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## Anti-Stealth Techniques: Heuristically Detecting x64 Bootkits

SESSION ID: HTA-T07A

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# The Realization

- ◆ Bootsectors only way of compromising x64 [1]
- ◆ Cross view detection effective for quite some time
- ◆ Enter Rovnix [2,3]
  - ◆ Polymorphism instead of faked contents
  - ◆ Rendered cross view useless
- ◆ Eureka! Found another way
  - ◆ Potentially detect all known x64 kernel-mode rootkits to date!

# Common Denominators

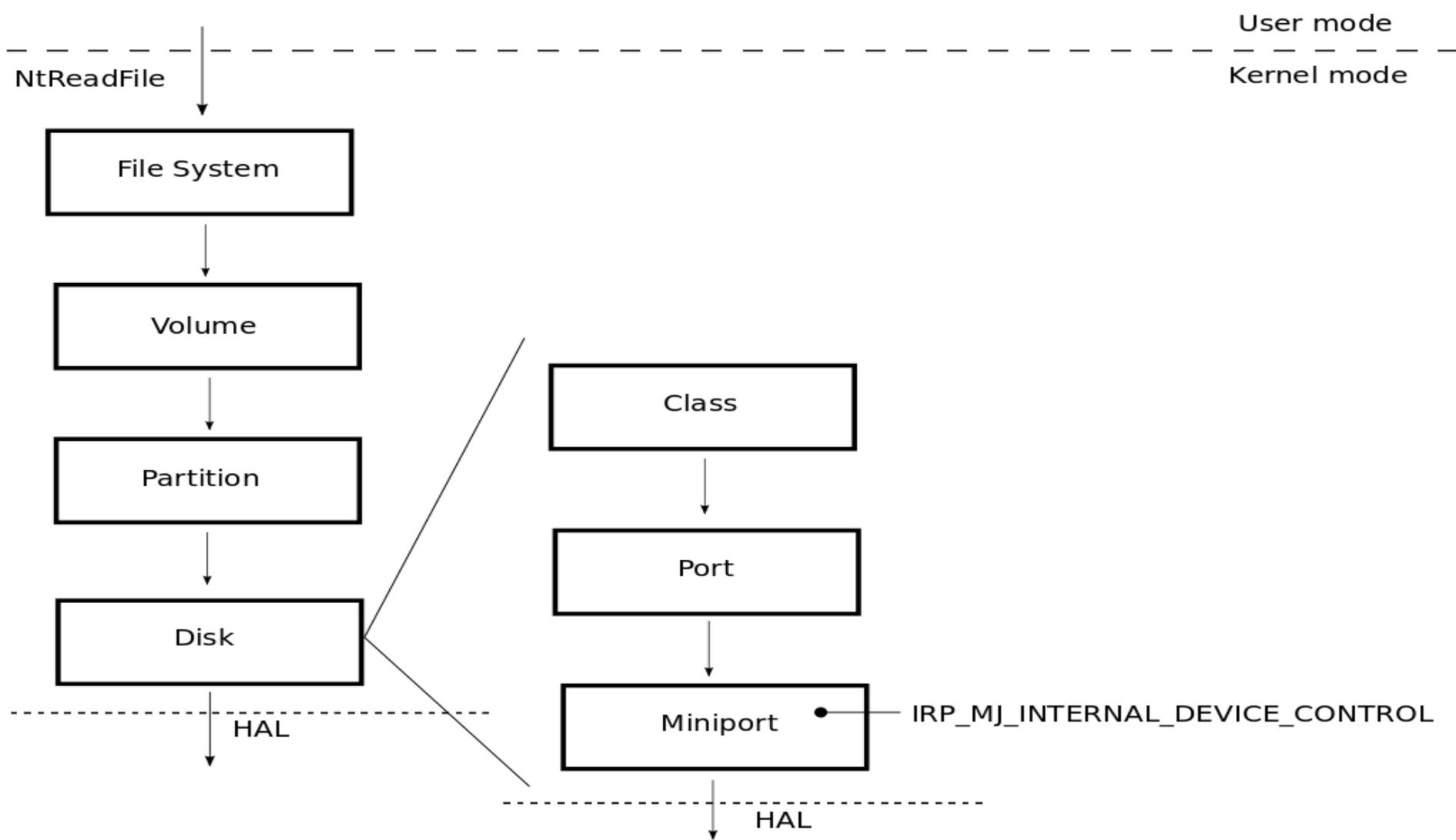
- ◆ Aim is to load an unsigned kernel mode driver
  - ◆ Security model prevents this
- ◆ BIOS boot sequence is insecure
  - ◆ Still used (backwards compatibility)
- ◆ Boot sequence manipulated
  - ◆ Run code before security features kick in

