



Tizen Telephony

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Introduction

Telephony stack is ready for commercialization

- It is a proven qualified stack with modem chip vendors in industry
- Full compliant telecommunication functionalities
 - SIM, SIM phonebook, SIM application toolkit
 - Network registration, Voice/Video call service, Managing SMS/CBS
 - Supplementary services
 - Packet service
- It already supports well-defined interface with connman.

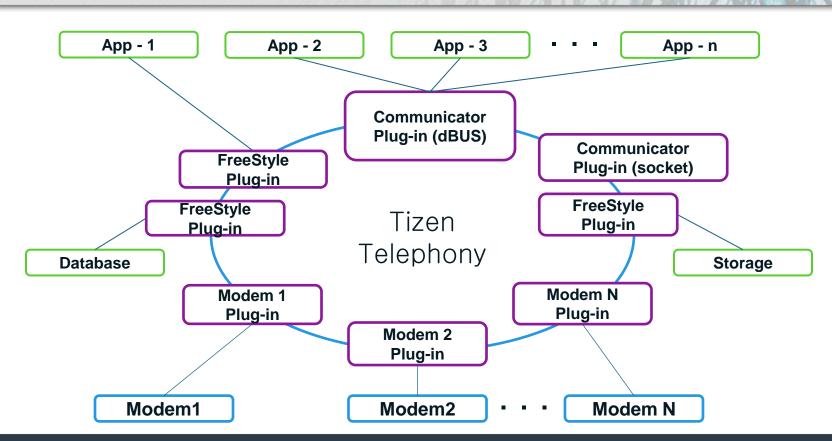
Benefits for commercialization

- Flexible plug-in architecture
 - Inter-process communication plug-in
 - Modem interface plug-in
- Keeping maintenance for commercialization readiness.
 - GCF certification
- Can be well customized for various carrier requirements and manufacturer's proprietary requirements
 - Various carrier requirements can be easily customized with plug-in capsules
 - Manufacturers do not need to have obligation to open their proprietary implementation

*GCF : Global Certificate Forum



Architecture



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Components

Core Library

- Base libraries of Tizen Telephony
- Service Components
 - Server, Plug-in, Queue, HAL, Communicator, Storage, Util
- Core Objects
 - · Functional objects
 - Modem, Network, Call, SS, SMS, PS, Context, SIM, SAP, SAT, SIM Phonebook
 - Operation table
 - Functions of object are defined by operation table
 - Private object
 - Data of objects are stored and can be accessible by get/set APIs
 - e.g : Connected context list

Plug-in

- Integrated service module
 - Communicator plug-in
 - Interaction between applications and Tizen Telephony stack
 - Modem plug-in
 - Processing requests/responses/notifications between AP and CP
 - Freestyle plug-in
 - Independently processing tasks by a certain trigger

Daemon

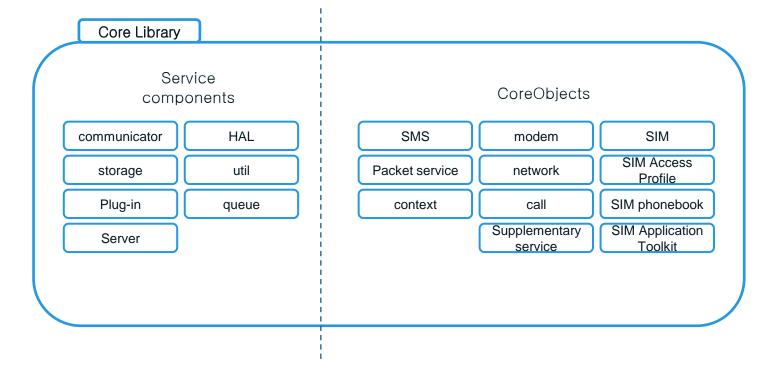
- Dispatcher
 - Sending requests/responses/notifications to a proper plug-in

