

# Two-Dimensional Representation of Cover Free Families and its Applications: Short Signatures and More

**Shota Yamada**  
The University of Tokyo



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# Our Results

- We proposed a new technique for the use of cover free families.
- We apply the technique to construct
  - $q$ -resilient IBE
  - $q$ -bounded CCA secure PKE
  - $m$ -time signatures
  - Short signatures

with smaller public key size than previous constructions.

# Agenda

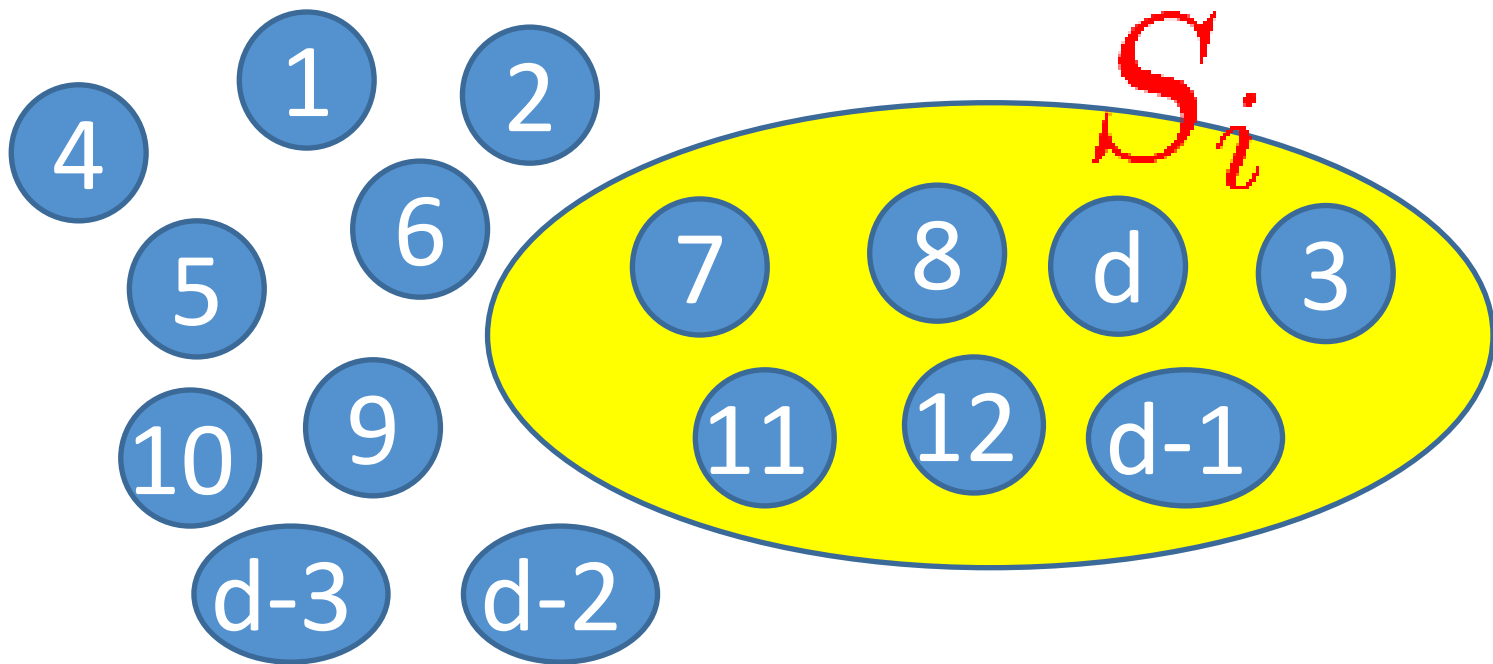
- What are Cover Free Families?
- Our Main Idea
- Application(1):  $q$ -Resilient IBE
- Application(2): Short Signatures

