



## Make Way for The Internet of Things!

SESSION ID: TECH-R02

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#### The Internet of Things

Uniquely identifiable objects and their virtual representation in an Internet-like structure.

- Wikipedia

The physical world is becoming a type of information system [with] sensors and actuators embedded in physical objects... When objects can both sense the environment and communicate, they become tools for understanding complexity and responding to it.

- McKinsey & Company





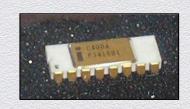
# Brought to you by...

Compute revolution (80's)

Sensor revolution (90's)

Wireless revolution (00's)

Human Internet (http v1.0 1996)













## the promise

but...

- Smartgrid + smart home energy efficiency
- **Critical utility DoS?**

 Data collected from many sources and analyzed to gain new insights

Invasion of privacy?

Physical world modified for the user

**Burn down house?** 

Real-time marketplace adaptation to data

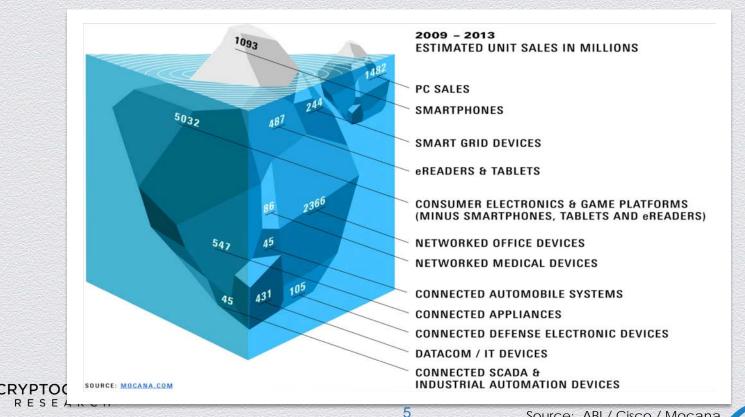
Manipulate markets?





#### 2017: M2M connections x3, traffic x20

2020: 30-50 billion connected loT

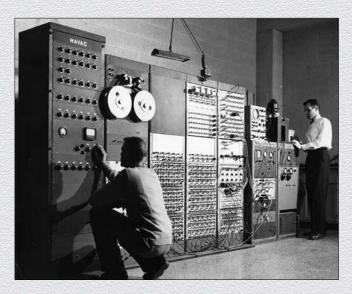


#RSAC

# Anticipating change



50 year-old stove



50 year-old computer





## Security challenges

- Connectivity + scale = huge attack span
- Ownership is different (BYOD on steroids)
  - Who owns data and device credentials?
- Device lifecycle is different
  - "Zero-step" activation and M2M transactions
- Modularity enables future applications
  - But we don't know what the threat models are!



Source code for Morris Internet Worm





## We cannot use PC / IT security as the model

- PC's continuously updated
  - IoT nodes have long service life!
  - Embedded systems have little or no security support, starting with the SoC + BSP
- PC's have <u>high security investment</u>
  - Incremental value of PC node >> IoT node
  - No party willing to spend \$
- PC's have good UI, high user mindshare









#### **Data at Rest**

**Data in Transit** 

**Time and Place** 

**Endpoint Security** 

## Phase 1: The database of things!

Machine collected
Internet interpreted
Human / machine rendered









Tile

Waze

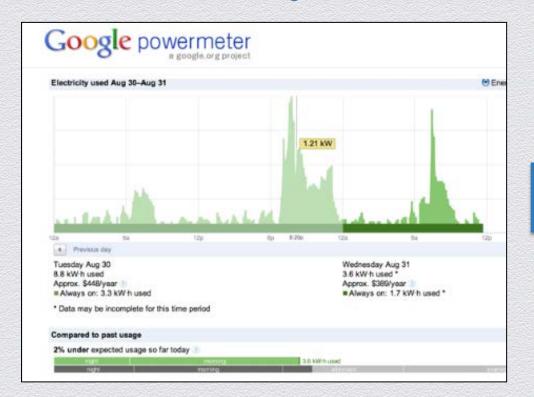
wunderground

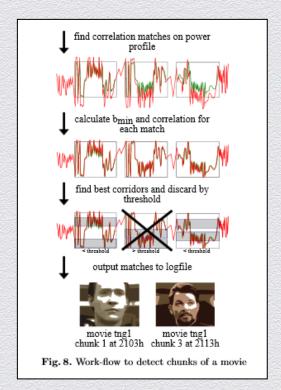
**USGS** netquakes



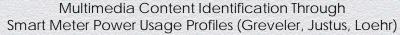


#### What can utility data tell us?











## Data fusion / Big data

By 2025 Internet nodes may reside in everyday things...

