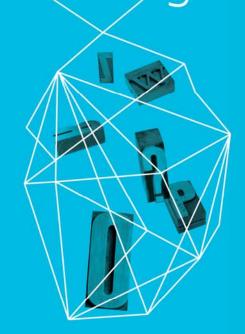
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Security in knowledge

THREE ADVERSARIES — KNOW YOUR ENEMY



Paul Stamp

Session ID: CLE-W05

Session Classification: General Interest

—— Agenda

- The changing world
- Attackers and their motivation
- Characterizing attack probablility
- Defending against different adversaries



The changing world we live in







The "community" of attackers

Criminals

Petty criminals



Unsophisticated

Organized crime



Organized, sophisticated supply chains (PII, financial services, retail)

Nation state actors



PII, government, defense industrial base, IP rich organizations

Non-state actors



Terrorists

PII, Government, critical infrastructure

Anti-establishment vigilantes

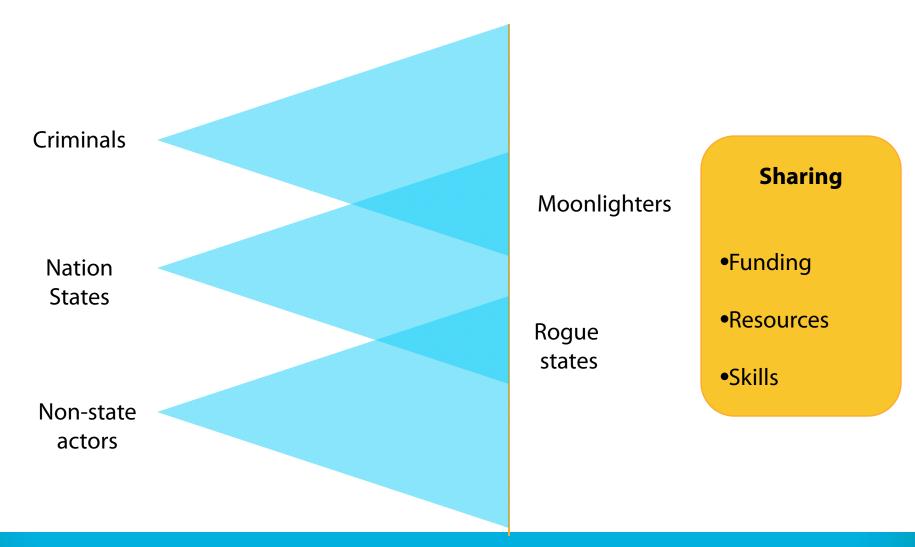


"Hacktivists"
Targets of opportunity

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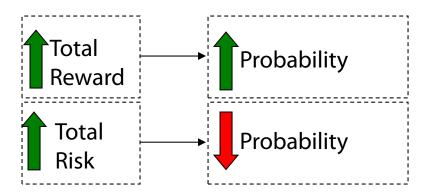
When attackers converge?



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The Law of Attack Probability



Therefore



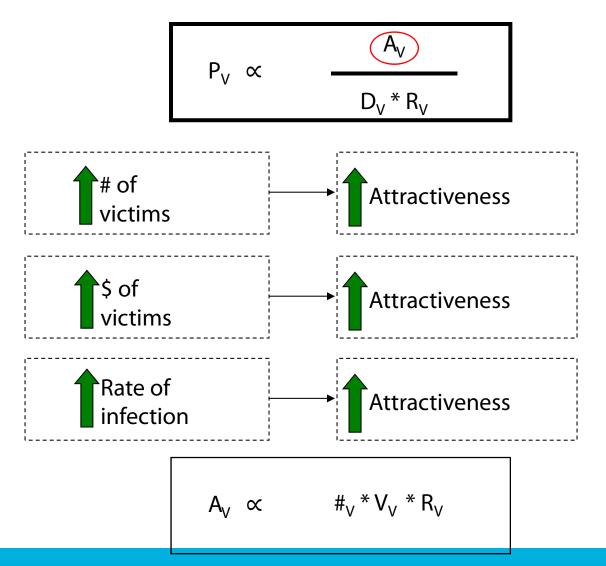
Or...

$$P_V \propto \frac{A_V}{D_V * R_V}$$





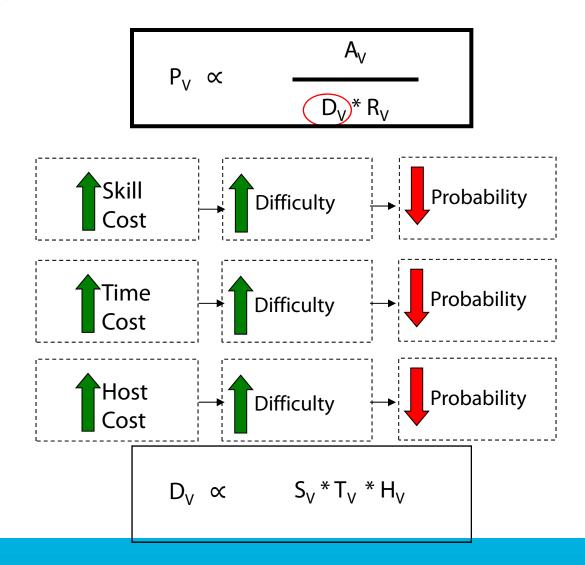
Target's Attractiveness







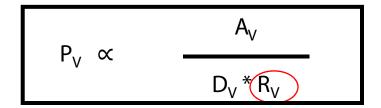
Difficulty (raw cost) of a Vector

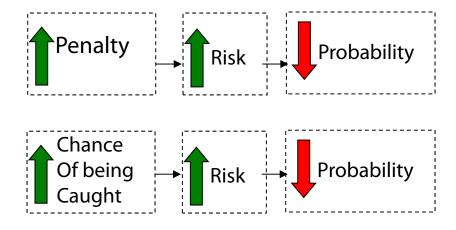






"Risk" to the Attacker





$$R_V \propto P_V * \%C_V$$

- As a defender. . .