# What are Cover Free Families?

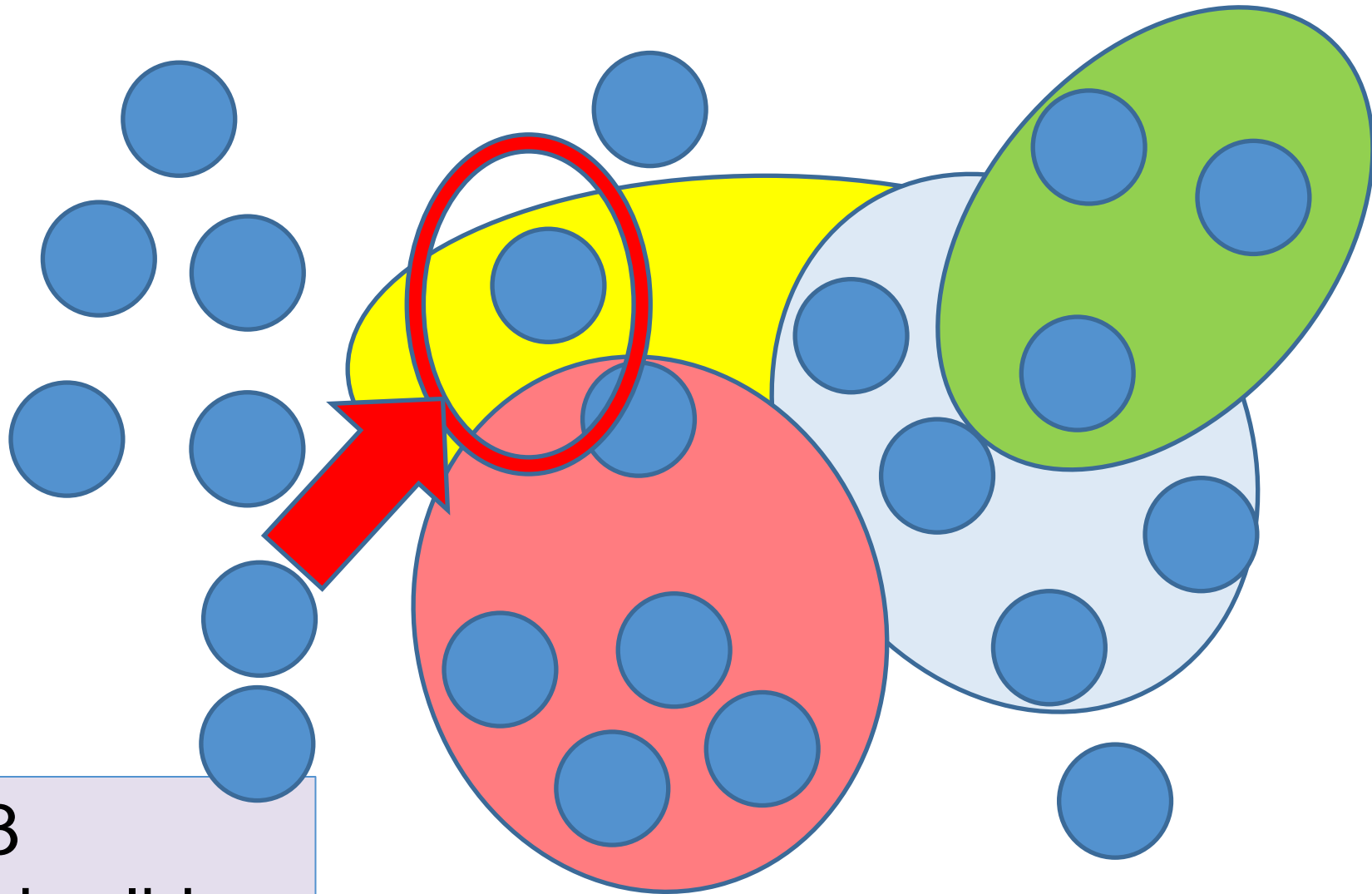


# m-Cover Free Families

- Index  $\{1, 2, \dots, d\}$
- Family of subsets  $\{S_i\}_{i \in [\nu]}$  where  $S_i \subset \{1, 2, \dots, d\}$

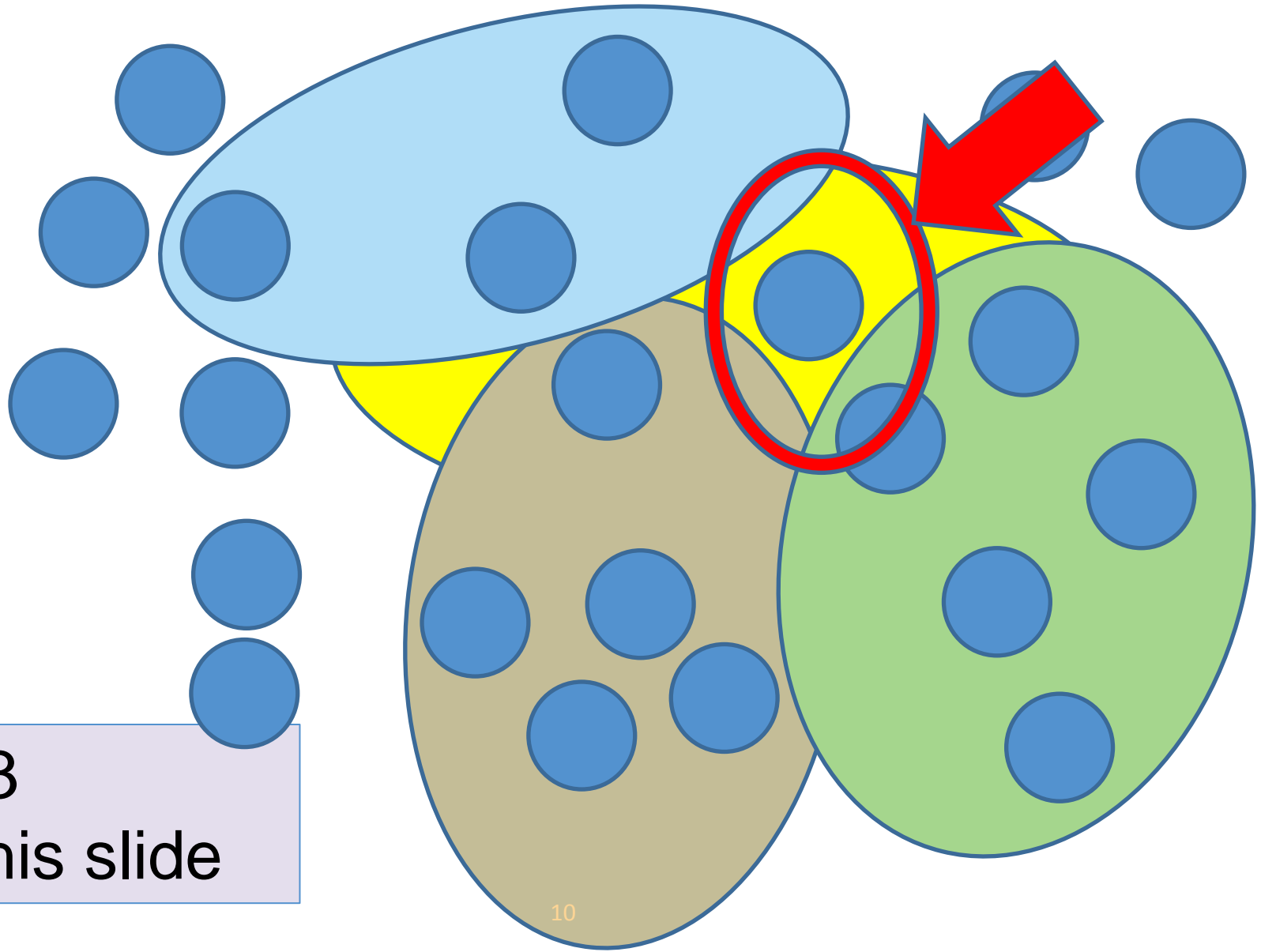


# m-Cover Free Families



$m=3$   
In this slide

# m-Cover Free Families



$m=3$   
In this slide

# Applications of Cover Free Families in Previous Results

Following papers are related to our result:

