



Architecture of a Modern Web App

Jeremy Grelle, SpringSource Staff Engineer

Github / Twitter: @jeremyg484

Overview

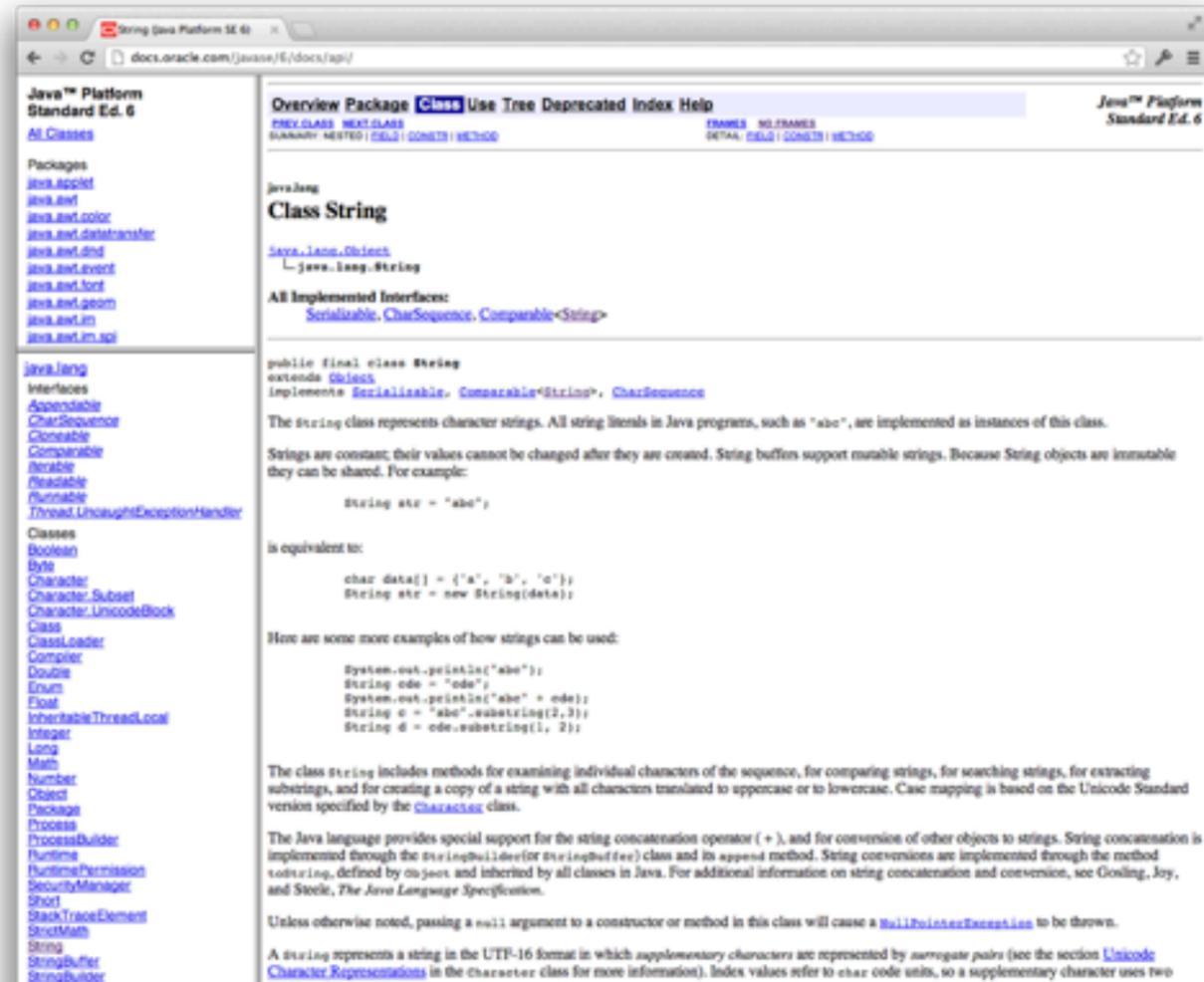
- Where we've been
- Where we're going
- How we'll get there
- Questions

Overview

- **Where we've been**
- Where we're going
- How we'll get there
- Questions

In the beginning...