*AP : Application Processor

*CP: Communication Processor

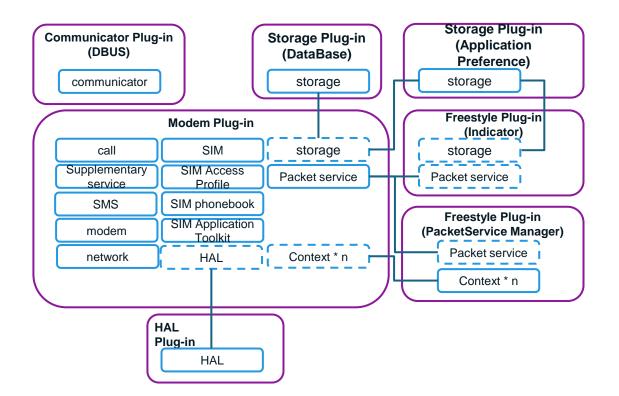


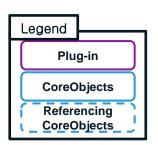
Core Library



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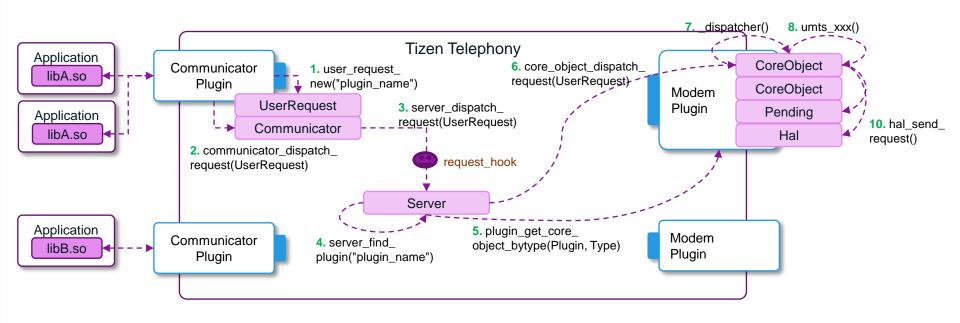
Plug-in







Operation Flow



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Developing plug-in

Set plug-in description

- It should be in any plug-in
- Symbol (plugin_define_desc) for dynamic loading
- Defines the name, priority, version, load, init, and unload action

Communicator plug-in

- Set the operation table
 - Response from modem plug-in
 - Notification from modem plug-in
- Create the communicator object.

```
struct plugin_define_desc_t {
Plug-in description
                                                      gchar *name;
struct tcore plugin define desc
                                                      enum plugin priority e priority;
plugin define desc =
                                                      int version:
                                                      gboolean (*load)():
  .name = "MYMODEM".
                                                      gboolean (*init)(TcorePlugin *);
  .priority =
                                                      void (*unload)(TcorePlugin *);
TCORE PLUGIN PRIORITY MID.
  .version = 1,
                                                    enum plugin_priority_e {
  .load = NULL.
                                                      PLUGIN PRIORITY HIGH = -100,
  .init = NULL.
                                                      PLUGIN PRIORITY MID = 0.
  .unload = NULL
                                                      PLUGIN PRIORITY LOW = +100
```

```
communicator plugin
struct communitor_operations_t ops = {
    .send_response = my_send_response, /* send response to application */
    .send_notification = my_send_notification, /* send notification to application */
};
On_recv(...)
{
    /* Request delivery to daemon */
    tcore_server_dispatch_request(...)
}
static gboolean on_init(TcorePlugin *p)
{
    Communicator *comm;
    comm = communicator_new(p, &ops);
    ...
    /* create socket & bind & listen & accept */
    /* if, recv from application, call on_recv() */
    return TRUE;
```

Developing plug-in

HAL Plug-in

- Create the data channel to modem.
- Naming a certain modem for other plug-ins

Modem Plug-in

- Find the HAL for interacting physical modem
- Initialize the core objects
 - Core objects' operation table has to be set

```
HAL plug-in
static struct hal_operations_t hops = {
   .power = hal_power,
  .send = hal send,
static gboolean my hal recv(GIOChannel *channel, GIOCondition condition, gpointer data)
  TcoreHal *hal = data:
   /* read data from fd */
  /* n = length */
  /* buf = read data */
   tcore hal emit recv callback(hal, n. buf):
static gboolean on_init(TcorePlugin *p) {
   TcoreHal *h;
   h = tcore_hal_new(plugin, "myhal", &hops);
  /* Create MODEM TX/RX Channel */
   fd = ... /* create i/o channel for communicate with modem */
   channel = g_io_channel_unix_new(fd);
   source = g_io_add_watch(channel, G_IO_IN, (GIOFunc) my_hal_recv, h);
   g_io_channel_unref(channel);
return TRUE;
```

```
modem plug-in
static gboolean on_init(TcorePlugin *p)
{
    TcoreHal *h;
    h = tcore_server_find_hal(tcore_plugin_ref_server(p), "myhal");
    initialize core objects which will be used
    ...
    return TRUE;
}
```



Thank You.