- [Cramer, Hanaoka, Hofheinz, Imai, Kiltz, Pass, Shelat, Vaikntanathan @ Asiacrypt '07]  
([CHH+07])

Construction of **q-bounded CCA secure PKE**

- [Hofheinz, Jager, Kiltz @ Asiacrypt'11]  
([HJK11])

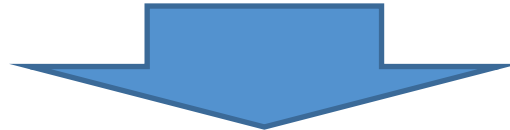
Construction of **short signature schemes**



# Properties of Schemes Based on Cover Free Families (informal)

The schemes in [CHH+07,HJK11]

- The public key size is **very large** due to the use of **cover free family**
- Ciphertext/Signature size is very small



We reduce public key size of these schemes while preserving the size of signatures/ciphertext.

# Our Main Idea

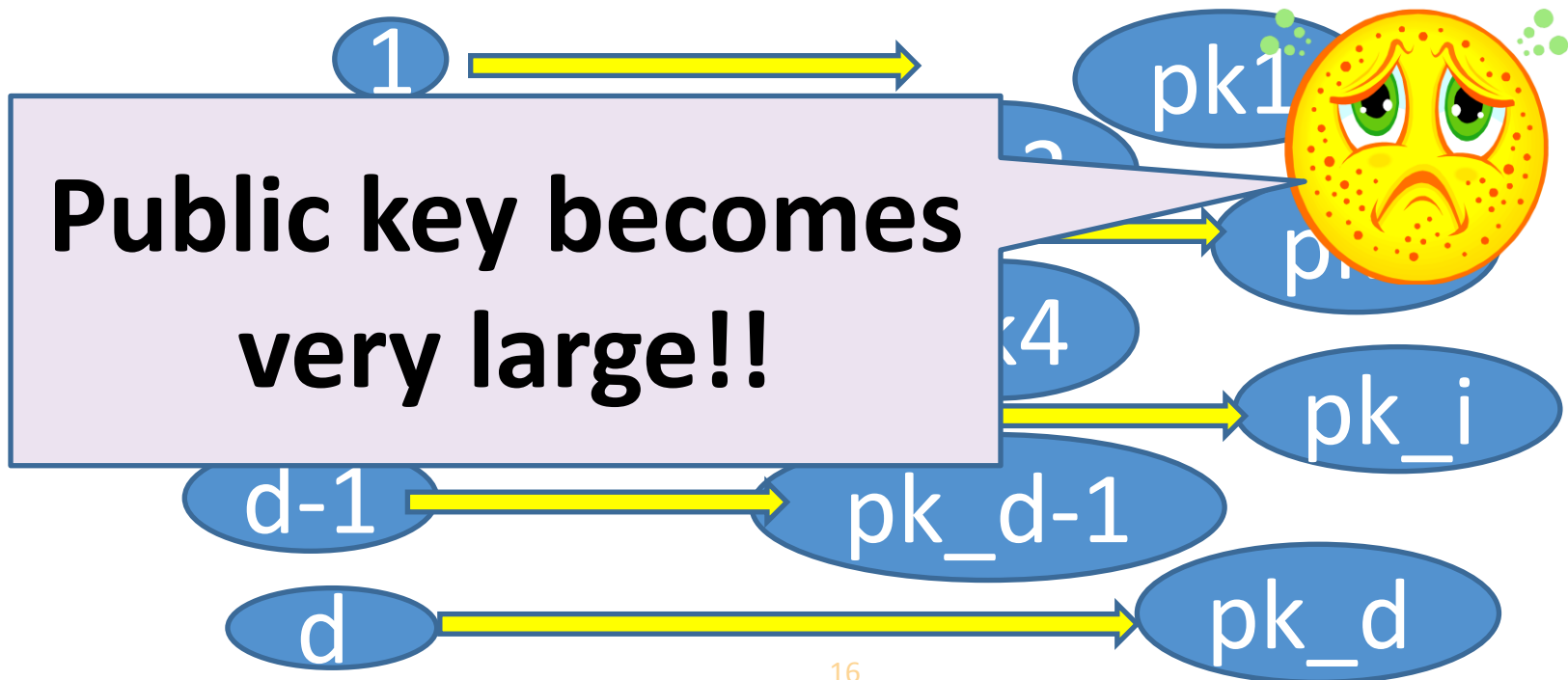


# A Reason for Large Public Key

- KeyGen process of [CHH+07] and [HJK11]