Streamlining—or revolutionizing—supply chains and logistics could slash costs, increase efficiencies, and reduce dependence on human labor. Ability to fuse sensor data from many distributed objects could deter crime and asymmetric warfare. Ubiquitous positioning technology could locate missing and stolen goods.

. . .

Massively parallel sensor fusion may undermine social cohesion if it proves to be fundamentally incompatible with Fourth-Amendment guarantees against unreasonable search.

Global Trends 2025, US National Intelligence Council

Supply chain
Resource efficiency
Emergency services

**Customization** 

Intelligence gathering

Overstepping control
Predictive "creepiness"

Paparazzi
Data poisoning





## "Classic" database security issues

Concern	Example
Data ownership	European Communication COM (2012) 9
Data privacy	home occupancy data == PCI PII?
Data theft	"Home addresses + recovery PIN for all users of electronic lock model SU-214"
Data extraction	Facial recognition + city cameras

Example: PCI regulated data

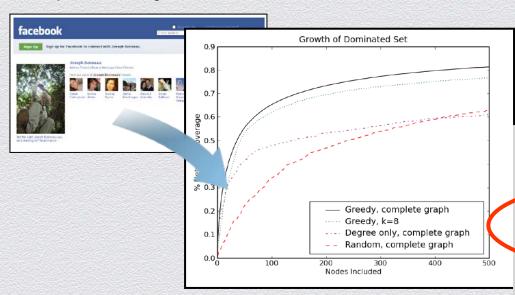
	Data Element	Storage Permitted	Protection Required	PCI DSS Req. 3.4
Cardholder Data	Primary Account Number (PAN)	Yes	Yes	Yes
	Cardholder Name 1	Yes	Yes 1	No
	Service Code 1	Yes	Yes 1	No
	Expiration Date <sup>1</sup>	Yes	Yes 1	No
Sensitive Authentication Data <sup>2</sup>	Full Magnetic Stripe Data 3	No	N/A	N/A
	CAV2/CVC2/CVV2/CID	No	N/A	N/A
	PIN/PIN Block	No	N/A	N/A





## We can't (yet) manage partial data exposure

Graph theory and Facebook (2009)



Challenge: partial "peeks" may leak too much

#### Eight Friends Are Enough: Social Graph Approximation via Public Listings

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#### ABSTRACT

The popular social networking website Facebook exposes a "public view" of user profiles to search engines which includes eight of the user's friendship links. We examine what considerable attention from the media, privacy advocates and the research community. Most of the focus has been on personal data privacy: researchers and operators have attempted to fine-tune access control mechanisms to pre-

#### 5. CONCLUSIONS

We have examined the difficulty of computing graph statistics given a random sample of k edges from each node, and found that many interesting properties can be accurately approximated. This has disturbing implications for online privacy, since leaking graph information enables transitive privacy loss: insecure friends' profiles can be correlated to a user with a private profile. Social network operators should be aware of the importance of protecting not just mer profile data, but the structure of the social graph. In particular, they shouldn't assist data aggregators by giving away public listings.





#### Who holds the data?

#### Centralized data provider

- Small # of service providers
- "Security by policy" for data ownership / control / usage
- \$ spent on quality, security
- Data monetization a focus



#### Distributed data (in research)

- Data owners maintain "control" of cloud based data
- Fine grained control enforced by crypto, security protocols
- Who will pay for this?

802.11s - mesh networking Internet routing Root CA







## The path to database security

#### **NEAR**

FAR

- Data clearinghouses will emerge
  - European privacy requirements + business need to aggregate
  - "Security by SLA"
- Devices encrypt data with user keys
  - "Dropbox" for crypto-partitioned IoT data
  - Requires device credential & key management

Craig Gentry
Homomorphic Encryption, MIT Technology Review

- Don't hold your breath (yet)...
  - Encrypted data search
  - Homomorphic encryption