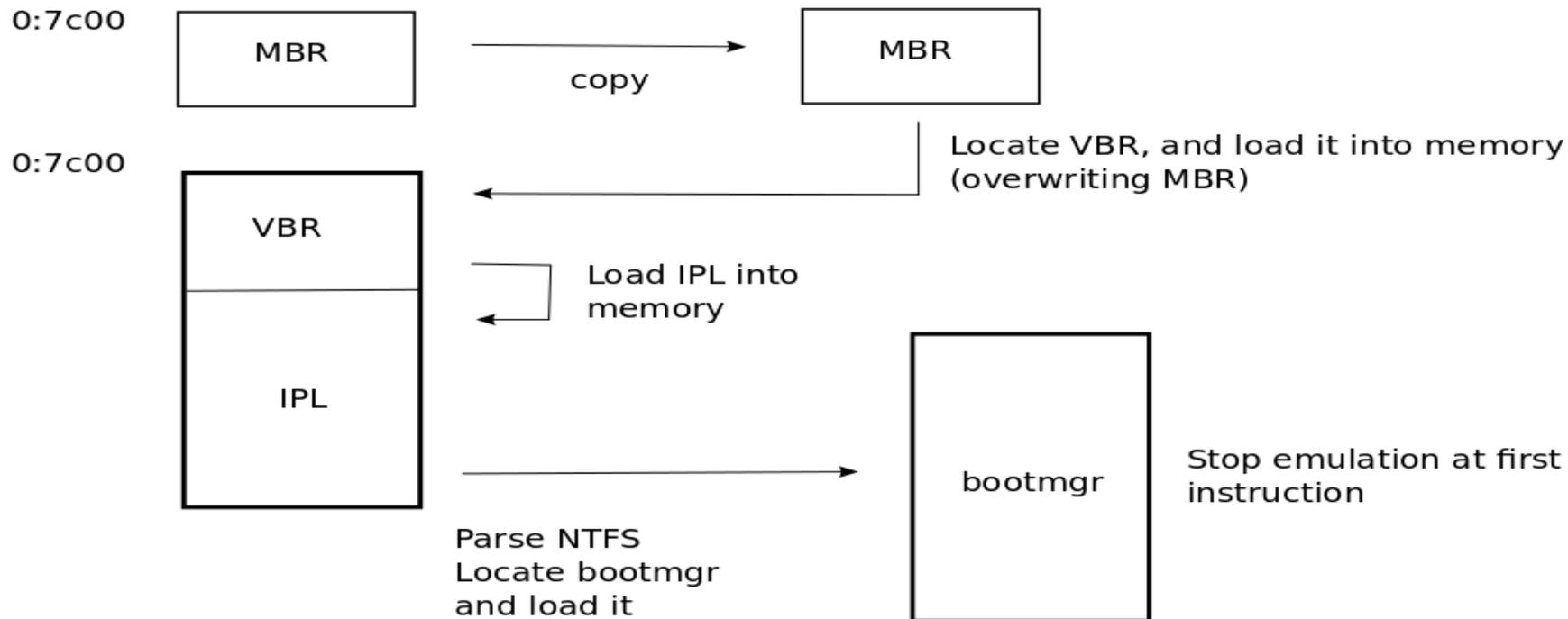
# BIOS Boot Sequence

- ◆ 17 unsigned sectors on disk
  - ◆ MBR, VBR, bootstrap code (IPL)
- ◆ Responsible for locating and loading the “OS Loader”
  - ◆ bootmgr on Vista+
  - ◆ ntldr on XP
- ◆ Relies on BIOS interrupts for its heavy lifting
  - ◆ The most important one being int 13h for disk I/O

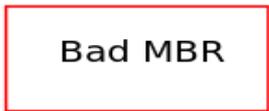
# Emulating the Boot Sequence

- ◆ Use custom BIOS
  - ◆ Setup IVT (interrupt handlers)
- ◆ Load MBR into emulator memory at 0:7c00 and start emulation
- ◆ Stop emulation at first instruction of bootmgr
  - ◆ bootmgr is the first signed component in the boot sequence
- ◆ int 13h handler must use anti-rootkit techniques
  - ◆ Bypass any low level hooks to avoid reading faked contents





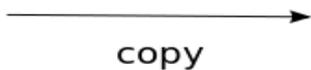
0:7c00



Do something fishy, and load original



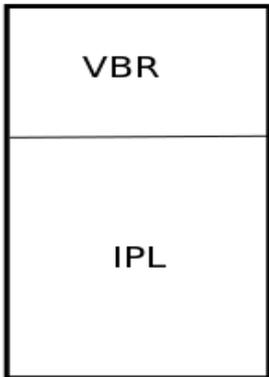
0:7c00



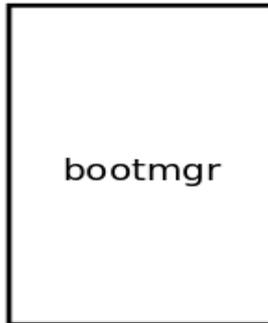
Locate VBR, and load it into memory (overwriting MBR)