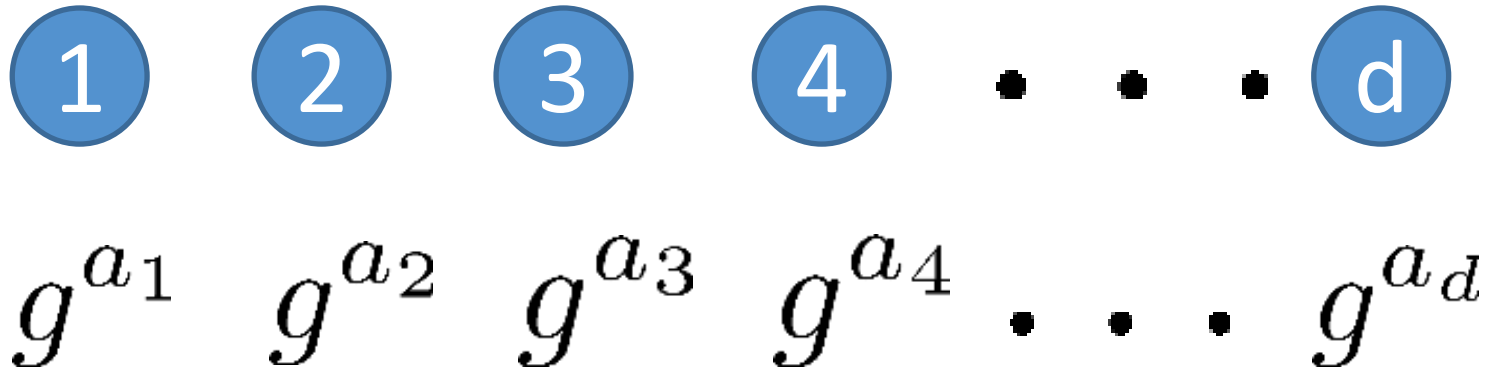
1. Generate  
cover free family  
(**d is large**)

2. Generate  
PK components



# Idea of Previous Constructions

[CHH+07, HJK11]



Each index is associated with one group element.

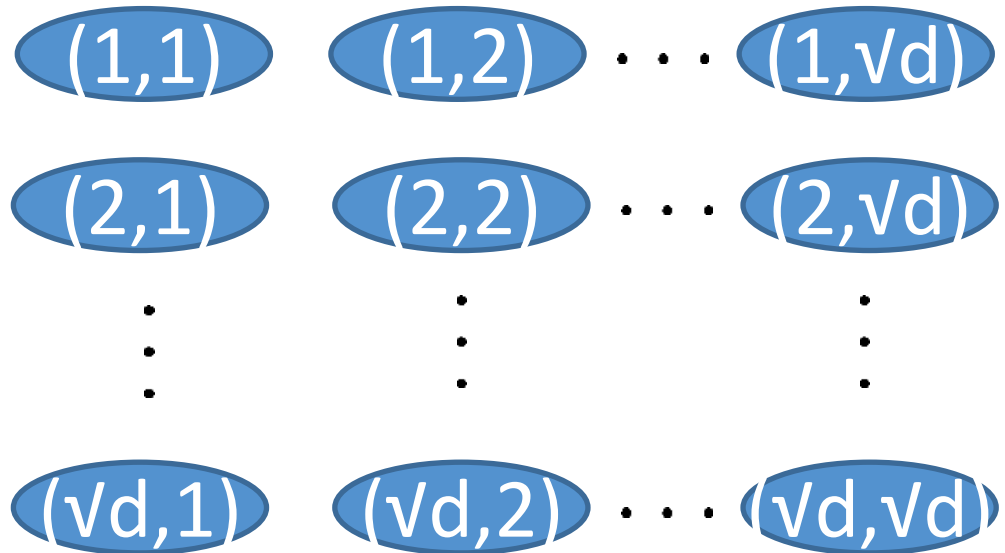
The public key size becomes  $O(d)$

d is large!!