#### Data at Rest

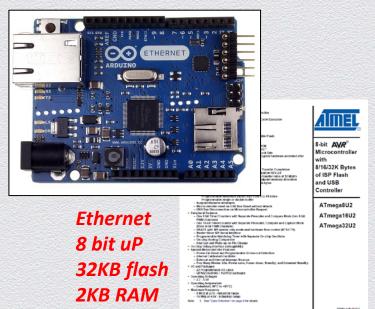
**Data in Transit** 

Time and Place

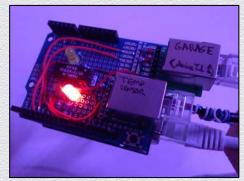
**Endpoint Security** 

# Connectivity: My garage door

#### Arduino Ethernet + sensors + relay









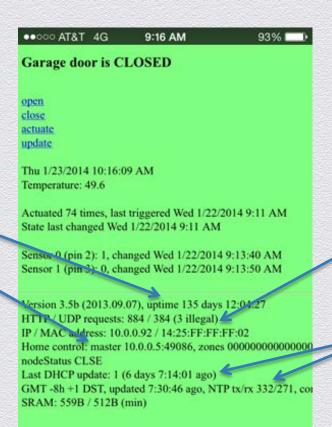


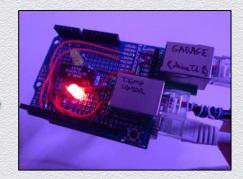
## Device as server: Device talks to everybody

User authentication is a big problem

Need infrastructure-class stability with no maintenance

More than a web server:
Data sharing requires
M2M connections





Requires hardened web server

Dependent on other network resources (time, DNS, DHCP, ...)



a division of Rambus





#### Device-to-cloud: Device talks to one service

- Theory: Plug-in, VPN directly to cloud server
- Practice:
  - Not easy to build device that can connect for 20+ years
  - Complexities (WiFi passwords, TLS certificate expiration, DNS, IPv6, ...)
- Infrastructure challenges
  - Everything via VPN?
  - What about hacked/spoofed device (PlayStation Network)
- Still may require direct device-to-device connections





Nest Labs

# Device gateway: Device - Gateway - Cloud

- Gateway to aggregate sensors, actuators
  - Bridge Internet to low-power sensor-friendly protocols
  - "NAT for sensors"

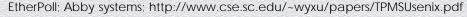


SCADA gateways

- Security model = firewall to keep bad guys out
  - What's our track record of "inside = good" security models?
  - Complexity grows (accumulation of legacy protocols, devices)
     ... which brings security bugs
- (Insecure) example: Vehicle TPMS gateways







## Connection security requires identity management

- We want global addressability and global accessibility
  - ...with appropriate controls!
- What's in a name?
  - Device credentials
  - Identify-specific keys, certs
- Who gets to name it? When?
  - Domain owner, certification authority, issuer, device manager, ...







## IoT protocols to watch

- Internet of things projects
  - MQ Telemetry Transport (MQTT)
  - Eclipse M2M Industry working group
- Security to follow
  - OAuth 2.0
  - IM messaging security (Off-the-Record, ...)

#### Concerns Adressed by M2M IWG

- Fragmented market: wide range of embedded platforms, programming models, connection types, communication protocols.
- No widely accepted M2M architectural guidelines.
- Limited choices in accepted open, standard communication protocols to deal with M2M requirements and constraints such as; power, CPU, cost, connection availability, and bandwidth.
- Unnecessarily tight coupling between applications, systems and communication interfaces
- Lack of Open Source M2M development solutions (development environment, development boards)
- Lack of integration with open source Enterprise and Web development tools and environments.
- Monolithic applications and lack of reusable software components (e.g. drivers, communication protocols)
- High barrier of entry to developers who need to integrate M2M, Enterprise, and Web application systems. e.g. hardware and infrastructure costs, no relevant software engineering environment, proprietary interfaces, numerous and complex programming models.
- Inadequate open source support for M2M-oriented middleware, including M2M integration with established middleware solutions.

Eclipse M2M Industry working group







Data at Rest

**Data in Transit** 

**Time and Place** 

**Endpoint Security** 

## Time and place

 Value proposition: Compute-domain awareness of physical things

- Associations are important
  - The milk bottle in my refrigerator expired
  - Football game will add 8000 more cars to highway at 3:35pm
  - I am standing next to my assigned car-sharing vehicle





## Binding to time and place

- Local services
- Pay-per-impression
- Region pricing
- Relative proximity
- User mobility
- User identity



\$85 for time-based energy demand-response





#### Time

#### Disney iOS "Frozen" game timeout



#### Netflix local clock tracking



We're sorry, but there is a problem playing protected (DRM) content.

