

IWST 2011 Final program

Session 1 :			13h30:15h05
	<i>Intro</i>	Loïc Lagadec	5'
6	<i>Fuel: A Fast General Purpose Object Graph Serializer</i>	Mariano martinez Peck	15'+5'
7	<i>Using First-class Contexts to realize Dynamic Software Updates</i>	Erwann Wernli	15'+5'
10	<i>A Smalltalk implementation of Exil, a Component-based Programming Language</i>	Petr Spacek	15'+5'
5	<i>Klotz: An Agile 3D Visualization Engine</i>	Alexandre Bergel	5'+5'
13	<i>A programming environment supporting a prototype-based introduction to OOP</i>	Carla Griggio, Nicolás Passerini and Germán Leiva	15'+5'
Session 2:			15h30:17h00
4	<i>Memoization Aspects: a Case Study</i>	Santiago vidal	15'+5'
11	<i>MDE-based FPGA Physical Design. Fast Model-Driven Prototyping with Smalltalk</i>	Loïc Lagadec	15'+5'
2	<i>Ghost: A Uniform, Light-weight and Stratified Proxy Model and Implementation</i>	Mariano martinez Peck	15'+5'
9	<i>Challenges to support automated random testing for dynamically typed languages</i>		10'+5'
3	<i>PHANTom: a Modern Aspect Language for Pharo Smalltalk</i>	Johan Fabry	15'+5'
Session 3:			17h15:18h00
8	<i>Talents: Dynamically Composable Units of Reuse</i>	Jorge Ressia	15'+5'
12	<i>Towards Structural Decomposition of Reflection with Mirrors</i>	Nick Papoulias	15'+5'
	<i>Closing</i>	Loïc Lagadec	5'