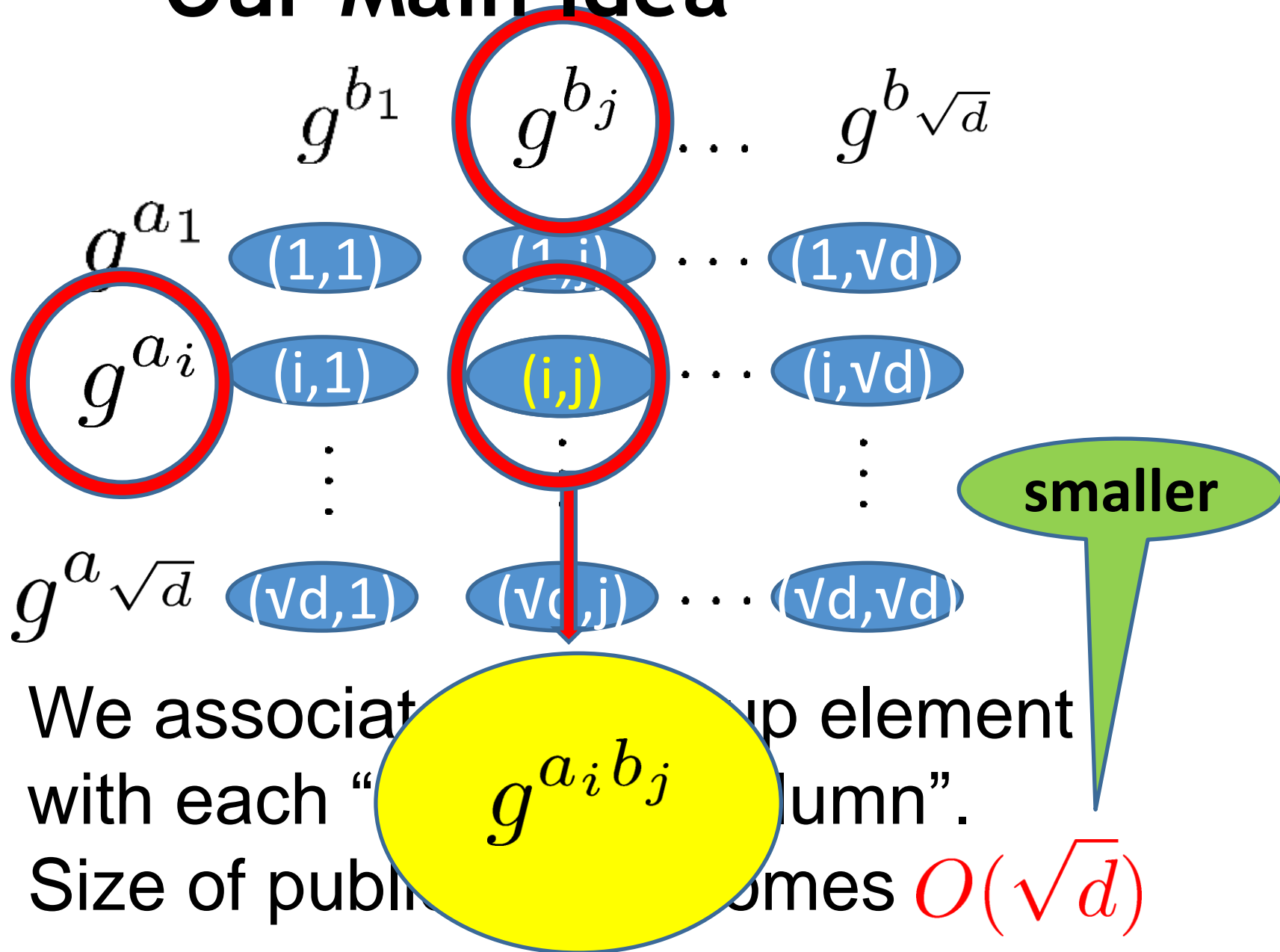
# Our Main Idea

- We change the set of indices from  $\{1, 2, \dots, d\}$  to  $\{(1, 1), (1, 2), \dots, (\sqrt{d}, \sqrt{d})\}$

① ② ③ ④ ... ①



# Our Main Idea

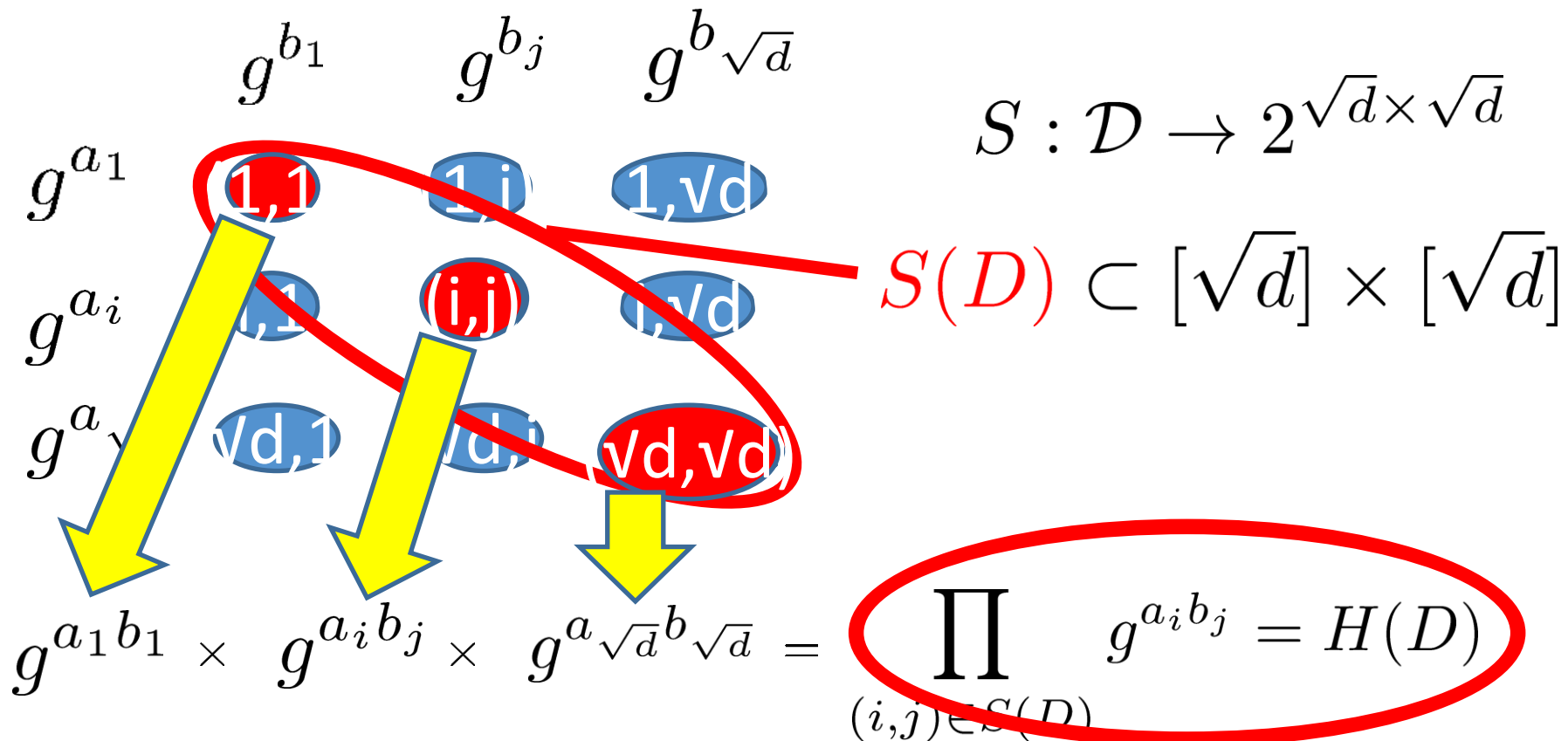


# Our Main Idea



Associate  $D \in \mathcal{D}$  with  $H(D) \in \mathbb{G}$

ID / Message

Private key for ID /Signature



# Why “Two” Dimensions?

- Three or more dimensions technique does not seem to work.
  - Verification does not work in the case of a signature scheme.  
  $e(g^{ab}, g) = e(g^a, g^b)$         $e(g^{abc}, g) = \dots??$
  - Encryption does not work in the case of q-resilient IBE scheme.
- Because we resort to **bilinear map**.