0:7c00



Parse NTFS  
Locate bootmgr  
and load it



Stop emulation at first instruction

# Heuristic Detection

- ◆ Anomalies in boot sectors
  - ◆ Executing 0:7c00 more than twice
  - ◆ Hooking int 13h
  - ◆ bootmgr patched in memory
  - ◆ Placement of VBR on disk

# Disabling Bootkits

- ◆ MBR case
  - ◆ Stop emulation at second execution of 0:7c00
- ◆ VBR/IPL case
  - ◆ Stop emulation at first instruction of bootmgr
- ◆ Retrieve original contents from emulator memory
- ◆ Replace modified parts with original
  - ◆ Breaks the rootkit's load chain
  - ◆ Reboot system, voila!

# Conclusion

- ◆ Anomalies in boot sectors are detectable by emulation
- ◆ Emulation makes it trivial to retrieve original contents
  - ◆ Counters polymorphism
  - ◆ Counters encryption
- ◆ Break the rootkit's load chain to defeat it
- ◆ UEFI instead of BIOS
  - ◆ Signed firmware is secure
  - ◆ Artifacts from 1970s are not

# Thank you for your attention!

Special thanks to my co-researcher Leif Arne Söderholm

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## **Appendix**

# References

[1] “Securing the Windows 8 Boot Process”, Microsoft Technet,  
<http://technet.microsoft.com/en-us/windows/dn168167.aspx>

[2] “Hasta La Vista, Bootkit: Exploiting the VBR”, Aleksandr Matrosov,  
Eugene Rodionov, David Harley

<http://www.welivesecurity.com/2011/08/23/hasta-la-vista-bootkit-exploiting-the-vbr/>

# References

[3] Rovnix bootkit framework updated, Aleksandr Matrosov,

<http://www.welivesecurity.com/2012/07/13/rovnix-bootkit-framework-updated/>

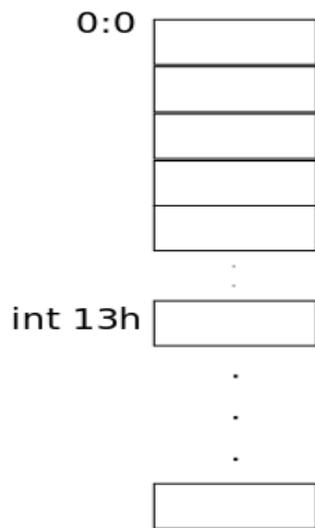
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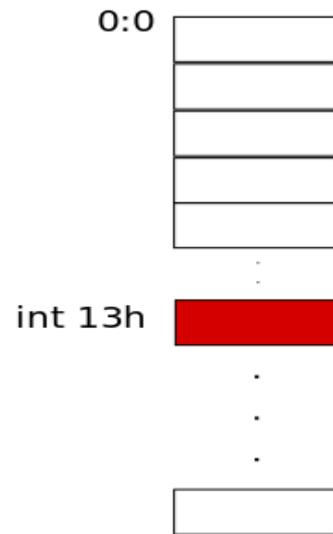


**Additional  
illustrations**

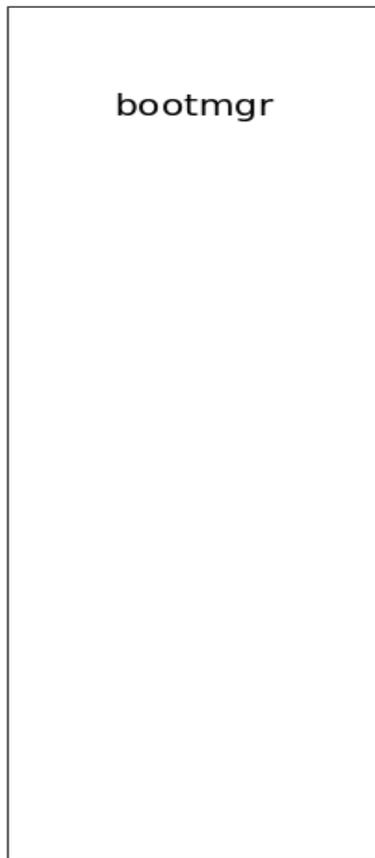
Emulator memory before emulation



Emulator memory after emulation



on disk



emulator memory