- Sites were static HTML



Pros:

- low computational overhead
- highly cacheable
- highly indexable

Cons:

- hard (easy?) to update
- no personalization
- usually poor UI

Let there be CGI

- Introduced dynamic generated pages



Pros:

- dynamic!
- selectively cacheable
- highly indexable
- personalizable

Cons:

- “high” computational overhead
- hard to create
- usually poor UI

~~LiveScript~~ JavaScript

- Dynamic pages
- Lightweight alternative to applets
- Mostly used for simple scripting
 - basic form validation
 - popup ads
 - comet cursor trails

Pros:

- enhanced usability, *maybe*
- reduced trips to the server

Cons:

- abuses annoyed users
- business logic often implemented twice: client and server



http://en.wikipedia.org/wiki/File:Pop-up_ads.jpg

AJAX - Web 2.0

- Google Maps sparked Web 2.0
- GMail
 - required JavaScript

Pros:

- killer UI
- more responsive apps

Cons:

- difficult to cache
- impossible to index
- required JavaScript

Unobtrusive JavaScript

- No JavaScript, no problem
- Provide features for user agents that support them
 - fall back to basic HTML

Pros:

- wider compatibility
- just as rich UI
- just as responsive

Cons:

- higher development costs
- requires thoughtful engineering

Client Side Applications

- Business logic lives on the client
- Resources and permanent state stored on the server
- Application state stored on client

Pros:

- reduce server workloads
- application is highly cacheable
- extremely rich UI

Cons:

- content not indexable
- requires JavaScript
- often requires a 'modern' browser

Overview

- Where we've been
- **Where we're going**
- How we'll get there
- Questions

Demo

Meteor

<http://meteor.com/>

Meteor Recap

- Wow!
- Tons of power for little code
- Data auto synchronized
- Developer velocity
- Unified programming model on client and server
- Only need the 'meteor' command
- Is my database exposed to the client?
- What about accessibility?
- Will search engines index my site?
- What happens when my app gets complex?
- MongoDB centric
- Cumbersome to deploy to Cloud Foundry

Demo

Derby

<http://derbyjs.com/>

Derby Recap

- Wow
 - although not as slick as Meteor
- More traditional structure
 - if you like node.js
- Progressive enhancement
 - fully indexable
- Data auto synchronized
- Need to manually provision a development database
- MongoDB centric

Overview

- Where we've been
- Where we're going
- **How we'll get there**
- Questions

Client side code as a first class citizen

- Apply design patterns
- Modularize
- Unit test
- Enforce code quality

Demo

Client side code as a first class citizen

Think Messaging

- Web Sockets are message based
- Web Workers are message based
- DOM Events are message based

- Web vs Integration is a false dichotomy

Demo

Client Server Messaging

Simplify Views

- Simple template can render on the client or server
 - JSP, et al will never render client side
- Avoid imperative logic
- Lot of conditions may indicate the model is poorly structured
- Can the model be cleanly serialized?

~~Client vs Server~~

- The definitions of “back-end” and “front-end” are shifting
 - front-end != client, back-end != server
- Embrace both sides
- Specialize in client/server integration

Frameworks

- New frameworks are emerging
 - not quite prime time
 - watch this space
- Frameworks will not solve all your issues
 - sorry

Questions?

Cloud Foundry 启动营

在www.cloudfoundry.com注册账号并成功上传应用程序，
即可于12月8日中午后凭账号ID和应用URL到签到处换取Cloud Foundry主题卫衣一件。



iPhone5 等你拿

第二天大会结束前，请不要提前离开，将填写完整的意见反馈表投到签到处的抽奖箱内，即可参与“iPhone5”抽奖活动。



Birds of a Feather 专家面对面

所有讲师都会在课程结束后，到紫兰厅与来宾讨论课程上的问题