The date on your computer is set to 4/6/2011, which may be incorrect. Please correct the date on your computer and try again.

If the problem persists, please call Netflix at 1-866-579-7113.

#### Common time sources

- Local battery
- User
- NTP server (pool.ntp.org)
- Broadcast: GPS, GSM, NIST WWV/WWVH
- EEPROM (advance only)



## Place (GPS)



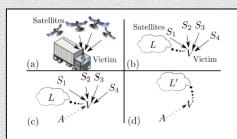


Figure 2: Basic attack scenario. (a) Visualization of the setup. The victim uses a GPS-based localization system and is synchronized to the legitimate satellites. (b) Abstract representation of the scene. (c) The attacker starts sending own spoofing and jamming signals. (d) The victim synchronizes to the attacker's signals.

# Exclusive: Iran hijacked US drone, says Iranian engineer (Video) By Scott Peterson, Staff writer Payam Faramarzi\*. Correspondent | DECEMBER 15, 2011

#### CJ6 GPS Jammer

jammerstore.com

#### On the Requirements for Successful GPS Spoofing Attacks

Tippenhauer, Pöpper, Rasmussen, Capkun

#### Captured RQ-170 Sentinel

Christian Science Monitor, 12/15/2011





## Three things the world needs...

- Protocols to <u>selectively</u> prove you were somewhere at some time
  - Need: User authentication, proximity based automatic enrollment
  - Concern: Can I turn off the tracking bug?
  - Two strikes: today's tech is not private and very spoofable
- Secure means to federate devices in close proximity
  - ...auto pair milk and fridge!
- Trusted time and location
  - From application OR from server



Samsung SIII advertisement





## Crypto to the rescue?

- Trusted Computing Group made some inroads in attestation + privacy
  - TPM v1.1 pseudonymous machine credentials (requires TTP)
  - TPM v1.2 direct anonymous attestation
- Not much infrastructure exists for pseudonymous modes, still problematic in real world use scenarios (revocation)











## Coming soon

#### Time & place attestation without user / OS / application trust

- Approach 1: Chipsets w/ built-in environment attestation resource
  - Independent core on CPU maintains GPS + time history
  - Hardware module can offer a high-valued attestation (digital signature) on data, traceable to module's security certification
  - User opts to share data with app environment
- Approach 2: Infrastructure (caution privacy)
  - Cell tower geolocation services
  - Crowdsourced? (bitcoin block chain)







Data at Rest

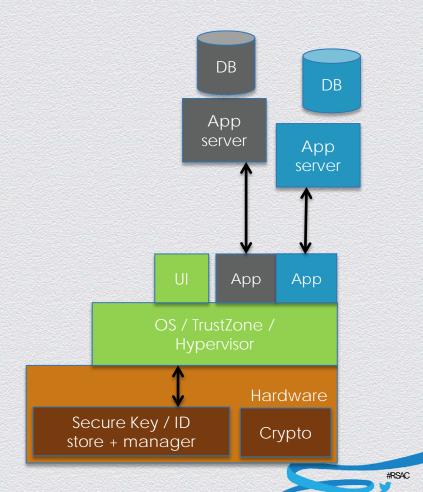
**Data in Transit** 

Time and Place

**Endpoint Security** 

#### Trust means?

- Independent security certification
- Key integrity
- Auditability / traceability
- Strong device identity credentials
- Robust application sandboxing
- System reliability
- Secure UI
- Data integrity

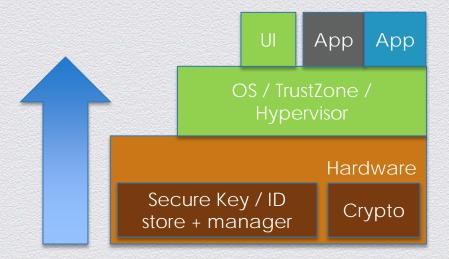


RSACONFERENCE 2014



## Apps require a secure, reliable foundation

- What gets to run on the platform?
  - Boot / code authentication
  - Secure debug lock
- Am I in the real world or the matrix?
  - Environment attestation
  - Peripheral authentication
- Do my secrets remain opaque?
  - Application partitioning
  - Hardware-based secure key storage

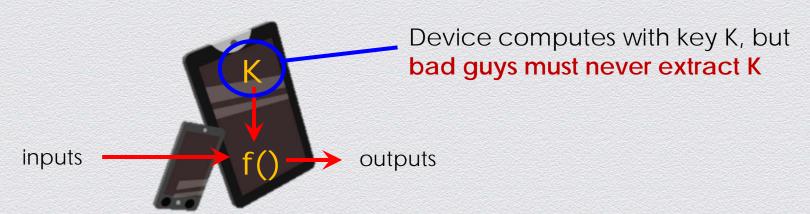






## Example: Key protection

 Devices using secret or private key cryptography must protect their secret keys



Attackers should not get K, even if they use mathematics, invasive attacks, external monitoring...



