

Open Build Service: Facts, Features & Future

Michael Schröder <mls@suse.de>
Adrian Schröter <adrian@suse.de>

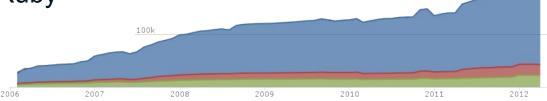
OBS History

- Created in 2005 as a rewrite of SUSE's internal autobuild system.
 - Goals: transparency, flexibility, openness
 - First presented at FOSDEM 2006
- 2010: OBS-2.0 with workflow features for openSUSE distribution source handling
- 2011: OBS-2.1 with features for the MeeGo project
- Current Release: OBS-2.3
 - Support for maintenance updates



Development

- Licensed under GPLv2
 - https://github.com/openSUSE/open-build-service/
- Lines of Code: > 150000
 - Perl/Python/Ruby



 Mostly maintained by SUSE, but many contributions from community members & other companies

Example Users

Distribution development, Maintenance Updates













Open Source Communities







Add-Ons: Driver Developer and ISVs

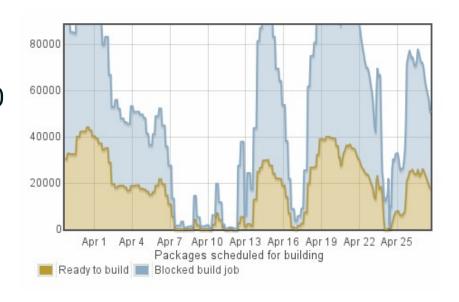




- Researchers/Universities
- Administration Teams

Numbers (from build.opensuse.org)

- Confirmed Users: >32000
- Package builds per day: > 51000
 - Build farm: 38 hosts,
 310 workers
- Storage:
 - Sources: 3.3 TBytes
 - Binaries: 6.9 TBytes



Features

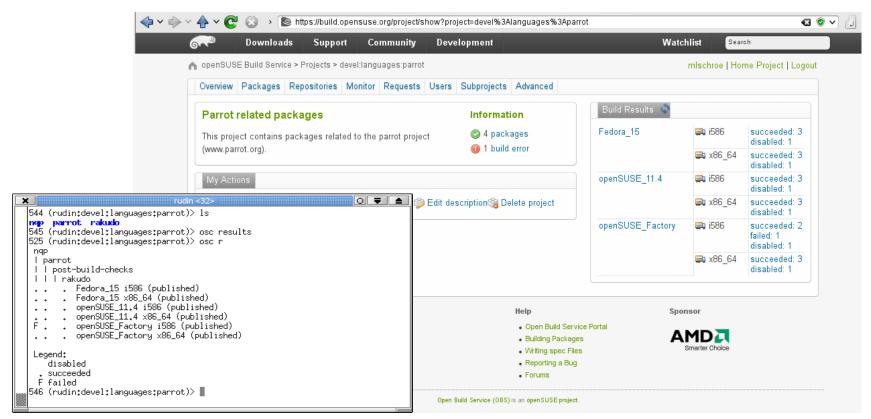
- Multiple distributions, multiple architectures
 - rpm, deb, archlinux, image creation
- Sand-boxed builds (kvm/xen) on a build farm
- Easy branching with automatic merges
- Continuous Integration
 - Automatic rebuilds on changes (both source and build packages), automatic ordering of builds
 - Consistent, reproducible builds



User Interface

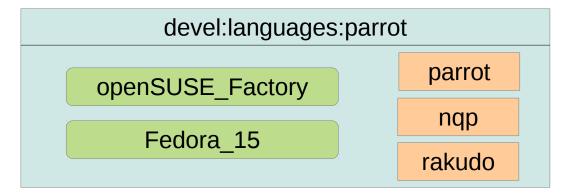
- REST based API, so multiple interfaces can co-exist
- Web UI
 - Great to get an overview of a project
 - Simple package fixes
- OSC command line client
 - Works like an SCM system (svn, git)
 - Supports local builds for testing

User Interface



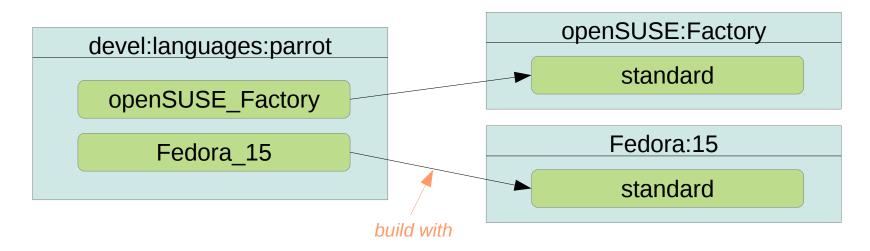
Build Service Projects

- Main organizational element: projects
 - Contains a set of packages with sources
 - Defines which repositories and architectures to build
 - Defines access control



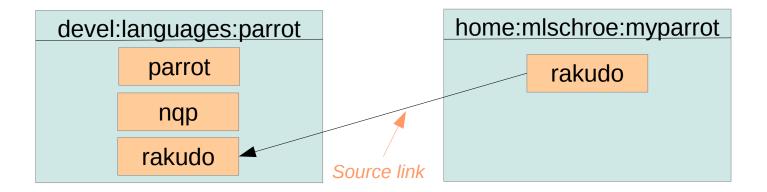
Build Service Projects

- Repositories can build on top of other projects' repositories
 - The "base" distributions are good examples



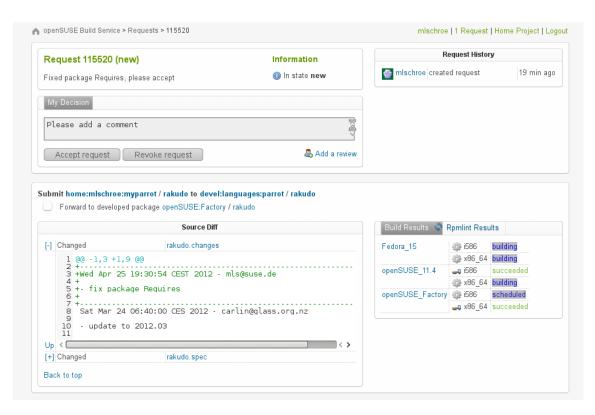
Collaboration

- Like SCM if multiple people have write access
- Otherwise, create a branch:



Collaboration

- If you're done, ask to merge your changes with a "submit request"
- Notification through mail
- osc, Web UI



Interconnect

- Access Sources and Binaries of a remote OBS instance
 - Support different architectures and distributions
 - Proprietary sources that must not leave the company
- Remote Instance is "mounted" in the project space
 - Source and binary package caching
 - Automatic merging & rebuilds also work with remote data
- build.opensuse.org: connections from 90 other instances



Support

- Community
 - opensuse-buildservice@opensuse.org
 - Irc: #opensuse-buildservice on freenode
- Professional
 - http://www.open-build-service.org/contact/
 - B1 Systems (L3 backing by SUSE)





Future

- 2.5 Release
 - Due end of this year
 - Product content tracking
 - Cross build (implemented by B1-Systems)
- 2.6 Release
 - Improved QA integration
 - More package formats, other operating systems



Contact

- http://www.openbuildservice.org
 - Appliances
 - Documentation
 - Support
 - News