Do you have to be "Faster than the bear"...or faster than the next guy?



...it depends if the attacker is financially motivated or not





Defending against Cybercriminals

- Motivation
 - Financial all the way
 - Driven by a "profit per hack" metric
- Preferred Methods
 - Consumer targeted trojans, keyloggers etc.
 - "Supply chain" of off-the-shelf tools & infrastructure
- Decrease A_V
 - Reduce R_v by not storing required information
- Increase D_v
 - Make it too costly
 - Can often get this information anywhere
 - Be "faster than the next guy"





Defending against Nation States

- Motivation
 - ▶ IP theft
 - Disruption of critical activities
- Preferred Methods
 - Advanced Persistent Threats
 - Spear phishing of key employees
 - Custom malware
- Cant' do much about A_V
 - You are who you are
 - Useful to understand your targets
- Increase D_V
 - Introduce friction
 - "Keep the bear at bay"
- ► Increase R_V
 - Increase the chances of being caught
 - Establish relationship with





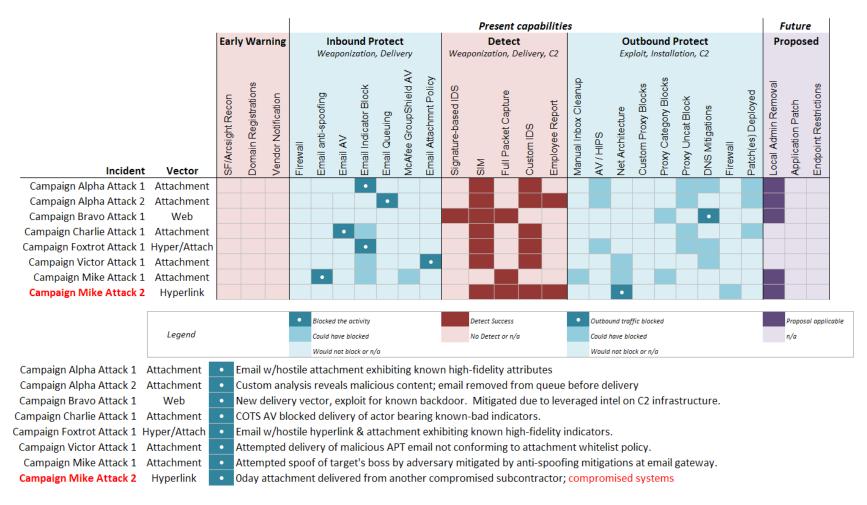
Defending against non-state actors

- Motivation
 - Increase cost of doing business
 - Cause embarrassment
- Preferred Methods
 - Heavy Social Engineering
 - Targeting online and Social Media presence
 - Botnet-based DDoS
- Be aware of business impact on A_V
 - Activities in social media
 - Make sure LoB is risk aware
- Increase D_v
 - Introduce friction e.g. DDoS protection, Social Media policies, awareness
 - "Keep the bear at bay"





The Sharp End: an illustration of defenses



Note / attribution: Similar content to this can be seen in Amin, Cloppert, Hutchins, Intelligence-driven Computer Network Defense Informed by Analysis of Adversary Campaigns and Kill Chains, Proceedings of the 6th International Conference on Information Warfare, 2011





Organizations need



COMPREHENSIVE VISIBILITY

"Analyze everything that's happening in my infrastructure"

AGILE ANALYTICS

"Enable me to efficiently analyze and investigate potential threats"

ACTIONABLE INTELLIGENCE

"Help me identify targets, threats & incidents"

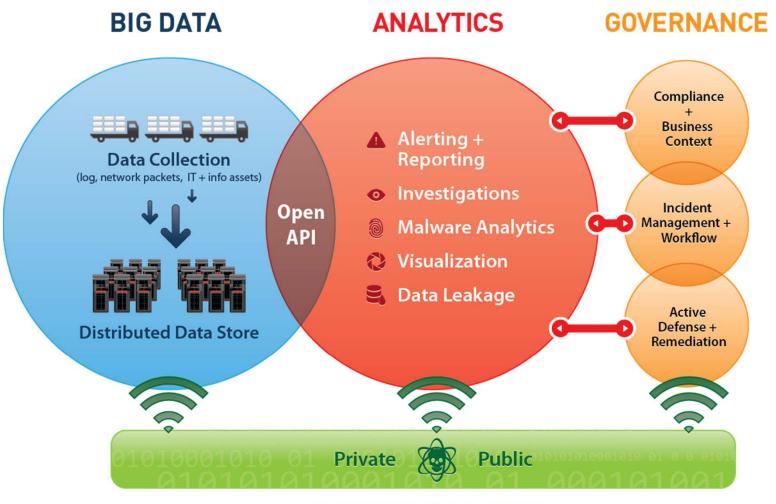
OPTIMIZED INCIDENT MANAGEMENT

"Enable me to manage the incidents"





Defense Architecture



THREAT INTELLIGENCE





Forward-leaning Practices

- ► Intelligent tools and learning
- ► Education is key
- ▶ Think about security and vendor / service community for each of...
 - ► Device (new trust models needed)
 - ▶ Network
 - ▶ Data
 - **►** Transactions
- ► Look to ecosystems for solutions
 - ▶ Products in combination
 - ► Talk to service providers: telcos, SaaS, etc.
- ► Information sharing is vital