Our technique could be extended to higher dimensions if there exists multi-linear form and appropriate computationally hard problem.

$$e(g^{a_1}, g^{a_2}, \dots, g^{a_k}) = e(g, \dots, g)^{a_1 a_2 \dots a_k} ??$$



# Novelty of Our Technique

- In fact, “matrix like” or “two dimensional” technique has been used in many previous papers.
  - [PW08@STOC],[HJKS10@PKC],[BW10@ACNS] etc.
- Our work adapted the technique to the case where **cover free families** are used for the first time.
- It is also the first time the technique is used for a construction of **signature schemes**.

(to the best of our knowledge)

# Application(1): q-resilient IB-KEM



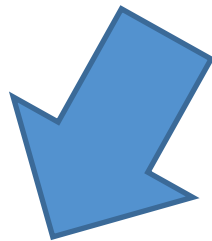
# Application(1):q-Resilient IBE

- **q-Resilient secure IBE scheme** (actually, IB-KEM)

The scheme is q-resilient/bounded secure if the scheme is semantically secure against adversaries who cannot make more than q KeyGen/Decryption queries.

## q-Resilient secure IBE

CHK  
transform



q-Bounded CCA  
secure PKE



Naor  
transform

q-Time signature

# Our q-Resilient IBE Scheme

Public key  $g^{a_1}, \dots, g^{a_{\sqrt{d}}}, g^{b_1}, \dots, g^{b_{\sqrt{d}}}$

Master secret key  $a_1, \dots, a_{\sqrt{d}}, b_1, \dots, b_{\sqrt{d}}$









Private key for ID  $SK_{ID} = \prod_{(i,j) \in S(ID)} g^{a_i b_j} = H(ID)$

where  $S(ID) \subset [\sqrt{d}] \times [\sqrt{d}]$

Ciphertext  $C = g^r$

KEM key  $K = \prod_{(i,j) \in S(ID)} e(g^{a_i}, g^{b_j})^r = e(g^r, H(ID))$

# Comparison (q-Resilient IB-KEM)

	Ciphertext size	Public key size	Private key size	Assumption
[CHH+07] (implicit)	$1 \times  g $ 	$16q^2\lambda \times  g $ 	$1 \times Z_p$ 	DDH 
Ours	$1 \times  g $ 	$3q\sqrt{\lambda} \times  g $ 	$1 \times Z_p$ 	DBDH 
Heng, Kurosawa'04	$2 \times  g $	$(q + 3) \times  g $	$2 \times Z_p$	DDH

$q$ : Upper bound of number of KeyGen query  
 $\lambda$ : Security parameter

# Our $q$ -Bounded CCA Secure PKE

Apply CHK transform (+ idea of BMW) to our proposed IB-KEM

Public key  $g^{a_1}, \dots, g^{a_{\sqrt{d}}}, g^{b_1}, \dots, g^{b_{\sqrt{d}}}$







Secret key  $a_1, \dots, a_{\sqrt{d}}, b_1, \dots, b_{\sqrt{d}}$

Ciphertext  $C = g^r$

KEM key  $K = \prod_{(i,j) \in S(C)} e(g^{a_i}, g^{b_j})^r = e(g^r, H(C))$

$$S(C) \subset [\sqrt{d}] \times [\sqrt{d}]$$

# Comparison (q-Bounded CCA PKE )

	Ciphertext size	Public key size	Assumption
[CHH+07]	$1 \times  g $ 	$16q^2\lambda \times  g $ 	DDH 
Ours	$1 \times  g $ 	$8q\sqrt{\lambda} \times  g $ 	DBDH 

$q$ : Upper bound of number of KeyGen query  
 $\lambda$ : Security parameter

# Our m-Time Signature

Apply Naor transform to  
our proposed IB-KEM

Public (Verification) key  $g^{a_1}, \dots, g^{a_{\sqrt{d}}}, g^{b_1}, \dots, g^{b_{\sqrt{d}}}$

Secret (Signing) key  $a_1, \dots, a_{\sqrt{d}}, b_1, \dots, b_{\sqrt{d}}$







Signature on M  $\sigma = \prod_{(i,j) \in S(M)} g^{a_i b_j}$

$$S(M) \subset [\sqrt{d}] \times [\sqrt{d}]$$

Verification  $e(g, \sigma) \stackrel{?}{=} \prod_{(i,j) \in S(M)} e(g^{a_i}, g^{b_j})$



# Comparison (m-Time Signature)

	Signature size	Public key size	Assumption
Ours	$1 \times  g $ 	$8m\sqrt{\lambda} \times  g $ 	CDH 
[Zaverucha-Stinson'10]	$1 \times  g  + 10\text{bits}$ 	$16m^2\lambda \times  g $ 	DL 

# Application(2): Short Signature



# Application(2):Short Signature

- [HJK'11] For 80-bit security,
- The signature length is only 200-bits.

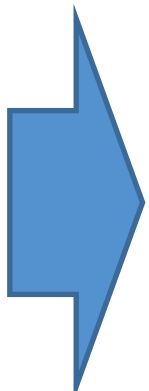


- Public key size is 26,000,000-bit long.



The public key size is very large, due to the use of cover free family.

We can reduce the size by our technique.



