectionRequest	DrawCopy	SetMinHeight		
GetOptionString	HandleSelectionClear	Draw	SetMaxWidth		
StartGuiBuilding	HandleColorMapChange	Draw	SetMaxHeight		
TGFrame	HandleDragEnterIsComposite		SetSize		
operator=	HandleDragLeaveIsEditable		Print		
GetDefaultFrameBackgroundMotion		SetEditable	SaveUserColor		
GetDefaultSelectedBackgroundDrop		SetLayoutBroken	SavePrimitive		
GetWhitePixel	ProcessedConfigure	LayoutBroken	Delete		
GetBlackPixel	ProcessedEvent	SetCleanup	DrawClone		
GetBlackGC	SendMessage	SetDragType	DrawClass		
GetWhiteGC	ProcessMessage	SetDropType	Dump		
GetHilightGC	GetDefaultSize	GetDragType	Inspect		
GetShadowGC	Move	GetDropType	SetDrawOption		
GetBckgndGC	Resize	GetWidth	SetDNDSource		
TGFrame	Resize	GetHeight	SetDNDTarget		
TGFrame	MoveResize	GetMinWidth	IsDNDSource		
@~TGFrame	GetDefaultWidth	GetMinHeight	IsDNDTarget		
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData		
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDrop		
GetEventMask	ChangeBackground	GetSize	HandleDNDPosition		
AddInput	SetBackgroundClass	GetX	HandleDNDEnter		
RemoveInput	GetForeground	GetY	HandleDNDLeave		
HandleEvent	SetForegroundClass	GetBorderWidth	HandleDNDFinished		
HandleConfigure	GetOptions	GetFrameElement	Class		
HandleButton	ChangeOptions	SetFrameElement	Class_Name		
HandleDoubleClick	Layout	Contains	IsA		
HandleCrossing	MapSubwindows	GetFrameFromPoint			

TGCompositeFrame			TSessionInputFrame
fgDefaultHints	fLayoutBroken		fViewer
fgIsA	fMustCleanup		fLVContainer
fLayoutManager	fMapSubwindows		fgIsA
fList			
Streamer	AddFrame		TSessionInputFrame
TGCompositeFrame	RemoveAll		@~TSessionInputFrame
operator=	RemoveFrame		AddObject
TGCompositeFrame	ShowFrame		Build
TGCompositeFrame	HideFrame		RemoveAll
@~TGCompositeFrame	Delete		GetLVContainer
GetList	IsVisible		Class
GetDefaultWidth	IsVisible		Class_Name
GetDefaultHeight	IsArranged		IsA
GetDefaultSize	IsArranged		ShowMembers
GetFrameFromPoint	IsComposite		Streamer
TranslateCoordinates	IsEditable		StreamerNVirtual
MapSubwindows	SetEditable		
Layout	SetLayoutBroken		
HandleButton	IsLayoutBroken		
HandleDoubleClick	SetEditDisabled		
HandleCrossing	SetCleanup		
HandleMotion	MustCleanup		
HandleKey	Cleanup		
HandleFocusChange	GetMapSubwindows		
HandleSelection	IsMapSubwindows		
HandleDragEnter	Print		
HandleDragLeave	ChangeSubframesBackground		
HandleDragMotion	SavePrimitive		
HandleDragDrop	SavePrimitiveSubframes		
ChangeOptions	Class		
ProcessMessage	Class_Name		
GetLayoutManager			
SetLayoutManager			
FindFrameElement			

TQObject			
fgAllSignalsBlocked	fListOfSignals	fSignalsBlocked	
fgIsA	fListOfConnections		
Streamer	BlockSignals	Emit	Message
GetSender	CollectClassSignals	Connect	Connect
GetSenderClassName	IsA	Emit	Connect
ConnectToClass	Emit	Emit	Disconnect
ConnectToClass	Emit	Connect	Disconnect
CheckConnectArgument	Emit	Disconnect	AreAllSignalsBlocked
CompressName	Emit	HighPriority	BlockAllSignals
TQObject	Emit	LowPriority	Class
operator=	Emit	HasConnection	Class_Name
TQObject	Emit	NumberOfSignals	IsA
@~TQObject	Emit	NumberOfConnections	ShowMembers
GetListOfClassSignals	Emits	Connected	
GetListOfSignals	Emits	Disconnected	