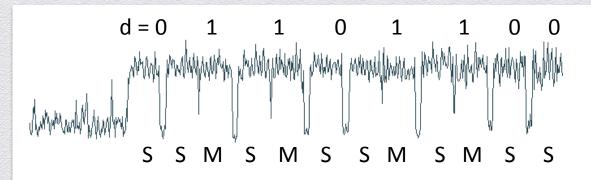


# Example: EM analysis of an RSA implementation

- Android app with RSA implementation on modern 4G phone
- Magnetic field pickup coil
- Measurements collected during computation of M<sup>d</sup> mod N







Standards requiring sidechannel resistance

- PCI
- Movie Labs
- FIPS 140-3
- Common Criteria

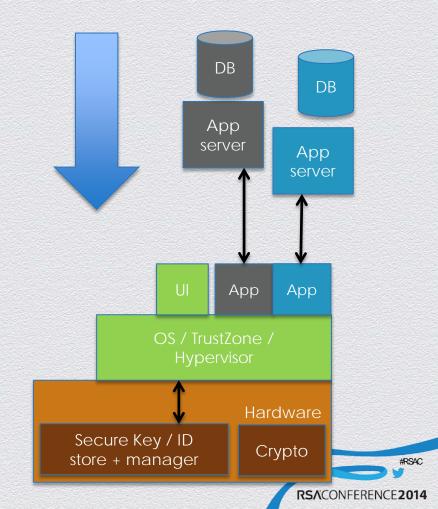
CF = 36.99 MHz | Acq BW = 500 KHz | Filt BW = 250 KHz | Smoothing = 10





## Trust from the top down

- Device enrollment
- System auditing & risk management
- Online revocation
- Remote management & updates





## Lifecycle considerations for "Internet Things"

"Direct to field"

Limited UI for administration steps

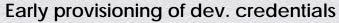
Device Manufacture



Active

Device Enrollment User/Domain Change





- Inject keys, certificates
- Enroll device
- May be done before OS load
- Often an outsourced (faraway) manufacturing site



# Device administration secured by base credentials

- In-field challenge/response authentication
- Add/update user credentials
- Send signed updates

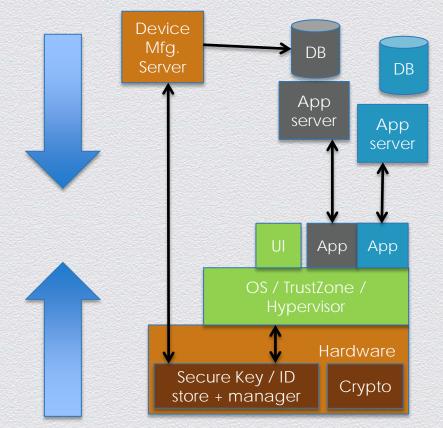




#### Trust meets in the middle

Identity + key provisioning
Authentication service
Secure session management
Security updates

Identity + key management
Sandboxed secrets
Partitioning of critical state
Reliability & integrity









Data at Rest

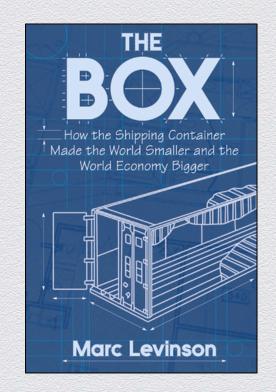
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#### What's next?

- The human Internet is a success story
  - Yay for standards: TCP/IP, IETF, Apache, SSL/TLS
  - But security has always played catch up!
- The Internet of Things is still the wild west...
  - Largely without security
  - Proprietary and not interoperable
  - And mashups always bring security challenges!







#### Internet++

- We have many building blocks to secure the Internet of Things
- But they must be applied to solve a different (and changing) set of challenges!



 Think carefully before you build tomorrow's legacy problems!





#### Questions?

#### Benjamin Jun

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