# Our Short Signature Scheme (simplified form)

Public (Verification) key

$$g^{a_1}, \dots, g^{a_{\sqrt{d}}}, g^{b_1}, \dots, g^{b_{\sqrt{d}}}, X = g^x$$

Secret (Signing) key

$$a_1, \dots, a_{\sqrt{d}}, b_1, \dots, b_{\sqrt{d}}, x$$













Signature on message M

$$(s, \sigma) =$$
$$s \in_R \{0, 1\}^l \quad \sigma = \left( \prod_{(i,j) \in S(M)} g^{a_i b_j} \right)^{1/(x+s)}$$

Verification

$$e(g^s X, \sigma) \stackrel{?}{=} \prod_{(i,j) \in S(M)} e(g^{a_i}, g^{b_j})$$

# Comparison (Short Signature)

	Signature size	Public key size	Efficiency (Sign)	Efficiency (Verify)
[HJK'11]	200 	$2.6 \times 10^7$ 	$1 \times \text{Exp}$ 	$2 \times \text{Pairing}$ 
Ours (1)	200 	$2.7 \times 10^6$ 	$1 \times \text{Exp}$ 	$11 \times \text{Pairing}$ 
Ours (2)	200 	$2.0 \times 10^5$ 	$1 \times \text{Exp}$ 	$200 \times \text{Pairing}$ 

Secure under q-DH assumption.

80 bit security.

# Conclusion

- We proposed a new technique for the use of cover free family.
- Based on our idea, we can compress the size of public keys in
  - $q$ -resilient IB-KEM
  - $q$ -bounded CCA secure KEM
  - $m$ -time signature
  - short signature
- Signature/Ciphertext size of the resulting schemes are very short whereas the size of the public key are shorter than previous constructions.



# Secure Computation, I/O efficient algorithms and Distributed Signatures

**Jonas Kölker, w. Damgaard & Toft**  
**Aarhus University**

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# The Motivating Scenario

- You put some data in the cloud
- Your friends put their data in the cloud
- You want to compute on that data, securely
- Some of them are not really friends (or hacked)
- We don't really trust the cloud completely either
- Storage is dear; we want to compress our data
- We want the cloud-side programs to be simple





# Formalising The Scenario

- Players  $p_1, \dots, p_n$  (you and your friends)
- Servers  $D_1, \dots, D_m$  (in the cloud)
- Store data in blocks:  $blk = (x_1, \dots, x_k)$
- Choose  $f$  of degree  $\leq d$ , uniformly randomly, subject to  $f(-i) = xi$ ; give  $f(j)$  to server  $j$
- Secure vs.  $d - k$  bad servers; pick  $k$  in  $\Theta(m)$
- We must care about I/O-efficiency of algorithms



# Universally Composable Functionality

- $\text{Input}(i, v) - \text{memory}[v] := \text{player}[i].\text{recv}()$
- $\text{Output}(v) - \text{player}[\text{all}].\text{send}(\text{memory}[v])$
- $\text{Operation}(\bullet, v1, v2, v3)$ 
  - $\text{memory}[v3] := \text{memory}[v1] \bullet \text{memory}[v2]$
  - “ $\bullet$ ” is one of  $+$ ,  $-$ ,  $*$  or  $\leq$  (which returns 0 or 1)
- $\text{Const}(v, x) - \text{memory}[v] := x$
- $\text{Random}(v) - \text{memory}[v] := \text{sample}$
- $\text{Write}(\text{adrs}, \text{blkid}) - \text{disk}[\text{blkid}] := \text{memory}[\text{adrs}]$
- $\text{Read}(\text{adrs}, \text{blkid}) - \text{memory}[\text{adrs}] := \text{disk}[\text{blkid}]$



# Three Related Read/Write Protocol Pairs

- Passively Secure
- Information theoretically and actively secure
- Computationally and actively (statically) secure
- The latter two are extensions of the former
- Focus is on the computationally secure



# The Passively Secure Write Protocol

- Generate  $d - k - 1$  shared random values:
  - $[r_1], \dots, [r_{d-k-1}]$
- For  $j = 1, \dots, m$ , let:
  - $[f(j)] = \sum_{i=1}^k \lambda_i^j [x_{\text{adrs}_i}] + \sum_{i=k+1}^{d+1} \lambda_i^j [r_{i-k}]$
- For  $j = 1, \dots, m$ , each player sends “write blkid” and their share of  $[f(j)]$  to server  $j$ .
- Each server  $j$  reconstructs  $f(j)$  and stores it at address  $\text{blkid}$ , i.e.  $\text{disk}_j[\text{blkid}] := f(j)$



# The Passively Secure Read Protocol

- Each player sends “read *blkid*” to each server
- Each server  $j$  shares its  $f(j)$  among the players
  - (It recalls  $f(j)$  as  $disk_j[blkid]$ )
- Each player computes  $[x_{addr_{s_i}}] := \sum_{j=1}^m \delta_j^i [f(j)]$
- Lemma 1 and 2: the  $\lambda$ s and  $\delta$ s exist
  - That’s basically Lagrange interpolation
- Security: degrees vs. size of corruption sets



# Handling Active Corruption



# The Template For The Active Protocols

- To be secure against actively corrupted servers, sign all the data sent to the servers
- To detect replays, use sequence numbers
- To detect wrong sequence numbers, use majority vote
- Two kinds of signature schemes: information theoretically secure and computationally secure
- We're going to use Schnorr's signatures



# Using Schnorr's Signature Scheme

- Public keys:  $\alpha, \beta \in G$
- Secret key:  $a$  such that  $\beta = \alpha^a$
- $\text{Sig}(c) = (\gamma, \delta)$  such that  $\gamma = \alpha^\delta \beta^{H(\gamma, c)}$
- Players hold a sharing  $[a]$  of the secret key
- For efficiency, sign a Pedersen commitment to the message, as  $c = gmhr$  can safely be public.
- Need random  $[r]$ s w.  $\alpha^r$  and  $([u], [v])$ s w.  $g^u h^v$ .





# The Actively Secure Write Protocol

- Each player sends “Begin write at  $blkid$ ” to each server, receives  $c_{blk}$  by majority, increments it
- Create random sharings,  $[r_1], \dots, [r_{d-(k-1)}]$
- Each player computes their share of  $D_j$ 's share
  - $[s_j] = \sum_{i=1}^k \lambda_i^j [x_{adrs_i}] + \sum_{i=k+1}^{d+1} \lambda_i^j [rk - k]$
- Players generate  $c'_j = g^{u_j} h^{v_j}$ ,  $[u_j]$ ,  $[v_j]$  and  $[x]$ .
- Players compute  $[sj - uj]$  and open to  $p_u$ . He reconstructs  $\tau_j = sj - uj$  and broadcasts those.



# The Actively Secure Write Protocol (cont)

- Players open  $x$ , check  $\sum_j x^j ([s_j] - [u_j] - \tau_j) \stackrel{?}{=} 0$
- Players compute  $c_j = g^{\tau_j} c'_j$ , get  $[r_i]$  and  $\gamma_i = \alpha^{r_i}$
- Players compute  $[\delta_j] = [r_j] - [a]H(\gamma_j, c_j, c_{blk})$
- Players send “Write  $blkid$  with  $([s_j], [v_j], [\delta_j], \gamma_j)$ ”
- Servers compute  $s_j, v_j, \delta_j, \gamma_j$ , with error correction and majority decision, increment  $c_{blk}$ , store it
  - i.e.  $disk_j[blkid] = (s_j, v_j, \delta_j, \gamma_j)$
- This is secure...



# The Actively Secure Read Protocol

- Players send “Read at  $blk$  to  $p_u$ ” to each server
- Servers send  $\gamma_j, \delta_j, cj$  to  $p_u$  and  $c_{blk}, [s'_j], [v'_j]$  to all
- Players produce  $[t_j], [w_j], g^{t_j} h^{w_j}$  for  $j = 1, \dots, m$
- Players open  $[s'_j - t_j], [v'_j - w_j]$  to  $p_u$
- $p_u$  reconstructs  $x_j = s'_j - t_j$  and  $y_j = v'_j - w_j$ .
- $p_u$  validates  $(\gamma_j, \delta_j)$  against  $(c_j, c_{blk})$ 
  - and checks that  $c_j = g^{x_j} h^{y_j} \cdot g^{t_j} h^{w_j}$
- $p_u$  broadcasts  $\gamma_j, \delta_j, cj, xj, yj$



# The Actively Secure Read Protocol (cont)

- Players verify  $(\gamma_j, \delta_j)$  against  $(c_j, c_{blk})$  and  $c_j$  against  $x_j, y_j, t_j, w_j$ , i.e. that  $c_j = g^{x_j} h^{y_j} \cdot g^{t_j} h^{w_j}$
- The players compute  $[x_{adrs_i}] = \sum_{j=1}^m \delta'_j [t + x_j]$
- This is secure...





# Generating Randomness

# Producing Randomness With Related Data

- A protocol for batch producing  $([r], \alpha^r)$
- Generate  $[r_b^a]$  and  $[x_a]$  for  $a = 1 \dots n$ ,  $b = 0 \dots m$
- In parallel, for  $a = 1, \dots, n$ :
  - Each player opens  $[r_b^a]$  to  $p_a$  for  $b = 0, \dots, m$
  - $p_a$  broadcasts  $\chi_b^a = \alpha^{r_b^a}$  for  $b = 0, \dots, m$
  - Everybody broadcasts their shares of  $[x_a]$
  - Players compute  $[y_a] = [\sum_{b=0}^m x_a^b r_b^a]$
  - All players check that  $\alpha^{y_a} = \prod_{b=0}^m (\chi_b^a)^{x_a^b}$



# Producing Randomness (cont)

- Form column vectors  $V_b$  for  $b = 1, \dots, m$  with  $n$  entries; entry  $a$  is  $([r_b^a], \alpha^{r_b^a})$
- Players compute a new column vector,  $M \cdot Vb$ 
  - Let  $\gamma_1, \dots, \gamma_n$  be the  $i$ 'th row of  $M$ . Then the  $i$ 'th entry of  $M \cdot Vb$  is  $([\sum_a \gamma_a r_b^a], \prod_a \alpha^{\gamma_a r_b^a})$
  - For efficiency, we do this in a delegate-and-verify way
- Output  $n - tp$  first entries of  $M \cdot Vb$  for  $b = 1, \dots, m$



# Delegate And Verify (AmortizedExp)

- Each player  $p_i$  computes a part of the result,  $\beta_b^i = \prod_{a=1}^n \alpha^{\gamma_a r_b^a}$  for  $b = 1, \dots, m$ , where  $(\gamma_1, \dots, \gamma_n)$  is the  $i$ 'th row of  $M$ , then broadcasts  $\beta_b^i$ .
- The players generate a random value,  $x$ .
- Players compute  $(\delta_0, \dots, \delta_n) = (x^0, \dots, x^{n-1}) \cdot M$ 
  - i.e. a linear combination of rows of  $M$
- Players check that  $\prod_{i=1}^n (\beta_b^i)^{x^{i-1}} \stackrel{?}{=} \prod_{a=1}^n \alpha^{r_b^a \gamma_a}$
- Disqualify any cheaters and output the  $\beta_b^i$ s







# Application

# Applying Ideas, In Particular These

- Read and understand the ideas
- Implement the ideas
- Run the implementation of the ideas

Specifically:

- Read “Secure Computation, I/O-Efficient Algorithms and Distributed Signatures”
- Extend VIFF, <http://www.viff.dk>
- Run your extended version of VIFF

